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# Conditioned Generalisation in Generalised Anxiety Disorder: The Role of Concurrent Perceptual and Conceptual Cues

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#### Abstract

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2 Previous research in extinction indicates no difference in US expectancies for aversive 3 and non-aversive unconditioned stimuli (USs). In this study, we bridged these topics by 4 examining how concurrent perceptual and conceptual cues influence conditioned 5 generalisation of generalised anxiety disorder (GAD) patients by using non-aversive USs. The study included two consecutive phases: acquisition and generalisation. In the 6 7 acquisition phase, we used blue and purple images as the perceptually conditioned 8 stimuli, images of animals and household items as the conceptually conditioned stimuli, 9 and non-aversive images as unconditioned stimuli (US). In the generalisation phase, we 10 used images containing both conceptual and perceptual cues (e.g., blue animals) as the 11 generalisation stimuli. Participants rated the US expectancy for all images. We found that 12 compared with the control group, the patients exhibited generalisation in response to 13 stimuli that included conditional conceptual cues. These results reveal novel evidence of 14 generalisation in GAD and may have implications for considering the concept-based 15 information in extinction treatment.

#### **Keywords:** general anxiety disorder, generalisation, conceptual cue, perceptual cue

#### Introduction

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18 A significant portion of the population is affected by anxiety disorders, including 19 generalised anxiety disorder (GAD), social anxiety disorder (SAD), panic disorder, 20 specific phobias, and separation anxiety (American Psychiatric Association, 2013). 21 According to large population-based surveys in 2015, up to 33.7% of the population in 22 the United States experiences having an anxiety disorder within their lifetime (Bandelow 23 & Michaelis, 2015). In addition to the direct effects in individuals, anxiety disorders can 24 lead to other mood disorders such as depression (Meier et al., 2015). Furthermore, 25 treating anxiety disorders is expensive and arduous as the recurrence rate is high 26 (Bandelow, Michaelis, & Wedekind, 2017). A defining feature of many anxiety disorders 27 is the overgeneralisation of fear (e.g., Lissek et al., 2010; Lissek, 2012; Lissek et al., 28 2014), which refers to the spread of fear responses from fear-eliciting stimuli to items

- 29 that only resemble fear-eliciting stimuli (e.g., Grant & Schiller, 1953; Lissek et al., 2010;
- 30 Lissek et al., 2014).
- 31 As we know, moderate generalisation can benefit human beings to adjust to the variable 32 environment (Öhman, 2009). It is important to learn how to apply previously acquired 33 information about a stimulus to other novel stimuli that are similar to the original 34 stimulus (Gentner, 2003). Associative learning can be used to broadly refer to the 35 formation of associations in memory between stimuli, contexts, outcomes, and 36 behaviours (e.g., Pavlovian, operant learning) (Treanor, Rosenberg, & Craske, 2021). 37 Stimulus generalisation in associative learning refers to the extent of applying a new 38 stimulus to a previously learned stimulus. For example, in Pavlovian conditioning, if a 39 given conditioned stimulus (CS+; e.g., a tone) is paired with an unconditioned stimulus 40 (US; e.g., electrical shock), the presentation of CS+ will elicit a conditioned response 41 (Wheeler, Amundson, & Miller, 2006). A stimulus that is always presented alone (CS-) 42 predicts the absence of an aversive US. Generalisation research is founded on the classic 43 Pavlovian conditioning paradigm (Pavlov, 1927). A typical generalisation paradigm 44 consists of two phases: acquisition and generalisation (e.g., Struyf, Zaman, Hermans, & Vervliet, 2017; Vervliet, Kindt, Vansteenwegen, & Hermans, 2010; Zaman, Ceulemans, 45 46 Hermans, & Beckers, 2019). In the generalisation phase, individuals are presented with 47 the CS+, the CS-, and generalisation stimuli (GSs)—stimuli that systematically vary in 48 similarity to the CS+ (e.g., circles of different sizes when the CS was a circle). However, 49 the disadvantage of preliminary research of generalisation is solely focusing on fear and 50 using electrical shocks as the US. It makes the participants highly nervous, especially 51 patients with anxiety disorders, and increases the difficulty of manipulation (Spix, 52 Lommen, & Boddez, 2021). Additionally, existing research has identified that US 53 expectancies for aversive and non-aversive USs convincingly show that there are no 54 differences in this measure as a function of US aversiveness (e.g., Spix et al., 2021; 55 Meulders, Boddez, Vansteenwegen, & Baeyens, 2013). Spix et al. (2021) estimated that 56 the individual extinction used three geometrical shapes (triangle, square, and circle) as 57 CS. Shock and a neutral picture served as the aversive US and the non-aversive US, 58 respectively. Their findings showed considerable overlap in the extinction performance 59 for aversive and non-aversive US conditioning. Therefore, we examined whether

