STUDIA PHILOLOGICA JYVÄSKYLÄENSIA 17

## LIISA KORPIMIES

## A LINGUISTIC APPROACH TO THE ANALYSIS OF A DRAMATIC TEXT

A STUDY IN DISCOURSE ANALYSIS AND COHESION WITH SPECIAL REFERENCE TO THE BIRTHDAY PARTY BY HAROLD PINTER



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ACADEMIC DISSERTATION TO BE PUBLICLY DISCUSSED, BY PERMISSION OF THE FACULTY OF HUMANITIES OF THE UNIVERSITY OF JYVÄSKYLÄ, IN AUDITORIUM S-212, ON AUGUST 19, 1983 AT 12 O'CLOCK NOON

UNIVERSITY OF JYVÄSKYLÄ, JYVÄSKYLÄ 1983

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URN:ISBN:978-951-39-8712-1 ISBN 978-951-39-8712-1 (PDF) ISSN 0585-5462

ISBN 951-678-955-2 ISSN 0585-5462

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Jyväskylän yliopisto monistuskeskus Kirjapaino Oy Sisä-Suomi, Jyväskylä 1983

#### ABSTRACT

Korpimies, Liisa, A Linguistic Approach to the Analysis of a Dramatic Text / Liisa Korpimies. - Jyväskylä : Jyväskylän yliopisto, 1983. -335 s. - (Studia Philologica Jyväskyläensia, ISSN 0585-5462;17) ISBN 951-678-955-2 Diss.

This study is an attempt to explore the ways *discourse analysis* and *cohesion* can be exploited in the study of modern drama. The study is divided into three parts: background information about developments in discourse analysis, cohesion and modern theatre; the description of the system of analysis; and the interpretation of the sample play, *The Birthday Party* by Harold Pinter.

The system of analysis consists of discourse analytical units complemented by cohesive devices. The former include the following units: acts, moves, exchanges, episodes, sequences, monologues and encounters, of which the first three are prospective and the others retrospective structures. The latter include the following devices: ellipsis, substitution, reference and lexical cohesion; discourse coherence, and interactional iconicity.

The *description* of the play is made using the discourse analytical and cohesive devices and covers the whole length of the play. The *inter-pretation* of the play is carried out with the help of two concepts: *microcosm* and *macrocosm*. The microcosm means the world of the play and exists in this study in the coded description of the play. The macro-cosm means the real world in which the microcosm exists as a play, and is the relation between the play as a message and its audience.

Through these concepts the study attempts to illustrate the special nature of Pinter's drama and to explain certain textual features and analytical processes through which the reader and the audience make their interpretation of the characters and the content of the play. The interpretation concentrates on the following aspects: the organization of the play, including the aspects of rhythm, tempo and intensity, patterns of individual and contrastive orientation; and the elements of the Absurd that are regarded as characteristic of the play: mystery, menace and humour.

discourse analysis. cohesion. study of modern drama. study of British drama. verbal manipulation. linguistic stylistics.

#### PREFACE

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This is an attempt to explore some of the possibilities that linguistics has to offer for the study of literature. In this exploration I concentrate on discourse analysis and cohesion and try to show how they can be exploited in the study of modern drama. The idea for such a study came to my mind during my stay in the Department of Language and Literature of the University of Birmingham. I therefore thank the British Council for granting me an award and thus giving me the opportunity to familiarize myself with the research undertaken in the English Language Research Unit of the department. I also wish to thank Dr Malcolm Coulthard for his advice and support during the preliminary phase of this study. My thanks are due also to Professor John McH. Sinclair and Dr Deirdre Burton for many stimulating ideas and discussions.

I also wish to thank Professor Kari Sajavaara for his constant support, and Professor N.E. Enkvist, who read the manuscript of the present version and made many helpful comments. I am also very grateful to Dr Matti Leiwo for reading the manuscript of the present version, for pointing out several errors and for making many invaluable comments and suggestions for improvement, which have been an indispensable help in the writing of this thesis.

My gratitude also goes to the Ellen and Artturi Nyyssönen Foundation for giving me a grant in 1981 and to the Publications Committee of the University of Jyväskylä for publishing this thesis in their Studia Philologica Jyväskyläensia. I also wish to thank Mr Graham Dulwich, M.A., for revising the language of the manuscript. I am particularly grateful to Ms Eila Pakkanen for patiently typing the several versions of the manuscript and to Ms Sinikka Koponen for proof-reading the final version.

Finally, I owe a great debt of gratitude to my family, friends and colleagues, without whose support and encouragement this study would never have come into existence.

I wish to dedicate this study to the memory of my father.

Jyväskylä June, 1983

L.K.

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#### I INTRODUCTION

#### 1. THE AIM OF THE STUDY

The present study has two aims:

- 1. to present a model for the analysis of dramatic texts; and
- 2. to show how the model can be applied to the analysis of a play.

Until very recently there have been no ways of analysing what is characteristic of drama - meanings behind the words that the characters speak, something that definitely exists but which eludes textual analysis. Only the recent development in discourse analysis has made it possible to grasp the implied meanings, the dynamic character of drama and its creation of meaning through interactive processes. This development has encouraged the writing of this study: the purpose of the present study is to develop a model of analysis in which discourse analytical techniques are complemented by aspects of the study of cohesion.

Three coinciding contemporary trends of development in the theatre and in linguistics have prompted an analysis of an absurdist play and the choice of Harold Pinter as the representative dramatist. The growing interest in and search for new dramatic devices and the development of absurd drama coincided with a new interest in linguistics in cohesion and coherence in discourse, the problems of which have been amply illustrated in Ionesco, Beckett, or Pinter.

In order to show how the analysis works in practice, the analytical model is applied to a particular play, *The Birthday Party*. The descriptive apparatus of the model enables the description and interpretation of the whole of the play and also makes it possible to verify the interpretative statements made on the basis of the description. The study wishes to illustrate the special nature of Pinter's drama, and also to explain certain textual features and analytical processes through which the reader and the audience make their interpretation of the content and characters of the play.

#### 1.1. The Structure of the Study

The study has three main parts. The first part provides information about the background for the present study: recent developments both in discourse analysis and in the study of cohesion, the era of change in British theatrical life, and The Theatre of the Absurd. At the end of the first part, the contributions of the literary and linguistic background sources for the present study are drawn together in the presentation of a model of analysis.

The second part describes the various problems connected with the development of the model and suggests several solutions. The model is described in detail, with examples from modern British drama.

The third part concentrates on the description and interpretation of the sample play, *The Birthday Party*. The play is regarded as a dramatic image consisting mainly of three elements of the Absurd: Mystery, Menace and Humour.

#### 2. APPROACHES TO DISCOURSE ANALYSIS

In this chapter an attempt is made to describe some aspects of the field of language study called *discourse analysis*, starting with the scope of discourse analysis and continuing with descriptions of discourse analytical methods.

#### 2.1. The Scope of Discourse Analysis

An important shift occurred in the theoretical perspective on language study when the interest was focused not so much on the structure of language but on its functions. In order to interrelate linguistic form, semantic interpretation and pragmatic use for an understanding of how people communicate, it was necessary to go beyond sentence structure. The interest in supra-sentential analysis is not in itself new (cf. Firth 1957), nor is it limited to linguistics in the narrow sense, as sources in anthropology (especially ethnography),

philosophy, sociology and psychology all confirm. Such attempts to study discourse - language above the level of the sentence - are called discourse analysis. Discourse analysis should be distinguished from *text analysis*. Students of text analysis attempt to discover the devices through which lexical coherence is manifested in a text by the use of sentence-linking devices. Such research has been termed text analysis, and is represented by work on register (Halliday et al 1964, Gregory 1967, Crystal and Davy 1969), and on cohesion (Hasan 1968, Halliday and Hasan 1976). These approaches can be labelled text analysis because of their concentration on the correlation of linguistic forms as an indicator of textual cohesion, and can be seen to contrast with the more functional and sociolinguistic techniques of discourse analysis.

Discourse is a dynamic process by which meaning is given to linguistic interaction. The analysis of discourse examines the communicative properties of language and investigates the uses to which speakers put their knowledge of linguistic codes in order to interact with each other. Its focus of attention is on the functioning of the instrument of communication, on the manner in which it is actually put into operation in the expression of messages. In the study of communicative activity, discourse can be studied as an end in itself. It is concerned not with the more exact description of grammatical rules but with how language users put their knowledge of such rules to communicative effect, how they negotiate meanings with each other, how they structure an ongoing interaction, etc (Widdowson 1979:116-117). Discourse can also be studied not as an end in itself but as a phenomenon secondary to various interactional processes.

According to Riley (1977), discourse analysis involves the analysis of the linguistic aspects of interaction: it is a branch of pragmatics, and its range of study includes the ways in which we create, relate, organise and realise the meaning created within the discourse. Riley emphasizes that if discourse is to be fully described, all messagebearing phenomena must be included, including paralinguistic and nonverbal behaviours. He suggests that two types of description are needed (Riley 1977:22): Etic (collecting raw data) and Emic (describing the underlying structures).

Brown (1980) emphasizes that although discourse analysis is a cover term for a wide range of undertakings arising from a confluence of the

interests of many different disciplines, scholars of all these different disciplines are all concerned with the relationship holding between the formal systems of language which are used in a given context and the communicative effect of those formal systems in such a context. In her view, discourse analysis examines the formal syntactic features of an utterance, the semantic structure of its propositional content, the linguistic presuppositions inherent in lexical selection, the formal thematic structure of the sentence, the mode of reference, the intonation and structure of the sentence, the intonation and rhythmic contours, 'voice quality' and other (gestural/postural etc) paralinguistic features, and also the *effect* of the utterance of a message thus characterised, by a particular speaker, to a particular hearer, before a particular audience, on a particular occasion, in a particular genre, on a particular topic, choosing a particular channel. The effect of the utterance is then investigated with respect to the interactive structure holding between the speaker and the hearer taking into account the development of the propositional and logical structure of the topic, and the performative intention of the speaker in producing the utterance.

According to van Dijk (1931:1) 'discourse studies' refer to the new interdisciplinary field between linguistics, poetics, psychology and the social sciences concerned with the systematic theory and analysis of discourses and their various contexts.

Sinclair (1980) suggests that those phenomena which the level of discourse describes are those that arise when more than one participant is involved in creating linguistic structures, and where the activity is supposed to be purposeful. He terms these phenomena *multiple-source*, as a contrast to *single-source* phenomena, which are described by conventional syntax, phonology, etc. Sinclair (1980:254) emphasizes that the assumption of purposefulness is a major characteristic of discourse analysis:

The purpose of activity as seen from multiple-source linguistics is the achievement of outcomes. At least two language-using individuals contract to exploit their ability to construct meanings in such a way as to move from one state of awareness to another. Whatever may be the planning of individuals, the outcome is determined by the interaction.

#### 2.2. Principles in the Study of Discourse

One of the leading principles in discourse analysis has been the work on illocutionary acts by philosophers of language (Austin 1962; Searle 1965, 1969; 1975; Sadock 1974). Simultaneously the theoretical focus has shifted from grammar to pragmatics.

Labov (1972) emphasized the functional use of language; the most important step is to distinguish 'what is said from what is done'. The unit of analysis is not 'clause' or 'sentence', although the unit may frequently consist of a clause or a sentence. Hymes (1974) labels the unit a 'speech act' and claims that it represents a level distinct from the sentence and not identifiable with any single portion of other levels of grammar nor with segments of any particular size defined in terms of other levels of grammar.

The utterance is regarded as the basic unit of analysis by Labov (1970, 1972), Schegloff (1968, 1972) and Jefferson (1972, 1973). Sinclair and Coulthard (1975) use a smaller unit, a move. Myers (1979) uses the term conversational act and includes both verbal and non-verbal interactive acts. Widdowson (1979) introduces the concept of interactive act. Interactive acts differ from illocutionary acts in that illocutionary acts are essentially social activities which relate to the world outside the discourse, whereas interactive acts are essentially ways of organising the discourse itself and are defined by their internal function.

While it is generally agreed that the relations between the basic units of discourse depend on their respective functions, the number of functions varies. Austin (1962) suggests that there may be as many as 10,000, Sinclair and Coulthard (1975) postulate only 22, and Searle (1969) suggests an intermediate number.

Illocutionary acts convey the communicative intentions of the addressor. To the extent that the addressee responds in terms of his comprehension of that intention, illocutionary force serves to regulate the interactional process. It is one of the general rules of co-operative conversation that a question is normally followed by an answer. The question-and-answer is a major type of 'adjacency pair' (Schegloff and Sacks 1973), and performance of the first part of the pair is one device for making the addressee take a 'turn' by responding with the second part (Sacks, Schegloff and Jefferson 1974).

It seems that turn-taking behaviour and the recognition of illocutionary force in conversation can be explained in terms of the participants' knowledge of the rules associated with the sequencing of discourse acts (referred to as tactics by Sinclair and Coulthard 1975). It is not yet possible to formulate these rules with any generality, or to say how they relate to corresponging procedures for performing a sequence of discourse acts (Widdowson 1979), but it is nevertheless assumed that they exist. The fact that it has been possible to construct discourse sequences from utterance-length excerpts has been attributed to the existence of such rules (cf Abramovici and Myers 1975, Clarke 1975).

One of the problems of discourse analysis is to show how the functional categories are realised by formal items - what the relationship is between 'request' or 'question' and the grammatical options available to the speaker. Sacks and Schegloff (1972) assume that their categories are intuitively recognisable from the label, while Labov (1972), for example, attempts to write rules to explain how a given lexico-grammatical structure comes to realise a given function in a given situation.

In spite of many problems connected with discourse analysis at the present stage, several researchers have found the new field worth exploring. Discourse analysis has been applied to the study of class-room interaction (Sinclair et al 1972; Sinclair and Coulthard 1975), intonation (Brazil 1975, 1978), literature (Pearce 1977, Coulthard 1977; Burton 1980), committee talk (Stubbs 1973), lecture monologue (Mont-gomery 1977), the acquisition of language (Bullowa and Jones 1979, Halli-day 1975, 1979; Hatch 1978; Garvey and Hogan 1973; Shatz and Gelman 1973), doctor-patient dialogue (Candlin et al 1974) and conversational structure (Keenan 1974, 1975; Widdowson 1979). Moreover, discourse analysis is closely associated with the teaching of language as communication (Widdowson 1978) and with the teaching of language for specific purposes (Candlin 1981; Candlin et al 1976; Sinclair 1981). A new field is contrastive discourse analysis (Sajavaara and Lehtonen 1980; Sajavaara, Lehtonen and Korpimies 1980; Ventola 1980).

#### 2.3. Descriptive Systems of Discourse Analysis

Most approaches to discourse analysis are purely theoretical or concentrate only on certain aspects of discourse. There are very few discourse analytical systems devised for describing any length of ongoing discourse. In the following some of these descriptive systems are studied in more detail.

#### 2.3.1. A Linguistic Framework for Describing Classroom Interaction

The first linguistic framework for describing ongoing discourse was introduced by Sinclair and Coulthard (1975). The main principles of their analytical system are explained below in detail because the Sinclair-Coulthard system has provided the basis for several other studies, including the present one. The explanation concentrates on the following points:

- (1) the theoretical framework,
- (2) grammar vs discourse; and
- (3) a model for discourse.

#### Theoretical framework

The work by Sinclair and Coulthard (1975) is concerned with presenting a theoretical framework for analysing teacher-pupil interaction, with speculations about its applicability to conversation. It is argued that classroom conversations are a good starting point for conversational analysis, since classroom conversations are controlled in certain ways that other conversations are not.

The work by Sinclair and Coulthard is distinguished from the less rigorous work of sociolinguists like Sacks, Schegloff and Jefferson in that it gives a rigorous descriptive apparatus emphasizing the necessity of describing all of the data and of fulfilling the demands of formal description. The four minimum criteria - finiteness; that all of the data should be describable; formality; and the inclusion of one impossible combination - necessary for a satisfactory structural description were first outlined in Sinclair (1973). The interaction inside the classroom is described using a rank scale model based on Halliday's grammatical system (1961). The basic assumption of a rank scale is that a unit at a given rank is constituted of one or more units of the rank below and combines with other units at the same rank to make one unit at the rank above. The unit at the lowest rank has no structure. Table 1 shows the levels and ranks of the system, and the relationships between grammar, non-linguistic organisation and discourse, taken from Sinclair and Coulthard (1975:24). The table clearly illustrates the position of the discourse level between grammar on the one hand, and larger, non-linguistic organizational principles on the other hand.

Table 1. Levels and ranks of the Sinclair-Coulthard rank scale system.

Non-linguistic organisation	DISCOURSE	Grammar
course period topic	LESSON TRANSACTION EXCHANGE MOVE ACT	sentence clause group word morpheme

The discourse ranks are defined in the following way:

A *lesson* is the largest discourse unit. It consists of a number of transactions and is often coextensive with the pedagogical unit period. 'Lesson' was the largest unit in the study of classroom conversation. In later research carried out in Birmingham the term lesson was changed to *interaction*, to correspond to the needs of the study of casual conversation. 'The largest discourse unit in the present study is an encounter (see p. 121).

A *transaction* consists of a series of exchanges, typically bound by an opening and closing exchange. Transactions usually have one single purpose and are built around one of the major exchange types: inform, direct, and elicit. In the present study an episode is approximately equivalent to a transaction but is defined in a different way (see p. 114).

An *exchange* typically consists of an initiation, a response, and possibly, a feedback. Exchanges involve two or more utterances that are dependent on one another, but are spoken by different participants to the conversation.

A move is the smallest free discourse unit that has an internal structure, consisting of lower ranking discourse units, ie. acts. A move constitutes a coherent contribution to the interaction that essentially serves one purpose, eg. framing, answering, follow-up. An *act* is the smallest discourse unit and corresponds roughly to the grammatical unit clause. It is, however, a functional unit. Some major acts are elicitation, directive, and informative, each of which can be realised by different grammatical sentence types.

The category of act is different from Austin's illocutionary acts and Searle's speech acts. Acts are defined principally by their function in discourse, by the way they initiate succeeding discourse activity or respond to earlier discourse activity. The analytical system is rather crude and does not attempt to distinguish for example between 'request', 'ask', 'entreat', 'beg', 'enquire'. The system has the advantage, however, that as a descriptive system within the Hallidayan framework it allows the concept of 'delicacy' - initially crude or general classifications can at a secondary stage be more finely distinguished.

#### Grammar vs discourse

One of the problems for a system of analysis of discourse is to show how the functional categories are realised by formal items. An elicitation requires a linguistic response, a directive requires a nonlinguistic response, and an informative passes on ideas, opinions, etc. In the unmarked case they are realised by interrogatives, imperatives and declaratives respectively, but marked realisations also exist. Sinclair and Coulthard (1975:28) give an example of a contrast that can occur between form and function:

> A native speaker who interpreted "Is that the mint sauce over there?" or "Can you tell me the time?" as yes/no questions, "Have a drink" as a command, or "I wish you'd go away" as requiring just a murmur of agreement, would find the world a bewildering place full of irritable people.

The Sinclair-Coulthard method of analysis is a micro-functionalist approach to the analysis of spoken language, in which all utterances are seen as functioning only in terms of the ongoing discourse. Neither the Sinclair-Coulthard method nor the present study supports the unifunctionality of utterances. They are opposed to other functionalist analyses, such as those proposed by Halliday, Jakobson, Hymes and others, in which all utterances are considered as performing several different functions simultaneously. For example, Halliday (1973) means by a functional theory of language one which attempts to explain linguistic structure and linguistic phenomena by reference to the notion that language is required to serve certain universal types of demand. According to Halliday, this functional plurality is clearly built into the structure of language, and forms the basis of its semantic and syntactic organization. Halliday's functional framework consists of three components, the ideational, textual and interpersonal functions.

In the Sinclair-Coulthard system it is the place in the ongoing discourse that decides how items classified by grammar and function are ultimately defined through the concept of *situation*, (ie. the information about the non-linguistic environment) and *tactics*, (ie. the syntagmatic patterns of discourse). Situation includes all relevant factors in the environment, social conventions and the shared experience of the participants. Tactics handles the way in which items precede, follow and are related to each other. Situation and tactics are used to handle the lack of fit between grammar and discourse. For example, the unmarked form of a directive may be imperative, 'Shut the door', but there are many marked versions, in which interrogative, declarative, and moodless structures are used:

> Can you shut the door? Would you mind shutting the door? I wonder if you could shut the door? The door is still open. The door.

All the above utterances are directives using the definitions of discourse categories. Their grammatical structures vary, however, and it is only through a) the specific situation in question and b) the specific function of the utterance in the situation that the utterances finally receive their discourse definitions. Table 2 (Sinclair and Coulthard 1975:29) exemplifies relations between grammar, situation and discourse. For example, an utterance in the declarative form may function in the situation as a statement, a question, or a command. The discourse definition of the utterance will then be the result of these; a declarative statement is an informative, a declarative question is an elicitation, and a declarative command is a directive. There is only one combination that Sinclair and Coulthard cannot instance: imperative statement.

Table 2. Relations between grammar, situation and discourse.

discourse	situational	grammatical
categories	categories	categories
informative	statement	declarative
elicitation	question	interrogative
directive	command	imperative

#### A Model of Discourse

Sinclair and Coulthard (1975:135) propose a hierarchical model for discourse. Diagram lillustrates the relations between categories of meaning, systems of choice, units of discourse and the surface realisations in language.

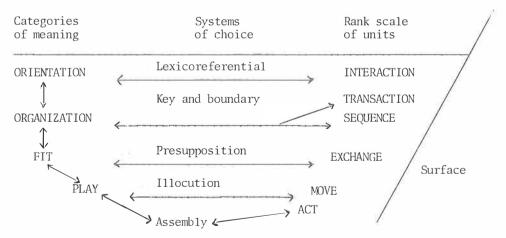


Diagram 1. The Sinclair-Coulthard model of discourse.

According to Sinclair and Coulthard, there is a rough horizontal correspondence between the two scales in the diagram, particularly in the lower reaches. Higher up there is a possibility that more units for the rank scale will be postulated, or that some discourse types will not require all those available in the language as a whole. The left-hand categories are exhaustive and apply to every instance of interactive language.

Orientation is the highest category of discourse meaning, but it is realised in rather superficial text choices, such as the selection of words; the use of synonyms or substitution words; the choice of elliptical structures etc. Discourse analysis alone is not sufficient in a study of orientation, but has to be complemented by the study of cohesive devices. Organization means the network of choices through which participants signal their strategies for the conduct of the discourse. Fit concerns the ways in which successive items in the discourse are related, Play concerns the choices that are open to an individual at any point in an interaction, while Assembly is the lowest category and carries practically no discourse value.

The model is to be seen, apparently, as a summary in the form of a diagram of possibilities for the study of discourse. The model as a whole is not linked to the classroom study. The use of the model lies in the exposition of the possibilities for further study in the field of discourse. Later research in Birmingham has, for example, concentrated on intonation (Brazil 1975, 1978; Coulthard and Brazil 1979; Brazil, Coulthard and Johns 1980) and its significance for the organization of exchanges and transactions. The present study has found the categories helpful, especially the category of orientation, which will be discussed in more detail in Chapter III. The category of organization will be discussed in more detail in the chapter dealing with verbal manipulation (III 4.2.2.).

#### 2.3.2. Extending the Discourse-Analytical Apparatus

Burton (1980) has contributed two important findings to the study of discourse analysis: the presentation of conflict and the notion of the discourse framework. She states that the analysis developed by Sinclair and Coulthard is difficult to apply to data other than authoritarian classroom or parentchild interaction, where the adults are behaving in an educationalist pattern. The analytical apparatus should be able to cope with the various different types of interaction that occur in modern drama. Most importantly, drama presents situations of conflict. This feature alone makes the data radically different from almost all the other data studied using the Sinclair-Coulthard method of analysis, and an extension of the discourse analysis apparatus is needed so that the data can be handled. Interactants in plays exhibit many kinds of conversational behaviour, eg. they argue, insult each other, and refuse to do what they are told, and this will not fit into the collaborative-consensus model of Sinclair and Coulthard.

The solution proposed by Burton is to reconceptualise conversational moves so that, given an opening move by speaker A, B has the choice of politely agreeing, complying with, supporting the discourse presuppositions in that move, or of not agreeing, not supporting these presuppositions. Burton labels these two possibilities *supporting* and *challeng-ing* moves. That means that part of the conflict material is handled at move rank, and part at act rank.

Burton argues that the *discourse framework* concerns the presuppositions set up in the initiating move of an exchange, and the interactional expectations dependent on that move. She claims that exchanges can be seen to last as long as this framework holds. The discourse framework set up by an initiating move has two aspects, which, following Halliday (1971), she labels: (1) ideational + textual, and (2) interpersonal.

The ideational + textual aspect is defined lexico-semantically and can be retrieved from the lexical items used in the topic-component of any initiating move. The potential discourse framework dependent on that move then includes all items that can be categorised as cohesive with that move, using the notions of Halliday and Hasan (1976): substitution, ellipsis, conjunction, and lexical cohesion.

The interpersonal aspect concerns interdependent or reciprocal acts, where certain initiating acts set up expectations for certain responding acts. For example, an informative as the head act in an opening move sets up the expectation that the head act of the responding move is an acknowledge. The other initiatory acts and their appropriate and expected second-pair parts are the following (Burton 1980:150):

Marker	Acknowledge	(including giving attention/non-hostile silence
Summons	Accept	
Metastatement	Accept	
Elicitation	Reply	
Directive	React	
Accuse	Excuse	

Once an initiating move has been made, the addressee has a choice of supporting it or challenging it. A supporting move is any move that maintains the discourse framework set up by the initiatory move. If speaker A sets up the framework, then, once speaker B has supported it, he may also support it. While supporting moves function to carry on the topic presented in a previous utterance, challenging moves function to hold up that topic in some way.

The basic idea of Burton's analysis, the initiation that is either supported or challenged, is contrary to the analysis presented in this study. The present study holds the view, also expressed by Coulthard and Brazil (1979), and Brazil et al (1980), that the exchange is the basic building block of all linguistic interaction. In this view, exchanges in everyday conversation are seen to consist of two or three moves, sometimes even four. With each successive move the speaker's options become fewer: the opening move delimits a set of acceptable answering moves; a succeeding follow-up move is restricted to reformulating or commenting upon the answering move, and a second follow-up move, if it occurs, is virtually restricted to a very limited set of alternatives. The significance of the exchange as a central discourse unit has been strongly supported by Brazil (1975, 1978) in his studies of intonation. He discusses the function of intonation choices at points of speaker change in the light of the following example:

> high GOT the mid//p have you <u>TIME//p</u> it's THREE O' ///p // low <u>CLOCK</u> THANKS

The first two moves of the example comprise a pitch sequence and

reinforce the fact that a follow-up move is not structurally required; its status as an additional element is emphasized by the fact that it constitutes a separate pitch sequence on its own.

Brazil points out that there are very few possible alternatives for the follow-up move while still remaining within the same exchange. The follow-up move could serve to acknowledge receipt of the information and to terminate the encounter, if the exchange of the previous example were a whole interaction between two strangers in the street. If, instead, the exchange occurred during a longish interaction, the acknowledging function could equally well be realised by a low termination //p AH//, or a low termination repetition //p three <u>o'CLOCK//</u>, or a low key, equative, reformulation //p TIME to <u>GO</u>//. There are hardly any other alternatives for a speaker within the same exchange.

In Burton's analysis, however, the concept of exchange is unnecessarily complicated (see Example 1). In her view, the exchange lasts as long as the discourse framework (the presuppositions set up in the initiating move of the exchange) holds. An analysis according to this view gives rise to very long exchanges, to chains of supporting or challenging moves after the original initiation. In fact they seem to make, not an exchange, but a unit just above the exchange.

If the exchange is conceived in the way Burton does it, the fine distinction showing the initiating and responding moves is blurred. In Burton's analysis it is immaterial to indicate which of the two characters make initiations and which respond, the important point being that both of them are seen either to support or to challenge the original initiation. The analytical system used in this study allows for the distinction between initiations and responses to be retained while at the same time indicating both the appropriate and less appropriate responses. Although Burton's analysis is well-equipped to code succeeding dialogue along the vertical axis, the horizontal axis is forgotten. This is exemplified by the long supporting move in Example 1. The move consists of nine acts spoken by the two interactants in turn. This idea that a move can be made up of a piece of continuing conversation is superficial. Although the acts in the supporting move of the example can be regarded as being supportive to the original initiation, information about turn-taking is, however, unnecessarily wasted. For example, the act 14 is clearly also a new opening and the act 15 constitutes a

Example 1. An extract of coded analysis (Burton 1980:160-161).

Challenging Move	Act	Opening Move	Act	Supporting Move	Act
Trans. 1 Boundary		1 B Kaw Frame	m		
Opening Challenge 8 G He what? (KS 2)	el	<pre>2 What about this? 3 Listen to this! 4 A man of 87 wanted to cross the road 5 But there was a lot of traffic see 6 He couldn't see how he was going to squeeze through 7 So he crawled under a lorry</pre>	s s adv4 add5 cau		
Re-Opening		9 He crawled under a lorry 10 A stationary lorry	rep7 qua19	11 G No?	ack10
Bound- Opening		12 B The lorry started and ran over him	add7	<ul> <li>13 G Go on!</li> <li>14 B That's what it says here</li> <li>15 G Get away!</li> <li>16 B It's enough to make you want to puke isn't it?</li> <li>17 G Who advised him to do a thing like that?</li> <li>18 B A man of 87 crawling under a lorry</li> <li>19 G It's un- believable</li> <li>20 B It's down here in black and white</li> <li>21 G Incredible</li> </ul>	ack12 ack12 rept4,7 ack

responding move to it. In a study of interactional patterns it is necessary to be able to code the characters that make initiations and those that make responses, as well as the kinds of initiations and responses.

Another weak point in Burton's analysis is the strict formalization of the pairs of moves. An example of this is the definition of the pair *accuse* and *excuse*, which is defined so that the function of an accuse is to elicit an excuse. Such a strict formalization makes it difficult to apply the system of analysis to any other data.

Other differences between the two systems are examined in more detail in Chapter II.

The work carried out by Montgomery (1977) on lecture monologue gives new insights into the structure of discourse. He proposes a model for the analysis of long stretches of what Sinclair and Coulthard would call informatives, and includes intonation features as criteria for definition in his analytical apparatus. The following points, which have been useful for the development of the present analysis, will be discussed below:

- (1) main and subsidiary discourse;
- (2) plane changes; and

(3) discourse analysis and cohesion as complementary parts of analysis.

Montgomery proposes a discourse model which contains three layers: episode, period and member. Episodes are the largest discourse units proposed and are distinguished by focusing activity at their boundaries. They can be said to represent divisions into topics. Episodes are segmented into periods, which are considered to have a definable prosodic shape specified in terms of key (relative pitch height) and tone (pitch movement). Periods themselves are constituted by members, which can simultaneously be ranged into classes according to their function in the discourse.

Lecture monologues are seen as proceeding by an interplay of two separate modes of discourse. One strand of discourse describes and explains the phenomenon in question, while the other is concerned with reflecting and commenting on the primary discourse. These two strands are seen as constituting discourse activity on separate planes, and are called *main* and *subsidiary* planes of discourse. The two modes are illustrated in the following (Montgomery 1977:97):

#### SUBSIDIARY MODE

/(M1) I shall be concentrating mainly on amplifiers for amplifying sinusoidal signals -AC signals, alternating current/

/(M2) this is a misnormer/(M3) to say it's an alternating current voltage; an AC voltage, as so many people do of course is a bit of a nonsense/(4) erm we all do it/(M5) so I'm afraid that I'm going to have to use this rather loose terminology/(M6) I hope you'll know what I mean/(M7) I mean a periodically time varying signal which is probably sinusoidal/

/(M8) so we shall be dealing with small signal and large signal AC amplifiers and amplifiers of steady voltages - DC amplifiers/

Subsidiary discourse can be divided into two main kinds of activity: *glossing* and *asides*. The role of glossing is to reflect back on, modify, evaluate and comment on the main discourse. Asides involve a marked plane change (cf below).

Main discourse alternates between two types of member - focusing and informing members: the lecturer says what he is going to talk about, says it, and then sums up what he has said. This kind of sequence is termed a discourse episode. Focusing members account for activities at boundaries of episodes, and informing members constitute the body of episodes. Informing members are the steps through which the main mode proceeds. They are frequently linked together by a limited range of conjunctive items such as and, so, but, or, so that. Following Halliday and Hasan (1976), Montgomery terms the three prime relations in lectures additive, adversative and causal, corresponding to the three most frequent logical connectors and, but and so. These do not, however, correspond sufficiently to the needs of a textual analysis. For example Källgren, who is solely concerned with textual analysis, finds considerably more categories useful (1979; see also p. 129 in this study).

Changes from one mode to the other take place through *plane changes*. These are evident in the lecturer's constant effort to make his meaning clear by using various forms of repetition, reformulation, qualifica-

MAIN MODE

tion, etc. The notion of discourse plane was introduced by Sinclair (1966). He pointed out that the plane of discourse can be changed by referring to the grounds of the utterance itself. A reply such as *What do you mean, enjoy?* to the question *How are you enjoying Bir-mingham?* shifts the orientation of participants to the presuppositional grounds of the discourse itself, and these presuppositions must be examined before the discourse can resume normally. The intervening discourse can be termed a plane change. The notion of plane change is adopted to the analysis of monologues in this study. It clarifies the changes of the speaker's point of view - the speech may be directed to no-one in particular, or to a certain character, and it may function to elicit a response (see p. 118).

The most significant contribution of Montgomery is the fact that discourse analysis should be combined with the study of cohesive devices to use the full potential of both analyses. The enumeration of the cohesive devices typical of lecture monologue provides much information on the surface markers which link one syntactically independent unit with another. But the mere description of overt linkages in a text cannot account for how the text holds together, and there is the question of what exactly is linked by cohesion. Montgomery argues that, far from being merely intersentential connectives, cohesive devices are also surface markers of units of suprasyntactical organization. Instead, therefore, of separating cohesion from discourse (or coherence), the two areas are to be considered as standing in a reciprocal relationship. Without the notion of discourse structure the study of cohesion appears unmotivated while, at the same time, certain cohesive devices provide an insight into discourse structure.

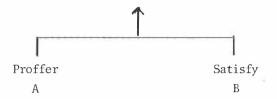
Edmondson (1981) has developed a system of analysis for describing spoken discourse. His model is one of the latest developments in discourse analysis and is chosen here to illustrate two points. Firstly, it should be remembered that drama dialogues are tidied-up versions of everyday conversation; drama characters do not often make mistakes, mishear, fumble or speak at the same time. But when this happens, they do it on purpose, because the playwright has thus made them convey a certain message. These features of everyday conversation cannot, of course, be too plentiful in a play, but they may occur. Edmondson's analytical model gives examples of how to cope with phenomena he terms

*let-me-explains*, *underscorers* etc. Secondly, the analysis offers an interesting adaptation of the Sinclair-Coulthard method, more finely attuned to the needs of analysis than the original. Edmondson proposes a solution to the problem of how to code conversation along the two axes, horizontal and vertical, introducing the notion of *proffer-satisfy* and the structure of phases. His analytical model can be well applied to a detailed study of spoken discourse - although he does not take account of intonation - but is unnecessarily complicated as a whole for use in the study of the tidied-up versions of drama texts.

The model is largely based on the Sinclair and Coulthard rank-scale system and operates with the units of act, move, exchange, phase and encounter. A communicative act is the smallest discourse unit and it is characterised as both an interactional and an illocutionary act. Interactional acts are realised in one or more illocutionary acts. The underlying structure of a conversation episode is an interactional structure, ie. it is the sequential relevance of interactional acts which gives coherence to a conversation, and this is reflected in the textual cohesion of the substance of the conversation, ie. what is said. Interactional structure is determined at the level of interactional move, which is the level for turn-taking procedures. Thus interactional acts combine to form interactional moves, and interactional moves are sequenced in various ways to produce exchanges. Exchanges of different kinds exhibit different types of linkage, thus combining to form phases of a conversation. An ordered sequence of phases may be said to describe the structure of an encounter.

The structure of a move is described by the terms of *uptake*, *head* and *appealer*. The uptaker validates the preceding move by the previous speaker as a contribution to the conversation, the interactional function of the head derives from the type of move of which it is the head exponent, and the appealer solicits uptake from the hearer. An uptake looks back, as it were, creating a link with the preceding move, while an appealer looks forward. An exchange is so defined that it produces an outcome: when an exchange is completed, both participants are in a position to close the matter in hand, to proceed or revert to other business. The second element in the exchange satisfies the first. These two elements of structure are called proffer and satisfy. A

proffer by definition initiates an exchange, and a satisfy by definition produces an outcome. No exchange may be terminated other than by a satisfy move. Proffer-satisfy sequences may be diagrammatically represented in the following way:



The non-directional bracketing above the line represents a closed sequence, and the arrow placed upon it signals an outcome. The alternatives to satisfy a proffer include *satisfy*, *contra*, *counter* and *reject*. The structure of a phase is described in terms of different types of exchange linkage, which may be subordinate or co-ordinate. A head exchange may be preceded by a pre-exchange and may be followed by a postexchange. Pre-responding exchange may be embedded inside a head exchange. Chaining and reciprocation are the two types of co-ordination suggested.

Edmondson also considers a further aspect of conversational behaviour, standardised expressions for which reference to the semantic content of the uttered expression seems unhelpful. These expressions constitute in themselves neither interactional nor illocutionary acts, but are used in the performance of illocutionary acts. Edmondson calls them *fumbles*. Fumbles are similar to false starts and other hesitation phenomena, and are used by a speaker in order to gain time. In performing communicative acts speakers hesitate, pause, cannot find the right word, and so on. Fumbles are conventionalised ways of filling such potential gaps, in such a way that in fact no gap is perceived by the interlocutor. Edmondson characterises the following classes of fumbles: *starters*, *let-me-explains*, *underscorers*, *cajolers*, and *asides*.

Pauses are treated non-technically as observable discontinuations in the flow of speech and marked thus:  $\bigwedge$ . When more than one speaker is speaking, the utterance segments which overlap are enclosed within one pair of square brackets.

Table 3.	Interactional moves and illocutionary acts in an	
	extract of coded analysis (Edmondson 1981:173).	

Interactional Move in Exchange Structure	Inter- actional Act	Illocutionary Act	Spe- Observed aker Communicative Act	Line
Proffer	Head	Interrupt	X: excuse me	1
$\downarrow \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \$	Head	Non-verbal Attend	Y: (looks up)	2
Proffer	Head	Request Tell	X: you don't happen to be going to <u>Bròad</u> St do you	3
Satisfy	Head	Tell	Y: yes I am̀ actuallý I am̀ [I'm er̀	4
Proffer	Head	Request Tell	X: erm you're] nòt going to the néw Salford Tećhnical College	5
-Satisfy	Head	Tell	Y: yès yès	6
Proffer	Head	Request Tell	why [are you	7
- Satisfy	Head	Tell	X: yes] I am	8
Expander (line 8)	Supportive Head	Tell	I have to <u>b</u> there at eleven o <u>clock</u>	9
(Proffer	) Head	Request Tell		
Satisfy	Head	Tell	Y: so do Ì	10
Expander (line 9)	Supportive Head	Claim	C: and it's ten-thirty <u>nòw</u>	11
	Uptake	Exclaim	Y: oh gòsh	12
Proffer	Head	Request Tell	are you on that <u>coùrse</u> [doing	13
Satisfy	Head	Tell	X: yes I]	14
Proffer	Head	Request Tell	three <u>da</u> y course	15
-Satisfy	Head	Tell	Y: yès yes	16

#### 2.3.2. Prospective and Retrospective Structuring

One of the interesting ideas within discourse analysis is that the structuring within the discourse can be viewed in a prospective and a retrospective way.

Prospective structures include acts, moves and exchanges, ie. units whose structures can be defined. Since conversation proceeds in a linear way, it is important for the analytical method to be able to define what follows each analytical unit. This can be achieved within prospective structuring. A single contribution of a participant in the conversation, a move, is normally followed by a move from another participant. The head act of the move determines the function of the move (eliciting, challenging), and the head act is usually the last act of the move. The co-conversationalist responds to the move, and it is possible to predict a certain number of alternatives, from among which he has to make his choice. Sinclair and Coulthard (1975:133) describe as fit (cf Diagram 1) the way in which successive items in the discourse are related:

> Each successive utterance provides a frame of reference for whatever follows. An utterance which ends in an open elicita-tion, for example, can be answered (i) by a minimal, totally fitting response, or (ii) by something which satisfies the notional presuppositions of the elicitation but is structurally independent, or (iii) by something which implies an adequate answer but principally sets up further presuppositions, or (iv) by something which challenges the terms of the question - was it properly asked, was there a feasible answer, was it directed at the right addressee, etc.

- A What is the capital of England? В
  - (i) London.
    - (ii) If you look at this map, you'll see it's in big type.
    - I suppose you're thinking of London, my home town. (iii) (iv) Why do you ask?
      - That's an irrelevant question. I'm afraid I don't know a thing about capitals and all that. Good gracious, don't you know?

Naturally there are possibilities other than those listed above. If it is supposed that the conversation is obeying the rules of co-operation (Grice 1975) it is possible to assign to an initiating move a typical responding move (see II 1.2.).

Prospective structuring as the main organising principle stops at this point: it specifies the different choices that are open to the responder, but it does not say which were the choices taken.

Retrospective structuring consists of three separate steps. First, by looking, as it were, back to the text it will be seen which of the alternatives that were specified by the rules of prospective structuring have been realised. The second step then is to find evidence of patterns of language above the rank of exchange. Up to the rank of exchange the basic organising principles are the rules of exchange structure, but from there upwards much of the content of the unit is chosen according to the structures of non-linguistic systems. The patterns that can be found immediately above the exchange, sequences and monologues, are distinguished both by linguistic and content considerations. Sinclair (1975:13) describes sequences:

> Immediately above the exchange, the only patterns of language that we can detect are stylistic, and therefore fundamentally retrospective, because they are intermittent and their onset and termination are unpredictable. A run of several similar questions with quickfire answers would be an example: for a short period a certain set of linguistic features is used to create some simple local meaning, eg. "this is a list", and a modest prospective restriction is set up, eg. if you don't follow the model, you will break this sequence of exchanges.