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60 generalisation will occur with non-aversive US images.

To date, numerous studies have investigated generalisation using perceptual and conceptual cues (for reviews, see Lonsdorf et al., 2017; e.g., Lissek et al., 2008; Dunsmoor & Murphy, 2015). Perceptual generalisation studies involve generalising across perceptual similarities, typically visual stimuli such as shapes (e.g., Meulders et al., 2012), colours (e.g., Vervliet et al., 2010; Lee et al., 2019), human faces (e.g., Dunsmoor, Mitroff, & LaBar, 2009), or context (e.g., Andreatta et al. 2020). Researchers have also demonstrated perceptual generalisation using auditory, tactile, and olfactory stimuli (Lonsdorf et al., 2017; e.g., Resnik, Sobel, & Paz, 2011; Wesson & Wilson, 2010). These studies have consistently shown that the perceptual similarity between GSs and the CS+ strongly influences fear generalisation; the more similar they are, the stronger the generalised fear response (e.g., Lissek et al., 2008; Lissek et al., 2010; Lissek et al., 2014). In addition, studies indicate that compared with healthy individuals, patients with anxiety disorders show an intensified perceptual generalisation of fear (e.g., Kaczkurkin et al., 2017; Lissek et al., 2010; Lissek et al., 2014; Morey et al., 2015). For example, Lissek et al. (2014) discovered that relative to their healthy peers, patients with GAD tended to overgeneralise the conditioned fear, as evidenced by a flatter generalised gradient across the GSs. In addition to perceptual similarities, generalisation can also be built through conceptual associations between GSs and the CS+. In real-life settings, people who have experienced fearful traumatic events are afraid of certain conditional objects/contexts. These objects/contexts often share little perceptual similarity with the initial CS+ but are conceptually closely associated with it (Dunsmoor, White, & LaBar, 2011). For example, a person who has a phobia of dogs may fear not only dogs but also cats, or even dog-associated objects (e.g., dog collar), people (e.g., veterinarian), or places (e.g., parks). Conceptual generalisation studies also rely on visual stimuli such as images of animals and tools (Dunsmoor, Martin, & LaBar, 2012) or words (Dunsmoor et al., 2011; Dunsmoor & Murphy, 2014). Previous studies have shown that in addition to perceptual similarity, fear can generalise through conceptual closeness. For example, Dunsmoor and colleagues (2012) showed that unconditional objects also induce fear responses when they belong to the same conceptual category as conditional objects. In their study, they used an electrical shock as the US and two superordinate categories

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(e.g., animals & tools) of basic-level exemplars (e.g., dog & hammer) as the CS+ and CS-, respectively. The results showed that the participants expected an electrical shock more after seeing the objects in the fearful category (i.e., the category containing conditional objects).

As mentioned above, evidence supports the idea that both perceptual similarity and conceptual closeness promote fear generalisation. However, only a few studies have examined the combined effect of perceptual and conceptual cues on fear generalisation (Bennett et al., 2015; Peperkorn, Alpers, & Mühlberger, 2014). Peperkorn et al. (2014) used a matching-to-sample (MTS) task, including sounds, nonsense words, and animallike objects, to investigate whether learned fear could generalise to threat-relevant stimuli within the same category due to similar perceptual or conceptual features. They ascertained that both conceptual and perceptual variants related to the aversive stimulus category could heighten fear. However, to the best of our knowledge, no research has studied the relationship between anxiety disorders and conceptual generalisation, nor generalisation based on simultaneously incorporated conceptual and perceptual cues. Addressing these questions is valuable for expanding our knowledge of generalisation and specifically in finding ways to differentiate between anxiety disorders and healthy individuals. Indeed, more detailed knowledge might lead to better treatments for anxiety disorders. For example, decreasing generalisation along perceptual lines might not be enough if anxiety disorders are also rooted in generalisation in response to conceptual cues. Understanding the relationship between anxiety disorders and generalisation to conceptual cues or co-occurring perceptual and conceptual cues will expectantly provide suggestions for developing more effective means to treat anxiety disorders.

#### The current study

In this study, we used non-aversive USs to investigate the effect of concurrent perceptual and conceptual cues on generalisation and how GAD can affect generalisation based on these different co-occurring types of cues. We used two colours—blue and purple—as perceptual cues (P+; P-) and two object categories—animals and household items—as conceptual cues (C+; C-). In the acquisition phase, participants learned to differentiate unconditional cues (CS-: P- and C-) from conditional cues (CS+: P+ and C+). However,

in the generalisation phase, the four cues were combined to generate four types of new stimuli (P+C+, P+C-, P-C+, and P-C-). Acquisition and generalisation were measured using the US-expectancy ratings. US-expectancy is a verbal measure that indicates the extent to which participants expect the US to occur. It is the most commonly used subjective measure in human fear-conditioning paradigms (Lonsdorf et al., 2017; Boddez et al., 2013). We hypothesised that (a) after the acquisition, US-expectancy ratings would be higher for CS+ than CS-; and (b) during the generalisation test, the difference in US-expectancy ratings between GS+ cues (conditional GS: P+C+, P+C-, and P-C+) and GS- cues (unconditional GS: P-C-) would be higher in patients with GAD than in healthy controls; and (c) conditioned generalisation to perceptually and conceptually conditional cues (C+P+) would be greater in patients with GAD than in controls.

#### Methods

#### **Participants**

Sixty-three Chinese participants voluntarily participated in our experiment. Thirty-two were patients with GAD, and the others were healthy individuals. All the participants were right-handed with normal or corrected-to-normal visual acuity and no colour-blindness. They filled out written consent forms and were asked to complete a demographic questionnaire before the experiment. The tasks, measures, and procedures were approved by the Medicine Ethics Committee of Shenzhen University, and all participants were treated in accordance with the declaration of Helsinki.

The patients with GAD were recruited from two hospitals and two medical centres in a southeast city of China. They were recruited only if they met all the following criteria: 1) diagnosed with GAD by psychiatrists who referred to the Fifth Edition of the Diagnostic and Statistical Manual of Mental Disorders (DSM-5); 2) scored over seven on the Hamilton Rating Scale for Anxiety (HAMA); 3) aged between 15 and 55 years; 3) did not have major depression disorder (MDD), severe physical illnesses, such as schizophrenia, bipolar disorder, brain organic diseases, or epilepsy; and 4) no history of substance abuse. The healthy control group was recruited from communities, medical centres, and universities. They reported no history of mental illnesses, and they

matched the patients in age, gender, and educational level. Education level was categorised as primary or junior high school, senior middle school, or university and above.

We excluded five participants (three patients and two healthy individuals) because they failed to follow our instructions during the experiment. The final sample was 58 participants, including 29 patients with GAD and 29 healthy individuals (aged 17–55 years; mean age:  $32.26 \pm 10.39$  years). A previous study reported that the estimated age of onset (AOO) for GAD is 34.9 years. Additionally, the AOO differs greatly depending on anxiety disorder subtypes, and another study reported GAD onset to be in young adulthood (Lijster et al., 2017). Thus, we limited the participants' age to between 15 and 55 years. An independent-samples t-test on showed that the two groups did not differ in age (t(56) = 0.41, p = .68, Cohen's d = 0.11). A Chi-square analysis on education level also showed no difference between the groups ( $\chi^2(2, N=58) = 0.348$ , p = .84. Table 1 displays sample characteristics for each group.