But above the rank of sequence there seems to be only one regular manifestation of linguistic structure: the occurrence of frames and/or focuses to mark boundaries in the discourse. The third step in retrospective study, then, is to find the units that are bound by frames and/or focuses, ie. transactions and interactions in the Sinclair-Coulthard system. They are units which are mainly distinguished by content criteria since they concentrate on one topic. Sinclair (1975: 13) gives an example of a job interview, which is an interaction, and the sequences and transactions to be found within it:

> The relation between job selection and English discourse may be as follows: each stage, eg. welcome, explanation of procedure, questioning by one interviewer, will be a sequence of exchanges showing stylistic coherence or regularity. The larger stages of Beginning, Middle and End in this case, will be indicated only by boundary markers such as frame and sometimes focus.

Figure 1 is a summary of the discourse units and of their relationships with, on the one hand, prospective and retrospective structuring, and, on the other, with linguistic and content distinguishing criteria. The terms in the figure are those used in the present study.

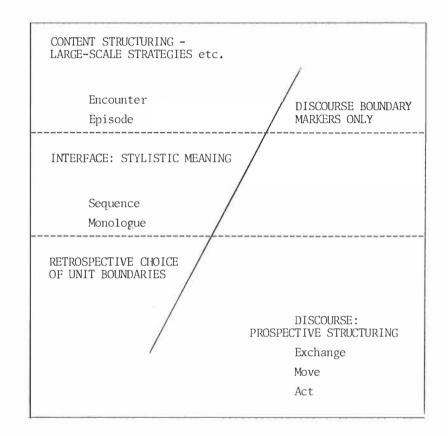


Figure 1. The location of discourse units within prospective and retrospective structuring. Based on Sinclair (1975a:14).

Retrospective structures include what are called topic, theme, content, subject matter and notions; none of them can be accurately defined. Sinclair (1980:257) suggests that there is something locally interpretive in retrospective patterns in a text:

> Some recall links may not be very strong, but may be brought into focus by a clearer pattern nearby - like sound patterns in poetry. The reader or listener is often aware merely of a semantic coherence running through the discourse, which can

be named at any time as a topic or theme. On examination it may prove to have turned and twisted in all sorts of ways that participants were not conscious of, because each link was reasonable enough.

The analysis of retrospective patterning is not very far advanced, although a great deal of description exists in studies of cohesion and information flow.

Prospective and retrospective structuring are the two terms of the distinction of *directionality*. According to Sinclair (1980:255) it is a fundamental distinction in discourse. The prospective control of discourse construction happens by the negotiation of participants, but each participant develops his personal messages out of what has gone before, through the creation of retrospective patterns. While prospective structures are concerned with control over what happens next, retrospective patterning is quite different. It is so different that, as Sinclair (1980) points out, it is probably misleading to call it structure at all. Retrospective patterning seems to be mainly semantic in nature, explaining and interpreting what has happened before. The main focus of retrospective study is on the meaning of what has occurred, rather than on the actual words or form, although by retrospection study it is also possible to detect cohesive, stylistic patterns. It seems to be the case that spoken and written forms of the language are different in directionality. In general, spoken language shows prominent prospective patterns with subsidiary retrospective ones, whereas written language shows opposite tendencies.

The present study wishes to emphasize one further aspect of retrospective structuring, the defining of exchange types. The process in the definition of an exchange is twofold: once the initiation has been made, the way is open for several possible responses (the prospective way). As soon as the initiation has received a response, the analyst looks back to the initiation and defines the exchange according to the kinds of both the initiation and the response (whether the response exists within the same or the succeeding exchange). Thus the retrospective way, or looking back to understand the unity of what has happened, is also a necessary procedure when exchanges are concerned.

# 2.3.4. Discourse Analysis and the Study of Drama

The possibilities of discourse analysis for the study of drama have been realised by only a few researchers. Coulthard (1977) expresses the view that as the techniques of discourse analysis become more sophisticated and more widely recognised they will be growingly exploited in stylistics and shows how a study of question-answer sequences throws much light on the way in which certain crucial dramatic effects are achieved in Othello. He does not, however, attempt to analyse the complete play but selects illuminating extracts to support his evidence.

Short (1981) argues that instead of concentrating on the analysis of performance dramatic criticism should concentrate on dramatic texts. He gives a number of considerations which suggest that the object of dramatic criticism should not be theatrical performance. For example, teachers and students of literature have always read plays and have managed to understand them without seeing all of them performed. Dramatic producers must be able to read and understand a play in order to know how to produce it - the production of a play is in effect the play plus an interpretation. Short points out that a clear distinction seems to exist in people's minds between a play and its performance. Having seen a play, people may say that it was a good/bad production of a good/bad play, or that the production was a faithful one.

Short gives a set of suggestions as to how discourse analysis can be applied to dramatic texts in order to demonstrate more explicitly the meanings which are present but which elude textual analysis. The suggestions include the exploitation of speech acts, presuppositions, general discourse relations and the co-operative principle in conversation. To exemplify the suggestions Short provides an analysis of a short sketch by Pinter. Short does not, however, attempt to create a framework within which it would be possible to analyse a full-length play. His contribution to the linguistic study of drama thus remains on a level which provides several illustrative insights for the study of dramatic passages.

Burton (1977) is of the opinion that the work in discourse analysis which concentrates specifically on the analysis of conversational data is of interest and use to linguists working on stylistics and literary texts; stylistic analysis can only be fruitful where the analyst has a clear grasp or the rules of the standard language which his focus text will be exploiting. In her essay she distinguishes between the macroconversational aspect of a work of literature, and the micro-conversations contained within it, ie. the larger communication between the author and his audience, and the dialogues between the fictional characters within a work. She has later developed these views further (Burton 1980, see I 5.3. in this study) and changed her focus to the drama texts as a basis for the study of naturally occurring conversation.

#### 3. STUDY OF COHESION

The study of cohesion has attracted much interest among several linguists recently. Their goal has been mainly to find a method of determining what constitutes a well-formed, cohesive and/or coherent text. The distinction between the coherence and the cohesion of a text/discourse has been the target of much discussion. It seems that the discussion has taken two courses: on the one hand, some linguists regard cohesion as the main factor in creating coherence, although they recognise that coherence can also exist without cohesion, and, on the other hand, other linguists study both cohesion and coherence as two complementary characteristics of discourse.

# 3.1. Coherence as the Result of the Effect Created by Cohesive Ties

In the last decade, students of text and discourse have discussed the basic requirements to be satisfied by a string of sentences if it is to be accepted as a coherent text. These requirements have been termed text analysis (Widdowson 1973), and they are to be distinguished from the analysis of discourse. Such studies have usually included definitions of overall mechanisms contributing to intersentential unity. According to Enkvist (1977) these mechanisms regulate (a) coreference involving identity of referent, (b) cross-reference involving referential non-identity but semantic relations in lexis, (c) information dynamics and theme-rheme-focus structure, (d) temporal reference, (e) point of view, and (f) iconic cohesion based on syntactic or phonological homomorphism. The studies of cohesive devices have thus concentrated on anaphora, cataphora and exophora, deixis, pronominalization and other kinds of substitution, reference, and ellipsis as coreferential and cross-referential devices; on synonymy, hyponymy, hyperonymy and paronymy, have-relations and inalienable possession, and other semantic connections as cross-referential mechanisms; theme-rhemefocus structures of successive sentences, etc.

Most studies of text analysis have been preoccupied with the surface devices that give cohesion to a sequence of sentences. It has been noted, however, that a lack of cohesive devices does not directly lead to a lack of coherence, and, vice versa, that a lack of coherence would appear as an absence of cohesive devices. Thus the distinction between coherence and non-coherence has also been studied. Enkvist (1977) introduces the concepts of non-coherence and pseudo-coherence to explain some of the factors that make a text non-coherent or cohesive without the backing of semantic coherence. Enkvist (1977) states his view that total coherence is not only a matter of cohesion on the textual surface: if a text is to be well-formed it must have semantic coherence as well as sufficient signals of surface cohesion to enable the receiver to capture the coherence. According to Enkvist (1977:126):

> In semantic terms one could suggest that a text is understood to be coherent if its sentences conform to the picture of one single possible world in the experience or imagination of the receiver, and if this pragmatic unity is adequately signalled on the textual surface.

Halliday and Hasan (1976:7) define cohesion as a network of nonstructural, semantic, text-forming relations. Text is defined as any passage, spoken or written, and of whatever length, which forms a unified whole. "Texture" expresses the property of being a text; a text has texture, and that distinguishes it from something that is not a text. The general meaning of cohesion is embodied in the concept of text; by its role in giving texture, cohesion helps to create text. In their description of English, Halliday and Hasan (1976:29) see cohesion as part of the textual or textforming component of the linguistic system. The semantic function of the textual component is to express a relationship to the environment (see Table 4).

# Table 4. The place of cohesion in the description of English. Functional components of the semantic system.

Ideational		Interpersonal		Textual		
Experiential	Logical		(structural)		(non-structural)	
By rank: Clause: transitivity Verbal group: tense Nominal group: epithesis Adverbial group: circumstance	All ranks: Paratactic and hypotactic relations (condition, addition, report)	By rank: Clause: mood, modality Verbal group: person Nominal group: attitude Adverbial group: comment	By rank: Clause: theme Verbal group: voice Nominal group: deixis Adverbial group: conjunction	Cross-rank: Information unit: information distribution information focus	COHESION Reference Substitution Ellipsis Conjunction Lexical cohesion	

Halliday and Hasan (1976:299) claim that the concept of the textual function in the semantic system provides a general answer to the question of what cohesion means:

Within the textual component cohesion plays a special role in the creation of text. Cohesion expresses the continuity that exists between one part of the text and another. It is important to stress that continuity is not the whole of texture. The organization of each segment of a discourse in terms of its information structure, thematic patterns and the like is also part of its texture, no less important than the continuity from one segment to another.

Apart from the general meaning of cohesion, the different kinds of cohesion are seen to have meanings of their own. Halliday and Hasan (1976) distinguish three kinds of relation in language, distinct from the relation of structure:

(1) relatedness of form;

(2) relatedness of reference;

(3) semantic connection.

These relations correspond to the various types of cohesion in the following way:

Nature of cohesive relation	Type of cohesion
relatedness of form	substitution, ellipsis, lexical collocation
relatedness of reference	reference, lexical reiteration
semantic connection	conjunction.

Thus Halliday and Hasan see cohesion as a means of providing continuity on a semantic, textual level, whereas grammatical structuring is used to the same effect at the level of sentences, clauses etc (Halliday and Hasan 1976:293).

# 3.2. Cohesion and Coherence as Two Sides of an Analysis

Although cohesive devices have been the target of several studies, the underlying structure of language that createstight coherence together with the surface cohesion has not been much discussed. Widdowson (1979:146) makes a clear distinction between *cohesion procedures* and *coherence procedures*: By cohesion procedures I mean the way the language user traces propositional development in discourse by, for example, realizing the appropriate value of anaphoric elements, the way in which a sequence of units of information encapsulated in linguistic units is provided with a conceptual unity. (...) By coherence procedures I mean the way in which the language user realizes what communicative act is being performed in the expression of particular propositions, and how different acts are related to each other in linear and hierarchical arrangements.

In his view, cohesion and coherence are two ways of looking at the communicative activity that goes on in the creation of discourse coherence.

This view of discourse coherence consisting of both cohesion and coherence was expressed by a few linguists before Widdowson. Gutwinski (1976) was among the first linguists to suggest that there is an underlying discourse structure which finds its manifestation on the surface in cohesion.

Gutwinskibases his investigation on Gleason's (1964) model of the semologic structure and suggests that a model of semologic structure must underlie any attempt to handle connected discourse. According to the stratificational theory, there are three major components of primary data of language: *phonology*, *grammar* (or *morphology*) and *semology*. Two classes of linguistic units are postulated for the semologic stratum: *actions* and *connections*. These units can be arranged in long chains according to the stratum's tactics, which is called an event-line.

The series of actions in the event-line form the backbone of a narrative, around which all the other parts of the semological structure are organised. Participants are semologic constituents of narratives related to some or all of the actions by roles (such as *agent*, *goal*, *beneficiary*, *affected*, *causer*). Semologic roles are distinguished from grammatical functions such as subject and direct object within clauses; the roles have no simple relation to grammatical functions.

The model of semological structure takes the form of a network of semological units. Two kinds of tactics are needed to generate it: semological and grammatical. The event-line is generated by continuous accretion at the end, which is followed by the generation of clauses and sentences. This is used to explain why certain grammatical choices that are possible in the generation of an isolated clause are not possible for a clause within discourse, where the configurations in the semological network determine the choice. Conversely, it should be possible to determine the semological structure and the discourse structure by establishing the grammatical choices made in generating the clauses. This shows the close relationship between the patterning of cohesive features of discourse and the semological network of a text.

Gutwinski argues that cohesive relations can be given a place in the stratificational model of language organisation if a semological structure is seen as underlying the morphological (ie. grammatical and lexical) features of discourse. He suggests that cohesion is a manifestation of discourse structure on the morphological stratum:

> (...) discourse structure, which is conceived at the semologic stratum in terms of the units and patterns and their arrangements obtaining on that stratum, cannot be said to be composed of clauses, sentences and groups of sentences, since they are units and structures obtaining on the morphologic stratum. But it ought to be possible to reconstruct the semologic structures underlying discourse from a sequence of clauses and sentences since the latter realise the semologic structure, and in part of what is often referred to as "meaning", takes place when the hearer or reader decodes what is essentially non-linguistic material, a stream of speech sounds of a linear succession of graphic signs. The study of cohesive features of a text is in this sense also the study of discourse features of the text (Gutwinski 1976:40).

Gutwinski uses his model for the analysis of narrative texts. His main contribution for this study is his suggestion that the study of the cohesive features and the discourse features of a text are interdependent. In his view, the study of the cohesive features of a text is also the study of the discourse features. Thus his view is, in a way, opposite to the view of the present study which considers the discourse features to form the basic structure within which the cohesive features exist.

Montgomery (cf p. 29) argues that some aspects of cohesion are not simply a matter of intersentential connection but may in fact reflect patterns of discourse. Certain items can mark or signal a relationship between more large-scale components of text. The items themselves vary from those linking small-scale units, such as substitution, to those indicating cohesion by various forms of conjunction and extended text reference. Montgomery proposes a tentative distinction between 'micro' and 'macro' cohesion as a way of representing that cohesive devices can have varying domains. The devices themselves are seen as reflexes in the lexico-grammatical systems of the languagediscourse patterning. They are thus seen as representing the formal features or surface markers of discourse structure.

# 4. TRENDS IN MODERN THEATRE

# 4.1. An Era of Change in British Theatre

During the 1950s and 1960s there were two distinct trends in the British theatre: on the one hand, deep discontent and an attack against society and, on the other hand, the vitality of London's theatre life. American and French plays (by Williams, Miller, Sartre, Anouilh) had previously dominated British theatres, and the English playwrights (Terence Rattigan, J.B. Priestley) wrote plays which no longer harmonized with the demands set for theatres by the public. Their world was a conventional middle-class world, the treatment of the topics was polite, the social taboos were respected. The plays were written in traditional dramatic styles, the plot was nicely organised, the play 'well-made'. All this was to be changed during the following decades.

The 1950s and 1960s were an exciting and active time in British theatrical life. New theatres were established; The Theatre Workshop and The English Stage Company searched for new talent: playwrights, directors, actors. Several new fringe theatres were born, where radical new ideas were first tried out. Provincial repertory theatres were established and they provided opportunities for getting rid of London dominance by promoting local talent. The notional theatres were established and created the possibilities of staging larger-scale performance. The various forms of theatrical life were flourishing, and theatre was very much part of people's everyday lives.

A brief survey is given below to show in more detail the many new ideas and the variety of dramatic work in British theatrical life.

#### 4.1.1. The Beginning of a New Age

Joan Littlewood (b. 1914) and her husband, Ewan McColl, were pioneers in establishing a new wave of proletarian theatre in Britain during the 1950s and 1960s. Littlewood adapted Brecht's techniques to suit the changing needs of Britain, starting the now flourishing fashion for documentary plays and dramatic studies of local communities. Her company was known as the Theatre Workshop. It was a workshop, rather than an ordinary theatre company, because the actors, directors and writers all mingled together in a group exploration of the potentiality of the theatre. A remarkable aspect of the work of Littlewood's company lay in the profusion of artists who emerged through her training. Among them were actors, designers, composers and new writers.

The best-known playwrights associated with Littlewood were Brendan Behan (1923-64) whose two plays - *The Quare Fellow* and *The Hostage* established his reputation; Shelagh Delaney (b. 1939) whose play A *Taste* of Honey was quickly recognised to be a key play of the 1950s; Alun Owen (b. 1926), a prolific writer of plays for the stage, television and films; Frank Norman (b. 1930) whose play *Fings Ain't Wot They Used T'be*, with music by Lionel Bart, was the first full-scale musical to transfer from the Theatre Workshop to the West End.

Although the company disbanded in the late 1970s it produced many longlasting results. It established the local documentary movement in Britain, revived an interest in working-class theatre (particularly music hall), encouraged improvisation and teamwork as a basis for production, established a new drama school, and presented new plays by writers who would have been unlikely to find a place within the existing theatre system.

John Osborne's (b. 1929) impact on the British theatre of the 1950s was dramatic. His play, *Look Back In Anger*, coined a new phrase, "the angry young man". Osborne launched a major attack on the gentility and reticence of British life, as it had hitherto been revealed through its theatre. For the next fifteen years, after 1956 and *Look Back in Anger*, dramatists and directors were particularly concerned to liberate the theatre from the constraints of the past - aesthetic, social, sexual and political. The success of Osborne's plays heralded a new age in British theatrical life.

#### 4.1.2. The Royal Court Theatre and the National Theatres

George Devin's (1910-1965) contribution to British theatre came in two periods of his career - firstly, when he worked at the Old Vic Theatre School in the late 1940s, and, secondly, with his establishment of the English Stage Company at the Royal Court Theatre, from 1956 until his death.

When the Old Vic Theatre School, which had become a centre for innovation, prematurely closed, Devine worked towards the establishment of a writers' theatre in London. Also after the establishment of the English Stage Company Devine searched for dramatists with new and exciting things to say; and the success of his Royal Court Theatre provided Britain with a remarkable gathering of new plays, playwrights, directors and actors. Among them were Arnold Wesker (b. 1932) with descriptions of the evolution of working-class life in Britain (*The Roots, Chips with Everything*); N.F. Simpson (b. 1919), the Absurdist dramatist at the Royal Court Theatre, a cheerfully nonsensical writer, delighting in weird paradoxes and dadaist improbabilities (*A Resounding Tinkle*); David Storey (b. 1933), who presents portraits of a whole society through the selection of small incidents (*The Contractor*); and Christopher Hampton (b. 1946), who writes deceptively simple, but really rather complicated and formal comedies (*The Philanthropist*).

During the 1970s the Royal Court Theatre never quite recaptured the excitement of the early days of the English Stage Company, when it had been the centre for the post-war revival of the British theatre. Still it continued to discover new writers and attempt new theatrical genres, not only on its main stage but also in its studio attachment, the Theatre Upstairs. Furthermore, it could be argued that the English Stage Company's original task was fulfilled, in that during the 1960s and 1970s many other experimental and fringe theatres had opened, all eager to discover new dramatists and to attempt avant-garde programmes. The fringe movement in Britain, which can be said to have begun in 1964, benefited from the pioneering work of Devine, and was taking over the unique role which the English Stage Company had played during eight crucial years (Elsom 1982).

During the 1960s, Britain, having been one of the few European countries without a National Theatre, suddenly found herself with two of them, The Royal Shakespeare Company and the National Theatre. Both national theatres have been concerned with promoting new drama and new playwrights: John Whiting (1917-1963) wanted to stretch the boundaries of what could be tackled within the theatre (*Marching Song, The Devils*); David Mercer (b. 1928) explores in his major plays several kinds of alienation (*Ride a Cock Horse, After Haggerty* and *Then and Now*); Trevor Griffiths (b. 1935) is remarkable, firstly, in his ability to find a dramatic form for dialectical argument (as in *Occupations* and *The Party*), and, secondly, in his sensitivity to the social and cultural implications of the class war (as in *Sam, Sam, and Comedians*).

The arrival of the national theatres in 1960s encouraged dramatists to write on large-scale themes. The result was a collection of plays, from John Arden's *Armstrong's Last Goodnight* to Robert Bolt's *State of Revolution*, which shared an ambitiousness of outlook, a certain size and flamboyancy (Elsom 1982).

Peter Shaffer (b. 1926), the writer of The Battle of Shrivings, Equus, Amadeus, The Private Eye, The Public Ear, and Black Comedy has provided The National Theatre with some of its undoubted hits. John Arden, the author of Sergeant Musgrave's Dance, has a writing style that indicates his fascination with literature: in Armstrong's Last Goodnight he even invents a Scottish dialect. Much of his work, both by himself and with his associate, Margaretta D'Arcy, is influenced by Brecht. Other epic writers include Charles Wood (b. 1933) who is excellent at conveying the black comedy and horror of war, (H, Dingo and Cockade), and shows his lighter side in several delightful burlesques about showbusiness (Fill the Stage with Happy Hours, Veterans and Has Washington 'Legs'?). Several of Peter Nichols' (b. 1927) plays derive from autobiographical or semiautobiographical experiences. Although the tone of his plays is often humorous, the subject matter is often emotional and distressing, as in A Day in the Death of Joe Egg, or The National Health. Wood's humour is savage, but Nichols' is far less bitter.

#### 4.1.3. A New Generation of Comedy Writers

The West End of London is the place where commercial impressarios mainly operate. Although they have often been criticised for simply pandering to the lowest common denominator of popular tastes, their

contribution over more than two centuries has ranged from presenting major musicals and operettas to disturbing contemporary plays. Since the war, the West End impressarios have promoted a new generation of comedy writers, whose work, often more sophisticated and satirical than those of pre-war years, has achieved great popularity: Frank Marcus (b. 1928) follows the European tradition of boulevard comedies, while the lightness of his wit often disguises the seriousness of his intentions, as in his best-known comedy *The Killing of Sister George*; Joe Orton (1933-1967) was fascinated by the kitsch of popular farce and developed a unique brand of black humour, most noticeable in plays like *The Ruffian on the Stair* and *Entertaining, Mr Sloane;* John Mortimer (b. 1923) has been a prolific writer of comedies for radio, television and films, and has described the genteel absurdities of small boarding houses and hotels.

Tom Stoppard's (b. 1937) major success came when the National Theatre produced *Rosencrantz and Guildenstern are Dead*. Rosencrantz and Guildenstern are the two friends of Hamlet who play a very marginal role in the tragedy. Stoppard turns them into his leading characters, indeed representatives of mankind, who do not know what is happening to them or what plots are being woven around them. Stoppard's heroes are often unknowing victims of events, and the humour comes partly with the jokes in the dialogue and partly in that the audience is always more aware than the heroes as to the events in which they are taking part, with *Travesties*, for example. In *Jumpers* Stoppard delights in creating an absurd situation, in *Dirty Linen*, *Dogg's Hamlet* and *Cahoon's Macbeth* he creates delightful farces. The crusade against oppression (inspired by the feats of Pavel Kohout) is expressed in *Every Good Boy Deserves A Favour*, a musical play.

Alan Ayckbourn (b. 1939) is an accomplished writer of comedies and farces. His work is mainly concerned with emotional crises in middleclass households. An unequalled example of the mechanics of playwriting is his trilogy, *The Norman Conquests*. The plays of this trilogy, *Table Manners*, *Living Together* and *Round and Round the Carden* are set in the same run-down country house, over the same weekend in July, with the same six characters. Each play takes place in a different room or part of the house: what happens off-stage in one play happens on-stage in another. Although Ayckbourn evidently enjoys writing farce scenes, his comedies are often too controlled for mere slapstick and contain a seriousness of outlook.

A feature of British theatre since the war has been the emergence of many writers, directors and actors who were educated at Oxford and Cambridge during the late 1940s and early 1950s. They include Sir Peter Hall, Jonathan Miller and Toby Robertson, and several dramatists with a particular vein of sharp-witted, sophisticated and usually satirical comedy. Together they brought a change in tone to West End comedies.

Michael Frayn's (b. 1933) background in journalism provided him with the themes for his two most distinctive comedies, *Alphabetical Order* and *Clouds*; Alan Bennett (b. 1934) mocks the British habit of indulging in nostalgia for the lost, supposed glories of the Edwardian age, as in *Forty Years on*, and *Getting On* and *The Old Country*; Simon Gray (b. 1936) shares with Bennett and Frayn an ability to write good jokes, witticisms and caricatures. His most successful play to date is *Butley*.

# 4.1.4. The New Radicals

During the late 1960s a group of dramatists emerged who shared the same basic socialist philosophy and regarded the theatre as a means for bringing about social change. At first, they worked through fringe and touring theatres, particularly through such companies as Portable Theatre and Joint Stock, sometimes collaborating on group writing, such as a documentary on Northern Ireland, on the EEC, and on pornography. Individually, however, these writers have written major plays, which have been produced by the national theatres, and while their opinions may be controversial to some, their skills and achievements have been recognised.

David Edgar (b. 1948) uses a colourful and immediate theatrical language to write bright satirical revues and burlesques, such as *Lodderella* and *Dick Deterred*, but his more substantial works, *Mary Barnes* and *Destiny*, are sturdily traditional naturalistic documentaries. Some plays of Howard Barker (b. 1946) upset popular beliefs, notably *The Hang of the Gaol* and *Stipwell* and portray society's hypocrisies. David Hare (b. 1947), the most sophisticated of the group of radical writers, is capable of writing poised, witty dialogue and has experimented with various forms of genre drama (*Knuckle*) or with highly skilful adaptions of complex books (*Fanshen*). Like Barker and Hare, Howard Brenton (b. 1942) enjoys de-bunking British myths, as in *Churchill Play*. Brenton's particular originality is perhaps best shown in his early plays, *Christie in Love* and *Hitler Dances*, very black comedy-dramas, in which the sadism of mass murderers is compared to the social corruption of the worlds to which they belong - a theme which also fascinates other dramatists of this group.

# 4.1.5. Fringe and Regional Theatres

Since the beginning of the century, Britain has had a tradition of small theatres, where radical ideas and plays could be tried out without the financial pressures of big productions. The little theatres of the early 1950s struggled hard to survive, but many were forced to close before the decade was out. During the mid-1960s, however, there was a widespread revival of the small theatre movement, which was first known as the fringe and then as the alternative theatre movement. These fringe theatres and companies are similar to the "free theatre" movements in other countries, and by the late 1960s, most new plays and nearly all the new playwrights emerged through the fringe and subsidised regional theatres, to be taken up later by the West End, the National Theatres and sometimes by television and radio. But the fringe theatres were not simply 'try-out' theatres. Many evolved their own philosophies, some were specifically 'community' theatres while others were designed to shock conventional opinion. The modern fringe movement can be said to have begun when the little Traverse Theatre opened in Edinburgh in 1964, while in London Charles Marowitz and Peter Brook launched the 'Theatre of Cruelty' season at a small theatre club, linked to a drama school. Playwrights that have emerged through fringe theatres include, besides Charles Marowitz, C.P. Taylor (b. 1929), Stanley Eveling (b. 1925), Stephen Poliakoff (b. 1953), Tom McGrath (b. 1940), Robert Holman (b. 1952), Pam Gems (b. 1925) and Ken Campbell (b. 1941).

An important factor in the growth of British theatre has been the establishment of many regional repertory theatres around the country. Previously, most regional towns in Britain were served by touring theatres, visited by companies coming from London. But the new reps had their own companies and were equipped to put on their own productions, which meant that they could encourage new dramatists, sometimes through productions in their studio theatres and sometimes through full-scale ones. The regional reps during the 1960s became major producing managements, in association with the West End impressarios, and many dramatists already mentioned emerged through the regions - Wesker, Nichols, Arden and Ayckbourn among them.

The studio theatres attached to regional reps, and sometimes the main theatres as well, provide opportunities for small-scale touring or fringe companies. Apart from the fringe companies already mentioned, and many others, there have been two particularly influential groups of writers and actors, the 7.84 Company founded by John McGrath, and Joint Stock, whose dramatists include Caryl Churchill, Barrie Keefe and Heathcote Williams.

# 4.1.6. Improvisation and The Image Makers

A last aspect to complete the picture of the contemporary British theatrical scene needs to be mentioned: improvisation. Improvisation has been one of the key words in post-war British theatre. The wide-spread use of improvisation as a rehearsal method led to its development as a skill in itself: several directors have created full-length plays by this means. The actors, through discussion, research and observation, are encouraged to create their separate characters, which are then brought together within certain situations provided by the director. Mike Leigh, with the Royal Shakespeare Company, developed this technique in *Babies Grow Old* (1973), the first of several improvised plays which he directed. The situations may be very simple, such as an over-polite middle-class cocktail gathering (*Abigail's Party*).

In the work of Mike Leigh, improvisation leads to set plays, which differ verbally very little from night to night and which can be published. The productions of the People Show, however, change from night

to night, cannot be published and consist of visual themes, sometimes with a literary basis as well, and a strong emphasis on surrealistic images.

The People Show, a company started by Jeff Nuttall in 1965, has influenced the whole fringe movement, from dramatists like Howard Brenton to many other touring fringe companies. The strength of the People Show lies in its economy of means, the directness with which it approaches the audience and the startlingness of its visual images. Their shows are not named, just numbered. Usually, the images are kept at a certain distance from each other, to startle by their difference, by the illogical rather than logical sequence of ideas. Other notable companies are the Pip Simmons Group and Lindsay Kemp's Company.

#### 4.2. The Theatre of the Absurd

At the time when the British theatre was looking for new possibilities, another trend of development of the contemporary theatre was flourishing both outside Britain and inside it. That was the type of drama called The Theatre of the Absurd (Esslin 1967) and associated with names such as Beckett, Ionesco, Genet, Adamov, and a number of other avant-garde writers in France, Britain, Italy, Spain, Germany, the United States, and elsewhere.

The dramatists that are generally regarded as representatives of The Theatre of the Absurd do not form any self-proclaimed school or movement. They are individuals with their own personal approaches both to subject matter and form, but they happen to have a great deal in common. Their work expresses the anguish of people and the absurdity of the present-day human condition. It might be argued that this kind of subject matter has been dealt with earlier by writers such as Anouilh, Camus or Sartre. But these writers differ from the dramatists of the Absurd in their way of presenting their ideas:

> While Sartre or Camus express the new content in the old convention, The Theatre of the Absurd goes a step further in trying to achieve a unity between its basic assumptions and the form in which these are expressed (...) The Theatre of the Absurd has renounced arguing *about* the absurdity of the human condition; it merely *presents* it in being - that is, in terms of concrete stage images. (Esslin 1961:24-25)

The work of the dramatists of the Absurd is concerned with the fundamental problems of human condition: problems of life and death, isolation and communication. The Theatre of the Absurd goes back to the original, religious function of the theatre. But whereas the ancient Creek theatre and the medieval mystery plays tried to explain the ways of God to man, The Theatre of the Absurd merely presents one poet's personal vision of the human situation.

Because The Theatre of the Absurd is concerned with the presentation of the individual's basic situation, it does not present events or problems and destinies of characters. It is a theatre of situation as against a theatre of events (Esslin 1967:393).

The world pictured in the plays of the dramatists of the Absurd is mad, distorted and grotesque, the characters are mysterious, their actions incomprehensible. This grotesque vision helps to break the link between the actor and the audience: the more mysterious the characters are, the less human they become and thus it is impossible for the audience to identify with the characters. The distance thus gained enables the audience to retain their critical judgement of the actions of the characters. The lack of 'normal' cohesion and coherence in absurd drama symbolizes the failures of human beings to communicate and to understand each other.

One significant characteristic of the absurd play is that it is a poetic image rather than a sequential narrating of events. While the traditional plays with linear plots are developed gradually, event by event, in time, the Absurdist play should preferably be apprehended in a single moment:

> (...) only because it is physically impossible to present so complex an image in an instant does it have to be spread over a period of time. The formal structure of such a play is, therefore, merely a device to express a complex total image by unfolding it in a sequence of interacting elements. (Esslin 1961:394)

Samuel Beckett's (b. 1906) two best-known plays *En attendant Godot* and *Fin de Partie, suivi de Acte Sans Paroles*, lack both plot and characters in the conventional sense. They are 'dramatic statements of the human condition itself' (Esslin 1967:75) and deal with the subject matter at such a level where neither plot nor characters can exist.

Ionesco's (b. 1912) plays are a protest against the deadliness of present-day bourgeouis civilization and against the loss of real values. The main themes of his plays are loneliness and isolation of the individual, his difficulty to communicate with others, his subjection to outside pressures. La Leçon and La Cantatrice Chauve are concerned with language, with difficulties of communication. Language is shown to be an instrument of power. Jacques, ou La Soumission shares the theme of submission: the individual has to submit and adapt himself into the conformistic pattern of society and convention through the operation of sexual instinct. The horror of proliferation is the central image of L'Avenir est dans les Œufs ou Il faut de tout pour faire un monde. This is also a theme in Les Chaises, Ionesco's perhaps best-known play, a complex, ambiguous and multi-dimensional poetic image.

Among other dramatists of the absurd are Arthur Adamov, Jean Genet, Max Frisch, Günter Grass, Edward Albee, Arthur Kopit, N.F. Simpson and Harold Pinter.

# 4.3. Harold Pinter

Harold Pinter (b. 1930) started writing poetry for small magazines in his teens, studied acting at two drama schools, and, under the stage name of David Baron, embarked on an acting career. He travelled around Ireland in a touring company and worked for several years in a repertory theatre. He wrote his first play, *The Room* (1957) while he was an actor in repertory, and completed *The Dumb Waiter* and *The Birthday Party* during the same year. He achieved his first great success with *The Caretaker* (1960). Since then he has written four more full-length plays, *The Homecoming* (1964), *Old Times* (1970), *No Man's Land* (1974) and *Betrayal* (1978), as well as a number of shorter plays for the stage, radio, television, and film.

In several respects Pinter shares a common ground with other playwrights of his time. The experience of many of the new dramatists as actors has trained them to write plays where there are no empty roles and speeches; their plays give evidence of familiarity with the techniques of making a play function. The subject matter of their plays is realistic, they are concerned with problems of everyday situations and relationships as well as with the conflict between an individual and society. The realism of the plays is emphasized by the ability of Pinter and others to put contemporary speech onto the stage.

There are, however, many things that distinguish Pinter from the playwrights of his generation. Pinter's style is highly personal, and throughout his work certain basic themes can be detected:

(...) the uncannily cruel accuracy of his reproduction of the inflections and rambling irrelevancy of everyday speech; the commonplace situation that is gradually invested with menace, dread, and mystery; the deliberate omission of an explanation or a motivation for the action (Esslin 1961:265).

Perhaps the first aspect of Pinter's work that distinguishes him is his use of language. Pinter is able to reproduce everyday conversations in all their repetitiveness, incoherence and lack of logic and grammar. Everyday conversations are, however, successful as everyday conversations: they do have their own type of coherence, logic and grammar but it is different from that of expository prose, for example, its patterns give priority to interactional principles above syntactically wellformed patterns. He records the misunderstandings that arise from an inability to listen, mishearings, the deliberate use of grand words to impress less articulate characters, the continuing small-talk:

> As a dramatist Pinter explores such inadequacies of words, the presuppositions of speech and the barriers to comprehension. But he is not a destructive investigator; he also delights in words, teases them, appears to wait for them, and purposely avoids them. Interplay between confidence in words and fear of them and between what is meant and what is betrayed, is a constant source of excitement in Pinter's stage dialogue, as if it were the lifeblood and the nerves of all his writing. (J. R. Brown 1972:17)

He once said (Interview with Kenneth Tynan, BBC Home Service, 19 August 1960) that communication is so frightening that rather than do that there is continual cross-talk about other things.

The room and the fight for one's right to one's own room are recurrent images of Pinter's plays. As Pinter himself once put it:

> The people in a room - I am dealing a great deal of time with this image of two people in a room. The curtain goes up on the stage, and I see it as a very potent question: What is going to happen to these two people in the room? Is someone going to open the door and come in? (Interview with Kenneth Tynan)

When asked what his two people in the room are afraid of, Pinter replied that they are scared of what is outside the room:

Outside the room there is the world bearing upon them which is frightening. I am sure it is frightening to you and me as well (Interview with Kenneth Tynan).

The struggle for dominance is the theme in several Pinter plays:

It doesn't particularly matter who comes off best; for life, ultimately, still has to be got on with. Hence, although the struggle for dominance may, as Pinter has conceded, be a "repeated theme in my plays", at its most expressive it is not an abstract, chessboard struggle, or a staking of territorial claims in an emotional jungle, but an exploration of the consequences of interaction between people engaged in usually insignificant endeavours that may not seem particularly civilised but are always, for better of worse, the *products* of civilisation - as also, demonstrably, are Albert, Davies & Walter. (J. R. Brown 1972:185)

Another characteristic of Pinter's plays is the fusing of tragedy with the most hilarious farce. This is evident in *The Birthday Party* and *The Dumb Waiter* in particular. In the latter play the discussion between the two hired gunmen waiting for orders to kill a victim concentrates on matters such as which football team is going to win on that particular Saturday, whether it is correct to say *light the kettle* or *light the gas*. The result is wildly funny and terrifying in its absurdity. For Pinter there seems to be no contradiction between the realism and the basic absurdity of the situations that inspire him, the present-day human situation seems to be the source for the combination of tragic and comic elements.

> Das Ineinander von Komik und Tragik in Pinters Stücken ist nicht so sehr wie in manchen früheren Tragikomödien eine bewusst durchgeführte Mischung des Autors, sondern vielmehr eine Nachbildung der Heutigen Wirklichkeit. (Tabbert 1969: 52)

> The combination of tragic and comic elements is not so much a consciously used device in Pinter's plays as it has been in many carlier tragicomedies but rather a reflection of the present-day reality.

A considerable position of the suspense in Pinter's work derives from the way he sets his plays amidst the tensions, apprehensions and *angst* of the present-day society:

> Pinter deprives us of our detachment - and our security by taking us into the pattern. He does so by refusing to say what the pattern is, or by hinting very strongly that there is no pattern. Bewildered, we look about us for points of reference. Finding none, we begin to share the anxiety of the characters whose lives we can observe but cannot chart. We no longer judge their collective state of mind. We inhabit it. (Kerr 1967:20)

The unknown world that surrounds the Pinter characters includes their past and background as well. No explanations are given about the backgrounds and motives of his characters. Everything is as it is in real life: we meet people whose past is totally unknown to us, we do not know their earlier histories, family relations, psychological motivations. And still we have to deal with them. One of Pinter's major concerns is the difficulty of verification. Pinter seems to think that the problem is whether it is possible to verify whether what has happened is inaccurate, so that there are no clear-cut distinctions between what is real and what is unreal:

> A character on the stage who can present no convincing arguments or information as to his past experience, his present behaviour or his aspirations, nor give a comprehensive analysis of his motives, is as legitimate and as worthy of attention as one who, alarmingly, can do all these things. The more acute the experience, the less articulate its expression. (Pinter 1976:11)

The one thing Pinter refuses to do is to offer his audience - or his characters - any information whatsoever about the forces they feel as hostile:

Generally danger or threat is expressed using future tense: This is what will happen if steps are not taken to avoid it. But Pinter writes exclusively in the present tense. (Kerr 1967:15)

Pinter's attitude to the problem of self separates him clearly from the social realist writers of his time. Pinter does not provide information concerning his characters and their pasts and backgrounds and does not specifically show their motives. Instead, he describes people when they have returned to their rooms, confronted with the basic problem of being. Pinter considers himself as a more ruthless realist than the writers of social realism could ever be (Esslin 1961:291). A true description of real life does not provide selected aspects and certain well-chosen topics for attention. Everything is there in real life, there are no ready solutions to be offered. If essential factors of life are suppressed, the result is false and over-simplified. For Pinter, the political realist play loses its realism by focusing its attention on only a few aspects of life and exaggerating their importance (Esslin 1961:291). After the social realist has established the need for his reform, the basic problems of existence remain - loneliness, the impenetrable mystery of the universe, death (Esslin 1961:291).

#### 5. THEATRICAL CONVENTIONS

It is not a simple, straightforward task to analyse drama conversation - the situation in drama interaction is basically different from that in natural interaction. As Goffman (1975:127) puts it:

> In considering legitimate stage performance it is all too common to speak of interaction between performer and audience. That easy conclusion conceals the analysis that would be required to make sense of this interaction, conceals the fact that participants in a conversation can be said to interact too, conceals, indeed, the fact that the term "interaction" equally applies to everything one might want to distinguish.

#### 5.1. Drama Conversation Versus Natural Conversation

Perhaps the most distinguishing feature of drama conversation is that it is written to be heard by the audience. It is written to be overheard.

Sinclair and Coulthard (1975:115-116) have pointed out a similar kind of situation in some naturally occurring conversation: people talk to other people who are outside the interaction itself; their utterances are thus meant to be overheard by bystanders, passers-by, onlookers, and so on. They point out that for example in media discussions one of the functions of the chairman is to clarify for the audience references made by the participants which may not be readily understandable by the audience and emphasize that the effect of the audience on the interaction and on the way in which the participants take notice of the audience are highly complex questions.

This double quality of drama conversation is an important aspect in the analysis of drama language. To make the distinction clear two different worlds could be distinguished: microcosm and macrocosm.

# 5.2. Microcosm and Macrocosm

The world of the play is called the microcosm in the present study. Within this world the play proceeds, its characters talk to each other, argue with each other, quarrel, laugh, and love. Things happen to them and they react according to their individual characters. But all the time the world of the play is busy living with its people and events, it is being watched by an audience. The microcosm is in fact included in a larger context, a macrocosm. It is a world within a world.

This double existence creates some fine distinctions for the analyst. When the characters in the microcosm are talking to each other and tehaving in a certain way, the audience make their own judgements about the characters on the basis of their behaviour. In other words, the way a certain character behaves becomes a message about him to the members of the audience.

A special feature about the microcosm is that everything that is said on the stage is said for a certain purpose. There is nothing that is irrelevant. Everything has been planned, the characters talk and behave as the writer of the play has planned them to do to achieve a certain purpose.

In the real world people who engage in interaction very seldom get all the information they would need to cope with the situation. When a spectator is watching a play he is given all the information the author thinks he needs to understand the play. The characters in the play may seem to be chatting about nothing very important at all but in the end their chat becomes meaningful to the audience. The audience

rightly believes that 'mere chat' does not exist in plays at all and they expect to get all the information they need in order to understand the outcome of the play. If this does not happen the audience very often feels disappointed.

A feature of the microcosm closely connected to those mentioned above is that the time given for the play is always limited: the time for performing the play is not equivalent to the time that is indicated by the events that happen within the microcosm. Thus, besides being necessarily relevant, the action in the play is much more directed towards a goal than is ever possible in real life.