#### Stimulus materials

Unconditioned stimuli

One hundred and fifteen undergraduate students (51 men; mean age:  $21.92 \pm 1.43$  years) were asked to complete a free-association task and provide as many fear-inducing nouns as possible (e.g., snake). We picked the most frequent items as the head-word, then from three categories (animals, scenes, and objects) the participants were asked to choose images combined with the headword, 30 images respectively (public resources like Baidu, Souhu). Then, we recruited 84 participants (45 women; age range: 18-25 years) that were recruited to rate the valence, arousal, and fear levels of the pictures on a 9-point scale. Finally, 81 fear-evoking images were chosen. The mean ratings were as follows: Fear,  $4.80 \pm 1.06$ ; valence,  $3.57 \pm 0.16$ ; and arousal,  $6.16 \pm 0.58$ . Subsequently, we selected 20 images of moderately fearful  $5.82 \pm 0.80$ , valence rating  $5.82 \pm 0.80$ , valence rating  $5.82 \pm 0.80$ 

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<sup>&</sup>lt;sup>1</sup> In this experiment, we intentionally used moderately (instead of highly) fearful images as US to limit their negative impact on the patients with GAD. This might have led to a

- arousal rating (6.80  $\pm$  0.42) to represent the US. These images were rated on 9-point
- scales (fear:  $1 = not fearful \ at \ all, \ 9 = very fearful$ ; valence:  $1 = low \ pleasure, \ 9 = high$
- 178 pleasure; arousal:  $1 = very \ calm$ ,  $9 = very \ excited$ ).

#### 179 Conditioned stimuli

- We used two types of conditioned stimuli: perceptual and conceptual. The stimuli for
- perceptual acquisition were 30 meaningless cloud-like shapes, of which half were blue,
- and the other half were purple. For each participant, one of the two colours was the P+,
- and the other was the P-. The stimuli for conceptual acquisition were 30 black line
- drawings, of which half were animals (e.g., a dog) and the other half were household
- items (e.g., a kettle). Assignment of colours to the P+ and P- and assignment of
- categories to the C+ and C- were partially counterbalanced across participants; 'animals'
- and 'blue' served as the CS+ for 32 participants, and 'furniture' and 'purple' were the
- 188 CS+ for the other 26 participants. In a pilot study, 45 university students rated the valence
- and arousal levels of the conceptual CS on a 9-point scale (1 = extremely
- 190 unpleasant/calming, 9 = extremely pleasant/exciting). The average valence and arousal
- ratings for the animal (valence:  $M = 5.21 \pm 0.46$ ; arousal:  $M = 5.12 \pm 0.20$ ) and
- household item ( $M = 5.38 \pm 0.27$ ;  $M = 5.13 \pm 0.18$ ) images were both neutral (near 5),
- and neither valence (t(28) = 1.28, p = .21) nor arousal (t(28) = 0.22, p = .83) differed
- between categories.

#### 195 Generalised stimuli

- 196 Four types of stimuli served as GS: C+P+, C+P-, C-P+, and C-P-. The set of
- 197 generalised stimuli were thus 40 coloured line drawings; 10 blue animals, 10 purple
- animals, 10 blue household items, and 10 purple household items. In addition, GS items
- are different from those in the acquisition phase. For example, when the P+ stimuli were
- blue, and the C+ stimuli were animals in the acquisition phase, the P+C+ stimuli in the
- 201 generalisation phase were blue animals. Similar to black conceptual CS, the coloured GS

weakened effectiveness of US. See the detailed discussion regarding the use of images in the Discussion.

- were rated as neutral in valence and arousal (animals:  $M = 5.26 \pm 0.60$ ;  $M = 5.14 \pm 0.23$ ,
- respectively; household items: M = 5.34, SD = 0.26;  $M = 5.07 \pm 0.17$ ), and neither
- differed between the groups (valence: t(38) = 0.57, p = .57; arousal: t(38) = 1.22, p = .57
- 205 .23).