Playwrights have always known how to exploit the existence of these two worlds and their relations to each other. A playwright may choose to keep his audience and his characters equally aware of what is happening, he may choose to keep his audience less informed than the characters about the relevant facts, or, finally, he may give the audience more information than his characters.

# 5.3. Possible Channels of Interaction

An interesting question is whether it is possible to create a model within the framework of which it would be possible to compare different interaction situations in a theatre performance.

Burton (1980) sets out to devise a model for describing the basic aspects of all kinds of 'overheard' interactions. She bases her model on Jakobson's adaptation of Bühler's work on the primary functions of the utterance (see Jakobson 1960; Bühler 1933). Jakobson sets up a schematic representation of the ways in which the linguist can differentiate channels of information exchange in any utterance, looking for the 'means used' and 'the effects aimed at'. In his scheme the addressor sends a message to the addressee. The message requires a context referred to, seizable by the addressee, and either verbal or capable of being verbalised, and a code either fully or partially common to the addressor and addressee. Finally, the message requires a contact, a physical channel and psychological connection between the addressor and addressee enabling both of them to enter and stay in communication (Jakobson 1960:353). Each of the six factors determines a different function of language, and the scheme is complemented by a corresponding scheme of fundamental functions. The verbal structure of a message depends on the dominant function.

	FACTORS		FUNCTIONS
	context		referential
	message		poetic
addressor	addressee	emotive	conative
	contact		phatic
	code		metalingual

Figure 3. Jakobson's scheme of constituent factors and corresponding functions in a speech event.

Burton has added another dimension to Jakobson's model to cope with the fact that while a character is speaking to one of his fellow characters, he is at the same time indirectly speaking to the audience as well.

Figure 4, based on Burton (1980:186), shows the relations that exist between the addressor in the play and his two audiences, one of which is in the microcosm the other in the macrocosm: the addressor (on the stage) sends his message simultaneously to two directions: to the addressee within the play, in the microcosm, and to the addressee in the real world, in the macrocosm.

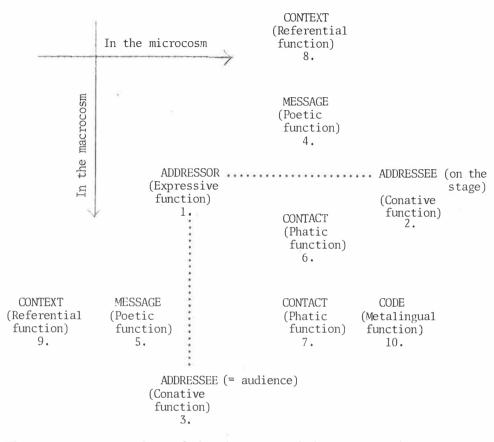


Figure 4. Interrelations of the microcosm and the macrocosm in dramatic discourse (see Burton 1980:186)

The first function is the *expressive function in the microcosm*. The orientation is towards the addressor: the speech delivered by the addressor presents the speaker's state of mind and attitude. (The expressive function in the macrocosm proved to be problematic to verify and was left out.) Examples are easy to find for the *conative function in the microcosm* (2). Orientation is now towards the addressee in the fictional world and examples include, for example, utterances where the addressor asks the addressee to do something. The *conative function in the macrocosm* (3) is frequently consciously used in the modern theatre when the orientation is directed towards the addressee in the fictional world. The *poetic function in the microcosm* (4) focuses on the form of the message in the fictional world. Examples of this function include

the playing or twisting with words by characters. The poetic function in the macrocosm (5) means the orientation towards the form of the message and the real world. Examples are numerous, including the poetic language of Shakespeare. In the same way, the 'natural conversation' of the Pinter characters is meant for the attention of the audience, not for the interactants on the stage. The phatic function in the microcosm (6) means orientation towards the contact aspect in the fictional world. This function is frequently used by Pinter, for example in the smalltalk between Meg and Petey in The Birthday Party. The phatic function in the macrocosm (7), which means orientation towards the contact aspect in the real world, includes several nonverbal examples, such as the curtain going up or the lights going down. The referential function in the microcosm (8) means orientation towards the context in the fictional world. All questions regarding the notion of plot exposition belong to this category. This is also an interesting category for the study of Pinter plays: Pinter explicitly refuses to let the audience know what and how much the characters know about the context of the play. The referential function in the macrocosm (9) - orientation towards the context in the real world - includes explicit references made to the state of the real world as compared with that of the play. The last function (10), the metalingual function in the microcosm means orientation to wards the code and the fictional world. Examples are again numerous including all reference by the characters to the words spoken on the stage.

The occurrence of the functions in the relations between the characters in The Birthday Party will be discussed in more detail in Chapter III.

The two channels of interaction, microcosm and macrocosm are distinguished by the present study in the following way. The world of the play, microcosm, is realised in the coded data. The channel between the outer world and the microcosm is the channel through which the interpretation of the coded activities of the microworld is attempted.

#### 6. THE ANALYSIS OF THE DRAMATIC IMAGE

Esslin (1961:394) referred to the work by the dramatists of the Absurd using the expression 'poetic image' (see p. 55). The present study suggests the term 'dramatic image' to be used to describe the interpretation of the entity of a play. 'Dramatic image' emphasizes the dynamic aspect of drama, the final effect created by all the interactive processes and underlying meaning relations. The present study suggests that the dramatic image of a play can be analysed according to the presentation in Figure 2.

The analysis consists of interrelated layers, every one of them based and depending on the others and having an effect on the formation of the other layers. The innermost layer consists of meaning relations that are seen as the underlying core of the discourse. They are analysed by the aid of cohesive devices: lexical cohesion, reference and conjunction.

The next layer consists of the prospective structures of conversation: acts, moves and exchanges. The prospective structures are concerned with what happens next in the conversation and it is by using them that the conversationalists negotiate the final outcome of the conversation.

The layer above the prospective structures consists of the retrospective structures of conversation: episodes, sequences, monologues and encounters. They can be apprehended in their final shape only afterwards, retrospectively, when the discourse has already been formed. The larger the units become, the more difficult it becomes to define their shape. The units that belong to this layer cannot usually be defined linguistically but on the basis of their content.

These three interrelated layers make the microcosm of the play. The description of the play can be done now when the third layer has been reached: all the necessary units can be defined and summarized on the final phase, interpretation.

The concept of macrocosm marks the fact that all the layers of prospective and retrospective structuring make the play that is being anlaysed and that they, every one of them separately and all of them together, signify something and can be interpreted in the macrocosm to

mean something, specific and characteristic of the play being analysed. The channel of interaction now is not between the characters of the play but between the play and the audience - the dramatic image of the play is being formed and becomes a message for the audience to interpret.

The structural units are explained in detail in Chapter II. The analysis of the dramatic image is exemplified in the analysis of *The Birthday Party* in Chapter III. *The Birthday Party* was chosen for the analysis for several reasons:

- The play describes present-day life with the difficulty and anguish of people of our time, but while doing this the play exhibits a deeper aspect; it presents the basic absurdity of the human condition in terms of concrete stage images.
- 2) The play has more substance than the other full-length plays. The impact is enormous, with moments of terror and violence on the stage while the structure is impressive and clear. The parts all contribute to the whole and the comedy blends well with the serious aspect. The mystification does not interfere with the precision and clarity of the pattern.
- 3) The play has a clearly distinguishable, dynamic character. The total dramatic effect does not lie so much in an action increased to a climax as in the suspense created by an atmosphere of uncertainty, insecurity and incomprehensibility.
- 4) The final and perhaps the most important reason is the language; "The language, where under what is said, another thing is being said ..." (Pinter 1976:14). The language in *The Birthday Party* displays the essentially dramatic qualities in Pinter's use of language: expectation of achievement, search, surprise, developing understanding. Language in *The Birthday Party* is very clearly a weapon that is used for exciting tactics in a series of encounters. Speech is warfare and manipulation, fought of behalf of thought, feelings and beliefs.

# MACROCOSM

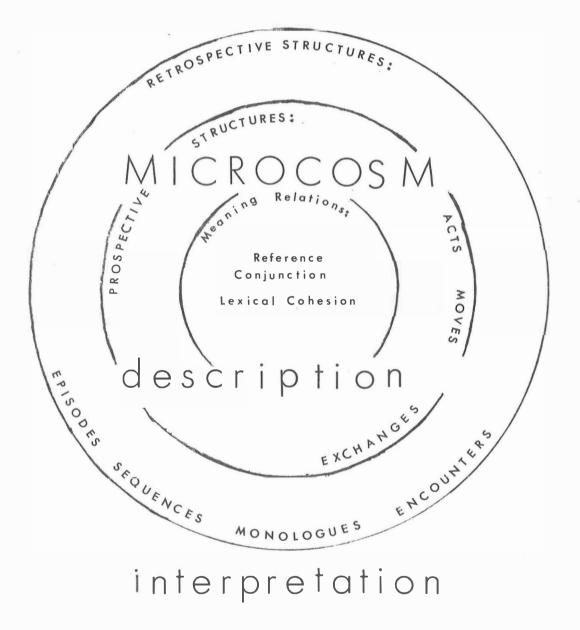


Figure 2. A graphic representation of the analysis of the dramatic image.

# 6.1. Some Basic Concepts

Before beginning to describe the analytical apparatus in detail, a few basic concepts need to be explained.

By *analysis* is understood the combination of the *description* of the material and the *interpretation* made on the basis of the description. The description is performed using the discourse analytical and cohesive units that will be defined in the following chapter.

By *discourse* is understood the written text of the play, which consists of conversation and monologues. The stage directions are not included in the data.

By *discourse analysis* is understood a two-way description of discourse. It includes two aspects, the prospective and the retrospective aspect. The former describes the ongoing discourse, what is happening, and the latter describes larger chunks of language, what has happened in the discourse.

The special *coherence* of a play is created by the combined effect produced by *discourse coherence* and *cohesion*. A literary work, a play in this case, is a logical whole by definition. According to this view, then, something that is incoherent is completely nonsensical. Although modern absurd drama may provide texts that do not seem to make very much sense, they are in essence coherent because they are a planned whole, a carefully considered literary work. In other words, coherence is the basic structuring principle that finds its realisation both in discourse coherence and in cohesion. Discourse coherence is studied using discourse-analytical units, cohesion by using cohesive devices.

The coherence of a play first finds its realisation in the structure that is created by the rules of discourse, i.e. discourse coherence. Thus discourse analysis helps to understand how different units of structure relate to each other providing the text with a systematic structural framework.

But the study of discourse structures is only one part of the investigation concerning the unity of a text. The structure is not enough, it has to be complemented by the study of cohesive devices that operate within the text. Thus, discourse coherence being the underlying logical and organising principle for the text, discourse analysis explains the structural half of the textual unity, and the study of cohesion, then, explains the relations that provide a text with its final unity. In fact both levels, discourse coherence and cohesion, seem to justify each other's existence. One example of this is the discourse-analytical unit episode, which is distinguished by discourse boundary markers from the surrounding text. But at the same time its unity is created by cohesive devices that work only within an episode, ie. reference and lexical cohesion. Another example would be the exchange, with its firm structure of opening, responding and follow-up moves, which are complemented by the cohesive devices of ellipsis and substitution. The discourse-analytical rules specify the appropriate responding moves to a certain opening move. Thus an elicitation, for example, receives a reply or a response. But the tight unity created by the moves within an exchange can only be understood when the cohesive devices are taken into account. This will be explained in detail in the second chapter.

#### II THE DESCRIPTION OF THE SYSTEM OF ANALYSIS

The descriptive system of analysis proposed by Sinclair and Coulthard (1975) was chosen for the basis of the proposed analytical system. The choice was an easy one. The Sinclair-Coulthard system was the only existing system that had created a linguistic framework for the analysis of continuing conversation and using the exchange (initiation - response - feedback) as the central unit. The application of the Sinclair-Coulthard system as such to the analysis of dramatic texts was not possible without several major changes. The changes include the following: an omission of certain acts and exchange types typical of classroom language only, definitions of new acts and exchange types to suit the needs of dramatic conversation, redefinitions of several acts and exchange types of the Sinclair-Coulthard system, an invention of new ranks, a redefinition of the larger discourse ranks of the Sinclair-Coulthard method, and finding a solution for the linking of certain types of succeeding exchanges. Besides the many necessary changes and additions the system was complemented by a system of cohesive analysis.

In this chapter the system of analysis is described in detail. In the course of the description similarities and differences between the present analysis and those explained in the previous chapter will be pointed out. The description starts with the units of discourse and continues with the cohesive units. The formal description of the rank scale system is given in the Appendix (Appendix I).

# 1. THE DISCOURSE ANALYTICAL UNITS

#### 1.1. The Coding Conventions

An illustration of analysed text is to be found in Example 2 below. The three wide columns indicate the three most frequent moves: opening, responding and follow-up. The narrow columns after each wide column specify the acts of which the move in question consists. The two

remaining moves, Frame and Focus, are indicated in the first wide column, the opening move column, when they occur; they are not assigned a column because they are relatively infrequent. The very first column on the left indicates the type of exchange. The exchange should be read starting from the column on the left and continuing to the column on the right, one exchange at a time. A single horizontal line marks the end of the exchange, a double horizontal line indicates the end of the phase. A dotted line indicates that the succeeding exchange is bound either to the previous exchange or to an earlier one. Three horizontal lines mark the end of the episode. The arrows on the left, in the margine between two exchanges, indicate that the latter exchange is a less appropriate response to the initiation in the former exchange. The abbreviations used in the following analysis are as follows:

#### Acts:

Accept	acc
Accuse	
Acknowledge	
Announce	ann
	cha
Challenge	0.1104
Clarification	clar
Comment	com
Directive	
Elicitation	el
Excuse	exc
Informative	i
Marker	m
Metastatement	ms
Prompt	pro
Query	qu
React	rea
Reply	rep
Response	res
Ritual	rit
	1 1 0
Silent stress	
Starter	S
Suggest	sugg
Summons	sum

#### Exchanges:

Accusing exchange	announce
Challenging exchange	challenge
Directing exchange	
Eliciting exchange	elicit
Informing exchange	inform
Ritual exchange	ritual
Suggesting exchange	suggest
Bound initiation	bound in

Re-initiation ..... re-in Reinforcing ..... reinforce Repeating ..... repeat Bound elicitation ..... bound el Members (in monologues): Focusing members ..... focus Informing members ..... i Additive ..... add Adversative ..... adv Alternative ..... alt Causal ..... caus Concessive ..... con Conditional ..... cond Graphic ..... gra Iconic ..... ic Quotational ..... quo Summative ..... sum Temporal ..... tem Commenting members ..... com Restate ..... rest Repeat ..... rept Comment ..... com Qualify ..... qual

	Exchange Type	Opening	Act	Responding	Act	Follow-up	Act
	Elicit	Max: Who's this?	el	Teddy: I was just going to introduce you.	res		
	Accuse	Max:Who asked you to bring tarts in here?		1			
	Re-in	Max:Who asked you to bring dirty tarts into this house?	accu				
$\rightarrow$	Challenge	Teddy:Listen, don't be silly -	cha				
	Elicit	Max:You been here all night?	el	Teddy: Yes, we arrived from Venice -	res		
	Accuse	Max:We've had a smelly scrubber in my house all night.	accu				

6		2	2		2	5 S	2.00
Γ	Reinforce	Max:We've had a stinking pox- ridden slut in my house all night.	accu				
Ļ	Challenge	Teddy: Stop it! What are you talking about?	s cha				
	Accuse	Max: I haven't seen the bitch for six years, he comes home without a word, he brings a filthy scrubber off the street, he shacks up in my house!	accu	,			
5	Challenge	Teddy: She's my wife! We're married!	cha com				

(Pinter, The Homecoming, pp 41-42)

EXAMPLE 2.

The original version of the text is given in Example 3 as a basis for comparison:

Who's this? Max: Teddy: I was just going to introduce you. Max: Who asked you to bring tarts in here? Teddy: Tarts? Max: Who asked you to bring dirty tarts into this house? Teddy: Listen. Don't be silly -Max: You been here all night? Teddy: Yes, we arrived from Venice -Max: We've had a smelly scrubber in my house all night. We've had a stinking pox-ridden slut in my house all night. Teddy: Stop it! What are you talking about? I haven't seen the bitch for six years, he comes home without a word, he brings a filthy scrubber off the Max: street, he shacks up in my house! Teddy: She's my wife! We're married!

EXAMPLE 3.

# 1.2. The Linking of Discourse Units

One of the basic problems concerning the analysis of continuing discourse is to find a way to describe the linking of discourse units. Such linking happens on two axes, within the exchanges and between them, on the horizontal and vertical axis respectively. Sinclair and Coulthard (1975) have virtually forgotten the vertical axis in their actual analysis, although in their model for discourse (see p. 23) they discuss the notion of fit (see p. 35), which includes both the axes. The exchange structure accounts for linking on the horizontal axis, and bound exchanges are the only way how the linking of exchanges is explained. Burton (1980) has attempted to solve the problem by a division of moves into supporting and challenging (see p. 25) and with the notion of the discourse framework (see p. 25). Her system is contrary to that of Sinclair and Coulthard in that it exaggerates the importance of the vertical direction at the expense of the horizontal one.

This study proposes the following solution. An initiation opens up two directions for the conversation: the horizontal one, concerned with responding and follow-up moves, and the vertical one, concerned with succeeding exchanges.

The alternatives along the horizontal are called *appropriate* responses. Certain opening moves are specially uttered to receive a certain responding move. One of these is the elicitation, which requires a reply. It may also receive a response, which is an answer to the elicitation but does not exactly correspond to the presupposition of the opening move. Other initiations may receive a certain kind of response but it is not necessary. Among these is the informative, which may receive an acknowledge as a response. There may also be initiations that require no responding move, such as the announce. A list is given below of the opening moves and the appropriate responding moves they either require or may receive.

Acts in opening moves that require certain appropriate acts in responding moves:

elicitation - reply (corresponds to the presuppositions) response (clearly a response to the initiation but not the appropriate one)

query

clarification

ritual		ritual
suggest	-	response
summons	3 <b>4</b>	accept
directive	-	react (nonverbal) response (verbal equivalent)

Acts in opening moves that presuppose certain appropriate acts in responding moves:

accuse	( <u>2</u> 2	excuse challenge
challenge	-	response
informative	÷	acknowledge

Acts in opening moves that require no responding moves:

announce – Ø

The alternatives along the vertical axis are explained using three systems. Firstly, episodes account for the linking of all the exchanges dealing with the topic of the episode (see II 1.6. for a more detailed discussion). Secondly, bound exchanges explain a great deal of dependence between succeeding exchanges (see II 1.5.3. for a more detailed discussion).

The third alternative is that of the less appropriate responses.

The vertical axis provides various possibilities for responses, from a less appropriate or fitting response to a completely unsuitable and unexpected response. For example, a simple elicitation such as *Are you* going home? may, of course, receive the appropriate reply Yes, I am., or the appropriate response I must be at home by eight thirty. The less appropriate responses, then, would appear in the form of new initiations. The alternatives would include a query (Me?), asking for clarification, an elicitation (How did you know?), a challenge (Mind your own business!), an accuse (You are always asking stupid questions!), a directive (Could you shut the door after me, please?), a suggest (You should know that.), an announce (That's the question!), or a ritual (See you tomorrow.), or, of course, no response at all. The alternatives are the same for any opening move, with the exception of ritual, which cannot be seen as receiving a less appropriate ritual as a response - if it did, it would have to be coded as a new initiation.

Although the possibilities are the same for any opening move, there seems to be clustering around a few types of moves. A query cannot, by definition, exist without a preceding initiation on which it depends, but besides the query, a challenge very often occurs after a preceding initiation on which it depends. Elicitations are also frequently dependent on the preceding opening move.

The appropriate responses are coded in the columns for responding and follow-up moves; the less appropriate responses are coded in the left-hand side margine, using an arrow that goes from the initiation to the response.

#### 1.3. The Acts

The description begins with the smallest units, acts. Acts are the basis for the system of analysis: moves are made up of acts; exchanges, which consist of moves, are named according to the head act of the opening move.

Several changes had to be made to the original 22 acts of the Sinclair-Coulthard system because of the different nature of drama discourse.<sup>1</sup> The classroom specific acts had to be excluded (ie. clue, cue, bid, nomination, evaluate, aside), and several acts had to be redefined, concentrating on the content criteria. New acts had to be included to describe more satisfactorily the more varied aspects of conversation, during which the co-conversationalists may argue, quarrel, or threaten each other, all of which differ from classroom conversation. The following three acts from among the four new acts to the Sinclair-Coulthard system as defined by Burton (1980) were included: summons,

<sup>&</sup>lt;sup>1</sup> The acts of the Sinclair-Coulthard system are the following: marker, starter, elicitation, check, directive, informative, prompt, clue, cue, bid, nomination, acknowledge, reply, react, comment, accept, evaluate, silent stress, metastatement, conclusion, loop, aside.

accusation and excuse. All of them, however, had to be redefined<sup>1</sup>. The new acts defined for this study are the following: announce, challenge, clarification, query, response, ritual and suggest.

Acts can occur as heads in moves, or precede/succeed the head act (See Appendix I). In the following description the acts are divided according to their place within the move into pre-head acts, head acts and post-head acts. The head acts are then grouped according to their occurrence either in the opening, responding or follow-up move (see Table 5). They are then defined separately according to their function in discourse. Both formal and content criteria are used in the definitions. New acts and completely redefined acts are marked with an asterisk (\*).

Pre-head acts	Head acts	;		Post-head acts
	Opening moves	Responding moves	Follow-up moves	
	accuse>	*excuse		
	*announce	ø		
	*challenge>	*response		
marker	directive 🥂	⇒ react ≥*response	ack	comment
metastatement starter	elicitation	<pre>&gt; reply &gt;*response</pre>	comment reply	prompt
	informative —-	-> acknowledge		
	*query ———	>*clarification		
	*ritual ———	⇒*ritual		
	*suggest ———	>*response		
	summons —	> accept		

Table 5. The Classification of acts

<sup>&</sup>lt;sup>1</sup> The acts defined by Burton (1980) are the following: marker, summons, silent stress, starter, metastatement, conclusion, informative, elicitation, directive, accusation, comment, accept, reply, react, acknowledge, excuse, preface, prompt, evaluate.

Moves within the exchanges are defined according to their head acts. Some opening moves set up constraints for the responding moves (see 75-76). Table 5 shows which responding moves are the appropriate pairs for the opening moves.

# 1.3.1. The Pre-Head Acts

There are only three acts whose place is always before the head act of the move: marker, metastatement and starter.

# 1.3.1.1. Marker

The marker (m) is primarily realised by a closed class of items: well, OK, now, good, all right, kaw, oh, ah. It may also be realised by other items, such as the name of the addressee. The function of the marker is to indicate boundaries in the discourse. It occurs either as the pre-head signal in an opening move, as in Example 4, or as the head of a framing move, as in Example 5, in which case it is used with a falling intonation and followed by a silent stress. The exclamation mark is taken to indicate something equivalent to a silent stress. The marker also occurs in Sinclair and Coulthard (1975) and Burton (1980).

(Rose tak and rises		sink.	Bert pushes his chair back
Direct	Rose: All right. Wait a minute.	m d	

(Pinter: The Room , p. 110)

EXAMPLE 4.

1			1 1
Г	Boundary	Ben (slamming his paper down): Kaw! FRAME	m
4	Elicit	Gus: What's that?	e1

(Pinter: The Dumb Waiter, p. 131)

EXAMPLE 5.

## 1.3.1.2. Metastatement

The metastatement (ms) is realised by a statement, question, or command which usually refers to a future event in the ongoing conversation, or a request for the right to speak. Its function is to make clear the structure of the immediately following discourse, and to indicate the speaker's wish for an extended turn. It comes as the head of a focusing move, but may also occur as the head of an opening move. Example 6 shows a metastatement as the head of a focusing move. The metastatement also occurs in Sinclair and Coulthard (1975) and Burton (1980).

Boundary	Willy: Diana, I want to tell you something.	sum ms	Diana: What?	acc
Inform	Willy: You've marri- ed a good man. He will make you happy.	i com	Diana: I know.	ack

(Pinter: Tea Party, p. 15)

EXAMPLE 6.

### 1.3.1.3. Starter

The starter is realised by a statement, question or command. Its function is to provide information about, or direct attention to or thought towards, some area, in order to make a correct response to the initiation more likely. A starter occurs as a pre-head in an opening, responding or follow-up move. In Example 7 the starter is a pre-head of an opening move. The starter also occurs in Sinclair and Coulthard (1975) and Burton (1980).

Direct	Ada (after a silence): The sun is setting, Dave.
	We really must be going.

(Wesker, I'm Talking About Jerusalem, p. 213) EXAMPLE 7.

#### 1.3.2. The Head Acts

The head acts are divided into acts occurring in opening, responding and follow-up moves. They are grouped into pairs, according to the principle that a certain act in the opening move receives an appropriate responding move, if the rules of cooperative conversation (Grice 1975) are followed. The less appropriate responses were explained in II 1.2. It is also indicated when certain acts in responding moves can occur in follow-up moves as well.

# 1.3.2.1. Accuse (accu) - Excuse (exc) / Challenge (cha)

The accuse (accu) is realised by a statement, question, or command. Its function is to make it known to the hearer that the speaker regards him as guilty of unsatisfactory or faulty behaviour. The accuse is wider than Burton's *accusation*, which is restricted to eliciting an apology or an excuse. The content criteria are included in the definition to facilitate the analysis of absurd drama conversation where the accuses are in general irrealistic and where it thus would be impossible to define them the way Burton does.

Although in everyday conversation accusations are not often made intentionally, they do function also to request an apology or an excuse.

The most frequent responding moves to an accuse are an excuse or a challenge. Other alternatives may be an elicitation or a query.

s d Challenges, elicitations and queries always constitute a new opening, excuses occur in responding moves. Example 8 shows an accusation realised by a statement.

Accuse Mother: Oh, Albert, you don't know how you hurt me, you don't know the hurtful way you've got, speak- ing of your poor father like that.		Albert: But he is dead.	exc	
--	--	----------------------------	-----	--

(Pinter: A Night Out, p. 207)

EXAMPLE 8.

The excuse (exc) is realised by a statement or a formulaic apology. Its function is to provide an explanation, justification, or an excuse to a preceding accusation. It comes as the head of a responding move. Consider Example 9. Burton's concept of *excuse* is narrower, concentrating only on the apologetic, not on the explanatory nature of the act.

Ben: You never used to ask me so many damn questions.	S	Gus: No, I was just wondering.	exc
 What's come over you?	accu	U U	

(Pinter: The Dumb Waiter, p. 143)

EXAMPLE 9.

1.3.2.2. Announce (ann)

The announce (ann) is realised by a statement followed by a silent stress. It has a deictic function and thus it brings the speaker's conviction, belief or strong emotion to the audience's attention. The exclamation mark is taken as indicative of emphasis. An announce comes as the head of an opening move, as in Example 10.

The announce is a special case among the acts in that it can be regarded as functioning between the microcosm and macrocosm. When an announce is made in the microcosm it can be interpreted as an immediate, direct appeal to the macrocosm.

The announce does not require a response.

(There is heard from outside a sound of running feet and voices shouting.ing. Everyone except Harry moves to the window.)AnnounceFirst Voice: They're assembling!annRepeatFirst Voice: They're assembling!

(Wesker: *Chicken Soap with Barley*, p. 19) EXAMPLE 10.

# 1.3.2.3. Silent Stress

The silent stress  $(\Lambda)$  is realised by a pause, indicated in the text by either an exclamation mark, or a stage direction following a marker. It functions by highlighting the marker or summons when it acts as the head of a boundary exchange (See Example 5). An announcement is composed of an informative and a silent stress realised by an exclamation mark (See Example 10). The silent stress also occurs in Sinclair and Coulthard (1975) and Burton (1980).

#### 1.3.2.4. Challenge (cha) - Response (res)

The challenge (cha) is realised by a statement, question, or command or a moodless item. Its function is to challenge the presupposition and/or meaning carried by the preceding utterance. A challenge is always emphatic; it is not only a response to an initiation but also constitutes a new opening. The new opening is, however, dependent on the previous initiation and constitutes a less appropriate response. Thus the challenge always comes as the head of an opening move. The appropriate responding move to a challenge is a response. In Burton's (1980) analysis challenges are not acts but moves; an initiation may be either challenged or supported (see p. 25). Example 11 shows how Ruth opposes Lenny's initiations by using a challenge.

Suggest	Lenny: And now perhaps I'll relieve you of your glass.	sugg
Challenge	Ruth: I haven't quite finished.	cha

(Pinter: The Homecoming, p. 33)

EXAMPLE 11.

The response (res) is realised by a statement, question, command, moodless or non-verbal item. Its function is to provide a response to the preceding suggesting or challenging move, or to provide a less appropriate responding move to an elicitation. Example 12 shows a response after a challenging move.

Suggest	Stanley: No breakfast.	S		
	(Pause)			
	All night long I've been dreaming about this breakfast.	sugg		
Challenge	Meg: I thought you said you didn't sleep.	cha	Stanley: Daydream- ing. All night long.	res com

(Pinter: The Birthday Party, p. 15)

EXAMPLE 12.

1.3.2.5. Directive (d) - React (rea) / Response (res)

The directive (d) is primarily realised by a command. It may also be realised by a statement or a question. Its function is to request a non-linguistic response, in some cases also a linguistic response (particularly when the directive requires verbal action from the addressee). It always comes as the head of an opening move. The appropriate responses are react (non-verbal action) or response (verbal action). Directives are defined in a similar way both in Sinclair and Coulthard (1975) and Burton (1980). Example 13 shows the two kinds of responding moves a directive can receive.

	Direct	Rose: Well, come inside, if you like, and have a warm.	d	(They come into the centre of the room.)	rea	
	Direct	Rose: Sit down here. You can get a good warm.	d	Mrs Sands: Thanks (She sits.)	res (rea)	
	Bound in	Rose: Come over by the fire, Mr.Sands.	d			
L	Challenge	Mr. Sands: No, it's all right. I'll just stretch my legs.	cha com			

(Pinter: The Room, p. 112)

EXAMPLE 13.

The react (rea) is realised by a non-linguistic action. Its function is to provide an appropriate non-linguistic response to a preceding directive. It comes as the head of a responding move, as in Example 14. The react is similarly defined by Sinclair and Coulthard (1975) and Burton (1980). The example shows how Ben tells Gus to open a mysterious, frightening envelope, which Gus does not want to do. Finally he obeys, however.

Direct	Ben: Open it!	d		
Challenge	Gus: What?	cha		
Repeat	Ben: Open it!	d	(Gus opens it and looks inside.)	rea

(Pinter: The Dumb Waiter, p. 139)

EXAMPLE 14.

1.3.2.6. Elicitation (el) - Reply (rep) / Response (res)

The elicitation (el) is primarily realised by a question, but may also be realised by a statement. Its function is to request a linguistic response, or a silent equivalent, such as a nod. It always comes as the head of an opening move. Example 15 shows the most frequent kind of elicitation, an elicitation realised as a question. The appropriate response to an elicitation is a reply. If the responding move cannot be regarded as an appropriate reply, it is coded as a response. The elicitation is also found in Sinclair and Coulthard (1975) and Burton (1980).

Elicit	Piffs: Would you say you were an excitable person?	el	Lamb: Not-not unduly, no. Of course, I -	rep com
Elicit	Piffs: Would you say you were a moody person?	el	Lamb: Moody? No, I wouldn't say I was moody - well, sometimes occasionally I -	s rep com

(Pinter: Applicant, p. 134)

EXAMPLE 15.

The reply (rep) is realised by a statement, question, moodless or non-verbal item such as a nod. Its function is to provide a linguistic response, appropriate to the preceding elicitation. It comes as the head of a responding move, or as the head of a follow-up move within a bound exchange. It also exists in the systems of Sinclair and Coulthard (1975) and Burton (1980). Example 16 shows how an elicitation gets first a response and then a reply as its responding move.

Elicit	Piffs: Are you virgo intacta?		Lamb: Oh, I say, that's rather embarrassing. I mean – in front of a lady –	res com
Re-int	Piffs: Are you virgo intacta?	el	Lamb: Yes, I am, actually. I'll make no secret of it.	rep com

(Pinter: Applicant, p. 135)

EXAMPLE 16.

1.3.2.7. Informative (i) - Acknowledge (ack)

The informative is realised by a statement. Its function is to

provide information. The informative is defined in a similar way by Sinclair and Coulthard (1975) and Burton (1980). It always comes as the head of an opening move, as in Example 17. The appropriate response is an acknowledge.

	First: I don't fancy going down there, down Fulham way, and all up there.	i	Second: Uh…uh.	ack
	First: I never fancied that direction much.	i		

(Pinter: *The Black and White*, p. 125) EXAMPLE 17.

The acknowledge (ack) is realised by items such as *yes*, *OK*, *uhuh*, etc, expressive particles, such as *oh* and *ah* and by certain nonverbal gestures. Its function is to show that the initiation, an informative, has been understood. Both Sinclair and Coulthard (1975) and Burton (1980) define the acknowledge in a similar way. It comes as the head either of a responding or a follow-up move. Example 18 shows an acknowledge as the head of a responding move.

morning.	this i Richard: Oh yes?	is .	Sarah: I was in the village this morning.	
----------	-------------------------	------	---	--

(Pinter: *The Lover*, p. 51) EXAMPLE 18.

# 1.3.2.8. Query (qu) - Clarification (clar)

There are several occurrences in the data of embedded questions within utterances. A new pair of concepts had to be developed for the analysis of these pairs: the query and its responding move, the clarification. The query (qu) is primarily realised by a question. It is always dependent on the preceding initiation. Its function is to procure more information for an accurate understanding of the initiation. Moreover, a query is often used as a device for gaining time (see Example 75). The query always questions a specific point mentioned in the preceding utterance. If the previous utterance is questioned in a general sense, the question is coded as an elicitation. The query always comes as the head of an opening move in a bound exchange. Consider Example 19. The appropriate response to a query is a clarification.

Inform	Wills: Well, Mr Fibbs, it's simply a matter that the men have well they seem to have taken a turn a- gainst some of the products.	i		
Bound el	Fibbs: Taken a turn?		Wills: They just don't seem to like them much any more.	clar

(Pinter: Trouble in the Works, p. 121)

EXAMPLE 19.

A special case of the bound elicitation exchange occurs when the original elicitation receives first a query and clarification and then the reply. Thus the bound elicitation exchange is embedded within an eliciting exchange (see Example 111).

The clarification (clar) is realised by a question, statement or command. It is a response to a query. It functions by clarifying the initiating move, and it comes as the head of a responding move. Example 20 shows how Cliff wants Jimmy to clarify his initiation.

Elicit	Jimmy: Have you read about the grotesque and evil practices going on in the Midlands?	el		
Bound el	Cliff: Read about the what?		Jimmy: Grotesque and evil practices going on in the Midlands.	clar

(Osborne: Look back in Anger, p. 75-76)

EXAMPLE 20.

## 1.3.2.9. Ritual (rit) - Ritual (rit)

The ritual (rit) is realised by a closed class of items: the expressions used for greeting, introducing, congratulating and other established conventions. The ritual comes as the head act of an opening or a responding move; the appropriate response to a ritual is a ritual. Example 21 shows a case of a reciprocal ritual, a greeting.

Ritual Rich	nard: Bye-bye. rit	Sarah: Bye-bye.	rit
-------------	--------------------	-----------------	-----

(Pinter: The Lover, p. 49)

EXAMPLE 21.

#### 1.3.2.10. Suggest (sugg) - Response (res)

The suggest (sugg) is realised by a statement or a question, which often include a reference to the addressee. By using a suggest the speaker implies that the addressee can or is expected to do or say something in relation to the proposition of the utterance, or the speaker tells the addressee that the latter has done something. The function of a suggest is to request a linguistic response. Its illocutionary force is not that of an elicitation, a directive or an accuse, as can be seen from Example 22, but it is strong enough to elicit a response from the co-conversationalist. The appropriate response to a suggest is coded as a response.

	Man: You was a bit busier earlier.	sugg	Barman: Ah.	res		
Bound in	Man: Round about ten.	sugg	Barman: Ten, was it?		Man: About ten.	com

(Pinter: *Last to Go*, p. 129) EXAMPLE 22.

Example 23 shows how two suggesting moves receive two responses as responding moves. The example also exemplifies an interesting question: if a move is made up of several statements, which of them is to be chosen as the head act? The first suggesting exchange shows three acts. The coding of the acts requires a retrospective way of studying the discourse: the head act is defined according to the responding move the opening move receives. Thus, James' words You took some of your models. are coded as a suggest because Bill's Did I? is regarded as being a response to that.

Suggest	James (with fatigue): Aaah. You were down there for the dress collection. You took some of your models.	m s sugg	Bill: Did I?	res
Suggest	James: You stayed at the Westbury Hotel.	sugg	Bill: Oh?	res

(Pinter: The Collection, p. 18)

EXAMPLE 23.

The suggest can also have a separate subcategory, that of a *threat*. It is primarily realised by a statement and always includes a reference to the addressee. While the suggest is mainly in the present or past tense, the threat is always in the future tense (see Example 24).

Accuse	Goldberg: Where's you lechery leading you?	accu
Suggest	MCCann: You'll pay for this.	sugg/ threat

(Pinter: The Birthday Party, p. 51)

EXAMPLE 24.

### 1.3.2.11. Summons (sum) - Accept (acc)

The summons (sum) is realised by a closed class of verbal and nonverbal items, the use of the name of another participant, or the use of mechanical devices like door bells, telephones etc. Its function is to mark a boundary in the discourse and to indicate that the speaker has a topic to introduce once he has gained the attention of the hearer.

Summons can occur either as the head of a framing move or as the signal in an opening move. Example 25 shows a summons in a framing move: Lumber addresses Colonel Feng.

Enter Lumb	er in a hurry, and several PC's.		
Boundary	Lumber: Colonel Feng, sir	FRAME	sum

(Arden: The Workhouse Donkey, p. 126)

EXAMPLE 25.

The accept (acc) is realised by a closed class of items, yes, OK, I will, no (when the preceding item is negative). Its function is to indicate that the speaker has heard and understood the previous utterance and an utterance is not unacceptable to an individual as a contribution to the ongoing discourse. An accept comes as the head of a responding move and is the appropriate response to a summons. The accept occurs also in Sinclair-Coulthard (1975) and in Burton (1980), and is essentially the same in the three systems. Example 26 shows a request for the right of speaker in the form of a summons and its proper response, an accept.

Boundary	James: Bill Lloyd?	sum	Bill: Yes?	acc
00	James: Oh, I'd I'd like to have a word with you.	sugg		

(Pinter: The Collection, p. 16)

EXAMPLE 26.

1.3.3. The Post-Head Acts

Only two post-head acts are distinguished: comment and prompt.

-----

#### 1.3.3.1. Comment

The comment is primarily realised by a statement or a tag-question, and functions by expanding, justifying or providing additional information to the preceding head act of an initiation, response or feedback. It can be a post-head in an opening or responding move, or a post-head in a follow-up move. In Example 27 the comment is a post-head in an opening move.

Direct	Waitress: But I'm afraid there's no drinks allowed without something to eat.	d
Challenge	Hardnutt: We don't want nowt to eat. We had us suppers already.	cha com

(Arden: The Workhouse Donkey, p. 62)

EXAMPLE 27.

Sinclair and Coulthard (1975:42) point out that on the written page the comment is difficult to distinguish from an informative because the outsider's ideas of relevance do not always conform to the original situation. Burton's (1980) concept of a comment is different from that of Sinclair and Coulthard (1975) and this study. She distinguishes three kinds of comments, repeats, restate items and qualifying items and emplays them to expand the scope of informatives.

#### 1.3.3.2. Prompt

The prompt (pro) is realised by items such as *go on*, *what are you waiting for?*, *hurry up*. Its function is to reinforce a preceding act, usually a directive or an elicitation. It comes as the post-head in an opening move. Prompt is defined in a similar way by Sinclair and Coulthard (1975) and Burton (1980). Example 28 shows a prompt after a directive.

Direct	Rose: Fetch him.	d	
	Quick.	pro	ľ
	Quick!	pro	
(Mr Kidd	goes out. She sits in the rocking chair.)		

(Pinter: The Room, p. 122)

EXAMPLE 28.

1.4. The Moves

The present study distinguishes five types of move: framing, focusing, opening, responding and follow-up.

## 1.4.1. The Framing Moves

Framing and focusing moves are markers of episode boundaries. Framing moves are indications by the speaker that he regards one stage in the conversation as ended and that another is about to begin. Sinclair and Coulthard (1975) observe that framing moves are probably a feature of all spoken discourse, and like those, for example, used by shop assistants to indicate that they have finished serving one customer and are ready for the next.

Frames are made up of a head which is either a marker or a summons, and are often followed by a silent stress as a qualifier (See Examples 5, 25 and 29).

#### 1.4.2. The Focusing Moves

Framing moves are frequently followed by focusing moves. The function of focusing moves is to talk about the discourse, to tell the co-conversationalists what is going to happen or what has happened.

Focusing moves consist of an optional signal which can be a marker or a summons, followed by an optional pre-head (a starter), a compulsory head (metastatement), and an optional post-head (comment). The cases where the framing move is followed by focusing activities not in the form of a metastatement but a directive, an accuse or an elicitation are slightly different. Example 29 shows a frame that is followed by a focus realised as a directive.

			-
Boundary	Goldberg: Right.	FRAME	m
	Now raise your glasses.	FOCUS	d

(Pinter: *The Birthday Party*, p. 55) EXAMPLE 29.

#### 1.4.3. The Opening Moves

Opening moves set up expectations which the responding moves are expected to fulfil; they set up constraints and so delimit the choice of appropriate and acceptable responding moves. The head of an opening move can be one of the following: accuse, announce, challenge, directive, elicitation, information, ritual or suggest. The head act may be preceded by one of the following pre-head acts: marker, starter or summons; it can be succeeded by either a comment or a prompt.

#### 1.4.4. The Responding Moves

Responding moves fulfil the expectations set up by the preceding opening moves. The head of a responding move can be one of the following acts: accept, acknowledge, clarification, excuse, react, reply, response or ritual. It can be preceded by one of the pre-head acts and succeeded by one of the post-head acts.

A responding move can also set up expectations although it is dependent on the expectations set up by the opening move. A responding move can be followed either by a follow-up move or by a new opening move. In the latter case a new exchange begins.

#### 1.4.5. The Follow-Up Noves

Follow-up moves are usually restricted to commenting on the responding move or providing extra clarification. The head of a follow-up move can be an acknowledge or a comment or, in the case of a bound elicitation exchange, a response or reply.

The options for the speaker to choose an acceptable follow-up move within the constraints set by the opening move are rather limited (See Example 30). If a follow-up move is followed by yet another move, the options are even narrower, as can be seen from Example 31. The range of available options in the example is very limited: they would consist of *yes*, *uhuh*, *mn*, a murmur or a nonverbal gesture.

sleeping in your bed?
--------------------------

(Pinter: Night School, p. 91)

EXAMPLE 30.

Inform	Sally: Then I usually go on with a girl friend of mine, a history teacher, to listen to some music.	i			
Bound e1	Walter: What kind of music?		Sally: Mozart, Brahms. That kind of stuff.	Walter: Oh, all that kind of stuff. Sally: Yes.	

(Pinter: Night School, p. 100-101)

EXAMPLE 31.

#### 1.5. The Exchanges

In this study the exchange is regarded as a basic building block of conversation. It can consist of a different number of moves from different participants, although the most frequent case in the data for this study is that it consists of moves from two co-conversationalists. Generally exchanges seem to have either two or three moves (cf Sinclair and Coulthard 1975; Coulthard 1977; Brazil 1975, 1979; Coulthard and Brazil 1979; Brazil et al 1980; Coulthard and Montgomery 1981; Clark and Clark 1977; Candlin 1981.) The exception is Burton (1980), who defines exchanges as consisting of an initiation which can be followed by either supporting or challenging moves. In her system it is immaterial if speaking turns change within a move as long as they can be regarded as belonging to the original supporting/challenging move.

The following account will examine exchanges in order to see how they consist of moves, which opening moves require which responding moves, and how it is possible during a conversation to determine the function of a certain type of move.

Although the basic two or three-part exchange structures in conversation can be easily distinguished, the third move may cause difficulties in a few cases. In a written text it is sometimes problematic to decide whether a move is a follow-up or whether it in fact begins a new exchange. In the following extract, for example, Meg's second move is problematic:

> Meg (beginning to darn). But sometimes you go out in the morning and it's dark. Petey. That's in the winter. Meg. Oh, in winter. Petey. Yes, it gets light later in winter. Meg. Oh. (*The Birthday Party*, p. 10-11)

The present analysis has coded the extract in the following way:

Challenge	Meg:But sometimes you go out in the morning and it's dark.		Petey:That's i the winter.		Meg:Oh, winter.	in	con
Inform	Petey:Yes, it gets light later in winter.	i	Meg: Oh.	ack			

But it is possible to code the passage so that Meg's comment would in fact begin a new exchange. In that case it would be coded as a bound elicitation and Petey's following move would constitute a clarification:

Challenge	Meg:But sometimes you go out in the morning and it's dark.	cha	Petey:That's in the winter.	res	
Bound e1	Meg: Oh, in winter.		Petey:Yes, it gets light later in winter.	clar	

There are, luckily, only a few such cases. It should be remembered, however, that the present analysis does not claim to be water-proof. There always remain cases in which it is the analyst who has to make his own interpretation.

## 1.5.1. The Boundary Exchanges

Boundary exchanges are optional exchanges at the opening of transactions. Their function is to signal the beginning and end of the transaction. Boundary exchanges are made up of a framing move (Example 32), or a focusing move (Example 33), or a framing and a focusing move together.

	Boundary	Ben (slamming his paper down); Kaw!	m	FRAME
Ц	Elicit	Gus: What's that?	el	

(Pinter: The Dumb Waiter, p. 131)

EXAMPLE 32.

-		Gus: Eh, I've been wanting to ask you something.	ms	FOCUS	
L	Challenge	Ben (putting his legs on the bed): Oh, for Christ's sake.	cha		

(Pinter: The Dumb Waiter, p. 143)

EXAMPLE 33.

#### 1.5.2. The Free Conversational Exchanges

Conversational exchanges are the individual steps by which the conversation progresses. There are thirteen subcategories with specific functions and structures. Of the thirteen subcategories eight are free exchanges and five are bound.

The main functions of *free exchanges* in the present data are accusing, announcing, challenging, directing, eliciting, informing, ritual and suggesting. They are distinguished by the type of act which realises the head of the initiating move, ie. accuse, announce, challenge, direct, elicit, inform, ritual and suggest. The initiations in free exchanges may also receive less appropriate responses (cf. p. 76).

The function of *bound exchanges* is fixed because they either have no initiating move or have an initiating move without a head. Bound exchanges serve to reiterate the head of the preceding free initiation. They reinstate the topic that has been either diverted or delayed or has not been accepted as a topic, or reinforce the topic by rephrasing or repeating it. Five types of bound exchange are distinguished: bound initiation, re-initiation, reinforcing, bound elicitation and repeating.

The description of the types of conversational exchanges starts with the free exchanges and continues to the bound exchanges.

The definitions of exchange types are related to prospective and retrospective structuring. The final definition of an exchange consists, first, of seeing which alternative responding moves a certain opening move has (the prospective part) and, secondly, seeing how the given responding move fits in with the opening move (the retrospective part).

The free exchanges differ considerably from those of Sinclair and Coulthard (1975)<sup>1</sup>. The informing, directing and eliciting exchanges are similar, with the omission of the division into teacher and pupil exchanges. Check had to be omitted. The majority of the exchange types have been created to suit the needs of the analysis of drama conversation, and are defined according to the head act of the opening move. They are the accusing, announcing, challenging, ritual and suggesting exchanges.

The free exchanges in the Sinclair and Coulthard system are: teacher inform, teacher direct, teacher elicit, pupil elicit, pupil inform and check.

### 1.5.2.1. Accusing Exchange (accuse)

The category of accusing exchanges includes all the exchanges in which the illocutionary force of the initiating move is interpreted by the addressee as requiring either an apology or an excuse, an explanation or a justification. Accusing exchanges also include the cases in which the status of the addressee is being questioned, in the way that Labov and Fanshel (1977:96) claim in their Rule of Overdue Obligations:

If A asserts that B has not performed obligations in role R, then A is heard as challenging B's competence in role R. The appropriate responding move to an accusing opening move is an excuse (Example 34) or a challenge.

	Direct	Stanley: All right, I'll go to the second course.	d		
	Accuse	Meg: He hasn't finished the first course and he wants to go on to the second course!	accu	Stanley: I feel like something cooked.	exc
	Challenge	Meg: Well, I'm not going to give it to you.	cha		

(Pinter: The Birthday Party, p. 15)

EXAMPLE 34.

Example 35 shows four cases of accusing exchanges in two of which the accusing opening moves get excusing responding moves. The example is a typical case of drama dialogue and shows clearly the basic principle of coding/defining acts and exchanges: the discourse units receive their final definitions as parts of the ongoing discourse. The two men of the example are alone in an empty room looking for food they could send up in a dumb waiter. Gus had not told Ben he had a packet of crisps in his bag. In this context Ben's first words in the example must be coded as an accusation. Gus tries to be innocent at first, but since Ben is the stronger of the two he has to start defending himself and thus he resorts to excusing explanations. The first question can be coded as an accuse also because it cannot be regarded as a valid elicitation. The fourth and fifth preconditions (cf. p. 106) for validity are not fulfilled; Gus does not want to tell Ben the truth. Similarly, the last question of the example is coded as an accuse for the same reason.

	Gus exits, left. Ben looks in the bag. He brings out a packet of crisps. Enter Gus with a plate.					
$\square$	Accuse	Ben: Where did these come from?	accu			
Ļ	Elicit	Gus: What?	e1			
	Re-init	Ben: Where did these crisps come from?	accu			
	Elicit	Gus: Where did you find them?	e1			
	Accuse	Ben (hitting him on the shoul- der): You're playing a dirty game, my lad!	accu	Gus: I only eat those with beer!	exc	
	Accuse	Ben: Well, where were you going to get the beer?	accu	Gus: I was saving them till I did.	exc	

(Pinter: The Dumb Waiter, p. 150)

EXAMPLE 35.

# 1.5.2.2. Announcing Exchange (announce)

The category of announcing exchanges is used when the speaker is expressing a very firm opinion or strong emotion. The exclamation mark is taken to be indicative of the emphasis of the utterance. There is no necessary responding move in this exchange type; announcing exchanges consist only of an opening move. Consider Example 30.

Church be	lls start ringing outside.		
Announce	Jimmy: Oh, hell! Now the bloody bells have started!	s ann	
He rushes	to the window.		

(Osborne: Look Back in Anger, p. 25) EXAMPLE 36.

## 1.5.2.3. Challenging Exchange (challenge)

The category of challenging exchanges covers the exchanges that challenge the presuppositions of the previous initiation.

The following account employs rules of Labov and Fanshel (1977) to exemplify some of the most frequent kinds of challenge. Labov and Fanshel distinguish four types of challenge. In addition to these, the present study regards as challenges the cases which Labov and Fanshel term 'Putting Off Requests' and 'Putting Off Requests for Information'.

Labov and Fanshel (1977) define a challenge as a speech act that asserts or implies a state of affairs that, if true, would weaken the person's claim to competence in filling the role associated with valued status. A failure to make, and respond to, requests appropriately often indicates that the person cannot fulfil the social role he has been claiming. Labov and Fanshel (1977) introduce four rules for the interpretation of utterances as challenges: Rule of Relayed Requests, Rule of Repeated Requests, Rule of Challenging Propositions, and Rule of Overdue Obligations. The first three can be used to exemplify the reasons why certain utterances are classified as challenges in the present study.

The Rule of Relayed Requests (Labov and Fanshel 1977:94) is adapted to the use of functional linguistic analysis:

If A makes an initiation to B in order to make B perform an action X in the role R, based on needs, abilities, obligations and rights which have been valid for some time, then A is heard as challenging B's competence in the role R.

Example 37 shows how Millie challenges Annie's competence in taking care of her.

Challenge	Millie: I don't want the milk hot, I want it cold.	cha	Annie: It is cold.	res
Challenge	Millie: I thought you warmed it up.	cha	Annie: I did. The time I got up here it's gone cold.	res com

Challenge	Millie: You should have kept it in the pan.	cha	Ι
	If you'd brought it up in the pan, it would have still been hot.	com	

(Pinter: Night School, p. 98)

EXAMPLE 37.

The Rule of Repeated Requests (Labov and Fanshel 1977:95) is adapted in the following way:

If A makes an initiation to B in order to make B perform an action X in the role R, and A repeats the initiation before B has responded, then A is heard as emphatically challenging B's performance in the role R.

Example 38 shows how Stanley repeats his original challenging move, thus making his challenge more emphatic:

		i		i i
Challenge	Stanley: Look, why don't you get this place cleared up? It's a pigsty.	cha com		
Reinforce	Stanley: And another thing, what about the room. It needs sweeping.	s cha		
Reinforce	It needs papering.	cha		
Reinforce	I need a new room.	cha	Meg (sensual, strok- ing his arm): Oh, Stan, that's a lovely room. I've had some love- ly afternoons in that room.	res com

(Pinter: The Birthday Party, p. 19)

EXAMPLE 38.

The Rule for Challenging Propositions (Labov and Fanshel 1977:97) states:

If A asserts a proposition that is supported by A's status, and B questions the proposition, then B is heard as challenging the competence of A in that status. In Example 39 Gus challenges Ben's superior position when he refuses to obey Ben's orders immediately.

	Elicit	Ben: What's that?	e1	Gus: I don't know.	rep
	Elicit	Ben: Where did it come from?	e1	Gus: Under the door.	rep
	Elicit (They star	Ben: Well, what is it? re at it.)	el	Gus: I don't know.	rep
Н	Direct	Ben: Pick it up.	d		
Ц	Challenge	Gus: What do you mean?	cha		
	Repeat	Ben: Pick it up!	d		

(Pinter: The Dumb Waiter, p. 139)

EXAMPLE 39.

A directive is often deflected by using a challenging move. Labov and Fanshel (1977:86-87) discuss the way requests for action can be refused and introduce a Rule for Putting Off Requests:

If A has made a valid request for action X of B and B addresses to A  $% \left( A\right) =\left( A\right) \left( A\right$ 

- a) a positive assertion or request for information about the existential status of  $\boldsymbol{X}$
- b) a request for information or negative assertion about the the time  ${\rm T}_1$
- c) a request <sup>'</sup> for information or negative assertion about any of the four preconditions

then B is heard as refusing the request until the information is supplied, or the negative assertion contradicted.

A directive put off by a challenge is exemplified by Example 40, in which Bill's questions are in fact challenges to Harry.

	Bill is rea bells. Sil	ading the paper. Harry is wate lence.	ching	him. Si	lence.	Church
	Direct	Harry: Put that paper down.	d			
4	Challenge	Bill: What?	cha			
Н	Bound in	Harry: Put it down.	d			
4	Challenge	Bill: Why?	cha	Harry: Yo	ou've re	ead it. res

Challenge	Bill: No, I haven't. There's lots to read, you know.	cha com		
-----------	--	------------	--	--

(Pinter: The Collection, p. 25)

EXAMPLE 40.

Elicitations can be put off by using challenges. According to Labov and Fanshel (1977) putting off requests for information is carried out by responding in interrogative form. Example 41 shows how Ben puts off Gus's elicitation.

			10 m
	Inform	Ben: I've got my woodwork. I've got my model boats. Have you ever seen me idle? I'm never idle. I know how to occupy my time, to its best advantage. Then, when a call comes, I'm ready.	S S i COM COM
1	Elicit	Gus: Don't you ever get a bit fed up?	e1
L	Challenge (Silence)	Ben: Fed up? What with?	s cha

(Pinter: The Dumb Waiter, p. 134)

EXAMPLE 41.

Pearce (1973) defines the challenge as a statement by the respondent which challenges the presupposition carried by the preceding initiation, and suggests that there are two broad types of challenge; firstly, a local challenge, which picks up a particular word or phrase used by the speaker and, secondly, a total challenge, which challenges the validity of the whole initiation (Pearce 1973:135). This study distinguishes only one type of challenge, but the distinction into local and total challenge might be helpful for further investigation.

Challenges are very strong exchange types. They tend to occur together with directing exchanges. Challenges often receive challenges as responding moves. They are always coded as new openings because of their strength and the fact that, although they are seen as responding moves to previous challenges, they always contain a possibility for a new opening. Challenging opening moves sometimes receive responding moves, particularly if the challenging opening move is realised as a question. The responding move is then coded as a response, similar to the appropriate responding moves to suggestions.

# 1.5.2.4. Directing Exchange (direct)

The category of directing exchanges covers all exchanges designed to make the person addressed do something. A directive in an opening move gets its appropriate responding move, a react, if the following four preconditions hold good (Labov and Fanshel 1977:78):

If A requests B to perform an action X at a time  $T_1$ , A's utterance will be heard as a valid command only if the following preconditions hold: B believes that A believes that (it is an AB-event that)

- X should be done for a purpose Y (need for the action). B would not do X in the absence of the request (need for the request)
- 2. B has the ability to do X
- 3. B has the obligation to do X or is willing to do it
- 4. A has the right to tell B to do X

A non-linguistic response, if indicated by the stage directions, is coded as a react, as in Example 14 above. If a linguistic response to a directive occurs, it is coded as a response (see Examples 13 and 42).

In regular conversation, very few direct requests for action, ie. imperatives, are made. Requests for action are often made indirectly. Labov and Fanshel explain this by their Rule for Indirect Requests. This rule explains why sentences like *Can you open the window?* are not interpreted as requests for information, ie. questions, only. The Rule for Indirect Requests is as follows (Labov and Fanshel 1977:82):

If A makes to B a request for information, or an assertion to B about

- a) the existential status of an action to be performed by B
- b) the consequences of performing an action
- c) the time that the action might be performed by B
- d) any of the preconditions for a valid request for X as given in the rule of requests

and all other preconditions are in effect, then A is heard as making a valid request of B for the action X.

Example 42 is a case of an indirect request, as is evident from the responding move of the addressee.

1	and the second se	1		<u> </u>
Direct	Annie: Look at your	s	Walter: I'll hang it up.	res
	raincoat. lt's on the floor.	d		

(Pinter: Night School, p. 81)

EXAMP LE 42.

## 1.5.2.5. Eliciting Exchange (elicit)

The category of eliciting exchanges includes all initiations specifically designed to arouse a verbal contribution from the coconversationalist. In order to give an appropriate responding move, a reply, to the opening move, the addressee must understand the elicitation to be valid. Burton (1980:152) suggests some preconditions for validity:

> If A asks B for a linguistic response from B concerning a question M, it will be heard as a valid elicitation only if the following preconditions hold: A believes that B believes that (it is an AB-event that) 1. B hears M as a sensible question

- 2. A does not know M
- 3. It is the case that B might know M
- 4. It is the case that A might be told M
- 5. It is the case that B has no objection to telling M to A.

If the addressee for some reason does not want to give an appropriate reply but tries to avoid the elicitation, his responding move is coded as a response. Thus the structure of an eliciting exchange can be either an elicitation - a reply, or an elicitation - a response. An additional comment on the reply is frequently added by the person who has made the elicitation. Example 43 shows two elicitations and their respective responding moves, a reply and a response.

	Deeley: But you remember her. She remembers you. Or why would she be coming here tonight?	s	Kate: I suppose be- cause she remembers me.	rep
Elicit	Deeley: Do you think of her as your best friend.	el	Kate: She was my only friend.	res

(Pinter: Old Times, p. 8-9)

EXAMPLE 43.

#### 1.5.2.6. Informing Exchange (inform)

The category of informing exchanges is used when the initiator is transmitting his opinions and ideas or giving new information. The proper responding move is an acknowledge, which is received by the initiator if the following preconditions hold good (Burton 1980:152):

If A informs B of an item of information P, A's utterance will be heard as a valid informative only if the following preconditions hold: B believes that A believes that (it is an AB-event that)

- 1. A is in a position to inform B of P
- 2. P is a reasonable piece of information
- 3. B does not already know P
- 4. B is interested in P
- 5. B is not offended or insulted by P

If the information given by the speaker is not considered to be valid the addressee can respond by an elicitation, query or challenge. In Example 44 the information given is accepted.

Inform	Richard: Very sunny on the road. Of course by the time I got on to it the sun was beginning to sink.	S S	Sarah: Was it?	ack	_	com
	But I imagine it was quite warm here this afternoon. It was warm in the City.	s i				
Inform	Richard: I imagine it was quite warm everywhere.	i	Sarah: Quite a high tem- perature, I believe.	ack		

(Pinter: The Lover, p. 52)

EXAMPLE 44.

#### 1.5.2.7. Ritual Exchange (ritual)

The category of ritual exchanges was created to cope with the several conventionalized expressions that occur in the data. It consists of exchanges in which both of the two moves of an exchange have their established, conventional forms. For some opening moves the responding move is reciprocal, as in greetings. In other ritual exchanges the responding move has its conventional form in relation to the opening move. Because the opening move specifically provides for the responding move, it is particularly noticeable if the responding move is absent. Sacks (1967) notes that people frequently complain, for example, that I said hello and she just walked past.

The following kinds of ritual exchanges are distinguished in the present study: greeting, introducing, congratulating, toasting, giving things. Although there are different subcategories of the ritual exchange, no distinction is made between them in the coding system; all ritual opening and responding moves are coded as ritual. Here the system is open for a more delicate analysis as was the case with challenges (p.103).

Example 45 is an extract in which four types of ritual are illustrated: introducing, congratulating, toasting and giving things.

	l	1		1		
Disson's house. Sitting-room.		Evening.				
	Diana: This is m <b>y</b> brother Willy.	rit	Disson: I'm very glad to meet you.	rit	Willy: And you.	rit
Ritual	Willy: Congratulat- ions.	rit	Disson: Thank you.	rit		
	Diana (giving him a drink): Here you are, Robert.	rit	Disson: Thanks.	rit		
Ritual	Disson: Cheers.	rit	Diana: Cheers.		Willy: To tomorrow.	rit

(Pinter: Tea Party, 12)

EXAMPLE 45.

## 1.5.2.8. Suggesting Exchange (suggest)

The category of suggesting exchanges covers those exchanges in which the first utterance, although declarative in form, is interpreted by the addressee as demanding a response. Labov and Fanshel (1977:100) argue that the first utterance in such a case has the force of a yes/no question and functions as a request for confirmation. In their view, the interpretative rule depends on shared knowledge. If two participants, A and B, are engaged in a conversation, a distinction can be made between things that A knows about, A-events, things that B knows about, B-events, and things that are known to both participants, AB-events. Using this terminology, Labov and Fanshel (1977:100) state the Rule of Confirmation:

If A makes a statement about a B-event it is heard as a request for confirmation.

In a similar way, if A gives his opinion about B or a B-event, it is heard as a request for a response from B. Thus, when Kedge in Example 46 makes a suggesting move to Betty, Betty does not fail to respond.

Suggest	Kedge(dancing): You dance like a dream, Betty,	sugg	Betty (shyly): I don't.	res	
	you know that?	com			

(Pinter: Night Out, p. 59)

EXAMPLE 46.

The first move of a suggesting exchange may also be realised as a question which cannot be seen as a request for information.

The illocutionary force of a suggesting move is not so evident as that of an elicitation or a directive, which require a reply and a react respectively; the illocutionary force is, however, strong enough to require a response. There are cases in which the reference to the addressee is omitted but the contextual information makes it clear that the initiations in question are made in order to elicit a response from the co-conversationalist, as in Example 47.

(He falls	silent, sits.)			
Suggest	Willy: Sunderley was beautiful.	sugg	Disson: I know.	res
	Willy: And now it's gone, for ever.	sugg	Disson: I never got there.	res

(Pinter: Tea Party, p. 40)

EXAMPLE 47.

The appropriate responding move to a suggesting opening move is coded as a response.

#### 1.5.3. The Bound Conversational Exchanges

A feature typical of drama conversation is the great frequency of bound exchanges. The types of bound exchanges are exploited for various purposes, to gain emphasis, to express emotion or persistence, to indicate submissiveness or divergent orientation. From the Sinclair and Coulthard categories<sup>1</sup>, reinforce, re-initiation and repeat had to be redefined because of their relatedness to classroom conversation, and listing had to be omitted for the same reason. Bound initiation and bound elicitation are completely new categories.

## 1.5.3.1. Bound Initiation (bound in)

Bound initiations are elliptical in form and depend on a previous non-elliptical initiation, upon which their meaning is based. Bound initiations can be made by any one of the conversationalists and not only by the speaker. They can enlarge the scope of the topic by employing the types of initiating acts of the system of analysis. Example 48 shows how the initiating elicitation of the first exchange in the example is followed by several bound initiations, all of them elicitations.

Elicit	Piffs: After your day's work do you ever feel tired?	e1
Bound in	Piffs: Edgy?	el
Bound in	Piffs: Fretty?	e1
Bound in	Piffs: Irritable?	e1
Bound in	Piffs: At a loose end?	e1
Bound in	Piffs: Morose?	e1
Bound in	Piffs: Morose?	e1

(Pinter: *Applicant*, p. 135) EXAMPLE 48.

<sup>&</sup>lt;sup>1</sup> The bound exchanges in the Sinclair and Coulthard system are: re-initiation (i); re-initiation (ii); listing; reinforce; repeat.

The opening moves within bound initiation exchanges may be defined according to any head act that can occur in an initiation. Thus the responding moves are defined accordingly; for example an elicitation within a bound initiation exchange may receive a reply or a response as the responding move.

## 1.5.3.2. Re-Initiation (re-in)

When the speaker receives no response to his opening move, he can start again by using the same or rephrased initiation. Re-initiations are never elliptical (cf. bound initiations) and they are always made by the original initiator. They differ from reinforcing exchanges (see below) in that the original initiation is found through the scries of re-initiations either in the same or rephrased form. Example 48 shows the original initiation followed by several re-initiations. The questions James asks are coded as elicitations although they fulfil only the second and third precondition for valid elicitations – the play never tells the reader what actually happened. The last question Bill makes is regarded as challenging James' insistence and/or the supposition James has about Bill having been in Leeds: Bill puts off James' request for information by responding in the interrogative form.

Г	Elicit	James: Did you have a good time in Leeds last week?	e1
4	Elicit	Bill: What?	e1
	Re-in	James: Did you have a good time in Leeds last week?	e1
	Bound el	Bill: Leeds?	qu
Г	Re-in	James: Did you enjoy yourself?	el
Ŗ	Challenge	Bill: What makes you think I was in Leeds?	cha

(Pinter: The Collection, p. 18)

EXAMPLE 48.

The opening moves within re-initiating exchanges receive responding moves according to the requirements of the head act in the initiation.

## 1.5.3.3. Reinforcing Exchange (Reinforce)

The category of reinforcing exchanges covers the exchanges that are related to the previous initiation in terms of its topic. Their function is to emphasize it by adding more information related to the previous initiation, as can be seen from Example 50. Reinforcing exchanges can be initiated by different speakers, not only by the original initiator. In the example, both Milly and Annie are taking turns in reinforcing the original suggesting move. The category is different from that of Sinclair and Coulthard, where reinforcing exchanges follow a directing exchange. The Sinclair and Coulthard definition is too narrow for the study of drama conversation.

Suggest	Annie: Lovely perfumes she puts on.	sugg		
Reinforce	Milly: Yes, I'll say that, it's a pleasure to smell her.	sugg	Walter: Is it?	res
Reinforce	Annie: There's nothing wrong with a bit of perfume.	sugg	20 100 100 100 100 100 100 100 100 100 1	
Reinforce	Milly: We're not narrow-minded over a bit of perfume.	sugg		
Reinforce	Annie: She's up to date, that's all.	sugg		
Reinforce	Milly: Up to the latest fashion.	sugg		

(Pinter: Night School, 89)

EXAMPLE 50.

Reinforcing exchanges, like the other bound exchanges, consist of opening and responding moves which are defined according to their head acts.

## 1.5.3.4. Repeating Exchange (repeat)

Repeating exchanges are made up of either the exact words of the previous speaker or of his rephrased words. The function of repeating exchanges is to provide a repeat of the previous utterance for the purposes of expressing surprise or incredulity. The function differs from that of repeats in the Sinclair and Coulthard system, where repeats occur when the speakers do not hear each other's utterances properly. Both the opening and responding moves can be repeated, and in Example 51 the responding moves are repeated. Repeats are never made by the speaker of the original initiation.

			As a second se	-
Suggest	Wills: They hate and detest your lovely parallel male stud cou- plings, and the straight flange pump connectors, and back nuts, and front nuts, and the bronze- draw off cock with handwheel and the bronzedraw off cock without handwheel!	sugg		
Bound el	Fibbs: Not the bronzedraw off cock with handwheel?	qu	Wills: And with- out handwheel.	c1a
Repeat	Fibbs: Without handwheel?	e1	Wills: And with handwheel.	res
Repeat	Fibbs: Not with handwheel?	e1	Wills: And with- out handwheel.	res

(Pinter: Trouble in the Works, p. 123) EXAMPLE 51.

#### 1.5.3.5. Bound Elicitation (bound el)

A bound elicitation occurs when the addressee wants clarification of information from the speaker concerning objects, persons or ideas in the speaker's opening move, or when he wants more information about the semantic relations between the referents in the discourse (cf. Keenan and Schieffelin 1976:350 and Burton 1980). Labov and Fanshel make use of a similar idea in their Rule of Embedded Requests (1977:92)

If A makes a request for action of B, and B responds with a request for information, B is heard as asserting that he needs this information in order to respond to A's request.

Bound elicitations can occur after directives, informatives, elicitations, accusations, and announces.

Thus a response to a previous initiation is coded as a bound elicitation if something is being questioned in the proposition of the initiation. The head act of a bound elicitation is called a query, and the responding move to a query is coded as a clarification, as in Example 52.

	Milly: Well we've let your room.	i		
Bound el	Walter: You've what?		Annie: We've let your room.	clar

(Pinter: Night School, p. 85)

EXAMPLE 52.

If, however, an initiation receives a response which asks for more information concerning the initiation in general but which makes no request for clarification concerning the details of the initiation, it is coded as an elicitation. Example 53 illustrates how the use of bound elicitation is different from that of elicitation. The first bound elicitation in the example makes a request for clarification concerning the date mentioned; in other words, Stanley's question is coded as a query because it makes a special reference to a detail in the previous move. But the fifth exchange of the example is coded as an elicitation because it is a general request for more information without any reference to any detail in the initiation.

	Boundary	Goldberg: Webber. FRAME What were you doing yesterday? FOCUS	sum el
	Bound el	Stanley: Yesterday?	qu
	Bound in	Goldberg: And the day before?	el
-	Elicit	Goldberg: What did you do the day before that?	el
>	Elicit	Stanley: What do you mcan?	e1

(Pinter: *The Birthday Party*, p. 47) EXAMPLE 53.

1.6. The Episodes

The unit of language above the exchange is called *episode*. It consists of a varying number of exchanges which can be regarded as

building up a continuity. This continuity is broken either when the topic changes or/and when a frame and/or a focus occurs in the discourse.

Frames and focuses make up boundary exchanges, which mark the beginning of an episode. The main criterion, however, for distinguishing episodes is topic change. A change in the topic is a prerequisite for the beginning of a new episode, but the beginning is frequently emphasized by other devices as well. Six different ways of distinguishing episode boundaries are specified in the present study:

1) topic change;

2) topic change and one stage direction;

3) topic change and two stage directions;

4) topic change and one linguistic marker;

5) topic change and two linguistic markers; and

6) topic change, one stage direction and one linguistic marker. Two things are meant by a linguistic marker. Firstly, it means discourse boundary markers, frames and focuses. Secondly, a linguistic marker can mean a change in the linguistic pattern of the ongoing conversation. Stage direction means a direction that indicates movement, silence, or a lapse of time, ie. something that implies either a pause or a change in the speed of the conversation.

The extract of discourse in Example 54 shows the end of one episode, two following whole episodes, and finally the beginning of a third one. The main criteria for distinguishing these episodes are the topic changes. Only one boundary exchange occurs.

Γ	Suggest	Annie: Don't you remember when we had chocolate mousse at Clacton?	sugg	
		Milly: Chocolate mousse wouldn't go with herrings.	cha	
Ц	-	Annie: I'm not having herrings. I'm having pilchards.	cha com	
	Noise of s	teps upstairs.		
	Direct	Annie: Listen.	d	
	Annie turr	is the door-handle, listens.		

Boundary	Walter knocks on Sally's door. (A knock.)	sum	Sally: Yes?	acc
Suggest	Walter: It's me.	sugg	Sally: Just a moment.	res
Direct	Sally: Come in.	d		
Ritual	Walter: How are you?	rit	Sally: I'm fine.	rit
Door close	S.			
Inform	Annie: He's in.	i		
Bound e1	Milly: What do you mean, he's in?	qu	Annie: He's gone in.	clar
Bound el	Milly: Gone in where, Annie?	qu	Annie: Into her room.	clar
Challenge	Milly: Into his room.	cha	Annie: His room.	res
Re-in	Milly: He's gone in?	e1	Annie: Yes.	rep
Elicit	Milly: Is she in there?	e1	Annie: Yes.	rep
Elicit	Milly: So he's in there with her?	e1	Annie: Yes.	rep
Direct	Milly: Go out and have a listen.	d		
Annie goes she stops.	out of the door and down th We hear the following dial	e 1an ogue	ding to Sally's door, w from her point of view	where
Direct	Walter: Let's have some of this. I've brought it for you.	d com		
Elicit	Sally: What is it?	e1	Walter: Brandy.	rep

(Pinter: Night School, p. 99)

EXAMPLE 54.

# 1.7. The Sequences

Episodes and encounters are part of the hierarchical discourse rank system; they consist of a certain number of units from the rank below,

ie. exchanges and episodes, respectively. Sequences, on the contrary, have no fixed place in the hierarchy, but can consist of phases, exchanges or moves. Episodes and encounters are distinguished by defining their boundaries, whereas sequences are distinguished from the surrounding conversation by their overall pattern that is different from the surrounding one. They are linguistic entities and can be of any length. Typically, however, they occur within episodes. Three main kinds of sequences are distinguished, those of moves, exchanges and episodes. Since the sequences are basically similar, regardless of their discourse units, only one example is given. Example 55 shows a sequence consisting of bound initiations. It is essentially different from both the previous and following discourse, which consists of mainly two-part exchanges.

ffg. Do women frighten wew?	01
0 ,	
a button on the other side of redness, which flashes on an	
ffs: Their clothes?	e1
ffs: Their shoes?	el
ffs: Their voices?	el
ffs: Their laughter?	el
ffs: Their stares?	e1
ffs: Their way of walking?	el
ffs: Their way of sitting?	e1
ffs: Their way of smiling?	el
ffs: Their way of talking?	el
ffs: Their mouths?	el
ffs: Their hands?	el
ffs: Their feet?	el
ffs: Their shins?	el
ffs: Their thighs?	el
ffs: Their knees?	el
	<pre>Efs: Their clothes? Efs: Their shoes? Efs: Their voices? Efs: Their laughter? Efs: Their stares? Efs: Their way of walking? Efs: Their way of sitting? Efs: Their way of smiling? Efs: Their way of smiling? Efs: Their mouths? Efs: Their hands? Efs: Their feet? Efs: Their shins? Efs: Their thighs?</pre>

			Lamb (in a high voice: res Well, it depends on what you mean really-
Bound in	Piffs: Their (bass note)		
Bound in	Piffs: Their (trombone chord)	e1	
Bound in	Piffs: Their (cymbal bang)	e1	
Bound in	Piffs: Their (drumbeat)	e1	
Bound in	Piffs: Their (drumbeat).	e1	
Bound in	Piffs: Their eyes?	e1	

(Pinter: Applicant, p. 136)

EXAMPLE 55.

#### 1.8. The Monologues

Monologues are a special case within drama discourse. If the model for analysing conversation is to be applied to monologues as well, their analysis presents a number of problems. It would be possible to regard monologues simply as overlong opening moves consisting of informatives and comments, but since the definition of a move allows only for one informative, the series of succeeding comments would prove rather uninteresting. Another possibility would be to consider monologues as interactions between the speaker and his audience. But this would also be unsatisfactory, because the long chains of comments would remain in the coding.

The system suggested in the present study is a combination of the two solutions given above and of some ideas expressed by Montgomery (1977), Burton (1980), Sinclair and Coulthard (1975), and van Dijk (1977).

The monologue is divided into two modes: *main* and *interactive*. The former mode is analysed with the help of *informing* and *commenting* members, while the latter is analysed using the discourse units described above. The change from one mode to the other takes place through *plane changes*. The theme of the monologue is indicated in *topical sentence(s)*.

Eleven types of informing members are distinguished: *additive*, *adversative*, *alternative*, *causal*, *concessive*, *conditional*, *summative*, *temporal*, *quotational*, *iconic* and *graphic*. They are frequently introduced by characteristic conjunctions, but not necessarily (see p. 107).

Topical sentences are a special kind of informing member. They usually occur at the beginning of the monologue and indicate the topic of the following monologue discourse. The topic can be divided into one or several subtopics which occur later in the monologue discourse. All the informing members are underlined in the coding system (see Example 56) in order to clarify the progress of the topic.

Four types of commenting members are distinguished: *comment*, *repeat*, *restate* and *qualify*. Their function is to comment on the previous members. Their names are indicative of their functions: comment provides a comment, repeat a repetition, restate a rephrased version and qualify a qualification in relation to one or more of the previous members.

The concept of a plane change occurs in Sinclair and Coulthard (1975: 45) where the authors discuss focusing moves:

Focusing moves represent a change of plane. The teacher stands for a moment outside the discourse and says: "We are going to/have been communicating; this is what our communication will be/was about".

The idea was further developed by Montgomery (1977). He divides lecture monologues into two distinctive modes: main and subsidiary. Plane changes turn the discourse from one type to the other.

The notion of a plane change is here used in a slightly different way: the main mode of a monologue is frequently interrupted by plane changes, which change the discourse from the main to the interactive mode.

The following kinds of plane changes can be distinguished:

1) One of the characters present is being addressed:

- a) a reply is given by the addressee,
- b) a reply is given by the speaker,
- c) there is no reply;

2) Rhetorical questions without answers;

3) Rhetorical questions with answers:

- a) by the speaker himself,
- b) by some other character;

- 4) Interruptions by other characters;
- 5) An unidentified person is being addressed; and
- 6) Introductory/concluding remarks.

The plane of the monologue discourse may also be changed into the normal conversation of the play. When this happens, the dialogue is coded using discourse units.

Example 56 illustrates the method of analysis. The interactive mode is printed in italics, and informing members underlined.

		-	ei.	
Direct 8	Goldberg: Listen to this.	d		
Inform 9	Goldberg: Friday, of an afternoon, I'd take myself for a little consti- tutional down over the park.		Topical sentence	
Direct 10	Goldberg: Eh, do me favour, just sit on the table a minute, will you?	d	PLANE CHANGE	
(Lulu sits	on the table. He stretches and continues	.)		
Re-in 11 12 13 14 15	Goldberg: A little constitutional. I'd say hullo to the little boys, the little girls - I never made distinct- ions - and then back I'd go, back to my bungalow with the flat roof. "Simey", my wife used to shout, "Quick before it gets cold!" And there, on the table, what would I see The nicest piece of roll mop and pickled cucumber you could wish to find on a plat	i : ?		
Suggest16	Lulu: I thought your name was Nat.		Goldberg: she called me Simey.	res

(Pinter: The Birthday Party, p. 59)

EXAMPLE 56.

The monologue begins with a topical sentence, which tells the audience what is going to follow. The beginning is interrupted by Goldberg's remark to Lulu, which is coded using discourse analytical units as a directive. After that the monologue proper starts. It is coded, firstly, as a reinitiation of the original informative and on a more delicate level, as consisting of a chain of additive informing members. The monologue ends with the interactive mode, where Goldberg puts a rhetorical question and answers it himself. The monologue then changes into conversation through Lulu's opening move.

#### 1.9. Encounters

The highest rank in the Sinclair-Coulthard system was termed lesson, later changed into interaction in order to conform to new developments in discourse study. In all these cases (seminar discussion, committee talk, radio interviews, etc), including the classroom situation, the definition of what makes an interaction is basically very straightforward. An interaction is approximately the same as what Hymes (1972a) terms a speech situation.

Hymes makes a distinction between a speech situation and a speech event. In a sociolinguistic description it is necessary to deal with activities which are bounded in some way. From the standpoint of general social description they may be recognised as ceremonies, fishing trips and so on. From another standpoint they may be regarded as political or aesthetic situations, for example, while from the sociolinguistic standpoint they may be regarded as speech situations. Such situations may be included in the statement of rules of speaking as aspects of setting. In contrast to speech events, they are not in themselves governed throughout by such rules, or one set of rules. The term speech event is restricted to activities that are directly governed by rules or norms for the use of speech; formal rules are written for the occurrence and characteristics of speech events and speech acts. The same type of speech act may recur in different types of speech event, and the same type of speech event in different speech situations.

In a study concerned with dramatic discourse the definition of the highest discourse rank is problematic. It could justifiably be argued that the entire play is one single interaction. However, this would create problems for defining episodes, since episodes are defined as mainly consisting of one topic. It might turn out to be necessary to create a new rank to fill in the wide gap in the hierarchy between an interaction and a episode. Because of such problems, the present study suggests that the term interaction be applied to the entity of one play and so be left outside the rank scale of discourse units. The highest discourse rank would then be called by a new term, an encounter, and be used to refer to something resembling Hymes' concept of the speech event. An encounter takes place between a certain group of people: if somebody leaves the group or somebody enters, a new encounter begins, provided that the exit/arrival entirely alters the nature of the ongoing episode. Thus the encounter would approximately resemble the scene in theatre language.

The criteria for recognising an encounter are therefore the exit or arrival of one or more characters, together with a marked change in topic, activities or place from the previous encounter. This also means that the definition of the encounter would almost entirely rely on the upper part of Figure 3, which relates to content structuring.

In Example 57 the stage direction indicates that the encounter between Annie, Milly and Walter is over, and a new one taking place between Walter and Sally is about to begin.

Boundary	Walter: I left something in my room. I'm going to get it.	s ms	
out. She	ut and up the stairs. The b descends the stairs half-wa Sally: Mr Street?	y dow	comes acc
Ritual	Sally: I'm so pleased to meet you. I've heard so much about you.	rit com	

(Pinter: Night School, p. 90)

EXAMPLE 57.

The encounter that started in Example 57 continues until Walter and Sally say good-night to each other. A new encounter begins after a fade out, with new characters on the scene.

#### 1.10. The Recoding of the Data

Although the present analysis is in no way to be taken as generally valid and applicable to each and every text, an attempt was made to discover whether a description made by another analyst would differ considerably. One third of the text was regarded as sufficient (see Pietilä 1973) for the description. It was chosen from the text of the play according to the following criteria: from the twenty-one episodes every fourth episode was chosen, starting from the third episode of the play (the figures were chosen randomly). The chosen extracts of text thus represented different parts of the play. The description was limited to the discourse analytical units: acts, moves, exchanges and episodes.

The results showed that the descriptive apparatus could be used satisfactorily by another analyst. The following percentages indicate the agreement between the description of the present study and that of the second analyst. The percentages are calculated separately for each discourse unit. Because of the nature of a rank scale system, in which smaller units are contained in a larger one, it was not possible to give a general percentage. Encounters are omitted because the samples were chosen from among them. Exchanges and acts are given as one percentage because of their interdependence: the function of an exchange is defined according to the head act of the opening move of the exchange in question. In addition many of the exchanges consist of one move comprised of one act. The following statistics indicate the percentages or discourse units that were coded identically by the two analysts:

Exchanges	85 %	
Moves	97 %	
Episodes	85 %	

Difficulties in defining exchanges lay in the problem of making a distinction between, for example, a suggest and a direct, or a challenge and a direct, or between an inform and a suggest. The defining of bound exchanges seemed to create no problems.

The satisfactory reliability of the descriptive apparatus suggests that interactive processes that can be fairly generally recognised do exist in conversation. It also suggests that the present descriptive apparatus can be employed to describe both the interactive processes and the possible manipulation of the processes. The description thus provides a reliable basis for interpretative statements.

#### 2. COHESIVE UNITS

#### 2.1. The Appropriate Unit for Cohesive Linkage

The basic agreement that discourse analysis provides a discourse with a structure which needs a study of cohesion to account for its semantic unity gives rise to a problem: what exactly are the units of language that cohesion links together?

The scope and applicability of the notion 'sentence' seems to create difficulties in treatments of the distinction between discourse and cohesion. For Halliday and Hasan (1976) the category of sentence is an important component in their approach to the study of cohesion. In their view, structure accounts for the formation of sentences but not for the organisation of texts; within the sentence it is possible to specify a limited number of possible structures, but this is not possible for a text. Therefore, cohesion, with its devices of substitution, reference, ellipsis and lexical cohesion, is invoked to account for the interrelationships between sentences, in semantic, not structural, terms.