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#### Procedure

- 207 Importantly, throughout the experiment, the contingencies between the CS/GS and the
- 208 US were not provided; the participants were simply instructed to learn the association
- between the images they were shown.
- 210 Stimulus presentation
- We programmed the experiment with E-prime 2.0 software (Psychology Software Tools,
- 212 Pittsburgh, PA). All the stimuli were presented on a white background. A fixation (+)
- was presented at the centre of a screen for 800–1200 ms at the beginning of each trial.
- Then the CS or GS was presented, and the participants rated the US-based on a five-
- alternative forced-choice scale (1 = no likely at all, 5 = very likely) that appeared beneath
- the images. The instructions were: "Please rate the likelihood that you will be shown an
- 217 unpleasant image." The participants were asked to provide the ratings as soon as possible
- according to their immediate feelings. Choices were made using a computer keyboard.
- When the choice was made, the CS disappeared, and the US (or a blank screen) was then
- 220 presented 1000 ms after the CSs offset. All the stimuli were presented in a
- pseudorandomised order. The inter-trial interval (ITI) was 1200–1500 ms (see Figure 1).
- 222 Experimental paradigm. The experiment consisted of two phases: acquisition and
- 223 generalisation. The participants had a break between the phases. The acquisition phase
- 224 consisted of 60 trials, 15 each for the P+, P-, C+, and C-. The reinforcement rate for the
- 225 P+ and C+ was 80%. The P- and C- were always followed by a blank screen and thus
- were never associated with the US. The generalisation phase comprised 40 trials, 10 for
- each type of GS (C+P+, C+P-, C-P+, and C-P-). No GS was paired with the US during
- 228 this phase, but we never informed participants of this.

#### Statistical analyses

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- 230 Statistical analyses were performed using IBM SPSS 22 (IBM Corporation, Armonk,
- NY, USA). Before analysis, acquisition trials were divided into four blocks consisting of
- 232 15 trials of each type (P+; P-; C+; C-), and generalisation trials were divided into four
- blocks, including 10 trials of each type (P+C+; P+C-; P-C+; P-C-). Behavioural data
- 234 during acquisition were analysed within a 2 (Group: GAD, healthy control) × 2 (CS
- 235 Type: CS+, CS-) × 2 (Cue type: Perceptual, Conceptual) × 4 (Block: 1, 2, 3, & 4)
- repeated measures ANOVA. Responses from the generalisation phase were analysed with
- 237 a 2 (Group: GAD, healthy control) × 2 (Perceptual type: P+, P-) × 2 (Conceptual type:
- 238 C+, C-)  $\times$  4 (Block: 5, 6, 7, & 8) repeated measures ANOVA.
- In testing our *a priori* hypotheses, a Bonferroni correction was applied when
- 240 making multiple comparisons. The Greenhouse-Geisser (1959) correction was applied for
- 241 repeated-measures ANOVAs when the sphericity assumption was not met. The effect
- size indication  $\eta^2$  is reported for significant ANOVA effects. Furthermore, the alpha
- threshold for statistical significance was 0.05.