This, however, leads them to argue that only the devices operating across sentence boundaries are intrinsically cohesive: within the sentence such devices are only a secondary source of what they call 'texture'. The primary source of texture within the sentence is the structure itself; cohesive ties between sentences stand out more clearly because they are the only source of texture, whereas within the sentence there are structural relations as well.

In studying extended passages of discourse, however, it seems clear that texture, or cohesion, is created by the interplay of all the various cohesive devices, irrespective of whether they are sentential or intersentential. This is especially true of reference, substitution and lexical cohesion, where chains or strings of items create a continuous thread through discourses both within and between sentences.

Montgomery (1977) argues that some aspects of cohesion are not simply a matter of intersentential connection but may in fact reflect patterns of discourse. Certain items can signal relationships between larger-scale components of text. The items themselves can be seen as ranging from those linking small-scale units, such as substitution, to those linking larger-scale units such as various forms of conjunction and reference. Montgomery proposes a tentative distinction between 'micro' and 'macro' cohesion as a way of representing the fact that cohesive devices can have varying domains. The devices themselves are seen as reflexes in the lexico-grammatical systems of discourse patterning. They are thus seen as representing the formal features or surface markers of discourse structure.

The present study holds the view that cohesion is a significant factor in the creation of the unity of the discourse regardless of the structure of the unit in question, and that cohesion basically works between the smallest discourse units, acts. Since the method of analysis is based on a rank scale system, the act being the unit of which other units consist, cohesion thus occurs both within and between all discourse units.

Three main types of cohesion are distinguished in the present study:

- (1) interactional iconicity,
- (2) conjunction, and
- (3) the cohesive devices of ellipsis, reference and lexical cohesion.

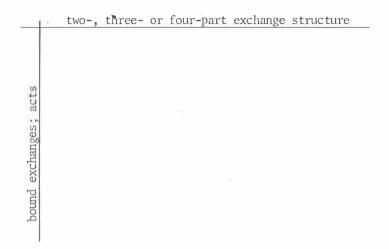
The study of ellipsis, reference and lexical cohesion represent the three areas of meaning, ie. relatedness of form, relatedness of reference and semantic connection. Interactional iconicity means structural parallelism between discourse units. The monologues of the plays exhibit different aspects of cohesion, and the study of conjunction has been devised to supply the needs of long stretches of talk.

#### 2.2. Interactional Iconicity

The discourse analytical framework provides the discourse with a linguistic structure. Within this structure a special kind of cohesion exists, which is essentially stylistic in nature. It is expressed by a pattern of recurring discourse units, mainly within the prospective structuring. Thus, interactional iconicity in this sense can occur:

- (1) between the acts within a move,
- (2) between the moves within an exchange, and
- (3) between the exchanges within a) a sequence, andb) an episode.

Interactional iconicity operates along both horizontal and vertical axes, as shown in Figure 4.





The pattern of interactional iconicity is horizontal when it occurs between moves within an exchange. Example 58 shows three-part exchanges in which opening, responding and follow-up moves occur several times in succession creating horizontal interactional iconicity. The repetition of the three-part exchange structure provides interactional iconicity to the discourse on the horizontal axis.

Elicit	Goldberg: Been here long?		Meg: He's been here about a year now.	rep	Goldberg: Oh yes. A resident.	ack com
	Goldberg: What's his name?	el	Meg: Stanley Webber.	rep	Goldberg: Oh yes?	ack
	Goldberg: Does he work here?	el	Meg: He used to. He used to be a pianist. In a concert party on the pier.		Goldberg: Oh yes? On the pier, eh?	ack com

(Pinter: The Birthday Party, p. 31)

EXAMPLE 58.

The pattern of vertical interactional iconicity is more varied because it can occur both between acts (as in Example 59) and between exchanges, as well as between larger discourse units. Example 60 shows a case of vertical interactional iconicity, which is created by a succession of reinforcing exchanges, all approximately similar in structure, consisting of only the opening moves of suggesting exchanges. Interactional iconicity is the main factor in distinguishing sequences of discourse.

Elicit	Mark: What do you think of the cloth?	e1
Bound e1	Len: The cloth? (He examines it, gasps and whistles through his teeth. At a great pace.)	qu
Inform	Len: What a piece of cloth. What a piece of CLOTH.	s s s i

(Pinter: The Dwarfs, p. 97)

EXAMPLE 59.

Inform	Milly: And she looks after her room, she's always dust- ing her room.	li
Reinforce	Annie: She helps me to give a bit of a dust round the house.	i
Reinforce	Milly: On the week-ends	i
Reinforce	Annie: She leaves the bath as good as new.	i
Reinforce	Milly: And you should see what she's done to her room.	i
Reinforce	Annie: Oh, you should see how she's made the room.	i
Reinforce	Milly: She's made it beautiful, she's made it really pretty.	i
Reinforce	Annie: She's fitted up a bedside table lamp in there, hasn't she?	i
Reinforce	Milly: She's always studying books	i
Reinforce	Annie: She goes out to night school three nights a week.	i
Reinforce	Milly: She's a young girl.	i

ReinforceAnnie: She's a very clean girl.iReinforceMilly: She's quiet...iReinforceAnnie: She's a homely girl...i

(Pinter: *Night School*, p. 85-86) EXAMPLE 60.

## 2.3. Discourse Coherence

Interactional iconicity bears a close resemblance to the main organising principle of the language of the play, discourse coherence. But whereas interactional iconicity creates unity to the text by recurring similar structures, discourse coherence provides the basic coherence for the text. Discourse coherence makes it possible to conceive the conversation to be a continuing whole, even in the absence of cohesive ties. Discourse coherence means the continuity provided by the recurring opening, responding and follow-up moves: the frame of discourse, or the mechanics of talk (see III 4.1.4.2.). The content of the moves may be nonsensical and there may be no cohesive ties between the moves of exchanges or between successive exchanges but there are, however, exchanges uttered and turns taken by the participants of the conversation, i.e. the frame of discourse exists. It is discourse coherence that holds the conversation together.

#### 2.4. Conjunction

Where there are long passages of informatives in a move made by one of the participants of a conversation, one of the acts should be labelled informative and all the others either starters or comments, according to the system of analysis. However, it seems inadequate to create long chains of pre-head or post-head acts, whose only function would be either to direct the attention to what the speaker is going to say or to exemplify, expand, justify or provide additional information with regard to the head act. This is a problem connected with monologues in particular.

To solve this problem a method of analysing continuous stretches of language is suggested. The main idea is that the members of a monologue (cf. p. 118) are connected because they have the same theme. This theme is indicated by topical sentences, usually at the beginning of the monologue, which are then developed through the monologue. The members of the monologue are related to each other by conjunction, which is the semantic relation between members.

It is often difficult to identify the nature of the relation between succeeding members of the monologue. Conjunction is often implicit, and it is not signalled by connectives. Källgren (1979:87) confines her description of conjunction to those instances in which the type of conjunction is explicitly conveyed by means of "words or expressions whose sole purpose in the sentence is to signal conjunction". Källgren makes only two exceptions: summative and causal types of conjunction. Montgomery (1977) bases his analysis on Winter's (1977) more complex suggestions on clause relationships, while Burton (1980) adapts her model according to Montgomery's and Winter's suggestions. They claim that the items they distinguish are frequently but not necessarily introduced by connectives.

The present system of analysing how the items in a monologue are connected is based on the categories devised by Enkvist, Källgren, Montgomery and Burton.

As explained above (see Monologues, p. 118), monologues are seen as consisting of informing and commenting members. Informing members include firstly topical sentences, which indicate the theme of the monologue, and secondly the members that develop the theme.

#### 2.4.1. The Informing Members

Informing members carry the theme of the monologue. They are often introduced by a connective, but this is not necessary. The most frequently occurring members in the monologues are additive, adversative and causal. They are introduced by *and*, *additionally*; *but*, *however*; and *consequently so*, *as a result*, *respectively*. Alternative members (introduced by *or*, *alternatively*), summative members (introduced by *in short*, *in summary*) and temporal members are also fairly frequent. Conditional (*in that case*, *then*) and concessive (*nevertheless*, *still*, *in spite of*) members are rather infrequent, and the same applies to quotational (*says X*, *in X's words*), graphic (colon, quotation marks etc) and iconic (parallel structures) members. The list of the members is based on Källgren's (1979) categorization.

#### 2.4.2. The Commenting Members

Commenting members do not carry the theme of the monologue. Their function is to comment on the topic-carrying members.

MEMBER:	FUNCTION:
Comment	provides a comment on the preceding member(s)
Qualify	provides a qualification of the preceding member(s)
Repeat	gives an exact repetition of a preceding member
Restate	rephrases a preceding member

#### 2.5. The Cohesive Conversation Relations

By cohesive conversation relations are meant those cohesive devices that operate between the discourse units in conversation, ie. other kinds of cohesive devices except interactional iconicity and conjunction in the monologues. Three kinds of cohesive relations have been found relevant: ellipsis, reference and lexical cohesion.

#### 2.5.1. Ellipsis

When there is ellipsis in the structure of an act, it means that something is left unsaid, something that the viewer must supply himself. An elliptical item is one which leaves specific structural slots to be filled from elsewhere. The presupposed item for the empty slot is to be found in the preceding discourse.

Ellipsis is, like reference, a form of presupposition. It refers to an item in the preceding discourse and thus contributes to cohesion within the discourse. Halliday and Hasan (1976:145) define ellipsis

as presupposition at the level of words and structures, whereas reference is presupposition at the semantic level. Figure 5 gives a summary of the characteristics of reference and ellipsis, which are defined by Halliday and Hasan as substitution by zero. Figure 5 shows that apart from the level of abstraction the presupposed item and its source are also different: text is the source for presupposition for ellipsis, and the presupposed items are words, groups, clauses. In other words, ellipsis occurs at the surface level of discourse. It can presuppose both discourse units proper and words that are part of them.

¥	Reference	Substitution and ellipsis
Level of abstraction	semantic	lexicogrammatical
Primary source of presupposition	situation	text
What is presupposed?	meanings	items (ie. words, groups, clauses
Is class preserved?	not necessarily	yes
Is replacement possible?	not necessarily	yes
Use as a cohesive device	yes; anaphoric and cataphoric	yes; anaphoric (occasionally cataphoric)

# Figure 5. The characteristics of reference and ellipsis, based on Halliday and Hasan (1976:145)

#### 2.5.1.1. The Kinds of Ellipsis

The present study is concerned with three kinds of ellipsis: nominal, verbal and clausal.

*Nominal ellipsis* means ellipsis within the nominal group<sup>1</sup>. Any nominal group having the function of head filled by a word that normally functions

Halliday and Hasan define the nominal group as follows (1976:147): On the logical dimension the structure is that of a Head with optional modification; the modifying elements include some which precede the Head and some which follow it, referred to here as Premodifier and Postmodifier respectively. Thus in *those two fast electric trains* with pantographs the Head is *trains*, the Premodifier is formed by *those two fast electric* and the Postmodifier by with pantographs.

within the modifier is an elliptical one. Nominal ellipsis therefore means that a word functioning as deictic, numerative, epithet or classifier is upgraded from the status of modifier to the status of head. For example, in the following sentence *He had to listen to ten accusations*, *and after that to another ten* the last word of the utterance, *ten*, is upgraded from its status as modifier to function as head.

Verbal ellipsis means ellipsis within the verbal group<sup>1</sup>. In Example 60 both the answers can be said to stand for you're forcing me out to play chess.

Am I forcing you out to play chess? Yes, you are. What am I doing? Forcing me out to play chess. EXAMPLE 60.

Two kinds of verbal ellipsis can be distinguished. In Example 60 the first sentence is an instance of lexical ellipsis, and the second sentence is an instance of operator ellipsis.

Lexical ellipsis occurs when the lexical verb is missing from the verbal group. Operator ellipsis involves only the omission of operators, the lexical verb remaining intact. In operator ellipsis the subject is also always omitted from the clause, and must therefore be supplied.

The two kinds of verbal ellipsis can also be seen from another viewpoint, taking the clause as the point of departure, because both operator ellipsis and lexical ellipsis also involve ellipsis that affects other elements in the structure of the clause. The clause has a two-part structure, consisting of modal element and propositional element. In the following sentence *The two men were going to take Stanley away* the modal element is *The two men were*, and the propositional element is the rest of the clause. Thus the modal element consists of the subject and the finite element in the verbal group, and it embodies

According to Halliday and Hasan (1976:167) in the verbal group there is only one lexical element, and that is the verb itself (...) The whole of the rest of the verbal group expresses systemic selections, choices of an either-or type (though not always restricted to two possibilities) which must be made whenever a verbal group is used. The pricipal systems are: finiteness, polarity, voice and tense.

the speech function of the clause. The propositional element consists of the residue: the remainder of the verbal group, and any complements or adjuncts that may be present. Typically, modal ellipsis occurs in response to a WH-question: What were they doing? Cross-examining Stanley. Propositional ellipsis typically occurs in response to statements and yes/no questions, where the subject is presupposed by a reference item, as in: The men have gone. Have they? and Have the men gone? Yes, they have. It is also found in response to WH-questions where the unknown element involves the subject: Who owns the car? Goldberg does.

In addition, there are cases where all elements but one are omitted, general ellipsis of the clause (Halliday and Hasan 1976:335). The remaining element may be a WH-element, an item expressing polarity (yes/ no), or another single clause element. Moreover, an entire clause may be omitted, which means that zero ellipsis occurs.

## 2.5.1.2. The Scope of Ellipsis

It was argued that cohesion works both within and between discourse units, the act being the basic cohesive unit. Ellipsis, on the other hand, was seen to refer to item(s) in the preceding discourse. The next question is what are the discourse units that ellipsis ties together into a cohesive entity? In other words, how wide-reaching is the cohesive force of ellipsis?

Ellipsis always occurs between adjacent discourse units. It is a noticeable creator of cohesion between the moves of an exchange. In particular, ellipsis occurs in eliciting exchanges, in the replies or responses to an elicitation. Other types of exchanges in which elliptical responding moves may occur are the following: accuseexcuse, challenge-response, informative-acknowledge, ritual-ritual and suggestion-response. Example 61 shows two eliciting exchanges. The first elicitation receives a reply that is a case of the general ellipsis of the clause, and the second elicitation receives a reply showing modal ellipsis.

Elicit	Meg: You got your paper?	e1	Petey: Yes.	rep
Elicit	Meg: Is it good?	e1	Petey: Not bad.	rep

(Pinter: *The Birthday Party*, p. 77) EXAMPLE 61.

Apart from tying together moves within exchanges ellipsis creates cohesion between exchanges. This is the case with bound exchanges, particularly with bound initiations. Example 62 shows a chain of bound initiations, all tied to one another by modal ellipsis.

Suggest	MCCann: We'll provide the skipping rope.	sugg
Bound in	Goldberg: The vest and pants.	sugg
Bound in	MCCann: The ointment.	sugg
Bound in	Goldberg: The hot poultice.	sugg

(Pinter: The Birthday Party, p. 93)

#### EXAMPLE 62.

The scope of elliptical cohesion is thus fairly limited. Ellipsis creates cohesive ties between adjacent discourse units. Even in those cases in which ellipsis ties together longer stretches of discourse, as in Example 62, all the discourse units of the sequence in question are tied to one another through interactional iconicity. Examples 61 and 62 show how ellipsis can function as a cohesive device both along horizontal (parts of an exchange) and vertical (succeeding initiations) axes.

#### 2.5.2. Reference

Contrary to ellipsis, which is a structural relation, reference is a semantic relation: presupposition at the semantic level. Cohesion lies in the continuity of reference, which causes the same thing to enter into the discourse a second time. At its simplest, reference is a form of situational presupposition, pointing backwards or sometimes forwards. However, most of the written language reference is textual rather than situational (cf. Halliday and Hasan 1976:145).

## 2.5.2.1. The Types of Reference

Three types of reference are distinguished in the present study: exophoric, homophoric and endophoric, which are related in Figure 6.

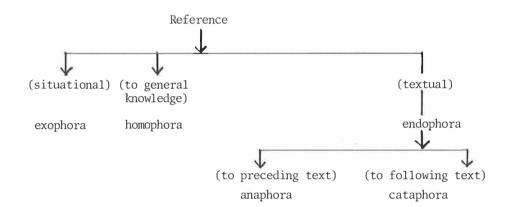


Figure 6. The types of reference.

*Exophoric* reference links the discourse with the context of situation. Halliday and Hasan (1976:34) point out that one of the features that distinguish different registers is the relative amount of exophoric reference that they typically display. They claim that exophoric reference does not contribute to the binding of passages into a coherent whole. This study, however, holds the view that exophoric reference is also an important factor in the creation of cohesion. The nature of the cohesion created by exophoric reference is essentially different from that created by endophoric reference. Exophoric reference creates cohesion by referring to situations that are identifiable to the reader/ listener and thus creates a network of meaning.

Besides exophoric reference, which refers to a situation outside language, another kind of resembling reference is found. This is called *homophoric* reference (see Gutwinski 1976:66) and focuses on items referring to an individual's general knowledge. The function of homophoric reference resembles that of exophoric reference in that it creates a network of meaning.

Three kinds of *endophoric* reference can be distinguished: personal, demonstrative and comparative (see Halliday and Hasan 1976:37).

Personal reference includes the classes of personal pronouns, possessive determiners and possessive pronouns, and is reference through the category of person. A distinction should be made here: only the third person is taken to be cohesive, since the first and second person normally refer to the situation, not to the discourse. The third person essentially refers to the discourse, either anaphorically or cataphorically.

Demonstrative reference is a means of identifying the referent by pointing to it verbally. The referent is located on a scale of proximity consisting of three stages, near, far and neutral. The first stage includes the determiners *this*, and *these* and the adverbs *here* and *now*. The second stage includes the determiners *that* and *those*, as well as the adverbs *there* and *then*. The neutral stage includes the determiner *the*.

Comparative reference is reference by means of comparing the similarity or likeness of the objects in question. Halliday and Hasan distinguish two kinds of comparative reference, general comparison and particular comparison. A summary of comparative reference items is given in Table 6, which is based on Halliday and Hasan (1976:39).

GRAMMATICAL FUNCTION	Modifier: Deictic/Epithet	Submodifier
CLASS	adjective	adverb
GENERAL COMPARISON: identity general similarity difference	same, identical, equal similar, additional other, different, else	identically similarly, likewise so such differently, other- wise
PARTICULAR COMPARISON	better, more, etc. (comparative adjectives and quantifiers)	so,more,less,equally

Table 6. Comparative reference.

#### 2.5.2.2. The Scope of Reference

The scope of reference is essentially different from that of ellipsis. Whereas ellipsis ties adjacent discourse units together and works mainly within exchanges, reference may extend over longer stretches of discourse. Endophoric reference works basically within the boundaries of the episode, since episode was defined as consisting of one topic of discourse; when a new discourse topic is introduced, a new episode begins and the references made during the conversation concentrate mainly on the topic. Exophoric and homophoric references can extend over longer stretches of discourse than is usual for endophoric reference. They may link together all discourse units, even episodes and encounters.

## 2.5.3. Lexical Cohesion

A significant factor in the making of cohesion is the vocabulary. The vocabulary of a certain piece of discourse may contain words that have cohesive relations. Consider the following sentence and its alternative continuations:

Sarah bought Richard a drink.

1) He found the drink too warm.

- 2) He had been dying for something to drink.
- 3) A glass of sherry was just what he needed.
- 4) Alcohol always made him feel dizzy.
- 5) He thought the stuff tasted just great.
- 6) She was a rich widow.
- 7) A long cool drink on a hot day marvellous!

The first six sentences all have the same referent, a drink. The first sentence merely repeats the referent in a definite form. The second sentence gives a synonym, the third a subordinate word, the fourth a superordinate. In the fifth sentence there is a general word, *stuff*, which also refers to the drink. The word *rich* in the sixth sentence has a cohesive relation to the verb *buy*. The seventh sentence, although it repeats the word *drink* does not necessarily have to have the same referent.

The example sentences are all instances of lexical cohesion. The first six sentences exhibit the various types of *reiteration* and the last sentence is an instance of *collocational cohesion*.

## 2.5.3.1. The Kinds of Lexical Cohesion

Reiteration is a simple form of lexical cohesion. As the examples above showed, reiteration means that one lexical item refers back to another. The two items are frequently related by having a common referent. In accordance with the view expressed by Halliday and Hasan (1976), the present study categorizes the instances of reiteration as follows: a) the same word, b) a synonym or near-synonym, c) a superordinate or d) a general word<sup>1</sup>. The reiterated item is accompanied in most cases by a reference item, typically *the*. It is not necessary for two lexical items to have the same referent in order for them to be cohesive. A lexical item may cohere with a preceding occurrence of the same item, whether or not the two have the same referent, as in sentence number 7 above.

A significant type of cohesion is *collocational cohesion* or *collocation*. Halliday and Hasan (1976:284) claim that collocational cohesion is the most problematic part of lexical cohesion. However, it is one of the most interesting parts of cohesion when literary studies are in question.

Collocational cohesion works between pairs or chains of lexical items that normally co-occur or stand in some recognisable meaning relation to each other. Apart from the different kinds of reiteration, lexical cohesion must be extended to cover instances of collocational cohesion. That would include such pairs of words that are made up of opposites, complementaries, antonyms or converses. Examples of such pairs of words are the following: man ... woman; fall asleep ... wake up; fat ... thin; sunny ... cloudy; ask ... answer.

Collocational cohesion also includes words that belong to the same ordered series. Such series are, for example, the days of the week, the months of the year, army ranks. The words may also belong to an unordered series, and may be parts related to a whole, like arms, legs and body, or they may be hyponyms of the same superordinate, like oranges, lemons, plums and fruit.

Halliday and Hasan (1976:274) define general nouns as a small set of nouns having generalized reference within the major noun classes. Examples are: people, person, man, woman, child, boy, girl, thing, object, stuff, question, idea, business, affair, matter, move, place.

Apart from such words that can be recognised as belonging to a series of some kind, there are words whose relations are more difficult to express. They have no systematic semantic relationship, but they tend to occur in the same lexical environment. They are words such as lake ... boat, forest ... bear, diamond ... crown, death ... cry, and they create collocational cohesion when they occur near each other.

Collocational cohesion does not, however, restrict itself merely to pairs of words. It is quite common that long chains of such words that are related to each other in the way described exist in discourse. They may fluctuate within and between the discourse units, thus creating strong cohesive relations. They are usually words that can be associated with one topic, and they create lexical patterns such as the following: paint ... artist ... brush ... pink ... gold ... colours ... oil ... shape ... size ... canvas; devout ... religion ... regret ... joy ... clergyman ... church ... prayer ... sermon ... bells ... heaven. The same discourse may include various lexical collocational chains within the text, each following its own theme.

## 2.5.3.2. The Scope of Lexical Cohesion

Among the types of cohesion discussed in this chapter lexical cohesion has the widest scope, and yet, at the same time, its extension is the most difficult one to define.

Reiteration mainly occurs between the smaller discourse units. Its various forms can tie together acts within a move, moves within an exchange, and bound exchanges to the initiating exchange. The last case is frequent where reinforcing exchanges are concerned; their structure was defined as consisting of an initiating exchange followed by one or several bound exchanges whose moves either repeat or rephrase the original initiating move (see II 1.5.3.). Reiteration can occur between free exchanges, but its cohesive force is then restricted in most cases to only two exchanges. If reiteration is the source of cohesion in longer stretches of discourse, the effect is very marked and is realised as chains of bound exchanges.

Collocational cohesion is a most significant and complex creator of cohesive ties within a discourse. First of all, it should be borne

in mind that collocational cohesion and reiteration are often closely connected; reiterated items may build up cohesive chains as part of collocational cohesion. Synonyms, superordinates, etc. may belong to a longer chain of lexical items that are associated as contributing to the same whole. As seen above (p. 138), collocational cohesion exists between pairs of words. These pairs of words are often found relatively near to each other, frequently within the same exchange. Collocational cohesion may also occur within a move, tying together pre-heads, heads and post-heads. It may also be a contributing factor in forming sequences, although in that instance the most prominent cohesive force is structural. It is in the larger discourse units that collocational cohesion most significantly generates cohesive associations. Episodes consist of one topic of discourse, and this topic frequently gives rise to one or several chains of collocational cohesion. Collocational cohesion clarifies the meaning relations of episodes, and may also extend over longer stretches of discourse: it can tie together episodes on a semantic level. Collocational cohesion is not even restricted to adjacent units, but its binding force can be recognised throughout a certain discourse. Thus collocational cohesion provides the discourse with a network of meaning relations realised in related lexical items. This network may cover the whole discourse and it may consist of regularly occurring chains of associations or chains that underlie the discourse most of the time and only occasionally come to the surface.

#### 2.6. A Summary of Cohesive Relations

Table 7 gives a summary of cohesive relations and indicates the abbreviated forms used in the coding system.

#### 2.7. The Coding Conventions

The coding of cohesive relations is adapted from the coding scheme proposed by Halliday and Hasan (1976). The basic difference between the system suggested by the present study and that of Halliday and Hasan is that, in the latter case, cohesion is the only object of analysis. The present study employs the analysis of cohesive relations only after the discourse in question has been analysed by using the discourse analysis units described in the first part of chapter II. In other words, Halliday and Hasan analyse a passage of text as it stands, whereas in this study cohesion is the second stage of the analysis, and is analysed within the different discourse units, within the hierarchical rank scale system. This procedure has its advantages, for example it becomes easier to refer to the distance between a cohesive item and a presupposed item when they can be located within the framework provided by discourse analysis.

The acts are numbered within an episode. The table giving the results of cohesive analysis is organised as follows: The first column on the left indicates the number of the act within the episode in question. The second column tells the reader the number of cohesive ties within the act. The third column specifies the cohesive item in the act, either as the whole act or as a part of it. The fourth column indicates the type of cohesion that ties the cohesive and presupposed items together. The fifth column contains the presupposed items. The last column specifies the distance between the cohesive item and its presupposed item. The distance betwen a cohesive item and a presupposed item is said to be immediate (symbol 0) if they are in moves that follow each other. The distance is said to be mediated (symbol M) if the cohesive item and the presupposed item are in different exchanges with at least one move between them (symbol M1). The number of intervening acts is indicated in the table, and the intervening referents are set within brackets, for example (M1)+M3. If the two items are not only in different exchanges but in different episodes, the distance between them is said to be remote (symbol R).

Example 63 shows three episodes, or three topics, which have first been analysed by using the discourse categories. A summary of the different cohesive ties in the three episodes is then given in Table 8.

Table 7. A summary of cohesive relations together with the coding conventions.

ELLIPSIS				
Nominal ellipsis		1		
Verbal ellipsis		2		
Lexical ellipsis			21	
Operator ellipsis			22	
Clausal ellipsis		3		
Propositional ellipsis			31	
Model ellipsis			32	
General ellipsis			33	
WH -				1
yes/no				2 3
other				5

REFERENCE	R	
Pronominal	1	
Singular, masculine		11
Singular, feminine		12
Singular, neuter		13
Plural		14
Other		15
Demonstrative	2	
Demonstrative, near		21
Demonstrative, far		22
Definite article		23
Comparative	3	
Identity		31
Similarity		32
Difference		33

LEXICAL COHESION	L
Same item	1
Synonym/near synonym	2
Superordinate	3
General item	4
Collocation	5

	1			
Elicit	Meg: You got your paper?	e1	Petey: Yes.	
Elicit	Meg: Is it good?	el	Petey: Not bad.	
Elicit	Meg: What does it say?	el	Petey: Nothing much.	
Suggest	Meg: You read me out some nice bits yesterday.	sugg	Petey: Yes, well, I haven't finished this one yet.	
Direct (Pause)	Meg: Will you tell me when you come to something good?	d	Petey: Yes.	
Elicit	Meg: Have you been working hard this morning?	e1	Petey: No. Just stacked a few of the old chairs. Cleaned up a bit.	
Elicit	Meg: Is it nice out?	el	Petey: Very nice.	
Elicit	Meg: Is Stanley up yet?	el	Petey: I don't know.	
Bound in	Petey: Is he?	e1	Meg: I don't know.	
Inform	Meg: I haven't seen him down.	i	Petey: Well, then he can't be up.	
Elicit	Meg: Haven't you seen him down?	el	Petey: I've only just come in.	
Inform	Meg: He must be still asleep.	i		

(Pinter: The Birthday Party, p. 10)

EXAMPLE 63.

Act number	No of ties	Cohesive item	Туре	Distance	Presupposed item
2	1	Act 2	E 33.2	0	Act 1
3	1	⇒ it	R 13	M1	paper
4	2	Act 4 not bad	E 33.3 L 5	0 0	Act 3 good
5	1	it	R 13	(M1)+M3	(it) paper
6	1	Act 6	E 33.3	0	Act 5
8	1	this one	R 21	M6	paper
10	1	Act 10	E 33.2	0	Act 9
2	1	Act 2	E 33.2	0	Act 1
3	1	Act 3	E 32	M1	Act 1
4	1	Act 4	E 32	M2	Act 1
6	2	Act 6 nice	E 33.2 L1	0 0	Act 5 nice
3	2	he Act 3	R 11 E 31	M1 M1	Stanley Act 1
4	1	Act 4	L 1	M1	Act 2
5	1	him	R 11	(M1) +M3	(he) Stanley
6	2	he	R 11	(D+M2)+M4	(him+he) + Stanley
		up	D 1	M4	up
7	2	him down	R 11 L 1	(0+M1+M3)+ M5 M1	(he+him+he)+ Stanley down
		COWIT	L 5	0	up
9	1	he	R 11	(M1+M2+M3+ M5) + M7	(him + he + him + he) + Stanley

Table 8. A summary of the cohesive ties in Example 62.

### III DESCRIPTION AND INTERPRETATION

The third part of the study is concerned with the dual aspect of description and interpretation. By description is meant the coded data of the sample play, *The Birthday Party*.<sup>1</sup> An attempt towards interpretation is made on the basis of the coded data, according to the following two principles:

- The microcosm of the play exists in the coded data and is seen only in the examples.
- (2) The third chapter exhibits a macrocosm point of view to the play: the events and characters of the microcosm of the play are regarded as forming a message, a dramatic image of the play, to be interpreted by the reader/ audience in the macrocosm.

Certain effects created by the text of the play and recognised by several critics and the present writer are then explained. The organization of the play and the orientation patterns of the characters are discussed first. There is also a discussion of the absurd nature of the *Birth-day Party*, concentrating on three elements of the Absurd characteristic of the play: mystery, menace and humour. Furthermore, alternative coding possibilities are discussed in connection with the examples and the different interpretation possibilities thus created are explained.

#### 1. THE PRELIMINARIES

Before the interpretation of the coded data, two basic pieces of information must be given: a summary of the play, with a short description of the characters, and an overview of the possibilities for exact coding of the data.

#### 1.1. A Summary of the Play

The play takes place in a boarding-house in a seaside resort, where Stanley Webber, a man in his late thirties, has been living for some time. His landlady, Meg, an elderly woman, looks after him with exaggerated solicitude. Meg's husband, Petey, is a deck-chair attendant, a silent, benevolent man. In the first act we learn that Stanley had come to the seaside resort as the pianist of a concert party which

 $<sup>^{1}</sup>$  The page numbers of the examples refer to Pinter 1960.

appeared on the pier, and he tells a story about a concert that he once gave in Lower Edmonton. But now he has been idle for months and hardly goes out of the house. That Stanley is disappointed with the world which has rejected him becomes clear from his account of a second concert he was supposed to give. According to his story, the hall where he was to have his concert was closed, with the shutters up. And Stanley says:

> They'd locked it up ... A fast one. They pulled a fast one. I'd like to know who was responsible for that ... All right, Jack, I can take a tip. They want me to crawl down on my bended knees. Well I can take a tip ... any day of the week.

On the day on which the action of the play starts Meg wants to surprise Stanley with a gift and maintains that it is Stanley's birthday. In the course of the opening scenes Lulu, the girl from next door, arrives with a big parcel containing Stanley's present, a boy's drum. When Goldberg and MCCann, the two representatives of a mysterious organization, arrive, Meg tells them it is Stanley's birthday. Goldberg suggests that they should give him a party. Goldberg and MCCann are a sinister pair of strangers. Goldberg is a jew, full of false *bonhomie* and worldly wisdom, MCCann is an Irishman, brutal and silent, who echoes Goldberg's words and obeys his orders.

The second act is devoted to the 'birthday party' itself, Stanley's ritualistic destruction by his two pursuers. Before the party starts Stanley is still trying to escape, but MCCann blocks his efforts. Petey will not be present at the party because he has to go to his club, but Lulu comes and is seduced by Goldberg. Stanley, who has been subjected to a weird cross examination, is reduced to a silent and apathetic vegetable who follows the proceedings from a corner of the room. A game of blind man's buff forms the climax of the party. Stanley has his eyes bandaged; MCCann breaks Stanley's glasses. At last Stanley catches Meg and begins to strangle her. At this point the lights go out. Lulu is heard screaming. When MCCann finds a torch, Lulu is seen lying spread-eagled on the table, with Stanley bending over her. As Goldberg and MCCann move towards him, he begins to giggle.

The third act takes place on the following morning. Meg, who remained unaware throughout 'the party' of what was going on, is asking Petey whether Stanley is feeling better. Petey, who understood something of what was going on, tries to keep her in the dark about Stanley's state. Outside the door stands a big black car which belongs to Goldberg. From the conversation between Goldberg and MCCann we learn that the things done to Stanley the previous night had been horrible; MCCann refuses to go up to Stanley's room again. Even Goldberg seems to be on the point of collapse and MCCann has to blow into his mouth to revive him. Lulu comes in and accuses Goldberg of having seduced and exploited her. Petey tries to prevent Stanley from being taken away, but does not succeed. Finally Stanley is brought downstairs, dressed most respectably in a dark, well-cut suit, carrying a bowler hat in one hand and his broken glasses in the other. He is unable to speak. Goldberg and MCCann subject him to another flood of words, this time nothing like the brainwashing scene. They talk to him about recovery, treatment and success:

> Goldberg: You'll be reorientated. MCCann: You'll be rich. Goldberg: You'll be adjusted. MCCann: You'll be our pride and joy. Goldberg: You'll be a mensch. MCCann: You'll be a success. Goldberg: You'll be intergrated. MCCann: You'll give orders. Goldberg: You'll make decisions. MCCann: You'll be a magnate. Goldberg: A statesman. MCCann: You'll own yachts. Goldberg: Animals.

Then they take him away to Monty, from whom he will get treatment. Meg returns from her shopping and asks whether Stanley has come down yet. Petey has not the heart to tell her the truth.

#### 1.2. Coding Alternatives

It is hardly possible to code a written dramatic text so that no alternative solutions to those taken by the analyst could be detected. If an exact coding were the aim of the analysis, the written text would have to be completed by a sound recording. Then the object of analysis would have to be restricted to one particular performance of one particular production of the play in question because it is highly unlikely that two identical performances of the same play would ever occur.

The purpose of this study is, however, to see what it is in the written text of a play that gives rise to certain widely recognised

interpretations of the play. But even when it is possible to code most of the written text with satisfactory accuracy (see p. 123), there is necessarily some room for interpretation differences, and these differences are reflected in alternative ways of coding. It is possible to specify certain reasons for which alternative coding occurs as well as to single out a few areas around which the differences of coding are likely to cluster.

The main reason for alternative coding possibilities is the fact that the analysts of a certain play may interpret it on a different scale of intensity, according to, perhaps, their own temperaments. Where one analyst interprets an utterance as a suggest, the other may code it as an accuse. In spite of that the both analysts may agree on the general interpretation of the play, it is only the grade of intensity that differs.

Closely related to the previous point are the cases when the general, overall nature of an episode or an encounter is so dominant that it tends to have an effect on the definitions of the smaller discourse units within it. If an episode is dealing with a heated argument it is more likely that such utterances as might have alternative coding possibilities are coded according to the stronger option.

Most of the differences of interpretation are reflected at the act level. The analytical system can distinguish pairs of acts in which one represents the stronger, the other the more normal option in the coding and which are likely to cause variation in the coding. Such pairs are, for example, elicitation and accuse, accuse and announce, informative and suggest, and suggest and accuse.

Alternative possibilities in the definitions of acts are reflected also in the structure of exchange. If a responding move is to be seen not as a response but as a challenge, it automatically alters the exchange structure. Another factor that may cause problems is the lack of intonational evidence. There are cases when an utterance might as well be regarded as a follow-up comment of the beginning of a new exchange, there is nothing in the text to guide the analyst.

Strict formality is not a realistic demand for the descriptive apparatus. On the contrary a certain amount of flexibility in the system may prove beneficial.

It must be remembered, however, that the essential part of a play can usually be coded without major variation in the coding and that the room for different interpretations is relatively small. The questions of different emphases of interpretation are those that every director, to take an example, has to face when reading a new play he is going to direct. He must make his decisions and form his interpretation on the basis of the written text. Similarly, the present analysis attempts to exhibit in the examples the essential part of *The Birthday Party*, at the same time indicating where there is room in the coding system for alternative possibilities.

### 2. ORGANIZATION

The particular absurd nature of *The Birthday Party* will be seen to consist of three main elements: mystery, menace and humour. Before discussing them, two prerequisite aspects for the Absurd will be dealt with: the dynamic patterns of the play and the orientation patterns of the characters. Both of them are essential features of drama: drama is movement, dramatic structure consists of different movements. The orientations of the characters either converge or diverge or clash they make the beginning of the movement. The organization of the dramatic text includes both of these basic movements, the dynamic pattern and the patterns of orientation.

## 2.1. The Dynamic Pattern of the Play

It is an essential quality of a play that it moves, or, in other words, that it has qualities which involve the building and relaxation of tension. Beardsley (1958) calls this pattern of development the dramatic structure of a literary work. In his view, "dramatic structure consists of variations in the on-goingness of the work (...)" (Beardsley 1958:251). It is argued in the present study that the "variations in the on-goingness" in the dynamic pattern of the play include the following aspects: rhythm, tempo, intensity and tension.

A vast literature exists on different aspects of rhythm (see Wellek & Warren, 1942; Kayser, 1948; Beardsley, 1958; Koskimies, 1962) and

differences between verse rhythm and prose rhythm. For the purposes of this study it may suffice to note the comment of Wellek & Warren (1942: 165) that "A defence of rhythmical prose would presumably be the same as a defence of verse. Used well it forces us into a fuller awareness of the text; it underscores; it ties together; it builds up gradations; suggests parallelisms; it organizes speech; and organization is art". The unit of rhythm in the present study is not a syllable nor a word, but one of the discourse units: an exchange or a move, sometimes also an act.

The exchange structure (initiation - response - feedback) plays an essential part in creating the dynamic pattern of the play. Nearly all the exchange types described in Chapter II require a response to the initiation. Changes from one to two-part, or three-part, exchange structures are a major element in the play in causing the proceedings either to flow slowly, to reach a climax or to form a contrast between the two. The two-part exchange patterns at the beginning and at the end stand in sharp contrast to the one-part exchanges in the middle.

Closely related to rhythm is the variation of dramatic structure that is expressed by tempo. Different rhythmic patterns create changes in the tempo of the dramatic conversation, either slowing down or speeding up the activities.

Intensity and tension are the products of variations in the patterns of rhythm and tempo. A short description of the general distribution and arrangement of exchanges is given below as background information for a closer study of the dynamic pattern of the play. Free exchanges give several possibilities for the study of conversation. By studying the structure of exchange - one, two or three-part - observations concerning the rhythm, tempo, intensity and tension can be made. The tempo of a conversation can be leisurely, with the moves consisting of several acts, or it may be quick, with the moves consisting of one act only. Consider Examples 65 and 66. In Example 65 the responding move by Petey to Goldberg's elicitation consists of four acts, and Goldberg's responding move to MCCann's elicitation is also made up of four acts. The tempo is slow because of the length of the responding moves. Moreover, the rhythm of the extract is uneven; all the exchanges have different structures.

Inform	Petey:(rising from the table) Well, I'll have to be off.					
Bound el	Goldberg: Off?	qu	Petey:It's my chess night.	clar		
Elicit	Goldberg: You're not staying for the party?	el	Petey:No, I'm sorry, Stan. I didn't know about it till just now. And we've got a game on. I'll try to get back early.	com com	Goldberg:We'll save some drink for you, all right?	
Direct	Goldberg:Oh, that re- minds me. You'd better go and collect the bottles.	s d				
Elicit	MCCann: Now?	el	Goldberg: Of course now. Time's getting on. Round the cor- ner, remember? Mention my name	rep com com		

# (p. 44)

EXAMPLE 65.

An alternative way of coding would emphasise the fact that in the third exchange Petey suddenly addresses Stan in the middle of his responding move to Goldberg's elicitation:

Elicit	Goldberg: You're not staying for the party?	e1	Petey: No.	rep
Ritual	Petey: I'm sorry, Stan. I didn't know about it till just now. And we've got a game on. I'll try to get back early.	rit com com com	Stanley: Ø	
Inform	Goldberg: We'll save some drink for you, all right.	i		

Example 66 illustrates the opposite case: all the moves of all the exchanges consist of only one act. The tempo is clearly quicker than in

the previous example. The rhythm of the piece of conversation is regular, with two-part exchanges following each other in succession.

	I	1		1		1
(Pause) Elicit	Meg:What are you reading?	el	Petey:Someone's just had a baby.	rep	Meg:Oh, they haven't!	ack
Elicit	Meg: Who?	el	Petey:Some girl.	rep		
Re-init.	Meg: Who, Petey, who?	el	Petey: I don't think you'd know her.	res		
Elicit	Meg: What's her name?	el	Petey:Lady Mary Splatt.	rep		
Inform	Meg: I don't know her.	i	Petey: No.	ack		
Elicit	Meg: What is it?	el	Petey:(studying the paper) Er – a girl.	rep		

(p. 11)

EXAMPLE 66.

Differences in the requirements set by opening moves for proper responding moves can cause the creation of varying intensities of tension. An informative as the head of an opening move does not specifically require a certain responding move, but it may receive an acknowledging responding move. Certain other exchange types, elicitations for example, are specifically designed to receive a responding move. Tension is created, for example, if the opening moves do not receive their responding moves. Example 67 illustrates how the creation of the intensity of the tension is helped by suggesting moves which receive no responses.

Suggest	Goldberg: You'll be reorientated.	sugg
Suggest	MCCann: You'll be rich.	sugg
Suggest	Goldberg: You'll be adjusted.	sugg
Suggest	MCCann: You'll be our pride and joy.	sugg
Suggest	Goldberg: You'll be a mensch.	sugg

EXAMPLE 67.