#### Results

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#### Acquisition

- 246 Analysis of the results revealed significant main effects of CS Type (F(1,56) = 19.909, p)
- 247 < .001,  $\eta^2 = .262$ ), Cue Type (F(1,56) = 7.806, p = .007,  $\eta^2 = .122$ ), and Block
- 248  $(F(2.307,13.207) = 11.828, p < .001, \eta^2 = .174)$ , resulting from higher US expectancy
- 249 ratings for the CS+ ( $M_{\text{CS}^+} = 2.829$ ,  $SD_{\text{CS}^+} = .112$ ) than for the CS- ( $M_{\text{CS}^-} = 2.375$ ,  $SD_{\text{CS}^-}$
- 250 = .117), higher US expectancy ratings to the Perceptual cue ( $M_P = 2.77$ ,  $SD_P = .124$ )
- versus the Conceptual cue ( $M_C = 2.434$ ,  $SD_C = .115$ ), and lower US expectancy ratings
- regarding the Block1 ( $M_{\rm B1}=2.33,~SD_{\rm B1}=.108$ ) compared to the Block2( $M_{\rm B2}=2.56,$
- 253  $SD_{B2} = .121$ ),  $3(M_{B3} = 2.815, SD_{B3} = .119)$ , and  $4(M_{B4} = 2.702, SD_{B4} = .114)$ .
- Additionally, a CS Type × Block interaction  $(F(2.6,145.621) = 9.318, p < .001, \eta^2 =$
- 255 .143), revealed that US-expectancy evaluations of CS+ and CS- did not differ during
- 256 Block1, F(1,56) = .613, p = .437,  $\eta^2 = .011$ , but the US-expectancy evaluations of CS+

- 257 were evaluated as higher than the CS- during all other blocks, F(1,56) > 10.689, p <
- 258 .002,  $\eta^2 > .16$ . The remaining omnibus effects did not reach significance, F < 2.66, p
- 259  $> .103, \eta^2 < .045.$

#### Generalisation

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- Analysis of the results revealed a significant main effect of Conceptual Cue (F(1,56) =
- 262 10.602, p = .002,  $\eta^2 = .159$ ) and Block (F(2.342,131.133) = 4.217, p = .007,  $\eta^2 = .07$ ),
- resulting from higher US expectancy ratings for the C+ ( $M_{C+} = 2.271$ ,  $SD_{C+} = .138$ ) than
- for the C-  $(M_{C-} = 1.866, SD_{C-} = .122)$ , and higher US expectancy ratings regarding the
- Block5 ( $M_{B5} = 2.23$ ,  $SD_{B5} = .122$ ) compared to the Block7( $M_{B7} = 1.988$ ,  $SD_{B7} = .116$ ).
- 266 Furthermore, Group × Conceptual Cue (F(1,56) = 7.884, p = .007,  $\eta^2 = .123$ )
- 267 interactions were significant, indicating that patients with GAD reported higher US
- 268 expectancy ratings for stimuli with C+ cues than for stimuli with C- cues (F(1,56) =
- 269 18.386, p < .001,  $\eta^2 = .247$ , see Figure 2). The remaining omnibus effects did not
- 270 reach significance, F < 2.039, p > .125,  $\eta^2 < .035$ .

#### Discussion

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- 272 In the current study, we used non-aversive USs to investigate the influence of
- simultaneous perceptual and conceptual cues on generalisation and examined whether
- 274 patients with GAD exhibited enhanced generalisation. We discerned that acquisition
- 275 itself did not differ between the two groups. However, patients with GAD tended to
- 276 generalise conceptual cues: Although the two groups of participants perceived the stimuli
- 277 with unconditional conceptual cues (C-), the patients made higher US-expectancy ratings
- for conceptual cues (C+) than the healthy controls.
- One of the most important findings is that the patients with GAD exhibited
- 280 elevated generalisation for stimuli containing conditional conceptual cues. This is
- 281 consistent with a previous study that found that conditioned fear might be stimuli with
- conceptual similarities to the CS (e.g., Dunsmoor et al., 2011; Vervoort et al., 2014).
- Research has shown that compared with healthy people, patients with anxiety disorders
- show an intensified perceptual generalisation of fear (e.g., Lissek et al., 2010; Lissek et

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al., 2014). To our knowledge, our research is the first to examine how patients with GAD and healthy people might differ in generalisation based on concurrent perceptual and conceptual cues. Our findings increase our knowledge of the relationship between generalisation and anxiety disorders by showing that patients with GAD exhibit generalisation not only for perceptual cues, but also for conceptual cues. One could speculate that the differences in generalisation between the two groups are due to differences in how the groups responded to the acquisition process. However, we argue against this speculation because we found no group difference in US-expectancy ratings during the acquisition phase.