(p. 83)

### 2.1.1. The Distribution of Exchanges

Before the dynamic pattern of the play can be adequately examined, an overview of the general pattern of exchange distribution in the play must be given.

## 2.1.1.1. The Numbers and Types of Exchanges

There are 1383 exchanges in the whole of the play: 434 in the first, 584 in the second, and 365 in the third act. Table 9 gives a detailed account of the distribution of the 14 types of exchange (nine free and five bound) in the episodes and acts of the play.

The table is horizontally divided into three parts which represent Acts I, II and III, respectively. If Act I is examined, it can be seen that the second vertical column on the left indicates the episodes of the act in question. In the first act there are seven episodes. The following nine vertical columns specify the types of free exchanges (el=eliciting, i=informing, d=directing, sugg=suggesting, cha=challenging, accu=accusing, ann=announcing, rit=ritual, boundary=boundary exchange). Each of these columns indicates the frequency of the exchange type in question in the seven episodes of the first act. Thus, it can be seen that the greatest number of eliciting exchanges occurs in the third episode of the first act, and that there are no announcing exchanges at all in any of the episodes of the first act. The tenth column gives the sums of the free exchanges - it can be seen that the third episode contains the largest number of exchanges. The following five vertical columns give the types of bound exchanges (bound el=bound elicitation, bound in=bound initiation, re-inf=reinforcing, rept=repeating exchange). The last but one column on the right indicates the sum of all the bound exchanges, and the very last column on the right indicates the number of all the exchanges, in the different episodes and in the whole act. The second and third acts are organised according to the same principles.

The information in Table 9 functions as a framework within which more detailed observations can be made. It gives the number of all the exchanges in the play, and the numbers of the different types of

	_		5						_	_									
		Encounter	Elicit	Inform	Direct	Suggest	Challenge	Accuse	Announce	Ri tual	Boundary	Free + bound	Bound elicitation	Bound initiation	Re-initiation	Re-inforce	Repeat	Bound	Free
Act	Ι	1 2 3 4 5 6 7	39 12 58 10 15 29 22	19 2 18 3 9 18 10	2 3 14 9 5 2 3	7 6 9 4 6 1 3	3 6 35 11 1 - 4	- 3 12 - -		1 2 - 2 1 4 -	3 1 2 - 3 2 -	74 35 148 39 40 56 42	3 	2 - 1 - 1 - 1 -	4 - 9 2 3 - 4	4 2 14 2 1 - 2	1 - 1 - 1 3 2	14 2 36 5 7 6 8	60 33 112 34 33 50 34
			185	79	38	36	60	15		10	11	434	19	2	22	25	6	78	356
Act	ΙI	1 2 3 4 5	39 5 4 63 55	11 7 4 6 27	11 2 3 25 79	12 7 1 8 25	23 1 3 26 7	2 - 45 -	1 - 15 17	4 4 1 - 14	1 2 - 13 11	104 28 16 201 235	2 2 - 4 5	2 - 2 5	8 1 16 9	- 6 2 24 9	1 - 6 3	13 9 3 52 31	91 19 13 149 204
			166	55	120	53	60	47	33	23	27	584	13	9	35	41	10	108	476
Act ]	II 	1 2 3 4 5 6 7 8 9	28 9 15 20 16 13 13 2 8 104	16 7 9 8 3 7 24 - 7 81	5 1 1 15 9 - 6 - 38	4 4 1 2 56 - 2 72	2 - 1 4 6 13 1 7 1 35	- - 5 - 5	1 - - - - - 5		1 1 - 2 - - - - 4	57 23 27 35 46 49 95 15 18 365	5 1 3 6 5 3 - - - 2.3	1 - - 39 - 40	5 - 2 6 1 8 - 3 25	- 2 1 - 5 1 10 - - 19	1 - - 2 - 1 1 - 5	12 3 4 8 18 5 58 1 3 112	45 20 23 27 28 44 37 14 15 253
			455	215	196	161	155	67	38	33	42	1383	55	51	82	85	21	298	1084

Table 9. The general exchange pattern of the play. The numbers and types of all exchanges.

FREE EXCHANGES

BOUND EXCHANGES

exchanges, as well as the episodes where they occur. Some basic facts about the structures of the play become immediately discernible upon an examination of the table. The vast majority of exchanges are free (78 %). Eliciting exchanges are the most numerous in all of the acts,

with some clustering of this type in the third episode of the first act and in the fourth episode of the second act. In the third act their distribution is fairly balanced. In general, it can be stated that, according to the information in Table 9, the play consists of a great number of elicitations, a somewhat fewer number of informing exchanges, and a nearly equal number of directing and suggesting exchanges. There are few challenging, accusing, or announcing exchanges. Furthermore, the table shows that there are two climaxes in the play. The first occurs in the fourth and fifth episodes of the second act, the second in the seventh episode of the third act. In the first culmination point accuses, challenges and elicitations are at their most frequent, in the second suggests and bound exchanges dominate.

# 2.1.1.2. The Structures of Exchanges

Another basic factor of the background framework is the question of how the exchanges are structured. The most normal exchange structure is either two or three-part initiation followed by a response and possibly by a feedback. If all the initiations receive their responses, the flow of conversation is tranquil and all the conversation partners seem co-operative. If many of the initiations in a conversation are left without a response, that can be seen as being significant of some kind of disorder. Furthermore, if the follow-up move receives a further move, a fourth move of the exchange, that is also significant.

Table 10 shows how the exchanges of the play are structured for Acts I, II and III. The first column indicates the number of the episode. The following four columns indicate the structure of the exchange: it can consist of one, two, three or four moves. The sixth column gives the total of the exchanges in the seven episodes. The following columns indicate the numbers of bound exchanges: the structures are again described using numbers form one to four. The last column gives the sum of the bound exchanges. It should be noted that in the first half of the division all the exchanges are described. The second half then separates the bound exchanges from the total.

Again, an examination of the table immediately tells the reader much of the play. The majority of the exchanges (70 %) are one-part exchanges. In other words, the majority of the initiations made in the play do not

receive appropriate responses. About a quarter (26 %) of the initiations receive responses - the kind of the response is a different question<sup>1</sup>. The number of three-part exchanges is low (4 %), and there are hardly any four-part exchanges (0,2 %). Thus, with these results added to those of Table 9, it would seem that the play is characterised by elicitations that seldom receive appropriate responses. It is also obvious that the discourse structure suddenly changes in the first climax of the play, in the fourth and fifth episode of the second act. The second climax, the seventh episode of the third act, is characterised by one-part bound exchanges.

Table 10. The structures of the exchanges.

			STRUC	TURES	(free	exc		STRUC	TURES	(bour	nd_e	xchanges)	
			1	2	3	5	ALL F+B	1	2	3	4		
		1	27	39	8	-	74	5	9		12	14	
		2	17	15	3	277	35	2	(m)	-	-	2	
	Ŧ	3	96	50	2		148	22	11	3		36	
Act	1	4	25	13	1	-	39	4	1	-		5	
		5	19	20	1	-	40	4	3	-	-	7	
		6 7	19	26	9	2	56	1	4	1		6	
		/	26	16		-	42	2	6	-	-	8	
			229	179	24	2	434	40	34	4		78	
		1	70	31	3	-	104	9	4			13	
		2	19	8	1	-	28	6	3	-	-	9	
Act	ΙI	3	15	1		$\overline{a}$	16	3	10	-		3	
		4	170	25	6	-	201	49	2	1	-	52	
		5	182	46	7	-	235	26	5	:#*:	$\sim$	31	
			456	111	17		584	93	14	1		108	
		1	36	16	4	1	57	7	2	3	-14	12	
		2	16	6	1		23	3	12	-		3	
		3	14	12	1	-	27	1	2	1	-	4	
		1	25	10	<del></del>	$\sim$	35	5	3	-		8	
Act I	II	5	41	3	2	-	46	16	1	1	-	18	
		6	43	5	1	÷	49	3	2	-	-	5	
		7	90	5	-	-	95	55	3	-	-	58	
		8	12	3	**		15	1	-		-	1	
		9	6	7	5	-	18	1	2	-	-	3	
			283	67	14	1	365	92	15	5		112	
	ALI		968	357	55	3_	1383	225	63	10		298	

If the response is interpreted as a challenge, it always begins a new oxchange.

# 2.1.2. Act One

The flow of conversation in the first episode of the first act is very peaceful; elicitation followed by a reply is the most common exchange type. Example 68 shows a section of conversation between Meg and Petey. In the dialogue, all Meg's initiations receive their proper responding moves: elicitations are followed by replies, the suggest is followed by a response, and the directive by a response. The rhythm is well balanced and monotonous in its repetitions of two-part exchanges consisting of one act in most cases. The tempo is steady, the exchanges are fairly equal in length. Intensity is created by the frequent elicitations. The elicitations always receive the required responses/ replies - thus the intensity is not so marked as in cases where there are no responses to the initiations.

	1	r	1	1
(She sits	at the table.)			
Elicit	Meg: You got your paper?	e1	Petey: Yes.	rep
Elicit	Meg: Is it good?	el	Petey: Not bad.	rep
Elicit	Meg: What does it say?	e1	Petey: Nothing much.	rep
Suggest	Meg: You read me out some nice bits yesterday.	sugg	Petey: Yes, well, I haven't finished this one yet.	res com
Direct (Pause)	Meg: Will you tell me when you come to something good?	d	Petey: Yes.	res
Elicit	Meg: Have you been working hard this morning?	el	Petey: No. Just stacked a few of the old chairs. Cleaned up a bit.	rep com
Elicit	Meg: Is it nice out?	el	Petey: Very nice.	rep

(p. 9-10)

EXAMPLE 68.

The overall pattern of an episode or an encounter frequently makes the different units within it conform to the pattern. The overall pattern in Example 68 is clear; Meg initiates and Petey responds without any

attempt to take the floor. Thus, for example, Petey's responding move to Meg's fourth opening move is coded as consisting of a response and a comment. However, the comment (*I haven't finished this one yet.*) implies a challenge to Meg's suggest. An alternative way of coding would be the following:

	Meg: You read me out some nice bits yester- day.	sugg	Petey: Yes, well,	res
Challenge	Petey: I haven't finished this one yet.	cha		

The retrospective task of the analyst thus extends not only to the parts of the exchange but to the wider surrounding, to the episode and encounter in question. It is obvious that the two aspects, coding and interpretation are closely connected: in the coding of a discourse unit the interpretative aspect is always present. Thus, in the case of the example, the coding of the comment as a challenge would be an emphasizing solution, one that would break the overall pattern of the encounter.

The second episode of the first act shows a sudden change in the so far peaceful pattern in discourse. Stanley enters. Stanley's coming onto the stage means an interruption in the quiet conversation and understanding between the characters: when he takes part in the conversation, the even flow of initiations and responses seems to break. The dominant exchange structure is now one-part. Example 69 shows a conversation between Meg, Petey and Stanley. The kinds of exchanges are now more varied: instead of elicitations only there are challenging, suggesting, accusing and directing exchanges. The regular rhythmic pattern has disappeared, as has the monotonous repetition of the same kind of exchange structure. The tempo has become faster because there are no responding moves to most of the initiations. The intensity is noticeable, and the frequent challenging and accusing initiations, together with the recurring one-part exchanges, create an effect of emotional involvement.

Accuse	Stanley: The milk's off.	accu				
Challenge	Meg: It's not!	cha				
Elicit	Meg: Petey ate his, didn't you, Petey?	el	Petey: That's right.	rep	Meg: There you are then.	con
Direct	Stanley: All right, I'll go on to the second course.	d				
Accuse	Meg:He hasn't finished the first course and he wants to go on to the second course!	accu	Stanley:I feel like something cooked.	exc		
Challenge	Meg:Well, I'm not going to give it to you.	cha				
Direct	Petey: Give it to him.	d				
Challenge Pause.	Meg:(sitting at the table, right) I'm not going to.	cha				
Suggest	Stanley: No breakfast. (Pause) All night long I've been dreaming about this breakfast.	s sugg				
Challenge	Meg:I thought you said you didn't sleep.	cha	Stanley:Day- dreaming. All night long.	res		
Accuse (Pause)	Stanley: And now she won't give me any. Not even a crust of bread on the table.	accu com				
Suggest	Stanley: Well, I see I'll have to go down to one of those smart hotels on the front.	sugg	Meg:(rising quickly) You won't get a better break- fast there than here.	res		

EXAMPLE 69.

(p. 15)

## 2.1.3. Act Two

In the second act the initiations seldom receive appropriate responding moves. The dominant pattern in the exchange structure is one-part; the rhythm of the play is no longer peaceful and pendulum-like as it was at the beginning. The rhythm becomes uneven because few initiations receive responding moves, and the tempo becomes quicker because of long successions of mere initiations. Example 70 illustrates how the different aims of the characters are seen in the conversation: informatives do not receive acknowledges, elicitations do not receive replies, not even responses, and suggestions do not receive responses. Challenges are frequent, without any response, thus increasing the effect of intensity. The content of the conversation no longer concentrates on everyday chores. The conversation is now becoming threatening; the contents of the initiations make it difficult to answer them.

		1					
р** :	Challenge	Stanley:(sharply) Why do you call me sir?					
1	Elicit	MCCann: You don't like it?					
	Direct	Stanley:(to the table)Listen. Don't call me sir.	s	MCCann:I won't if you don't like it.	res	Stanley: (moving away) No.	com
	Inform	Stanley:Anyway, this isn't my birthday.	i	E.			
-	Inform	Stanley: It's not till next month.	i				
1	Challenge	MCCann:Not according to the lady.	cha	Stanley: Her?	res		
I	Challenge	Stanley: She's crazy. Round the bend.	cha com				
	Challenge	MCCann:That's a terrible thing to say.	cha				

	Elicit	Stanley:(to the table) Haven't you found that out yet?	el			
	Suggest	Stanley:There's a lot you don't know. I think someone's leading you up the garden path.	s sugg			
X	Challenge	MCCann:Who would do that?	cha			
	Announce	Stanley:(leaning across the table) That woman's mad!	ann			
$\rightarrow$	Challenge	MCCann: That's slander.	cha			
	Accuse	Stanley:And you don't know what you're doing.	accu			
		MCCann: Your cigarette is near that paper.	d	r.		

EXAMPLE 70.

(p. 41)

A large part of the second act is taken up by the fourth episode, the cross-examination. After the transition period (Examples 69 and 70) the rhythm has now become even again, but entirely different from the beginning of the first act. Now the pattern of the exchange structure is mostly one-part: initiation follows initiation in long chains with only an occasional response. The tempo of the play becomes more rapid: the long chains of initiations themselves quicken the action, but there are also several bound exchanges to quicken the tempo even more. Example 71 shows an extract of the cross-examination, which consists of initiations only, two of which are bound. The cross-examination (see also the examples in III 4.2.2.1.) is the most intense part of the play. The intensity is created firstly by the regular rhythm: initiations are followed by initiations, not by responses. Secondly, the initiations

employed demand responses - the fact that there are no responses creates a particular kind of intensity, a noticeable tension. The tension is emphatic, because the flows of elicitations, challenges or accusations to which there are no appropriate responses are long, with the addressee hardly ever getting the chance to respond. Thirdly, the intensity is increased by the rapid tempo of the scene.

	Accuse		Goldberg: You stink of sin.	accu	
	Reinforce	7	MCCann: I can smell it.	accu	
	Elicit	8	Goldberg: Do you recognize an external force?	el	
4	Announce	9	MCCann:That's the question!	ann	
Γ	Re-init.	10	Goldberg:Do you recognize an external force, responsible for you, suffering for you?	el	
Þ	Challenge	11	Stanley: It's late.	cha	
4	Elicit		Goldberg: Late! Late enough! When did you last pray?	s s el	
	Announce	15	MCCann: He's sweating!	ann	

(p. 52)

EXAMPLE 71.

Towards the end of the second act the pattern of the exchange structure becomes increasingly mixed. Example 72 shows how the order of opening and responding moves is mixed; when Goldberg makes a directive to Lulu, it is followed by MCCann's elicitation which is directed to Meg. Lulu's elicitation only comes afterwards, and so on. The conversation shows a striking contrast to the previous scene, the cross-examination. Now it is impossible to find any general pattern of either rhythm, tempo or intensity.

Г	Direct	Meg:Let's have some of yours.	d		
4	Elicit	MCCann: In that?	el	Meg: Yes.	rep

Elicit	MCCann: Are you used to mixing them?	e1	Meg: No.	rep
Direct	MCCann: Give me your glass.	d		
(Meg si more dr	ts on a shoe-box, downstage, ri ink for Goldberg and herself, a	ght. nd giv	Lulu, at the table, pours es Goldberg his glass.)	
		1	Goldberg: Thank you.	rit
Elicit	Meg:(to MCCann) Do you think I should?	e1		
Direct	Goldberg: Lulu, you're a big	s		
	bouncy girl. Come and sit on my lap.	d		
Elicit	MCCann: Why not?	e1		
Elicit	Lulu: Do you think I should?	el	Goldberg: Try it.	rep
Inform	Meg: Very nice.	i		
Suggest	Lulu: I'll bounce up to the ceiling.	sugg	5-	
Suggest	MCCann: I don't know how you can mix that stuff.	sugg		
			Goldberg: Take a chance.	rep
Direct	Meg:(to MCCann)Sit down on this stool.	d		
(Lulu s Bound e	its on Goldberg's lap.) 1 MCCann: This?	qu		
Elicit	Goldberg: Comfortable?	e1	Lulu: Yes, thanks.	rep
Inform	MCCann: It's comfortable.	i		

EXAMPLE 72.

The end of the second act provides a clear contrast both to the tranquil flow of conversation in the first act and to the high tension of the crossexamination. In the last interaction of the second act a chaotic atmosphere is created by an outburst of initiations which never receive responses,

(p. 58)

even though some of the initiations are repeated. There are no appropriate or even less appropriate responses; the initiations remain initiations to which nobody reacts in any way. Example 73 shows the succession of initiations in the interaction. The tempo is rapid because there are no responding moves; the exchanges and moves both consist of one act only. The intensity of this passage is different from that of the crossexamination scene. In the latter all the opening moves were directed to a certain person, Stanley, here they are directed to nobody in particular. Thus the tension is less tight although the intensity is high.

Announce	Lulu: The lights!	ann
Elicit	Goldberg: What's happened?	e1
Re-init	Lulu: The lights!	ann
Direct	Goldberg: Wait a minute.	d
Elicit	Goldberg: Where is he?	e1
Direct	MCCann: Let go of me!	d
Elicit	Goldberg: Who's this?	el
Announce	Lulu: Someone's touching me!	ann
Repeat	MCCann: Where is he?	el
Elicit	Meg: Why has the light gone out?	e1
Elicit	Goldberg: Where's your torch?	e1
(MCCann s Direct	hines the torch in Goldberg's face.) Goldberg: Not on me!	d
(MCCann s It goes	hifts the torch. It is knocked from his hand and falls. out.)	
Announce	MCCann: My torch!	ann
Announce	Lulu: Oh God!	ann

## EXAMPLE 73.

The announcing moves have an essentially macrocosm function: they provide a bridge from the microcosm of the play to the audience in the macrocosm. They are directed to no-one in the microcosm and thus convey, in this particular case, the chaotic atmosphere direct to the audience.

(p. 64)

# 2.1.4. Act Three

The beginning of the third act again shows a change in the rhythm of the play: the exchange structure is two-part, life is back to normal again. Example 74 is from the first interaction of the third act, and Meg and Petey are talking. Meg's eliciting moves receive replies, and her informative receives an acknowledge.

Elicit	Meg: You got your paper?	e1	Petey: Yes.	rep
Elicit	Meg: Is it good?	e1	Petey: Not bad.	rep
Inform	Meg: The two gentlemen had the last of the fry this morning.	i	Petey: Oh, did they?	ack

EXAMPLE 74.

The smoothly flowing, regularly rhythmic conversation does not continue very long, however; the first break in the pattern occurs when Meg asks about Stanley. Petey delays answering and employs bound elicitations to gain time, as can be seen from Example 75.

		*				
Inform	Meg:Well, at least he did have it on his birthday. Like I wanted him to.	i com	Petey: Yes.	ack		
Elicit	Meg: Have you seen him down yet?	e1				
(Petey do	es not answer.)					
Boundary	Meg: Petey.	sum	Petey: What?	acc		
Elicit	Meg:Have you seen him down?	el				
Bound el	Petey: Who?	qu	Meg: Stanley.	clar		
1					Petey: No. Meg: Nor have I.	rep com

(p. 67)

Г	Meg:That boy should be up. He's late for his breakfast.	i com			
4	Petey: There isn't any breakfast.	cha	Meg: Yes, but he doesn't know it.	res	

(p. 68)

EXAMPLE 75.

Initiations that are left without responses tell the audience that something is also wrong between Goldberg and MCCann. There have so far been responses to the initiations made by either of them, but Goldberg and MCCann now find it difficult to create an understanding between themselves. Example 76 shows how responses are missing, and how several bound exchanges are used. Out of a total of 18 initiations only one receives an appropriate response. There are also surprisingly many bound initiations. Although Goldberg makes a re-initiation he only receives a challenge from MCCann, and Goldberg in turn makes a bound elicitation after the challenge, not wanting to understand what MCCann means. The conversation continues, and elicitations and informatives alternate, with hardly no appropriate responses. MCCann's excitement can be seen in that after his first challenge he never gives any responding moves, but continues with his line of thought. It is Goldberg who gives the few less appropriate responding moves in the form of elicitations. The intensity of the passage is caused by one-part and bound exchanges and with only few less appropriate ones. The frequency of informatives and attempts to respond decrease the intensity, however.

The coding of the passage attempts to emphasise the fact that after Goldberg has managed to break MCCann's resistance and has made him tell about the previous night, MCCann continues talking more or less to himself. This is clearly seen at the end of the passage, where Goldberg's elicitations remain unresponded to and MCCann goes on with his story employing informatives. If the analyst did not want to underline the independence of MCCann's story, it would be possible, for example, to link MCCann's informative (*The frames are bust*) as a less appropriate responding move to Goldberg's previous elicitation.

					-
	Elicit (MCCann d	Goldberg: Well? oes not answer.)	e1		
Г	Re-init	Goldberg: MCCann. I asked you well.	sum el		
4	Challenge	MCCann:(without turning) Well what?	cha		
1	Bound el	Goldberg: What's what?	qu		
	Inform	MCCann:(turning to look at Goldberg, grimly)I'm not going up there again.	i		
	Bound el	Goldberg: Why not?	qu		
Г	Re-init	MCCann: I'm not going up there again.	i		
Ļ	Elicit	Goldberg: What's going on now?	e1		
	Inform	MCCann:(moving down)He's quiet now. He stopped all that talking a while ago.	i		
	(Petey ap	pears at the kitchen hatch, unnoticed.)			
	Elicit	Goldberg: When will he be ready?	el		
Π	Challenge	MCCann:(sullenly)You can go up yourself next time.	cha		
4	Elicit	Goldberg: What's the matter with you?	e1		
	Inform	MCCann:(quietly)I gave him	i		
	Bound el	Goldberg: What?	qu	MCCann: I gave him his glasses.	clar
	Elicit	Goldberg: Wasn't he glad to get them back?	el		
Г	Inform	MCCann: The frames are bust.	i		
4	Elicit	Goldberg: How did that happen?	el		
	Inform	MCCann: He tried to fit the eyeholes into his eyes. I left him doing it.	i com		
L			_		

EXAMPLE 76.

(p. 73)

Several bound exchanges in the conversation are indicative of strong emotions being involved. The bound exchanges also make the tempo of the conversation more rapid. Example 77 shows how reinforcements, reinitiations, bound elicitations and repeats indicate an emotional outburst. Every move in the passage quoted is either preceded or followed by a bound move, or both. For example, MCCann's summons to Goldberg is followed by MCCann's re-initiation, which is again followed first by Goldberg's bound elicitation, and then by MCCann's own bound elicitation. The tempo is very quick here, as it was in the cross-examination. The rhythmic pattern is different now: in the cross-examination the rhythm was regular, with initiations consisting of one-act moves, but in the example the rhythm is uneven, with initiations being made up of differing number of acts. The intensity is again high: one-part exchanges and strong exchange types abound. The fact that the exchanges now consist of a varying number of acts creates a more spontaneous atmosphere than did the more carefully organised one-part, one-act exchanges of the cross-examination.

· ·	MCCann: Nat!	sum
(Goldberg	sits humped. MCCann slips to 1	his side.)
Re-init	MCCann: Simey!	sum
Bound el	Goldberg:(opening his eyes, regarding MCCann)What-did- you-call-me?	qu
Bound el	MCCann: Who?	qu
Challenge	Goldberg:(murderously)Don't call me that!	cha
(He seize	MCCann by the throat.)	
Reinforce	Goldberg: NEVER CALL ME THAT!	cha
Suggest	MCCann: (writing) Nat, Nat, NAT, NAT! I called you Nat. I was asking you, Nat. Honest to God.	sum sugg com com
Reinforce	MCCann: Just a question, that's all, just a question, do you see, do you follow me?	sugg

Bound el	Goldberg:(jerking him away) What question?	qu	MCCann:Will I go up? clar
Repeat	Goldberg: (violently) Up?	e1	
Elicit	Goldberg: I thought you weren't going to go up there again?	e1	
Bound el	MCCann: What do you mean? Why not?	s qu	Goldberg: You said so. cla
Challenge	MCCann: I never said that!	cha	
Bound el	Goldberg: No?	qu	
Announce	MCCann:(from the floor, to the room at large) Who said that? I never said that! I'll go up now!	s s ann	

EXAMPLE 77.

(p. 76-77)

The seventh episode of the third act, the wooing scene, consists of a conversation skilfully organised to create a hypnotic, soothing rhythm. This rhythmic effect is created by the long succession of one-part exchanges; an original initiating move is followed by a long chain of bound initiations. The initiations themselves are made up of only one act. To make the rhythm even more simple, repetitive and rapid, the bound initiations have modal ellipsis in their structure. Example 78 illustrates the hypnotic effect created by such an arrangement. The recurring rhythmic pattern is distinct: the beginning of a new episode, an initiating move, provides the major beat, which is followed by a succession of minor beats. The tempo is very rapid because of the elliptical form of the bound exchanges. The effect caused by such a marked rhythm and such a swift tempo as here cannot fail to be that of intensity. However, the intensity is not so noticeable as in the crossexamination because there is less tension due to the initiations not always requiring responses.

Suggest	MCCann: We'll provide the skipping rope.	sugg
Bound in	Goldberg: The vest and pants.	sugg
Bound in	MCCann: The ointment.	sugg
Bound in		
	Goldberg: The hot poultice.	sugg
Bound in 	MCCann: The fingerstall.	sugg
Bound in	Goldberg: The abdomen belt.	sugg
Bound in	MCCann: The ear plugs.	sugg
Bound in	Goldberg: The baby powder.	sugg
Bound in	MCCann: The back-scratcher.	sugg
Bound in	Goldberg: The spare tyre.	sugg
Bound in	MCCann: The stomach pump.	sugg
Bound in	Goldberg: The oxygen tent.	sugg
Bound in	MCCann: The prayer wheel.	sugg
Bound in	Goldberg: The plaster of Paris.	sugg
Bound in	MCCann: The crash helmet.	sugg
Bound in	Goldberg: The crutches.	sugg
Bound in	MCCann: A day and night service.	sugg
Reinforce	Goldberg: All on the house.	sugg
Reinforce	MCCann: That's it.	sugg
Suggest	Goldberg: We'll make a man of you.	sugg
Bound in	MCCann: And a woman.	sugg

EXAMPLE 78.

(p. 83)

All the intensity of feeling that has been created by employing mere opening moves demanding their appropriate responding moves is forgotten again when the play proceeds towards its end. The exchange structure becomes more varied again; two-part exchanges are frequent, and even three-part exchanges occur. Life is back to normal once again: the strange visitors have gone away and taken Stanley with them, the front door is heard slamming and the car starting. Example 79 shows the end of the third act, which is remarkably similar to the beginning of the play. Elicitations are again followed by replies, and even three-part exchanges occur.

Inform	Meg:(coming downstage) The car's gone.	i	Petey: Yes.	ack		
Elicit	Meg:Have they gone?	e1	Petey: Yes.	rep		
Elicit	Meg:Won't they be in for lunch?	e1	Petey: No.	rep	Meg:Oh, what a shame.	com
	ts her bag on the table.) Meg:It's hot out.	i				
	ngs her coat on the hook.) Meg:What are you doing?	e1	Petey:Reading.	rep		
Elicit	Meg: Is it good?	e1	Petey:All right.	rep		
	ts by the table.) Meg:Where's Stan?	e1				
Re-init	Meg:Is Stan down yet, Petey?	e1	Petey: No he's	rep		
Elicit	Meg:Is he still in bed?	e1	Petey:Yes, he's still asleep.	rep	Meg:Still?	com
Inform	Meg:He'll be late for his breakfast.	i				
Direct (Pause)	Petey:Let himsleep.	d				
Elicit	Meg:Wasn't it a lovely party?	e1	Petey:I wasn't there.	res	Meg:Weren't you?	com
Inform (Pause)	Petey:I came in afterwards,	i	Meg: Oh.	ack		

EXAMPLE 79.

(p. 86)

## 3. ORIENTATION

Sinclair and Coulthard (1975:130) have orientation as the highest category in their model of discourse (cf. p. 23):

At the highest stratum of all there is the interpenetration of minds. Each individual constructs his private linguistic universe, and through his utterances gives hints as to its nature.

There are numerous examples of orientation in real life. In a classroom, for example, the teacher is the dominant individual whose orientation is hardly ever challenged, while in an argument the participants will continually insist on using their own distinctive phraseologies.

Sinclair and Coulthard (1975:131) describe the category of orientation:

The category of orientation is a grouping of systems, which themselves are groupings of choices realised in the language. Certain tracks through the network will result in classifications similar to quite familiar everyday ones - the hostile witness, the difficult patient, the permissive teacher. Other tracks will show inconsistencies, changing relationships.

The play characters, as real people, are individuals with their individual views of the world, typical ways of thinking and speaking. The only way the spectator/reader of the play can learn about the private universes of the characters is by studying their conversational behaviour.

The orientations of the characters of the play can be seen as revealed through their conversational behaviour in mainly three ways:

(1) preference of certain kinds and structures of exchange

- elicit/inform/direct/suggest/challenge/accuse/ announce/ritual
- one-/two-/three-/four-part exchanges

(2) frequency of initiations

- exchanges
- episodes

(3) reactions to initiations by the other characters

- free/bound exchanges
- turn-taking

It is argued within the present study that the orientation of a character is revealed in the relations between him/her and the other characters. Figure 7 is an arbitrary summary of the way in which the orientations of the six characters of the play relate to each other.

Thus in the course of the play Meg, for example, talks with all the other characters, one at a time, giving evidence of her orientation with regard to each individual character. But she also interacts with all of them at the same time, bringing her particular orientation pattern to the interaction, as do all the other characters. The outcome of the larger interaction is different from the more private talks, and more clearly shows the dominant orientations. The figure also shows that each character has his own private corner of the universe which is not necessarily revealed during the course of the play but to which reference may be made.

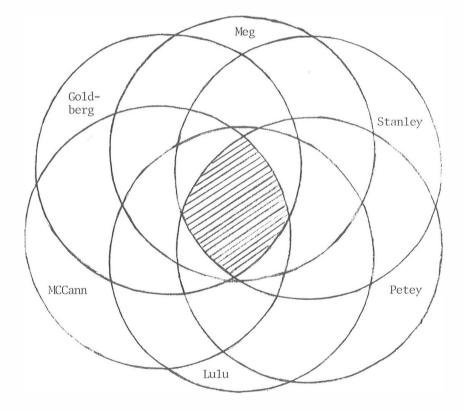


Figure 7. A graphic representation of the relations between the characters.

### 3.1. Contrastive Orientation

The typical orientation patterns of each character are studied below in the light of his/her conversations with the other characters. These contrastive, two-to-two relations include the orientations of Meg, Goldberg, MCCann, Stanley, Petey and Lulu (see Appendix II). What happens when all the characters with their typical orientations engage in a conversation will be examined in the chapter dealing with Goldberg and his verbal manipulation techniques (see III 4.2.2.). The individual orientations of Meg, Goldberg and Stanley will be studied in more detail in III 3.1. in the light of their monologues (see Appendix III).

## 3.1.1. Meg

Meg is one of the most talkative characters in the play and one who frequently takes the initiative. She initiates 21 % of all the exchanges. She clearly prefers eliciting openings (40 %). Informing exchanges are the second largest group (23 %); all the other types are distinctly less favoured by her. The majority of the exchanges are free (85 %).

### Meg - Petey

The first episode of the first act is characteristic of the relationship between Meg and Petey. Meg is the active figure, making 96 % of the initiations. Petey seems to exist only in responding moves, passively accepting Meg's active role. In conversations with Petey Meg most often uses eliciting (43 %) and informing exchanges (16 %). Example 80 shows how Meg insists on making conversation: she initiates the exchanges and Petey merely responds. The example also shows how Meg does not initiate only exchanges but also new episodes.

6	·	(d	*	
Elicit	Meg: You got your paper?	e1	Petey: Yes.	rep
Elicit	Meg: Is it good?	e1	Petey: Not bad.	rep
Elicit	Meg: What does it say?	e1	Petey: Nothing much.	rep
Suggest	Meg: You read me out some nice bits yesterday.	sugg	Petey: Yes, well, I haven't finished this one yet.	res
Direct	Meg: Will you tell me when you come to some- thing good?	d	Petey: Yes.	res
(Pause)		<u>.                                    </u>		
Elicit	Meg: Have you been working hard this morning?	el	Petey: No. Just stacked a few of the old chairs. Cleaned up a bit.	rep com com
Elicit	Meg: Is it nice out?	e1	Petey: Very nice.	rep
Elicit	Meg: You got your paper?	e1	Petey: Yes.	rep
Elicit	Meg: Is it good?	e1	Petey: Not bad.	rep
Elicit	Meg: What does it say?	e1	Petey: Nothing much.	rep

EXAMPLE 80.

The exchange structure is two-part: Meg maintains the framework she has erected with her initiation moves although she cannot make Petey to take an active part in the conversation. If Petey wanted to take a more active part, it would demand great initiative from his part: Meg's elicitations are so general that they are nearly impossible to answer. Obviously the easiest way to respond is to give short, general and non-committal responding moves which suit well the equally general elicitations.

The function of the interaction between Meg and Petey thus seems to be phatic in most cases: conversation is made for the sake of making conversation. In Example 80 it is clear that Meg already knows the answers to her questions - the effect of absurd humour is created (see III 4.3.). The phatic nature of the conversation is in a few cases emphasized by an unexpected three-part exchange structure. In Example

(p. 9-10)

81 Meg, again, makes the initiating move. Petey makes an elliptical response to which Meg makes an additional comment. Meg's comment clearly shows that the whole exchange has been made only for the sake of talking: Meg's elicitation contradicts the second precondition for valid elicitations (see p. 106).

Inform	Meg: Here's your cornflakes.	i				
(He rises and takes the plate from her, sits at the table, props up the paper and begins to eat. Meg enters by the kitchen door.)						
Elicit	Meg: Arc they nice?	el	Petey: Very nice.	rep	Meg: I thought they'd be nice.	com

(p. 9)

EXAMPLE 81.

As the examples above indicate, it is characteristic of Meg that the majority of the exchanges (84 %) initiated by her when talking to Petey are free.

## Meg - Stanley

Example 80 showed how Meg and Petey have their established pattern of orientation, with Petey accepting Meg's initiative, and with no misunderstanding, disagreement, uncertainty or even curiosity between them.

Bound elicitations are usually indicative of tension - curiosity, interest, even misunderstanding - between the characters engaged in conversation, or they may indicate that the orientations of the characters differ. There are hardly any bound elicitations in the talk between Meg and Petey, but when Meg and Stanley talk to each other it becomes obvious that Stanley lives in a world which is unknown to Meg. In Example 82, the use of bound elicitations indicates that the patterns of orientation of the characters are different from each other, and that there is tension between them. Meg is curious about Stanley's past and tries to gain more information about it, at the same time encouraging Stanley to speak.

Stanley: I'm considering a job at the moment.	i		Í
Challenge Meg: You're not.			
Stanley: A good one, too. A night club. In Berlin.	s s i		
Meg: Berlin?	qu	Stanley: Berlin.	clar
Stanley: A night club. Playing the piano. A fabulous salary. And all found.	s s i com		
Meg: How long for?	e1		
Stanley: We don't stay in Berlin. Then we go to Athens.	s i		
Meg: How long for?	el		
Stanley: Then we pay a flying visit toer whatsisname	i		
Meg: Where?	qu		
Stanley: Constantinople. Zagreb. Vladivostock. It's a round the world tour.	s i		
	job at the moment. Meg: You're not. Stanley: A good one, too. A night club. In Berlin. Meg: Berlin? Stanley: A night club. Playing the piano. A fabulous salary. And all found. Meg: How long for? Stanley: We don't stay in Berlin. Then we go to Athens. Meg: How long for? Stanley: Then we pay a flying visit toer whatsisname Meg: Where? Stanley: Constantinople. Zagreb. Vladivostock.	job at the moment.Meg: You're not.chaStanley: A good one, too. A night club. In Berlin.s s iMeg: Berlin?quStanley: A night club. Playing the piano. A fabulous salary. And all found.s s i comMeg: How long for?elStanley: We don't stay in Berlin. Then we go to Athens.s i iMeg: How long for?elStanley: Then we pay a flying visit toer whatsisnameiMeg: Where?quStanley: Constantinople. Zagreb. Vladivostock.s	job at the moment.ChaMeg: You're not.ChaStanley: A good one, too. A night club. In Berlin.s s iMeg: Berlin?quMeg: Berlin?quStanley: A night club. Playing the piano. A fabulous salary. And all found.s s s i comMeg: How long for?elStanley: We don't stay in Berlin. Then we go to Athens.s i iMeg: How long for?elStanley: Then we pay a flying visit toer whatsisnamei i iMeg: Where?quStanley: Constantinople. Zagreb. Vladivostock.s

(p. 22)

EXAMPLE 82.

The coding of the passage bears a resemblance to that in Example 76 in that it attempts to show how Stanley proceeds with his story not paying much attention to what Meg says. Stanley gives a short clarification to Meg's first query, but her second query passes unnoticed. An alternative way of interpreting and coding the end of the conversation would be to regard Stanley's last bound initiation as a responding move, a clarification, to Meg's query:

Bound el	Meg: Where?	qu	Stanley: Constantinople. Zagreb. Vladivostok.	clar
			It's a round the world tour.	com

Stanley's clarification is an example of a case when several clauses together make up one discourse unit, a clarification in this case. His final comment could also be regarded as an informative, beginning a new exchange. The alternatives show that the analyst must make his interpretation first and then code accordingly.

In conversations between Meg and Stanley it is Stanley who makes most initiations, as in Example 82. When Meg initiates, it happens in bound exchanges, frequently in queries, or in challenges to Stanley's previous initiations (see Example 83). Examples 82, 83 and 84 illustrate how the initiations do not receive their appropriate responding moves when Meg and Stanley interact. It is apparent that there is tension between them, and although their conversations horizontally consist of mainly initiations from both parts the initiations often receive less appropriate responses. The variety of exchange types is larger than was the case with Meg and Petey, with an occurrence of challenges and accusing exchanges. Bound exchanges also occur, creating the effect of something unusual in the dialogue.

Example 83 also exhibits a problem in the coding. Stanley's words (*Have you heard the latest?*) are coded as an elicitation although the second precondition for valid elicitations does not hold (see p. 106): Stanley knows that Meg does not know the news he is going to tell her. Stanley's words are a borderline case and could also be coded as a summons, as an invitation to a conversation. Another similar case is the eleventh exchange. Both of these openings are, however, coded as elicitations because it might be conceivable that in another context such utterances could be valid elicitations (cf. the third precondition on p. 106), whereas an utterance like the first one in the example (*Do you know what?*) would always be coded as a summons.

Boundary	Stanley: Meg. Do you know what?	m sum	Meg: What?	acc
Elicit	Stanley: Have you heard the latest?	e1	Meg: No.	rep
Re-init	Stanley: I'll bet you have.	cha	*	+

ChallengeMeg: I haven't.chaElicitStanley: Shall I tell you?elBound elMeg: What latest?qu	
Bound el Meg: What latest? qu	
Re-init Stanley: You haven't el Met: No. heard it?	rep
SuggestStanley: (advancing) They are coming today.sugg	
Reinforce Stanley: They're coming suggin a van.	
Bound el Meg: Who? qu	
Elicit Stanley: And do you know what they've got in that van?	
Bound el Meg: What? qu Stanley: They've got a wheelbarrow in that va	
Challenge Meg: (breathlessly) They cha haven't!	
Challenge Stanley: Oh yes they have. cha	
Accuse Meg: You're a liar. accu	
Suggest Stanley: A big wheelbarrow. s And when the van stops sugg they wheel it up the garden path and then they knock at the front door. com	
Challenge Meg: They don't. cha	
Suggest Stanley: They're looking sugg for someone.	
Challenge Meg: They're not! cha	

EXAMPLE 83.

(p. 23-24)

Example 84 is a case where the orientations of the two characters diverge almost entirely: both the characters are making initiations and expecting the other to respond, but instead of the expected response a new initiation follows - the respective orientations of the characters are becoming more and more obviously different.

1.5			•		
	Elicit	Stanley: Who is it?	el	Meg: The two gentlemen.	rep
	Elicit	Stanley: What two gentlemen?	el	Meg: The ones that were coming.	rep
Π	Inform	Meg: I just took them to their room. They were thrilled with their room.	i com	5 17 <sub>2 1</sub>	
2	Elicit	Stanley: They've come?	el		
	Inform	Meg: They're very nice, Stan.	i		
	Elicit	Stanley: Why didn't they come last night?	el		
4	Inform	Meg: They said the beds were wonderful.	i	-	
4	Elicit	Stanley: Who are they?	el		
	Re-in.	Meg: (sitting) They're very nice, Stan.	i		
	Re-in	Stanley: I said who are they?	el	Meg: I've told you, the two gentlemen.	rep
Ī	Inform	Stanley: I didn't think they'd come.	i		
1.17					

EXAMPLE 84.

(p. 34)

The channel of interaction between Meg and Stanley concentrates on the expressive function: in the majority of cases Stanley tells Meg about himself or about matters concerning Meg.

Meg - Goldberg

In the episodes in which Meg and Goldberg interact Goldberg makes most initiations. Meg is not able to challenge Goldberg's dominance, even though she wants to, and Goldberg guides the conversation in the direction he wants.