Our findings also suggest that conceptual cues outweigh the colour cues for generalisation, as shown by patients with GAD. Specifically, when presented with a stimulus with both colour and category information (e.g., a blue animal), the patients depended principally on the category information to predict the occurrence of the US. Category information has an edge over colours when processing the object. Indeed, in our study, category information is predominantly informative, while colours are unnecessary for a person to understand the meaning of the stimulus. When the patients rely mostly on category information to process the images, they might depend accordingly on category cues to rate the US-expectancy level. This results in generalising the pictures with conditional conceptual cues but not to the pictures with conditional perceptual cues. It is consistent with a previous research that established that avoidance is generalised more into category stimuli than to the perceptual variants (Bennett et al., 2015). In this study, the healthy participants exhibited stunted generalisation, as evidenced by consistently low US expectancy ratings for all four types of GS. This observation contrasts with previous findings showing that both perceptual and conceptual cues can trigger generalisation in healthy participants (Bennett et al., 2015). Furthermore, the US never appeared in the generalisation phase. Thus, the US expectancy ratings tended to decrease over time. The US expectancy for both groups indicated extinction. Zbozinek and Craske (2018) evaluated the effects of multiple extinction stimuli on inhibitory learning. Participants were randomised to Extinction CS+ (presentations of the original conditional stimulus), Extinction Singular (presentations of a GS), or Extinction Variety (presentation of GSs). The results revealed that extinction with a variety of GSs reduced the fear of those GSs.

In our study, the extinction of conceptual conditional GSs was more resistant in patients with GAD than in healthy controls. This was consistent with a previous study that found that, in contrast to control participants, PD patients exhibited larger skin conductance responses to CS+ stimuli during extinction, although there was no difference between the two groups during acquisition (Michael et al., 2007). Therefore, it might be necessary to pay more attention to concept-based information in the extinction treatment of patients with GAD.

We thought of two factors that might have led healthy participants to give similarly low US-expectancy ratings for all four types of GS. First, acquisition often used electro-tactile stimulation, noise, tones, or screams as the US (Glenn et al., 2012). In this study, we used non-aversive pictures in the US, which were probably weaker inducers of emotional responses than other kinds of US, such as electrical shock. Since patients with GAD may be more sensitive and more likely to suffer if the US is too strong, we selected non-aversive pictures as the US to protect them from undue stress. There are advantages to using picture-picture conditioning paradigms when investigating anxiety disorders (Klucken et al., 2009). For example, Schweckendiek and colleagues (2011) used images of spiders, aversive scenes, or household items as the US to study fear learning in patients with specific phobias. Trauma-specific pictures have also been used as the US in a study of PTSD (Wessa and Flor, 2007). However, using these images instead of a stronger fearful stimulus might have led to the fast extinction that we observed in the healthy participants. Generalisation is still likely to happen for healthy individuals when the US is more intense. Therefore, we suggest that the current findings should be verified in future studies to verify that the use other kinds of USs (e.g., electrical shock) can induce stronger responses.

The second factor that might have made it difficult to detect responses was the measure we used. There are some ways to measure response to the CS, containing autonomic arousal (skin conductance, heart rate, and pupillary dilation) and self-reports, which include associative learning (US-expectancies, learned the contingency between the US and CS) and evaluative learning (affective ratings, the perceived unpleasantness of the CS because of paired with the US) (Constantinou et al., 2021). We chose to use US-expectancy ratings, which are self-reports that index the degree of associative

learning (the CS-US contingency). This is the most commonly used subjective measure in human conditioning paradigms (Lonsdorf et al., 2017). However, Lipp et al. (2020) found that evaluative and conditioning are not independent, and it is necessary to incorporate associative and evaluative learning measures (Constantinou et al., 2021). Furthermore, the lack of affective ratings before and after conditioning could make it difficult to distinguish associative and evaluative learning processes. Thus, additional measures such as CS valence, skin conductance responses (SCRs), affective ratings should be included in future studies to distinguish associative and evaluative learning.