Example 85 shows an instance of the use of the follow-up move and the dominance that is gained by using it; Goldberg makes sure that the framework he wishes to erect with his opening moves will be maintained. The

example is taken from an introduction. The exchanges traditionally used in an introduction are rituals and generally consist of initiation and response. Thus Goldberg's follow-up moves clearly stand out.

	4					
	Goldberg:I'm Mr Goldberg and this is Mr MCCann. nake hands.)	rit	Meg:Very pleased to meet you.	rit		
Repeat	Goldberg: We're pleased to meet you, too.	rit	Meg:That's very nice.	ack	Goldberg: You're right.	com
Elicit	Goldberg: How often do you meet someone it's a pleasure to meet?	el	MCCann: Never.	rep	Goldberg: But today it's different.	com
	Goldberg: How are you keeping, Mrs Boles?	rit	Meg: Oh, very well, thank you.	rit		
	Goldberg: Yes? Really?	s el	Meg: Oh yes, really.	rep	Goldberg: I'm glad.	ack
		ic		1		-

### (p. 30-31)

EXAMPLE 85.

Even when Meg is determined to elicit an answer from Goldberg she fails to obtain it - Goldberg knows how to maintain his dominance. Example 86 shows that Goldberg knows the secret of turn-taking, and succeeds in taking the initiative himself, even after a difficult question. The first four exchanges of the example show how Meg makes an awkward elicitation, and how Goldberg first employs a bound elicitation to gain time to think and then gives a clarification to Meg's elicitation, through his own query. The time he has thus gained gives him the chance to plan his avoidance of the topic. He therefore reinforces and enlarges his clarification and makes a reinforcing elicitation that slightly changes the topic, and, to be on the safe side, gives the reply himself. The following initiation is therefore relatively easy to make on the basis of the preceding moves; the proposition of the initiation covers no dangerous ground, and the form of the initiation is a suggest, requiring a response from Meg to this new topic. Meg does not, however, make a response, and so she has no

other way but to change the topic. Meg introduces another topic, but Goldberg avoids responding to Meg's elicitation by addressing Petey and again changing the topic slightly. Thus he makes a new initiation on the basis of the altered topic.

		14	25	
Elicit	Meg: Is he coming down?	e1		
Bound el	Goldberg: Down?	qu	Goldberg: Of course he's coming down.	clai
	e Goldberg: On a lovely sunny day like this he shouldn't come down?	e1	Goldberg: He'll be up and about in next to no time.	rep
(He sits	at the table.)			
Suggest	Goldberg: And what a break- fast he's going to have.	sugg		
Boundary	Meg: Mr Goldberg.	sum	Goldberg: Yes.	acc
Suggest	Meg: I didn't know it was your car outside.	sugg		
Elicit	Goldberg: You like it?	el		
Elicit	Meg: Are you going to go for a ride?	el		
Elicit	Goldberg: (to Petey) A smart car, eh?	el	Petey: Nice shine on it all right.	rep
Inform	Goldberg: What is old is good, take my tip. There's room there. Room in the front and room in the back.	i com		
(He strol	kes the teapot.)			
Elicit	Goldberg: The pot's hot. More tea, Mr Boles?	s el	Petey: No thanks.	rep
				-

EXAMPLE 86.

(p. 70-71)

The exchange types in conversations between Meg and Goldberg are again more varied than in those between Meg and Petey. None of the exchange types seem to be in clear dominance.

The function in the interaction between Meg and Goldberg is expressive, when Goldberg makes the initiations. Upon a closer examination, however, it becomes more and more evident that the function is, after all, conative (cf. Goldberg, p. 192). Goldberg only seems to be jovial and talkative, and his real motive behind the surface is to make the other characters do what he wants them to do.

### Meg - MCCann

There is hardly any interaction between Meg and Lulu, and only a few interactions between Meg and MCCann. Meg and MCCann are more or less equal in their number of initiations when talking to one another. Their orientations are divergent and there is no attempt to make them converge. Example 87 shows a conversation between Meg and MCCann, in which they are remembering their pasts. Both of them are making initiations and skip-connecting to their own previous utterances without paying any attention to what the other is saying. The structure of exchanges is one-part, and there are only initiations:

Inform	MCCann: I know a place. Roscrea. Mother Nolan's.	i com com
Inform	Meg: There was a night-light in my room, when I was a little girl.	i
Inform	MCCann: One time I stayed there all night with the boys. Singing and drinking all night.	i com
Inform	Meg: And my nanny used to sit up with me and sing songs to me.	i
Inform	MCCann: And a plate of fry in the morning.	i
Elicit	MCCann: Now where am I?	e1

#### EXAMPLE 87.

(p. 60)

The channel of interaction for Meg and MCCann, in the few cases they talk to each other, is based on the referential function. They talk about something in their surroundings or in their pasts, as in Example 87.

#### 3.1.2. Goldberg

Goldberg is the most talkative of the characters. He initiates 33 % of all the exchanges in the play of six characters. He comes onto the stage at the end of the first act and most of the talk is then carried out by him. He uses all types of exchange, although the most frequently used are eliciting (35 %), directing (20 %), informing (13 %), and suggesting (13 %) exchanges. The majority of his initiations (75 %) begin free exchanges.

#### Goldberg - Petey

There are only a few episodes in which Goldberg and Petey talk to each other. However, it becomes clear that Goldberg knows how to cope with Petey's straightforward questions. Example 88 shows how Goldberg employs a bound elicitation to gain time when he considers the right answer to Petey's awkward question. In the conversation previous to the example Meg has expressed her worries about Stanley and asked if he is coming down. Thus the example also shows Goldberg's avoidance of the subject.

Inform	Goldberg: (sipping his tea) A good woman. A charming woman.	i com		
Reinforce	Goldberg: My mother was the same. My wife was identical.	i com		
Elicit	Petey: Now is he this morning?	e1		
Bound el	Goldberg: Who?	qu	Petey: Stanley.	clar
Elicit	Petey: Is he any better?	el	Goldberg: (a little uncertainly) Oh a little better, I think, (etc)	rep

EXAMPLE 88.

(p. 71)

Petey does challenge Goldberg but, finally, he has to succumb. Example 89 shows a case when Petey opposes Goldberg and MCCann because they are taking Stanley away. When Goldberg cannot at once convince Petey of the fact that Stanley will be taken to a doctor, he refers to an unknown person he calls Monty. Goldberg thus imposes his frame of orientation on Petey and persuades Petey to believe that he should know who Monty is. Petey is not strong enough to protest.

Elicit	Petey: (moving downstage) What about a doctor?	el	Goldberg: It's all taken care of.	rep
(MCCann mo brushes h	oves over right to the show-b is shoes.)	ox, a	nd takes out a brush and	
Challenge	Petey: (moves to the table) I think he needs one.	cha	Goldberg:I agree with you. It's all taken care of. We'll give him a bit of time to settle down and then I'll take him to Monty	res com
Elicit	Petey: You're going to take him to a doctor?	el	Goldberg: (staring at him) Sure. Monty.	rep com

EXAMPLE 89.

(p. 74)

Example 90 shows how Petey manages to maintain his orientation unchallenged when he has made up his mind. Goldberg uses both suggestions and elicitations to persuade Petey but Petey is unmoved by Goldberg's suggestions. Petey is the only person who manages to oppose Goldberg, and this happens only once.

(Pause. N	CCann brushes his shoes.)			
Elicit	Goldberg: So Mrs Boles has gone out to get us something nice for lunch?	el	Petey: That's right.	rep
Inform	Goldberg: Unfortunately we may be gone by then.	li		
Bound el	Petey: Will you?	qu	Goldberg: By then we may be gone.	clar

F		1		1
(Pause) Inform	Petey: Well, I think I'll see how my peas are getting on in the meantime.	i		
Bound el	Goldberg: In the meantime?	qu	Petey: While we're waiting.	clar
	Goldberg: Waiting for what? Is towards the back door.)	el		
Elicit	Goldberg: Aren't you going back to the beach?	el	Petey: No, not yet.	rep
Direct	Petey: Give me a call when he comes down, will you, Mr Goldberg?	d	E .	
Suggest	Goldberg: (carnestly) You'll have a crowded beach today on a day like this. They'll be lying on their backs, swimming out to sea. My life.			
Elicit	Goldberg: What about the deckchairs? Are the deck-chairs ready?	s el	Petey: I put them all out this morning.	rep
Elicit	Goldberg: But what about the tickets? Who's going to take the tickets?	s el	Petey: That's all right. That'll be all right, Mr Goldberg. Don't you worry about that. I'll be back.	res com com
	· · · · · · · · · · · · · · · · · · ·			

EXAMPLE 90.

(p. 72-73)

### Goldberg - Lulu

Another character who dares to challenge Goldberg - but has to give up - is Lulu. Example 91 illustrates two contrasting orientations. It shows how Lulu never gives appropriate responses to Goldberg's initiations. She only responds in the less appropriate form, and even then uses the strongest possibilities, challenges, showing that she challenges Goldberg's right to make directives or elicitations to her (cf. the Rule for Challenging Propositions, p. 102). Goldberg very skilfully responds to Lulu's challenges by using elicitations, thus showing his power of persuasion.

Goldberg: Come over here.	d.
Lulu: What's going to happen?	e1
Goldberg: Come over here.	d
Lulu: No, thank you.	cha
Goldberg: What's the matter? You got the needle to Uncle Natey?	el con
Lulu: I'm going.	cha
Goldberg: Have a game of pontoon first, for old time's sake	. d
Lulu: I've had enough games.	cha
Goldberg: A girl like you, at your age, at your time of health, and you don't take to games?	e1
Lulu: You're very smart.	cha
Goldberg: Anyway, who says you don't take to them?	e1
Lulu: Do you think I'm like all the other girls?	cha
	Lulu: What's going to happen? Goldberg: Come over here. Lulu: No, thank you. Goldberg: What's the matter? You got the needle to Uncle Natey? Lulu: I'm going. Goldberg: Have a game of pontoon first, for old time's sake Lulu: I've had enough games. Goldberg: A girl like you, at your age, at your time of health, and you don't take to games? Lulu: You're very smart. Goldberg: Anyway, who says you don't take to them?

#### EXAMPLE 91.

However, with Goldberg she has to yield ground; Goldberg responds to her accusations with challenges only, thus making it difficult for Lulu to continue accusing him. In fact Lulu once responds to Goldberg's challenge and is in danger of losing her initiative. Example 92 shows how by, using challenging opening moves, Goldberg avoids being led in a direction he does not want.

-Accuse	Lulu: (with growing anger) You used me for a night. A passing fancy.	accu com		
Challenge	Goldberg: Who used who?	cha		
Accuse	Lulu: You made use of me by cunning when my de- fenses were down.	accu		
Challenge	Goldberg: Who took them down?	cha	Lulu: That's what you did! r	res

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(p. 79)

Γ	Accuse	Lulu: You quenched your ugly thirst. You taught me things a girl shouldn't know before she's been married at least three times!	s accu	
4	Challenge	Goldberg: Now you're a jump ahead.	cha	
1000	Elicit	Goldberg: What are you complaining about?	el	

EXAMPLE 92.

(p. 80)

#### Goldberg - MCCann

Throughout the play it is apparent that Goldberg and MCCann are together, working towards a goal only they know. Their orientations do not conflict, they recognise each other's patterns of orientation and accept them. Both of them repeat each other's utterances, but MCCann clearly does this more than Goldberg. Example 93 shows a typical case where Goldberg has made an initiating move, a suggestion this time, and one which is immediately echoed by MCCann. MCCann's announcing move breaks the frame of the microcosm; it has the function of letting everybody (including the macrocosm) know how right Goldberg and he are. A less emphatic way of coding the utterance, however, would be to code it as a suggest, which would then imply that the repeat is not directed to the audience in the macrocosm but only to Stanley.

	Goldberg: We're right and you're wrong, Webber, all along the line.	sugg
Repeat	MCCann: All along the line!	ann

EXAMPLE 93.

A frequent use of bound exchange types, especially repeating exchanges, is a clear sign of submissiveness. When MCCann talks he seems to emphasize the function Goldberg's moves have. In Example 93 above the function is clearly conative, as the two are trying to persuade Stanley to behave according to their wishes. Convergent orientation is obvious between the characters who frequently use repeating and reinforcing exchanges. Another sign of convergent orientation is the use of bound initiations. This is exemplified by the flow of initiations in the wooing scene, in which Goldberg and MCCann take turns in initiating bound exchanges (see III 4.2.2.3.). In Example 94 MCCann completes Goldberg's suggestion by using a bound initiation. Although the moves are directed at Stanley, it becomes obvious that the two men are in fact talking to themselves in order to provide a show for the witnesses of the incident. Thus Goldberg reinforces to MCCann's suggestion (which is based on his own initiation), and MCCann in turn reinforces Goldberg's reinforcement.

Suggest	Goldberg: But we can save you.	sugg
Bound in	MCCann: From a worse fate.	sugg
Reinforce	Goldberg: True.	sugg
Reinforce	MCCann: Undeniable.	sugg

(p. 82)

EXAMPLE 94.

An alternative way of seeing the dialogue would be to regard both Goldberg's and MCCann's moves as responding moves to their joint initiation. In that case the responding move would in fact consist of two moves:

Suggest	Goldberg: But we can save you.	sugg		
Bound in	MCCann: From a worse fate.		Goldberg: True. MCCann: Un- deniable.	res

The latter alternative emphasizes the exchange nature of the dialogue, the former is based more on the interpretation of the passage as consisting of promises of a good future, a passage in which the addressee is supposed to respond not in words but by gradually believing what he is told. Recurring use of the third move, or the rather uncommon fourth move, may indicate, for instance, that the person who frequently employs the follow-up move wants to dominate the conversation. Example 95 shows how Goldberg insists on having the last word in the last exchange of the example. His use of the second follow-up move clearly underlines his dominance.

Suggest	MCCann: Yes, it's tr You've done a lot fo I appreciate it.		Goldberg:Say no more.	res		
Suggest	MCCann:No, I just th I'd tell you that I appreciate it.	hought sugg	Goldberg: It is unnecessary to recapitulate.		MCCann:You're right there. Goldberg: Quite un- necessary.	ack com

(p. 29)

#### EXAMPLE 95.

Goldberg and MCCann concentrate on the message when they talk to each other; when they collaborate to overcome another character the function is conative as the case is always with Goldberg.

#### Goldberg - Stanley

It is very clear from the beginning that when Goldberg and Stanley talk, it is Goldberg who dominates. At first Stanley tries to challenge Goldberg's orientation and his right to give him directions but he has to succumb when Goldberg brings MCCann into the conversation.

Example 96 shows how Stanley refuses to co-operate. As an answer to Goldberg's directive Stanley first delivers a monologue and makes a suggesting move with two reinforcing moves, telling Goldberg to leave the house. Ignoring Stanley's directive, Goldberg re-initiates his original directive twice, but Stanley challenges Goldberg's right to give him directions.

d Goldberg: Mr Webber, sit down a minute. Boundary Challenge Stanley: Let me just make this clear. cha Stanley: You don't bother me. sugg Suggest Reinforce Stanley: To me you're nothing but a dirty joke. sugg Inform Stanley: But I have a responsibility towards the people in this house. They've been here too long. They've lost their sense of smell. I haven't. And nobody here is going to take advantage of them while I'm here. (A little less forceful.) Suggest Stanley: Anyway, this house isn't your cup of tea. sugg -----Reinforce Stanley: There's nothing here for you, from any angle, sugg from any angle. Reinforce Stanley: So why don't you just go, without any more fuss? d Re-init Goldberg: Mr Webber, sit down. d Challenge Stanley: It's no good starting any kind of trouble. cha Re-init Goldberg: Sit down. d Challenge Stanley: Why should I? cha Suggest Goldberg: If you want to know the truth, Webber, you're sugg beginning to get on my breasts. Challenge Stanley: Really? S Well, that's cha Re-init Goldberg: Sit down. d Challenge Stanley: No. cha

EXAMPLE 96.

In the end Stanley is persuaded to sit down. The cross-examination then begins (see III 4.2.2.1.) and Stanley is finally reduced to a speechless

(p. 45-46)

creature, mainly as a result of Goldberg's verbal manipulation techniques.

The function of Goldberg's talk with Stanley is overtly conative.

# Goldberg - Meg

As mentioned above (p. 180) Goldberg's orientation is hardly ever challenged by Meg. Meg fails an easy victim to Goldberg's superior techniques in making conversation, as in Example 97.

It can be seen from the example that the recurring use of the followup move by Goldberg shows him as a determined conversationalist who tries his best to keep the conversation going. In addition, it is the case that the person who has made the feedback move has a right to make a new initiation. Thus Goldberg is entirely responsible for the direction of the conversation, and Meg only obediently responds to his initiations; Goldberg's use of both the initiating and the follow-up move make it practically impossible for Meg to take the initiative.

Elicit	Goldberg: What does he do, your husband?		Meg: He's a deck- chair attendant.	rep	Goldberg: Oh, very nice!	ack
Inform	Meg: Yes, he's out in all weathers.	i				
(She beg	ins to take her purch	ase	s from her bag.)			
			Goldberg:Of course.	ack		
Elicit	Goldberg: And your guest? Is he a man?	s el				
Bound el	Meg: A man?	qu				
Bound in	Goldberg:Or a woman?	e1	Meg: No. A man.	rep com		
Elicit	Goldberg: Been here long?	el	Meg:He's been here about a year now.	rep	Goldberg:Oh yes. A resident.	ack com
Elicit	Goldberg:What's his name?	el	Meg:Stanley Webber	rep	Goldberg:Oh yes?	ack
Elicit	Goldberg: Does he work here?	el	Mcg: He used to work. He used to be a pianist. In a concert party on the pier.		Goldberg:Oh yes? On the pier, eh?	ack com
Elicit	Goldberg: Does he play a nice piano?	e1	Meg: Oh, lovely.	rep		

EXAMPLE 97.

The function of the interaction is conative; Goldberg attempts to lead Meg in the direction he wants, and succeeds.

## 3.1.3. MCCann

Although cooperating closely with Goldberg, MCCann does not make nearly as many initiations (16 %). MCCann is at his most active in the second act (21 %), in which the lullaby-scene takes place. The majority of the exchanges are initiated by eliciting moves (26 %), but suggesting (18 %), informing (13 %) and directing (13 %) exchanges are also fairly frequent. Most of his initiations (71 %) are free.

#### MCCann - Goldberg

MCCann does not talk as much as Goldberg. When necessary, however, he manages to hold the floor and get his message heard and answered, even with Goldberg. The reason is that he keeps making elicitations, which seems to be the only way to dominate in a conversation with Goldberg (see Example 98).

	Elicit	MCCann: Is this it?	e1	Goldberg: This is it.	rep
	Elicit (Pause)	MCCann: Are you sure?	el	Goldberg: Sure I'm sure.	rep
Г	Elicit	MCCann: What now?	el		
	Direct	Goldberg:Don't worry yourself, MCCann. Take a seat.	s d		
	Elicit	MCCann: What about you?	el		
Г	Bound el	Goldberg: What about me?	qu		
Ĺ	Elicit	MCCann: Are you going to take a seat?	el	Goldberg: We'll both take a seat.	rep

EXAMPLE 98.

(p. 27)

When Goldberg is present MCCann is clearly dominated by him, and much of his contribution to the interaction comes as a response to Goldberg's initiations. Example 99 shows how Goldberg tries to make MCCann participate in the conversation. Goldberg uses a suggesting move to elicit a response from MCCann, and then directs his informative to him. MCCann's contribution to the conversation, in spite of Goldberg's effort, comes only in the form of a one-word elicitation and an acknowledge.

Inform	Meg: I wanted to have a party. But you must have people for a party.	i	Goldberg: And now avyou've got MCCann and me.	ck
Suggest	Goldberg: MCCann's the life and soul of any party.	sugg		
Elicit	MCCann: What?	el		
Inform	Goldberg: What do you think of that, MCCann? There's a gentleman living here. He's got a birthday today and	s s	MCCann: Is that a fact?ad	ck
	he's forgotten all about it. So we're going to remind him. We're going to give him a party.	s s i		

EXAMPLE 99.

The channel of interaction between MCCann and Goldberg when MCCann is the addressor almost always concentrates on the message, as Example 98 also shows.

(p. 33)

#### MCCann - Lulu

When MCCann initiates conversations with people other than Goldberg, his initiations tend to be challenges, directives, or accusations. In Example 100 MCCann resorts to the strongest kinds of exchanges, and after the introductory suggesting move he uses accusations, elicitations and directives, all of which are designed to elicit an immediate response. The responses he obtains are not, however, the appropriate ones but the least appropriate: Lulu responds in challenges.

Example 100 also exemplifies how the analyst has two ways to choose in his coding: he may concentrate strictly on the validity of the utterances concerning the preconditions in question, or he may take a broader look at what is really being said. For example Lulu's challenge (*What do you mean?*) to MCCann's previous accusation would seem to be a valid elicitation but when the content of the accusation is examined, it would seem unlikely that Lulu makes only an elicitation. Slightly more problematic is the case of Lulu's challenge (*What does he mean?*) to Goldberg. Here, too, although the challenge is not directed at MCCann, it would seem unlikely that after all the heavy accusations she has been directed at, she would calmly make an elicitation.

	1			N.	
	Suggest	MCCann: (advancing) You had a long sleep, Miss.	sugg	5	
	Bound el	Lulu: (backing upstage, left) Me?	qu		
ſ	Accuse	MCCann: Your sort, you spend too much time in bed.	accu		
4	Challenge	Lulu: What do you mean?	cha		
	Elicit	MCCann: Have you got anything to confess?	el		
4	Challenge	Lulu: What?	cha		
P	Direct	MCCann: (savagely) Confess!	d	1	
4	Challenge	Lulu: Confess what?	cha		
	Direct	MCCann: Down on your knees and confess!	d		
4	Challenge	Lulu: What does he mean?	cha		
Ļ	Direct	Goldberg: Confess. What can you lose?	d com		
	Bound el	Lulu: What, to him?	qu	Goldberg:He's only been unfrocked six months.	clar
0	Direct	MCCann: Kneel down, woman, and tell me the latest!	d		

(p. 80-81)

EXAMPLE 100.

Example 100 also shows the conative function of the interaction between MCCann and Lulu. MCCann concentrates on the attempt to scare Lulu and thus make her go a way and let the two men proceed with their task.

#### MCCann - Stanley

In Example 101, which is an extract from a dispute between Stanley and MCCann, MCCann objects to Stanley's dominance and uses several challenging moves in succession, thus succeeding in overcoming Stanley.

Ē	1	Ī	r	1
	(Stanley cros	sses to him and grips his arm.)		
	Direct	Stanley: (urgently) Look -	d	
4	Challenge	MCCann: Don't touch me!	cha	
	Direct	Stanley: Look. Listen a minute.	s d	
4	Challenge	MCCann: Let go my arm.	cha	
	Direct	Stanley: Look. Sit down a minute.	s d	
		MCCann: (savagely, hitting his arm) Don't do that! ks across the stage, holding hi	cha	.)
	Elicit	Stanley: Listen. You knew what I was talking about before, didn't you?	s el	
4	Challenge	MCCann: I don't know what you're at at all.	cha	

(p. 41-42)

EXAMPLE 101.

#### 3.1.4. Stanley

Stanley is one of the characters whose voice is not often heard, and he makes only 17 % of all the initiations in the play. He is at his most talkative in the first act, talking to Meg and Petey and making 31 % of the initiations. In the second act the stage is dominated by Goldberg and MCCann, and Stanley is gradually forced into speechlessness (18 %). This is complete in the third act, in which Stanley utters nothing intelligible.

In accordance with the other characters, Stanley most frequently uses elicitations (38 %). Then come challenges (24 %), which abound in the second act (27 %). The percentage of informing exchanges is 15 %, and that of directing exchanges is 10 %. The other types of exchange are relatively equally distributed. The majority (79 %) of the exchanges are free.

Stanley - Petey

At the beginning of the play, in the first act, Stanley is shown to be capable of using several kinds of conversational devices.

Stanley prefers short and simple elicitations with Petey, as in Example 102. His use of elicitations indicates that he realises that the best way to make Petey talk is to subject him to elicitations. His elicitations also show that if the elicitations are elliptical, the co-operative respondent usually gives longer replies to prevent the conversation from becoming too abrupt.

	Stanley: What's it like out today?	e1	Petey: Very nice.	rep
Elicit	Stanley: Warm?	el	Petey: Well, there's a good breeze blowing.	rep
Elicit	Stanley: Cold?	e1	Petey: No, no, I wouldn't say it was cold.	rep

EXAMPLE 102.

(p. 14)

The function of the intercourse is phatic, as Example 102 shows.

Stanley - Meg

In the first act Meg and Stanley are the two characters who make most initiations. It can be seen from Example 103 that Stanley uses a variety

of exchanges, and that he knows how to be persuasive. When Meg challenges Stanley's directive, Stanley knows how to manipulate her. He first makes a suggesting move to make Meg respond, and when this fails to produce any results, he makes an accusation. Finally, Stanley challenges Meg's competence in her role as a landlady, and this makes her respond.

e exc
g. res com
er res
)

(p. 15)

EXAMPLE 103.

Reinforcements are the most frequent way in the play of gaining emphasis for one's own words. In Example 104 Stanley pays no attention to Meg's challenges and goes on emphasizing his original remark. At the end of the example Meg emphasizes her opinion by using reinforcements.

Suggest	Stanley: Tch, tch, tch, tch.	sugg
Challenge	Meg:(defensively) What do you mean?	cha
Accuse	Stanley: You're a bad wife.	accu
Challenge	Meg: I'm not. Who said I am?	cha com
Reinforce	Stanley: Not to make your husband a cup of tea. Terrible.	accu com
Challenge	Meg:He knows I'm not a bad wife.	cha
Reinforce	Stanley: Giving him sour milk instead.	accu
Challenge	Meg: It wasn't sour.	cha
Reinforce	Stanley: Disgraceful.	accu
Challenge	Meg: You mind your own business anyway!	cha
(Stanley eat	.)	
Inform	Meg: You won't find many better wives than me, I can tell you.	i
	I keep a very nice house and I keep it clean.	com
Challenge	Stanley: Whooo!	cha
Challenge	Meg: Yes!	cha
Inform	Meg: And this house is very well known, for a very gcod	i
	boarding house for visitors.	

EXAMPLE 104.

In conversations with either Meg or Petey, Stanley is the dominant conversationalist. He takes most of the initiatives and the framework he thus erects is usually maintained. Example 105 shows how Stanley becomes nervous after having heard about the arrival of two visitors. Although the topic is trivial, Stanley uses the strongest exchange type, challenge. He challenges Meg in her role as the lady of the house,

accusing her of taking his tea away. The implication behind the challenges is that since Meg, according to Stanley, has been proved to be wrong in informing Stanley about the arrival of the two visitors, she is likely to be incompetent in other matters as well.

Reinforce	Stanley: They won't come. Someone's taking the Michael. Forget all about it. It's a false alarm.	s s d com		
	t the table.)  Stanley: Where's my tea?	el	Meg: I took it away. You didn't want it.	rep com
Challenge	Stanley: What do you mean, you took it away?	cha	Meg: I took it away.	res
Challenge	Stanley: What did you take it away for?	cha	Meg: You didn't want it.	res
Challenge	Stanley: Who said I didn't want it.	cha	Meg: You did.	res
Challenge	Stanley: Who gave you the right to take away my tea?	cha	Meg: You wouldn't drink it.	res

(p. 21)

EXAMPLE 105.

The interaction channel between Stanley and Meg is expressive, concentrating on Stanley.

#### Stanley - MCCann

The very beginning of the second act shows a decline in Stanley's status as a dominant conversationalist. His first attempt to make conversation (*Very warm tonight*), a suggest, is ignored by MCCann. MCCann then takes the initiative and manages to put Stanley down by using strong directives and by ignoring Stanley's initiations (see Example 106).

-Direct	Stanley: Excuse me.	d		
<b>→</b> Elicit	MCCann: Where are you going?	e1	Stanley: I want to go out.	rep
	MCCann: Why don't you stay here?	d		
(Stanley	moves away, to the right of	the f	able.)	

	Stanley: So you're here on holiday?	el	MCCann: A short one.	rep
(Stanley Direct	picks up a strip of paper. MCCaun: Mind that.	MCCar d	n moves in.)	
<b>≥</b> Elicit	Stanley: What is it?	el		
Direct	MCCann: Mind it. Leave it.	d com		

EXAMPLE 106.

(p. 39)

There are a few episodes before the middle of the play in which Stanley and MCCann discuss together. A struggle for power is apparent between them, with both making initiations to which the other does not respond, as in Example 107.

-			
Suggest	Stanley: There's a lot you don't know. I think someone's leading you up the garden path.	s sugg	
Elicit	MCCann: Who would do that?	el	
Announce	Stanley: (leaning across the table) That woman is mad!	ann	
Challenge	MCCann: That's slander.	cha	
Accuse	Stanley: And you don't know what you're doing.	accu	
Direct	MCCann: Your ciga- rette is near that paper.	d	

EXAMPLE 107.

(p. 41)

It soon becomes clear who the winner is. Although Stanley makes opening moves and emphasizes them with re-initiations he cannot make MCCann react the way he wants him to. Example 108 shows how MCCann does not respond in spite of Stanley's persistence. He only makes a bound elicitation asking for more clarification. Stanley has no hope of persuading MCCann. Their orientations are divergent - no matter how hard Stanley tries MCCann does not respond to Stanley's elicitations.

Elicit	Stanley: Listen. You knew what I was talking about before, didn't you?	s el
Challenge	MCCann: I don't know what you're at at all.	cha
Elicit	Stanley: It's a mistake. Do you understand?	S
Suggest	MCCann: You're in a bad state, man.	sugg
Elicit	Stanley: (whispering, advancing) Has he told you anything?	e1
Re-in	Stanley: Do you know what you're here for?	e1
Re-in	Stanley: Tell me.	d
Re-in	Stanley: You needn't be frightened of me.	sugg
Re-in	Stanley: Or hasn't he told you?	e1
Bound e1	MCCann: Told me what?	qu
Suggest	Stanley(hissing): I've explained to you, damn you, that all those years I lived in Basingstoke I never stepped outside the door.	sugg
Challenge	MCCann: You know, I'm flabbergasted with you.	cha

(p. 42)

EXAMPLE 108.

There are two main functions of the interaction between Stanley and MCCann. When both Stanley and MCCann are making initiations and ignoring the other, the function is clearly on the conative side - both characters try simultaneously to persuade the other to behave according to his wish. Later in the play, only MCCann continues the attack. When Stanley is initiating, as in Example 108, the function is often expressive.

### Stanley - Goldberg

Example 109 shows Stanley's effort to challenge Goldberg. Goldberg has no intention whatsoever of responding to initiations made by Stanley. In spite of the re-initiations and reinforcements of his original directive Stanley is unable to make Goldberg listen to him. From this conversation onwards, Stanley's initiations decline. At first he starts only to respond. Gradually, during the course of the second act, his responses become fewer and fewer, until even they disappear.

	Inform	Stanley:(moving downstage) I'm afraid there's been a mistake. We're booked out.	s i		
	Reinforce	Stanley: Your room is taken. Mrs Boles forgot to tell you.	i com		
	Reinforce	Stanley: You'll have to find some- where else.	d		
4	Elicit	Goldberg: Are you the manager here?		Stanley: That's right.	rep
	Elicit	Goldberg: Is it a good game?	el		
	Re-in	Stanley: I run the house. I'm afraid you and your friend will have to find other accommodation.	s d		
	Ritual	Goldberg: Oh, I forgot, I must con- gratulate you on your birthday. (Offering his hand)Congratulations.	ms rit		
4	Suggest	Stanley: (Ignoring hand) Perhaps you're deaf.	sugg		

(p. 44)

EXAMPLE 109.

### 3.1.5. Lulu

Lulu is one of the less central characters, which can be seen in the percentage of her initiations (6 %). As the case is with all the other characters, her most frequent initiating moves are elicitations (27 %). She makes a relatively high percentage of suggesting moves (19 %), and nearly as high a percentage of directing moves (17 %). Challenging moves are fairly frequent (13 %).

Lulu makes hardly any bound initiations, she initiates mostly free exchanges (91 %).

When talking to Goldberg or MCCann Lulu must yield the floor: both the men subject her to such a rapid flow of initiations that she has to give up (see Examples 92 and 100). When talking to Stanley, Meg, or Petey, Lulu is similar to Petey in using mostly informatives, elicitations and a few suggests. She also succeeds in eliciting responses to her initiations. Example 110 shows how she dominates the conversation with Stanley. Although Stanley introduces the topic, Lulu takes the initiative with her elicitations, and she also maintains her initiative to the end of the transaction, where she makes a final comment as well.

Г	Elicit	Stanley:(abruptly) How would you like to go away with me?	e1				
4	Elicit	Lulu: Where?	el	Stanley:Nowhere. Still, we could go.	rep		
	Elicit	Lulu: But where could we go?	el	Stanley:Nowhere. There's nowhere to go. So we could just go. It wouldn't matter.	rep com com		
Г	Suggest	Lulu: We might as well stay here.	sugg				
4	Challenge		cha com				
L	Elicit	Lulu: Well, where else is there?	el	Stanley:Nowhere.	rep	Lulu: Well, that's a charming proposal.	COM

EXAMPLE 110.

(p. 26)

#### 3.1.6. Petey

Petey does not talk very much, and he seems to be rather an inarticulate person, with only few initiations (5 %). The great majority of them (43 %) are elicitations, and there is quite a large gap between them, informatives (21 %) and challenges (13 %). Other types of initiations occur only in a few cases.

When compared with the other characters Petey makes approximately the same number of free initiations (87 %).

Although Petey is clearly dominated by Meg, he takes the initiative when some real-life matter needs discussion. The kind of framework Petey erects with his opening move is usually straightforward: he employs informatives and elicitations. His direct elicitations are sometimes difficult to answer, as in a conversation with Goldberg (Example 89). Example 111 shows how Petey makes an attempt to try and understand Meg. It is a mixture of elicitations and queries: elicitations indicating ignorance of the other speaker's intentions, and queries showing that the person addressed is beginning to comprehend the speaker's idea.

Elicit	Meg: Did you see what's outside this morning?	e1				
Bound el	Petey: What?	qu	Meg: That big car.	clar		
	10. T				Petey: Yes.	rep
Elicit	Meg: It wasn't there yesterday. Did youdid you have a look inside it?	s e1	Petey:I had a peep.	rep		
Elicit	Meg:(Coming down tense- ly, and whispering) Is there anything in it?	e1				
Bound el	Petey: In it?	qu	Meg: Yes.	clar		
Elicit	Petey: What do you mean, in it?	e1	Meg: Inside it.	clar		k E

Г	Elicit	Petey: What sort of things?	e1				
5	Elicit	Meg: WellI mean is there is there a wheelbarrow in it?	el				
	Bound el	Petey: A wheelbarrow?	qu	Meg: Yes.	clar		
				Petey: I didn't see one.	rep		
Γ	Elicit	Meg: You didn't? Are you sure?	s el				
4	Elicit	Petey: What would Mr Goldberg want with a wheelbarrow?	el				
	Bound el	Meg: Mr Goldberg?	qu	Petey:It's his car.	clar		
	Inform	Meg:(relieved) His car? I didn't know it was his car.	s i	Petey: Of course it's his car.	ack	7 S	
	Inform	Meg: Oh, I feel better.	i				
	Elicit	Petey: What are you on about?	el				
	Re-init	Meg: Oh, I do feel better.	i				

EXAMPLE 111.

(p. 69)

## 3.2. Individual Orientation

The differences between the characters that have already become obvious on the basis of their conversational behaviour are also clearly visible in the way their monologues are structured. The three characters who deliver monologues are Goldberg, Meg and Stanley, who also make the greatest number of initiations in the play. In the following, a monologue delivered by each of the three characters is analysed to show how they can contribute to the fuller understanding of the individual orientation patterns of the characters.

### 3.2.1. Meg

Meg delivers only two monologues, both of which are very much alike and clarify the characteristics that have already become obvious in the study of her conversational behaviour. From Example 112 can be seen that the members of the monologue are informing members, with only one commenting member.

	-				
Inform	1	Meg: <u>He once gave</u> a concert.	i	topical sentence plane change	
Elicit	2 3	Goldberg: Oh? Where?	s el 4	Meg:(falteringly) In a big hall.	rep
Inform	5	Meg: His father	i ado	d 1	
	6	gave him champagne.	i adv	- 1	
	6	But then they lock- ed the place up and he couldn't get out.	1 au	V I	
	7	The caretaker had	com qu	ual 6	
	0	gone home. So he had to wait	i can	- 6	
	0	until the morning before he could get out. (With con-	1 Call	5 0	
	9		i add	1	
	10		i add	9	
	11 12	And he took the tip.	i add	10	
	12	train and he came	i add	11	
		down here.	plane	change	
Elicit	12	Goldberg: Really?	el 13 14		rep com
	_	1	()	1	

EXAMPLE 112.

(p. 31-32)

Figure 8 shows in a diagrammatical form how the topic is developed. The topic is stated at the beginning of the monologue and it is developed in a continuous line of informing members. There are no subtopics nor other topics. The members are in most cases linked additively to one another, with the exception of one causative and one adversative linkage. In nearly all of the cases the linkages are introduced by the most typical conjunction: additive members are introduced by *and*, the adversative member by *but* and the causative by *so*. The plane changes that take place are provided by somebody else, not by Meg herself. There is no interactive mode, the monologue is delivered entirely in the main mode.

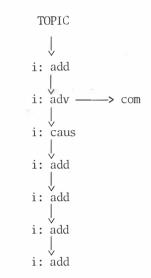


Figure 8.

On the basis of the structure and management of the monologue Meg comes out as a person whose mind works in a simple and straightforward way. The linking of the members by conjunctions, particularly *and* (combined with the content of the monologue, which is merely a list of the things that took place), creates the impression of a person who is uncertain and not really sure of what she is talking. Meg seems to create her own interpretation of the facts around her. The arranging of the monologue shows how a consistent plot is developed of the topic, although the line of development proceeds in a rather puzzled way, piling fact upon fact.

## 3.2.2. Goldberg

It is interesting to compare the monologues of Meg and Goldberg. Where the first was simple and naive, the latter is complicated and eloquent. Goldberg delivers eight monologues in the play, all of which are structured along similar lines. Example 113 shows one of them.

Boundary	1	Goldberg: I was tell- ing Mr Boles about my old mum.	ms	topical sentence 1
Inform	2			com com 1
	3	Yes.		com com 1
	4	mien i mas a jourge	i	topical sentence 2
		ter, of a Friday, I		topical sentence 2
		used to go for a walk down the canal		
		with a girl who lived		
		down my road.		
	5	A beautiful girl.		com qual 4
	6	What a voice that		com qual 4
	-	bird had!		
	7			com qual 6
	8	word of honour. <i>Good?</i>		DI ANE CUANCE
		Bood? Pure?		PLANE CHANGE
		She wasn't a Sunday		
		school teacher for		
		nothing.		
	11			i add 4
		with a little kiss on		
		the cheek - I never took liberties -		
	12			com com 11
	12	young men these days		
		in those days.		
	13	We knew the meaning		com com 12
		of respect.		
	14			com rest 11
	15	and I'd bowl back home. Humming away I'd be,		
	15	past the children's		i add 11
		playground, I'd tip my		
		hat to the toddlers,		i ic 15
		I'd give a helping hand		i ic 15
		to a couple of stray		- 10 10
		dogs, everything came natural.		i sum 15-17
	16	I can see it like		com com 15-17
	10	yesterday.		
	17	The sun falling behind		com com 15-17
		the dog stadium.		
He leans	back	contentedly.)		

Inform	18	MCCann: Like behind the town hall.	i					
Bound el	19	Goldberg: What town hall?	el 20	MCCann: In c Carrickmacross.	lar			
Challenge	21	Goldberg: There's no comparison.	cha					
Inform	22	Goldberg: Up the street, into my gate, inside the door, home	-	i add 15				
	23	"Simey", my old mum used to shout, "Quick before it gets cold!"	"Simey", my old mum used to shout, "Quick i quo					
	24			PLANE CHANGE				
	25	The nicest piece of gefielte fish you could wish to find						
Suggest	26	MCCann: I thought your name was Nat.	sugg27	Goldberg: She called me Simey.	res			

(p. 43)

EXAMPLE 113.

Whereas Meg's monologue existed only in the main mode Goldberg mixes the main mode with interactive episodes. Meg developed one topic without diversions - Goldberg introduces two integrated topics. He chooses to develop one of the topics but at the end of the monologue he relates the second topic to the first one thus rounding up his monologue as a carefully planned entity. The topic proceeds through a line of informing members which are frequently interrupted by commenting members. The commenting members make a controlled side trip and always come back to the main core of informing members. The kinds of informing members are varied, even iconic and graphic members are employed. The development of the topics is given in a diagrammatical form in Figure 9.

On the basis of the monologue Goldberg emerges as a man finding great pleasure and enjoyment in speaking. He appears to have great talent in arranging his speech: the developing of two topics at the same time, the rhetorical questions answered to by himself, and the iconic structures and quotations he uses all testify to his talent. Although he may seem to be rambling away from the topic he always comes back and has the subject matter under his firm control as the final rounding up shows. The contrast to Meg's natural monologue is sharp. Goldberg's monologue clearly suggest that his seemingly casual and benevolent burst of words is in fact carefully planned and thought out.

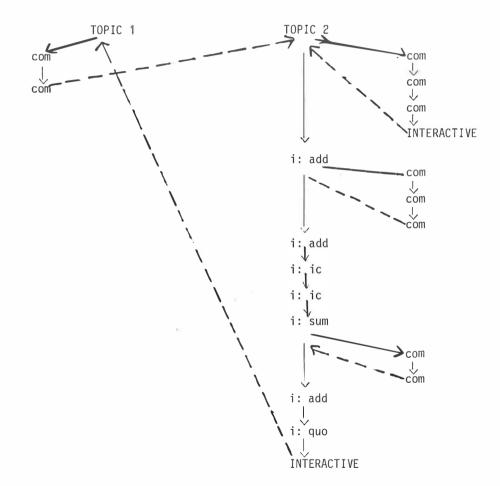


Figure 9.