Our study has several limitations, based on which we provide suggestions for future research. First, we used category information and colours rather than other kinds of cues. There are two distinct relationships between concepts: taxonomic and thematic. Taxonomically related objects share similar features, whereas thematically related objects co-occur in certain events or scenarios. Thus far, little is known about the roles of these two types of conceptual relationships in generalisation (for an exception, see e.g., Lei, Mei, Dai, & Peng). It is unknown whether the effect of conceptual and perceptual cues on generalisation found in this study can generalise to other types of conceptual and perceptual cues. Future research should examine this question by putting various conceptual and perceptual cues into comparisons. Another limitation is that we used blue and purple animals and furniture, which are fairly unrealistic objects. This flaw may decrease the ecological validity of our findings. Future research should use stimuli that are usual in real life. A third limitation is the age range, which was somewhat large from 15 to 55 years. In the generalisation phase, results indicated a difference between patients and healthy controls in the 15-35 age range. Thus, future studies should reduce the maximum age and focus on in-depth research in young people.

#### Conclusion

In this study, we used non-aversive USs to examine whether patients with GAD would differ from healthy people in the generalisation triggered by concurrent conceptual and perceptual cues. We found that compared with the healthy individuals, the patients showed that generalisation that was induced by category cues but not colour cues. This finding suggests that categories outweigh colours in influencing the formation of

377	generalisation in patients with GAD. Therefore, this knowledge broadens our					
378	understanding of the relationship between anxiety disorders and generalisation.					
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Table 1. Demographics and clinical characteristics across patients and control samples

	GAD Patients $(n = 29)$		Healthy Control $(n = 29)$		Significance <sup>a</sup>
Variable	Mean	SD	Mean	SD	_
Age (years)	32.83	11.26	31.69	9.60	p = .68
	N	%	N	%	Significance <sup>a</sup>
Male Gender	15	52%	15	52%	p = 1.00
Educational levels					
Primary or junior high	5	17%	6	21%	
school					
Senior middle school	10	35%	8	27%	p = .84
University or above	14	48%	15	52%	

"Two-tailed p values reflecting the significance of group differences derived from independent samples t-tests for all variables except gender which was assessed using the chi-square statistic.

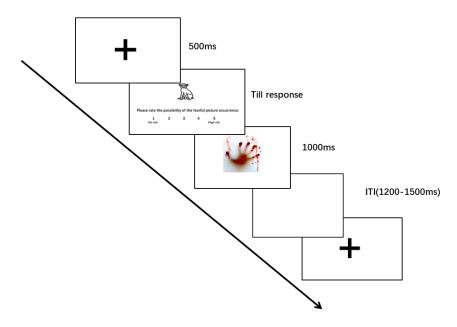


Figure 1. Example of a trial. A fixation (+) was presented at the centre of a screen for 800–1200 ms at the beginning of each trial. Then, the CS or GS was presented, and the

participants rated the likelihood that a fearful picture would be shown next. Ratings were made on a five-alternative forced-choice scale (1 = no likelihood, 5 = high likelihood) using a computer keyboard, and the participants were asked to do them as soon as possible according to their immediate feelings. Then US (or a blank screen) was presented 1000 ms after CS offset. All the stimuli were presented in a fully randomised order. The inter-trial interval (ITI) was 1200-1500 ms.

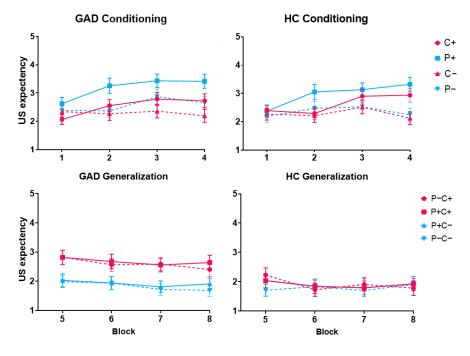


Figure 2. Average US-Expectancy ratings in acquisition trials, which were divided into blocks consisting of 15 trials of each type (P+; P-; C+; C-). Generalisation trials were divided into blocks consisting of 10 trials of each type (P+C+; P+C-; P- C+; P-C-). Error bars represent standard errors.