# 3.2.3. Stanley

Stanley's monologue in Example 114 is a key to the understanding of his orientation patterns. Because Stanley does not otherwise talk a very great deal, the monologues (four in all) provide a necessary exposure of the way his mind works.

a concert.topical sentence 1Bound el 2Meg: A concert? $au$ 3Stanley: (reflecti- vely) Yes.Inform 4Stanley: It was a good one too.com qual 1 i add 1form 4Stanley: It was a good one too.com qual 1 i add 16Every single one of them.i add 1 com qual 57It was a success.i add 1 com com 78Yes.i add 1 com qual 910At Lower Edmonton.com qual 9Elicit 11Meg: What did you wear?el11PLANE CHANGE12Stanley: (to himself) I had a unique touch.13Absolutely unique.14They came up to me and said they were grateful.16Champagne we had that night, the lot.18Well, I dropped him a card anyway.19But I don't think he could make it.20No, I - I lost the address, that was it.21Yes. Com rep 8 C Lower Edmonton.21Yes. They adfer that you know what they did? 2424They carved me up. Carved me up.25Carved me up.26Carved me up.27Carved me up.28Carved me up.29Carved me up.20Carved me up.21Setter that you know what they did? 2424They carved me up.25Carved me up.26Carved me up.27Carved me up.					
Inform       4       Stanley: It was a good one too.       com qual 1         5       They were all there that night.       i add 1         6       Every single one of them.       com qual 5         7       It was a success.       i add 1         8       Yes.       i sum         10       At Lower Edmonton.       com qual 9         Elicit       11       Meg: What did you wear?       el       PLANE CHANGE         Inform       12       Stanley: (to himself) I had a unique touch.       i add 7         13       Absolutely unique.       com qual 12       i add 7         14       They came up to me.       i add 7         15       They came up to me and said they were grateful.       i add 7         16       Champagne we had that night, the lot.       i add 7         18       Well, I dropped him a card anyway.       i add 7         19       But I don't think he could make it.       com com 19         21       Yes.       com rep 8         22       Lower Edmonton.       com rep 10         23       Then after that you know what they did?       24         24       They carved me up.       topical sentence 2	Inform	1		i	topical sentence 1
$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$	Bound e1	2	Meg: A concert?	qu 3	
6       Every single one of them.       com qual 5         7       It was a success.       i add 1         8       Yes.       com com 7         9       A concert.       i sum         10       At Lower Edmonton.       com qual 9         Elicit       11       Meg: What did you wear?       e1       PLANE CHANGE         Elicit       11       Meg: What did you wear?       e1       PLANE CHANGE         Inform       12       Stanley: (to himself) i add 7       com qual 12         14       They came up to me.       i add 7         15       They came up to me and said they were grateful.       i add 7         16       Champagne we had that night, the lot.       i add 7         Subtopic ->17My father nearly came down to hear me.       i add 7       com qual 17         18       Well, I dropped him a card anyway.       i adv 17       com com 19         19       But I don't think he could make it.       com com 19       com rep 8         20       No, I - I lost the address, that was it.       com rep 10       PLANE CHANGE         (Pause)       21       Yes.       com rep 10       PLANE CHANGE         21       They arved me up.       topical sentence 2       2 <td>Inform</td> <td></td> <td>good one too. They were all there</td> <td>-</td> <td>2</td>	Inform		good one too. They were all there	-	2
8       Yes.       com com 7         9       A concert.       i sum         10       At Lower Edmonton.       com qual 9         Elicit       11       Meg: What did you wear?       el       PLANE CHANGE         Inform       12       Stanley: (to himself)       i add 7         13       Absolutely unique.       i add 7         14       They came up to me.       i add 7         15       They came up to me.       i add 7         16       Champagne we had that night, the lot.       i add 7         Subtopic ->17My father nearly came down to hear me.       i add 7         18       Well, I dropped him a card anyway.       i adv 17         19       But I don't think he could make it.       com com com 19         20       Yes.       com rep 8         21       Yes.       com rep 8         22       Lower Edmonton.       com rep 10         23       Then after that you know what they did?       PLANE CHANGE         24       They carved me up.       topical sentence 2		6	Every single one of them.	com qual 5	
10       At Lower Edmonton.       com qual 9         Elicit 11       Meg: What did you wear?       el       PLANE CHANGE         Inform 12       Stanley: (to himself) I had a unique touch.       i add 7         13       Absolutely unique.       com qual 12         14       They came up to me.       i add 7         15       They came up to me and said they were grateful.       com rest 14         16       Champagne we had that night, the lot.       i add 7         Subtopic ->17       My father nearly came down to hear me.       i add 7         18       Well, I dropped him a card anyway.       i adv 17         19       But I don't think he could make it.       com com com 19         21       Yes.       com rep 8         22       Lower Edmonton.       com rep 10         23       Then after that you know what they did?       PLANE CHANGE         24       They carved me up.       topical sentence 2		8	Yes.	com com 7	
wear?         Inform 12 Stanley: (to himself) I had a unique touch.       i add 7         13 Absolutely unique.       i add 7         14 They came up to me.       i add 7         15 They came up to me and said they were grateful.       i add 7         16 Champagne we had that night, the lot.       i add 7         Subtopic ->17My father nearly came down to hear me.       i add 7         18 Well, I dropped him a card anyway.       com qual 17         19 But I don't think he could make it.       i adv 17         20 No, I - I lost the address, that was it.       com rep 8         (Pause)       21 Yes.       com rep 8         21 Yes.       com rep 8         22 Lower Edmonton.       com rep 10         23 Then after that you know what they did?       pLANE CHANGE         24 They carved me up.       topical sentence 2					
I had a unique touch. 13 Absolutely unique. 14 They came up to me. 15 They came up to me and said they were grateful. 16 Champagne we had that night, the lot. Subtopic ->17 My father nearly came down to hear me. 18 Well, I dropped him a card anyway. 19 But I don't think he could make it. 20 No, I - I lost the address, that was it. (Pause) 21 Yes. 22 Lower Edmonton. 23 Then after that you know what they did? 24 They carved me up. 25 Carved me up.	Elicit	11		el	PLANE CHANGE
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<ul> <li>14 They came up to me.</li> <li>15 They came up to me</li> <li>and said they were</li> <li>grateful.</li> <li>16 Champagne we had that</li> <li>i add 7</li> <li>i add 7</li> </ul> 6 Subtopic ->17 My father nearly came <ul> <li>down to hear me.</li> <li>18 Well, I dropped him</li> <li>a card anyway.</li> <li>19 But I don't think he</li> <li>could make it.</li> <li>20 No, I - I lost the</li> <li>address, that was it.</li> </ul> (Pause) <ul> <li>21 Yes.</li> <li>22 Lower Edmonton.</li> <li>23 Then after that you</li> <li>know what they did?</li> <li>24 They carved me up.</li> <li>25 Carved me up.</li> </ul> i add 7 <ul> <li>i add 7</li> <li>i add 7</li> <li>i add 7</li> <li>i add 7</li> </ul> -> <ul> <li>com rest 14</li> <li>i add 7</li> <li>i add 7</li> </ul> -> <ul> <li>com qual 17</li> <li>a dav 17</li> <li>com com 19</li> <li>address, that was it.</li> </ul> PLANE CHANGE <ul> <li>public of the point of</li></ul>		13		1	7
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(Pause)       21 Yes.       com rep 8         22 Lower Edmonton.       com rep 10         23 Then after that you       PLANE CHANGE         24 They carved me up.       topical sentence 2		20	No, I - I lost the	com com 19	
<ul> <li>22 Lower Edmonton. com rep 10</li> <li>23 Then after that you know what they did?</li> <li>24 They carved me up.</li> <li>25 Carved me up.</li> <li>26 Carved me up.</li> </ul>	(Pause)		-		
<ul> <li>23 Then after that you know what they did?</li> <li>24 They carved me up.</li> <li>25 Carved me up.</li> <li>26 topical sentence 2</li> </ul>					
know what they did? 24 They carved me up. 25 Carved me up. topical sentence 2				com rep 10	PLANE CHANGE
24 They carved me up.topical sentence 225 Carved me up.topical sentence 2		23	then after that you		
25 Carved me up. topical sentence 2		24			
					topical sentence 2

27 It was all worked out. 28 topic change: topical sentence 3 My next concert. Somewhere else it 29 com qual 28 was. 30 In winter. com qual 28 i: add 28 31 I went down there to play. Then, when I got there, the hall was closed, 32 i adv 28/29 the place was shuttered up, not even a caretaker. 33 They'd locked it up. com rest 32 (Takes off his glasses and wipes them on his pyjama jacket.) 34 A fast one. topic change: topical sentence 4 35 They pulled a fast one. I'd like to know who com com 35 36 was responsible for that. 37 (bitterly) All right, PLANE CHANGE Jack, I can take a tip. i add 34/35 38 They want me to crawl on my bended knees. Well, I can take a 39 com com 38 tip...any day of the week. (He replaces his glasses, then looks at Meg.) 40 Look at her. PLANE CHANGE 41 You're just an old piece of rock cake, aren't you? topical sentence 5 (He rises and leans across the table to her.) 42 That's what you are, aren't you? Direct 43 Meg: Don't you go d away again, Stan. 44 You stay here. com You'll be better off. 45 СОЛ 46 Meg: You stay with d Re-in your old Meg.

(p. 22-23)

EXAMPLE 114.

Stanley's monologue differs greatly from the previous two examples. Stanley does not keep to one topic like Meg nor does he carefully develop two integrated topics like Goldberg. His monologue contains five succeeding topics and one subtopic. The arrangement of the topic development is different as well. Meg used informing members to proceed with her topic, Goldberg employed commenting members to provide extra depth to his carefully structured monologue, but Stanley finds it impossible to develop his topic without making a constant comment on every informing member in his talk. The chain of informing and commenting members under the five different topics is fragmentary. Figure 10 illustrates the structure of Stanley's monologue. The monologue shows how Stanley cannot concentrate on one topic, his mind is erratic and wanders away to other topics, either related to the original or entirely different. The two episodes in interactive mode show how Stanley suddenly forgets that he is supposed to be telling Meg about his concert, in the first interactive stretch he addresses a person never again referred to in the play and in the second he talks about Meg.

> TOPIC 1  $\longrightarrow$  com: qual i: add  $\longrightarrow$  com: qual i: add  $\longrightarrow$  com: qual i: sum  $\longrightarrow$  com: qual i: sum  $\longrightarrow$  com: qual i: add  $\longrightarrow$  com: rest UBTOPIC i: add $\rightarrow$ com: rest i: adv  $\longrightarrow$  com: rest i: adv  $\longrightarrow$  com: com Pause  $\longrightarrow$  com: rep i com: rep i com: rep i rep i rep i com: rep

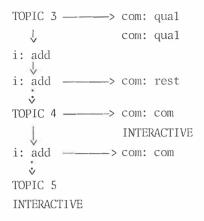


Figure 10.

Stanley is also shown to be uncertain about what he is telling. When he says something he at once makes a comment about what he has said. The reader/viewer thus gets a picture of a man who is partly lost in the nightmares of the past and has difficulty in grasping the reality of the world he is now living in. But he is not passive in the recalling of his memories, his monologue shows intensity and bitterness of feeling.

The monologues show how the three characters live in three different worlds. On the basis of the study of the monologues and on the discussion of the different orientation patterns a brief characterization of the three characters could be attempted. Meg lives in a simple everyday world, puzzled at times by the things that happen but succeeding at interpreting them as part of her world. Goldberg's world has its own rules and regulations, it is a world of filling the duties and following orders - whose orders, remains a secret. Stanley is between these two different worlds, he belongs to both of them. He lives in Meg's everyday world but has previously belonged to Goldberg's world and is unable to forget that. That he knows and has not forgotten the rules of the ruthless world makes him a possible victim for the attack by Goldberg and MCCann. Meg, on the other hand, who has no knowledge of the existence of the world of Goldberg remains unaware of the real significance and meaning of the things that happen in her house.

### 3.3. Topic Conflict

Four kinds of topic conflict are distinguished in this study. In the first kind two characters are talking about two topics simultaneously, each of them skip-connecting to his previous utterance without paying any attention to what the other is saying (see Example 87, in which Meg and MCCann are describing their pasts). A slightly different case of two separate topics being talked about simultaneously is shown in Example 115. Four people are talking about two topics, two to two. Responses may not follow the initiations but may come only after one or more intervening exchanges. Even bound exchanges can occur after an intervening move. The effect is chaotic.

A			the second se	- C ( )
Inform	Meg:(to MCCann) My father was going to take me to Ireland once. But then he went away by himself.	i com		
Elicit	Lulu:(to Goldberg) Do you think you knew me when I was a little girl?	el		
Elicit	Goldberg: Were you a nice little girl?	c1	Lulu: I was.	rej
Inform	Meg: I don't know if he went to Ireland.	i		
Suggest	Goldberg: Maybe I played piggyback with you,	sugg	Lulu: Maybe you did.	re
Inform	Meg: He didn't take me.	i		
Bound in	Goldberg: Or pop goes the weasel.	sugg		
Elicit	Lulu: Is that a game?	e1	Goldberg: Sure it's a game.	re
Elicit	MCCann: Why didn't he take you to Ireland?	e1		
Suggest	Lulu: You're tickling me!	sugg	Goldberg: You should worry.	res
Suggest (They emb	Lulu: I've always liked older men. They can soothe you. race.)	sugg com		

EXAMPLE 115.

(p. 59-60)

A second kind of conflict is the case of the addressee showing his unwillingness to cooperate by not answering initiations addressed to him. An example of this is the conversation between Meg and Goldberg in Example 116, when Meg tries to find out what Goldberg intends to do with his car. Another example is Petey not wanting to answer Meg's questions about Stanley, who has already been taken away (see Example 75). In both these cases the addressee avoids the elicitations by first resorting to bound elicitations and then changing the topic through taking the initiation himself.

Boundary	Meg: Mr Goldberg.	sum	Goldberg: Yes.	acc
Suggest	Meg: I didn't know that was your car outside.	sugg		
Elicit	Goldberg: You like it?	e1		
Elicit	Meg: Are you going to go for a ride?	e1	a e - 4	
Elicit	Goldberg:(to Petey) A smart car, eh?	e1	Petey: Nice shine on it all right.	res
Inform	Goldberg: What is old is good, take my tip. There's room there. Room in the front and room in the back.	i com com		
(He strokes Elicit	the teapot.) Goldberg: The pot's hot. More tea, Mr Boles?	s el	Petey: No thanks.	rep
Inform	Goldberg: (pouring tea) That car? That car's never let me down.	s i		

# (p. 70-71)

### EXAMPLE 116.

The third kind of conflict occurs when an initiation receives no response; instead of responding the other speaker makes a suggest or challenges the initiation. An example of this kind of conflict is the conversation between Stanley and Goldberg, which shows how Stanley refuses to cooperate (see Example 117). As an answer to Goldberg's directive Stanley first makes a challenge and then a reinforced suggest. Then he delivers a monologue and makes a suggesting move with two reinforcing moves, telling Goldberg to leave the house. Ignoring Stanley's directive Goldberg re-initiates his original directive twice, but Stanley challenges Goldberg's right to give him directions. At first Stanley does not really pay attention to Goldberg's directives but towards the end of the extract the challenges Stanley makes indicate that he has understood that Goldberg means what he says.

1	1		
Boundary	Goldberg: Mr Webber, sit down a minute.	sum d	FRAME FOCUS
Challenge	Stanley: Let me just make this clear.	cha	
Suggest	You don't bother me.	sugg	
Reinforce	To me, you're nothing but a dirty joke.	sugg	
Inform	Stanley: But I have a responsibility towards the people in this house. They've been down here too	i s	
	long. They've lost their sense of smell. I haven't.	S S	
Challenge	Stanley: And nobody is going to take advantage of them while I'm here. (a little less forceful)	cha	
Suggest	Stanley: Anyway, this house isn't your cup of tea.	sugg	
Reinforce	Stanley: There's nothing here for you, from any angle, from any angle.	sugg	
Reinforce	Stanley: So why don't you just go, without any more fuss?	d	
Direct	Goldberg: Mr Webber, sit down.	d	
Suggest	Stanley: It's no good starting any kind of trouble.	sugg	

Re-in.	Goldberg: Sit down.	d		1
Challenge	Stanley: Why should I?	cha		
Suggest	Goldberg: If you want to know the truth, Webber, you're beginning to get on my breasts.	sugg		
Challenge	Stanley: Really? Well, that's -	s cha		
Re-in	Goldberg: Sit down.	d		
→Challenge	Stanley: No.	cha		
(Goldberg s	ighs, and sits at the table, rig	ght.)		
Boundary	Goldberg: MCCann.	sum	MCCann: Yes?	acc
Direct	Goldberg: Ask him to sit down.		MCCann: Yes, Nat.	res

EXAMPLE 117.

The second episode of the example shows how Goldberg had no choice but to begin a new episode, this time turning to MCCann.

(p. 46)

The fourth kind of topic conflict involves instances of initiating moves not getting proper responses and being followed by bound elicitations. This kind of topic conflict seems to contain the least conflict of the four, since bound elicitations indicate, by definition, that the person using them shows at least some willingness for cooperation. Example 118 shows how Meg and Petey try to understand each other. It is a mixture of elicitations and queries; elicitations indicating greater ignorance of the other speaker's intentions, and queries showing that the person addressed is beginning to comprehend the addressor's idea.

	the door, stops suddenly Meg: Did you see what's outside this morning?		turns.)		
Bound el	Petey: What?	qu	Meg:That big car.	clar	

						1. · · · ·	-
						Petey:Yes.	re
	Elicit	Meg:It wasn't there yesterday. Did you did you have a look inside it?	s el	Petey: I had a peep.	rep		
	Elicit	Meg:(coming down tensely, and whispering)Is there anything in it?	el				
	Bound el	Petey: In it?	qu	Meg: Yes.	clar		
	Elicit	Petey: What do you mean, in it?	e1	Meg: Inside it.	rep		
-	Elicit	Petey: What sort of things?	e1				
÷	Elicit	Veg:WellI meanis thereis there a wheel- parrow in it?	e1				
	Bound el	Petey:A wheelbarrow?	qu	Meg:Yes.	clar	1	
						Petey: I didn't see one.	rep
	Elicit	Meg: You didn't? Are you sure?	s el				
)	Elicit	Petey:What would Mr Goldberg want with a wheelbarrow?	el				
	Bound e1	Meg: Mr Goldberg?	qu	Petey:It's his car.	clar		
	Elicit	Meg:(relieved) His car? Oh, I didn't know it was his car.	el com	Petey: Of course it's his car.	rep		
Ī	Inform	Meg: Oh, I feel better.	i				
l	Elicit	Petey: What are you on about?	e1				
1	Re-in	Meg:Oh, I do feel better.	i				
1							

Direct Petey:You go and get a bit of air.	d	Meg:Yes, I will, I will. I'll go and get the shopp- ing.	res com		
---	---	--	------------	--	--

EXAMPLE 118.

(p. 69-70)

The four kinds of topic conflict reflect the different world views of the characters engaged in the interaction. In the first kind, the two characters do not show any need to create a mutual frame of understanding. Their moves are informatives, which do not necessarily require any responses, only acknowledgements may occur. The second kind of topic conflict then shows a step towards communication between the conversationalists - although the person addressed is not willing to cooperate and tends to use bound elicitations to avoid the conversation. The third kind of topic conflict involves more active participation from the conversationalists, and indicates that a certain amount of animosity exists between the characters. The fourth kind rather reflects a temporary misunderstanding, and thus shows the least degree of conflict of the four kinds described.

# 4. THE ELEMENTS OF THE ABSURD

The Birthday Party can be interpreted in many ways: it could be seen as an allegory of the pressures of conformity, where the artist -Stanley - is forced into respectability; it could equally well be regarded as an allegory of death - man snatched away from the home he has built himself by dark angels. But all such interpretations would essentially miss the point. The dramatic image (cf. p. 66) of *The Birthday Party* is based on a basic human situation which is immediately seen as relevant and true: it is the individual's search for security in a world which is full of anxiety, terror, false friendship and a lack of understanding between people. Like the The Theatre of the Absurd in general, *The Birthday Party* is concerned with the ultimate realities of the human condition. The basic image in the play is, as often with Pinter, a room with a few people in it. Outside the safety of the room is the mysterious, unknown world of which the people in the room are afraid. From this basic image grows the play, the absurd character of which is built up by three distinct elements: mystery, menace and humour.

Mystery, the area of the unknown that surrounds the play, includes the motivation and background, or lack of them, of the characters. It emphasizes the difficulty and impossibility of verification, and also makes it difficult for the audience to identify themselves with the characters. If the spectator identifies himself with one of the characters, he sees the world of the play through *his* eyes and is no longer able to see the actions critically. The more mysterious the actions and natures of the characters, the less human they become, and the more difficult it is to be carried away into seeing the world from their point of view.

*Menace* is closely related to the area of the unknown. What is unknown is often experienced as threatening - the people in their room feel that the outside world bearing upon them is frightening. *The Birthday Party* has a sense of the basic elements of drama (Esslin 1961:266):

(...) the suspense created by the elementary ingredients of pure, preliterary theatre: a stage, two people, a door; a poetic image of an undefined fear and expectation.

Humour is one of the basic elements of *The Birthday Party*. In the true vein of The Theatre of the Absurd, the play transcends the categories of comedy and tragedy and combines laughter with horror. Pinter regards life in its absurdity as basically funny, but only up to a point:

The point about tragedy is that it is NO LONGER FUNNY. It is funny, and then it becomes no longer funny. (Interview with Hallam Tennyson 1960.)

Esslin (1961:272) comments that everything is funny until the horror of the human situation rises to the surface. Mystery, menace and humour are the three elements characteristic of the Absurd in *The Birthday Party*. All of them are essentially macrocosm aspects: they combine to convey the message of the play to the audience.

In the following the three aspects will be examined separately. Particular attention will be paid to the features in the dramatic text that give rise to these aspects.

## 4.1. Mystery

A touch of mystery is created by three continuous lines of reference that can be detected throughout the play. The first of them is created by the repetition of names of places, the second by a confusing use of names of people and the third by referring to a wide variety of places and people.

### 4.1.1. The Names of Places

It is never stated in the play that the three characters, Stanley, Goldberg and MCCann share a past. Several mentions of the same places by all of them seem to suggest that they do have something in common. But the characters do not recognise or do not want to recognise the names if somebody else mentions them. The recurring names, both the names of people and places, build a frame of reference which continues throughout the play. This frame of reference can be seen as an extra dimension to the play, as an underlying, mostly unrecognised layer that only seldom comes to the surface. The only evidence of the existence of this layer is the occurrence of the names familiar to Goldberg, MCCann and Stanley.

Basingstoke is a place referred to by both Stanley and Goldberg. To the frame of reference concerning Basingstoke belong also the Fuller's teashop and Boots library. References to some of these places are made during the course of the play by both the characters, but the references come gradually, and not all at the same time. Thus Goldberg mentions Basingstoke in one of his monologues (Example 119).

Inform	Goldberg: Uncle Barney.
	Of course, he was an impeccable dresser.
	One of the old school.
	He had a house just outside Basingstoke at the time.
	Respected by the whole community.

(p. 27)

### EXAMPLE 119.

A little later, in the second act, Stanley describes the place where he has been living to MCCann, mentioning the names of the Fuller's and Boots (Example 120).

1 1	<u>-</u>			1
Suggest	Stanley: I'v∋ got a feeling we've met before.	sugg		
Challenge	MCCann: No, we haven't.	cha	10	
Elicit	Stanley: Ever been near Maidenhead?	el	MCCann: No.	rep
Inform	Stanley: There's a Fuller's teashop.	i		
	I used to have my tea there.	com		
Inform	MCCann: I don't know it.	i		
Inform	Stanley: And a Boots library.	i		
Suggest	I seem to connect you with the High Street.	sugg	MCCann: Yes?	res
Suggest	Stanley: A charm- ing town, don't you think?	sugg		
Challenge	MCCann: I don't know it.	cha	Stanley: Oh no.	res
Inform	Stanley: A quiet thriving commu- nity.	i		
	I was born and brought up there.	com		
	I lived well away from the main road.	com		
(Pause)				

(p. 39)

EXAMPLE 120.

The example also shows a possibility for a more intense coding: Stanley's informative (*There's a Fuller's teashop.*) can be interpreted as part of his attempt to make MCCann admit that the place is familiar also to him. Then it would be coded as a suggest and MCCann's response to the initiation as a challenge. The following informative could, similarly, be coded as a suggest. The difference between the two ways of coding is that the latter makes the implicit meaning behind the words more explicit.

	Suggest	Stanley: There's a Fuller's teashop.	sugg		
		I used to have my tea there.	com		
4	Challenge	MCCann: I don't know it.	cha		
	Bound in	Stanley: And a Boots library.	sugg		
	Suggest	Stanley: I seem to connect you with the High Street.	sugg	MCCann: Yes?	res

A little later he specifies the name of the place (Example 121).

	Suggest	Stanley: (hissing) I've explained to you, damn you, that all those years I lived in Basingstoke I never stepped outside the door.	sugg	
Ь	Challenge	MCCann: You know, I'm flabbergasted with you.	cha	

(p. 42)

EXAMPLE 121.

When Goldberg mentions the same names (Example 122) the effect of mystery is created: do the characters have the same background? Why does MCCann deny it? Is Goldberg deliberately lying and trying to make his orientation accepted by Stanley? Inform Goldberg: I believe in a good laugh, a day's fishing, a bit of gardening. I was very proud of my old greenhouse, made out of my own spit and faith. That's the sort of man I am. Not size but quality. A little Austin, tea in Fullers, a library book form Boots, and I'm satisfied.

EXAMPLE 122.

(p. 56)

(p. 43)

4.1.2. The Names of People

When the names of the two characters, Goldberg and MCCann are in question, the touch of mystery becomes all the more apparent.

Goldberg's first name seems to be a mystery to everyone, even to MCCann, thus suggesting that Goldberg does not share his orientation with any of the characters of the play. One possible exception seems to be Stanley, since they both refer to the same places. Example 123 gives the first instance when the question of Goldberg's first name is brought up.

Inform	<pre>Inform Goldberg: Up the street, into my gate, inside the door, home. ''Simey'', my old mum used to shout, ''Quick before it gets cold.'' And there on the table what would I see? The nicest piece of gefilte fish you could wish to find on a plate.</pre>					
Suggest MCCann: I thought your sugg Goldberg: She called me re name was Nat.						

EXAMPLE 123.

Example 124 shows how Lulu is confused by the name as well.

<pre>Inform Goldberg: A little constitutional. I'd say hullo to the little boys, the little girls - I never made distinctions - and then back I'd go, back to my bungalow with the flat roof. And there on the table, what would I see? The nicest piece of roll mop and pickled cucumber you could wish to find on a plate.</pre>				
Suggest	Lulu: I thought your name was Nat.	sugg	Goldberg: She called me Simey.	res

(p. 59)

### EXAMPLE 124.

Example 125 shows that when MCCann tries to address Goldberg by using the name the latter used of himself, the reaction on Goldberg's part is angry outburst.

Boundary	MCCann: Nat:	sum
(Goldberg	sits humped. MCCann slips to his side.)	
Re-in	MCCann: Simey:	sum
Bound el	Goldberg: (opening his eyes, regarding MCCann) What-did-you-call-me?	qu
Bound el	MCCann: Who?	qu
Challenge	Godlberg: (murderously) Don't call me that:	cha
(He seize	MCcann by the throat.)	
Re-in	Goldberg: NEVER CALL ME THAT!	cha

(p. 76)

EXAMPLE 125.

The mystery of the name is never solved: Example 125 shows how Goldberg calls himself by a third name.

	Goldberg: Sit down, MCCann, sit here where I can look at you.	d
(MCCann k	neels in front of the table.)	

nty)
id, come here.
1

(p. 78)

EXAMPLE 126.

It becomes obvious that Goldberg has created false common orientations; the other characters think they know something about Goldberg when in fact they do not. The same thing happens when Goldberg does not know what he is rightly expected to know: in Example 127, Petey refers to MCCann using the name he has been told by Goldberg, and Goldberg does not recognise it.

Inform	Petey: (continuing) There was a dead silence. Couldn't hear a thing. So I went upstairs and your friend - Dermot - met me on the landing. An he told me.	s s i com				
Bound el	Goldberg: Who?	qu	Petey: Your friend - Dermont.	clar	Goldberg: (heavily) Dermont. Yes. (He sits.)	ack com

EXAMPLE 127.

A false common orientation is apparent also when Goldberg refers to 'Monty' (see Example 89), a person he wants Petey to believe to be a generally known doctor.

### 4.1.3. Miscellaneous References

The element of the unknown is emphasized through a number of references either to unknown people or places, all of which are mentioned only once.

Stanley continuously refers to "they" (see Example 114) but he also mentions a Jack, who obviously is one of the mysterious "them". See Example 128.

All right, Jack, I can take a tip. They want me to crawl down on my bended knees. Well I can take a tip...any day of the week.

#### EXAMPLE 128.

The lines of reference made by Goldberg and MCCann are related to the cultures they obviously represent. Goldberg refers to his Jewish background on a few occasions (Uncle Barney and lunch on Shabbuss, p. 27; toast with *Mazoltov! And may we only meet a Simchahs!* p. 56). MCCann brings out his Irishness with references to place names like Carrickmacross (p. 43) and Christian names like Paddy Reilly (p. 61).

The references bring the most varied areas of life to bear on the play and thus make the actions all the more mysterious and difficult to grasp as real. It seems that the more miscellaneous references there are the more abstract the play becomes. The number of the references makes it impossible to create any logical background for the play which thus cannot help becoming absurd in character.

Goldberg's use of *Mr Webber*, *Webber*, *Stanley*, *Stan*, and *Stanny boy* is significant. It is clear that he attempts to create a common conceptual framework for Stanley, himself and MCCann, and the way he addresses Stanley is indicative of the stage of supposed familiarity as well as of the stage he has reached in his erection of the framework. Before the cross-examination, and at its very beginning the mode of address is *Mr Webber*; there is not yet an attempt to show that he and Stanley share the same orientation. As the examination proceeds, Goldberg addresses Stanley as *Webber*. After the cross-examination, when Goldberg and MCCann have forced Stanley to accept their conceptual

(p. 23)

framework, the mode of address is *Stanley*. Now it has been established that the three share the same orientation. On the morning after the party Stanley is referred to as *Stan* or *Stanny boy*, indicating the long time the three men have known each other, and emphasizing the familiar relationship now - again - established between them. By using the Christian name Goldberg emphasizes also his superiority to Stanley.

### 4.1.4. Pseudo-Communication

Besides the obvious sources of mystery discussed in the three preceding chapters, a basic source for the atmosphere of mystery is a certain kind of communication apparent in the play. This is called pseudo-communication in the present study. The term refers to the fact that in much of the conversation in the play there seems to be something missing. The conversation is not "real", in the sense that the addressor does not communicate with the addressee in order to deliver a certain message but in order to be in contact with him.

There are two kinds of such pseudo-communication in The Birthday Party. The first occurs when the characters are talking only for the sake of talking, using the contact channel of interaction (cf. Figure 3), and when the function of talk is phatic. This includes, for example, all the instances where elicitations are valid although they do not fulfil the requirements for validity. The second occurs when the message is not in the words nor in the contact but in the way the conversation is structured to create a certain outcome. Pseudo-communication is so frequent in the play that it resembles a thin layer under which the real communication takes place. Pinter (1976:14-15) refers to a similar phenomenon:

> There are two silences. One when no word is spoken. The other when perhaps a torrent of language is being employed. This speech is speaking of a language locked beneath it. That is its continual reference. The speech we hear is an indication of that which we don't hear. It is a necessary avoidance, a violent, sly, anguished or mocking smoke-screen which keeps the others in its place. When true silence falls we are still left with echo but are nearer nakedness. One way of looking at speech is to say that it is a constant stratagem to cover nakedness.

Phatic communion is discussed in III 4.3. The discussion in this chapter concentrates on the kinds of pseudo-communication, the signific-ance of the frame of conversation, and the mechanics of talk.

### 4.1.4.1. Improvisation

Apart from the verbal manipulation techniques described earlier, the content of the successions of initiations contributes to a threatening effect. The lexical items both in the cross-examination and in the wooing scene cover surprisingly many areas of life. The cross-examination abounds with homophoric references: references both to what are often commonly accepted 'good' and 'bad' aspects of human behaviour and experience. The former include the 'old mum', the wife, praying and cricket, while the latter include accusations from lechery and killing one's wife to picking one's nose. Lexical cohesion is difficult to find.

There are several examples of a special kind of lexical cohesion in the play, in the alternating moves made by Goldberg and MCCann. This is evident in the wooing scene and in the cross-examination. Goldberg and MCCann there seem to find inspiration in the words of each other's moves and also in the moves made by their addressee, Stanley. Example 129 shows part of the cross-examination where collocative cohesion is erected during the conversation. Relatively uncommon collocative cohesion chains are formed. In Stanley's reply, for example, the words *play the piano* makes Goldberg use *fingers; hands* make him *touch*, *society* inspires him to use *building*. MCCann' words *cloth* inspires *Goldberg* to use the word *pyjamas* and *sheet of your birth*. The cohesive items are set out in more detail in Table 11.

Elicit	Goldberg: What's your trade?	e1	Stanley: I play the piano.	rep
Elicit	Goldberg: How many fingers do you use?	el	Stanley: No hands!	rep
Suggest	Goldberg: No society would touch you. Not even a building society.	sugg		

Accuse	MCCann: You're a traitor to the cloth.	accu		
Elicit	Goldberg: What do you use for pyjamas?	el	Stanley: Nothing.	rep
Accuse	Goldberg: You ver- minate the sheet of your birth.	accu		

(p. 51)

EXAMPLE 129.

Table 11. Chains of collocative cohesion in Example 129.

	No of ties	Cohesive item	Type cohesion	Distance	Presupposed item
2	1	play the piano	L	0	trade
3	1	fingers	L	0	play
4	1	hands	L	0	fingers
5	1	touch	L	0	hands
6	1	building	L	0	society
7	1	traitor	L	M(1)	act 5
8	1	pyjamas	L	0	cloth
10	1	sheet of your birth	L	0	pyjamas

4.1.4.2. The Mechanics of Talk

In much of the cross-examination, however, no, or hardly any, lexical cohesion can be detected. The episodes are kept together by the structure of discourse. In Example 130 the episode is primarily held together by the similarity of the structure of the recurring initiations, by the fact that all the initiations within it are WH-questions.

Γ	Accuse	Goldberg: Why do you treat that young lady like a leper? She's not the leper, Webber.	accu com
4	Challenge	Stanley: What the -	cha
	Elicit	Goldberg: What did you wear last week, Webber?	el
	Reinforce	Goldberg: Where do you keep your suits?	el

MCCann: Why did you leave the organization?	el
Goldberg: What would your old mum say, Webber?	el
MCCann: Why did you betray us?	accu
	Goldberg: What would your old mum say, Webber?

(p. 47-48)

### EXAMPLE 130.

Example 130 also shows how the accusations at the beginning and at the end make all the intervening initiations resemble accusations.

At the end of the cross-examination the ties that keep the episodes together are becoming almost non-existent. It fits well with the general effect of careful planning made in advance that is apparent in the successful manipulation. Now, at this stage of the examination, few cohesive devices are needed, as the attention of the addressee is secured and he has been made nearly speechless. Example 131 shows an extract in which the flow of initiations is held together by the mere fact that the turns continue alternating regularly between Goldberg and MCCann, as they have been doing during the whole of the previous questioning. Both Goldberg and MCCann seem to be making random accusations which are interrupted only by MCCann's announcements.

		1	1
Accuse	Goldberg: Where's your lechery leading you?	accu	
Suggest	MCCann: You'll pay for this.	sugg/ threat	
Accuse	Goldberg: You stuff yourself with dry toast.	accu	
Accuse	MCCann: You contaminate womankind.	accu	
Accuse	Goldberg: Why don't you pay the rent?	accu	n ontside e
Announce	MCCann: Mother defiler:	accu	1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 -
Accuse	Goldberg: Why do you pick your nose?	accu	a
Announce	MCCann: I demand justice!	ann	

Elicit	Goldberg: What's your trade?	.el		
Elicit	MCCann: What about Ireland?	el		
Re-in	Goldberg: What's your trade?	el .	Stanley: I play r the piano.	rep

(p. 51)

## EXAMPLE 131.

The climax of the cross-examination is created in the episode in which Stanley is asked the old question Why did the chicken cross the road? (Example 156). The effect of mysterious menace is achieved by the very irrelevancy and utter familiarity of the question, together with the insistence on receiving a response. The episode is characteristic of the whole cross-examination: the opening moves of the exchanges that are employed specifically require a responding move but no responding moves are allowed to be given. Thus the flow of elicitations and accusations becomes threatening - intensive flows of accusations without any apparent reason are continuously becoming more intense and more irrelevant with the obvious purpose of crushing the addressee verbally. The quick-fire of initiations - accusations, announcements and elicitations - makes even the simplest elicitations sound ominous (What's your trade?). The mechanical procedure of questioning plays an important role in the final result of the crossexamination.

The atmosphere of imminent mysterious threat also prevails in the third act, but is now of a somewhat different character. The threat is at its most powerful in the wooing scene.

Two significant factors contributing to the immediacy of threat are that nearly all the exchanges consist of initiations only and that most of the initiations are accusations or elicitations interpretable as accusations. There is not even a possibility on the part of the addressee to respond, except at the very end of the scene, in which Stanley is made to utter something and the result is responses made up of unintelligible sounds. The boundary exchanges also indicate the topics of the episodes in the wooing scene: this time it is a question of persuading Stanley to believe that his interrogators have good intentions. But what could he believe? The content of what the interrogators promise gives no clear account of what is expected of him. The threat still exists. Example 132 shows how the episode is held together by the similarity of the initiations: the episode begins with an informative which is then followed by bound initiations, all of which form a tight sequence because of their elliptical form. It is difficult, however, to find any evidence of lexical cohesion in the sequence. The smooth, regular rhythm, the incredible variety of unexpected objects promised to Stanley, and the total lack of any connection between the object give rise to a clearly absurd image.

		1
Suggest	MCCann: We'll provide the skipping rope.	sugg
Bound in	Goldberg: The vest and pants.	sugg
Bound in	MCCann: The ointment.	sugg
Bound in	Goldberg: The hot poultice.	sugg
Bound in	MCCann: The fingerstall.	sugg
Bound in	Goldberg: The abdomen belt.	sugg
Bound in	MCCann: The ear plugs.	sugg
Bound in	Goldberg: The baby powder.	sugg
Bound in	MCCann: The back-scratcher.	sugg
Bound in	Goldberg: The spare tyre.	sugg
Bound in	MCCann: The stomach pump.	sugg
Bound in	Goldberg: The oxygen tent.	sugg
Bound in	MCCann: The prayer wheel.	sugg
Bound in	Goldberg: The plaster of Paris.	sugg
Bound in	MCCann: The crash helmet.	sugg
Bound in	Goldberg: The crutches.	sugg
Bound in	MCCann: A day and night service.	sugg
Bound in	Goldberg: All on the house.	sugg

EXAMPLE 132.

(p. 83)

Again it is the mere mechanics of conversational management that matter. The rhythm of the wooing scene is regular, and the tempo even. There is no tension, all moves are informatives. The whole scene has the soothing, reassuring and monotonously repetetive effect of a lullaby.

The very irrelevancy of the persuasions and promises is neatly summed up in the episode following the episode in Example 132. The example shows how Goldberg and MCCann persuade Stanley to believe in the good they will do for him: they cooperate nicely and smoothly in their moves but the content of what they say is not in line with the techniques of the conversational manipulation. On a deeper level, however, what they say may well be the truth: they are going to eliminate Stanley (see Example 133).

				ŧ.
Suggest	1	Goldberg: We'll make a man of you.	sugg	
Bound in	2	MCCann: And a woman.	sugg	

EXAMPLE 133.

### 4.2. Menace

The frame of reference created by the continuing reference to certain place names and the confusion of first names forms a background for an atmosphere of menace. The distinct menace that is felt in the play is the co-product of several factors; certain frames of reference, the marked onesidedness in the direction of conversation, the apparent lack of cohesion in utterances, and the importance of the mere mechanics of talk.

### 4.2.1. Reference

The first glimpse at the mysterious, menacing and unidentified element can be caught at the beginning of the play, in a monologue delivered by Stanley (Example 134). In it Stanley refers to 'they' who had 'arranged' something and deceived Stanley. Inform Stanley: (to himself) I had a unique touch. Absolutely unique. They came up to me. They came up to me and said they were grateful. Champagne we had that night, the lot. (Pause) My father nearly came down to hear me. Well, I dropped him a card anyway. But I don't think he could make it. No, I - I lost the address, that was it. (Pause) Yes. Lower Edmonton. Then after that you know what they did? They carved me up. Carved me up. It was all arranged. It was all worked out.

(p. 22-23)

EXAMPLE 134.

The reference to 'they' becomes significant in the course of the first act. Meg tells Stanley that she is expecting two visitors to arrive. Stanley startles but refuses to believe that they will come. Immediately after the episode, however, it becomes clear from Stanley's way of talking that the piece of information has made him worried. Example 135 shows how Stanley employs challenges, directives and suggestions, as well as bound exchanges, in his conversation with Meg.

		-	the second	
Suggest	Meg: You'll see when they come.	sugg		
Challenge	Stanley: (decisively) They won't come.	cha		
Bound el	Meg: Why not?	qu	iev e cas i de	
Elicit	Stanley: (quickly) I tell you they won't come. Why didn't they come last night if they were coming?	s el	Meg: Perhaps they couldn't find the place in the dark. It's not easy to find in the dark.	rep com
Re-in	Stanley: They won't come. Someone's taking the Michael. Forget all about it. It's a false alarm.	cha com com com		

		T	L	
(He sits at Elicit	the table.) Stanley: Where's my tea?	el	Meg: I took it away. You didn't want it.	rep com
Challenge	Stànley: What do you mean, you took it away?	cha	Meg: I took it away.	res
Challenge	Stanley: What did you take it away for?	cha	Meg: You didn't want it!	res
Challenge	Stanley: Who said I didn't want it?	cha	Meg: You did.	res
Challenge	Stanley: Who gave you the right to take away my tea?	cha	Meg: You wouldn't drink it.	res
(Stanley sta Challenge	res at her.) Stanley: Who do you think you're talking to?	cha		

## EXAMPLE 135.

# (p. 21)

At the end of the first act the two men arrive. When Meg mentions it to Stanley she does not remember their names and thus the reference to the original 'they' becomes all the more distinct. Example 136 shws how 'they' are the topic of conversation. At the end of the conversation Stanley refers to 'they' as if he knew who 'they' are. Thus a link is established between the two mysterious visitors and Stanley's unknown past.

_	Elicit	Stanley: They've come?	el	
$\rightarrow$	Inform	Meg: They're very nice, Stan.	i	
_	Elicit	Stanley: Why didn't they come last night?	el	
$\rightarrow$	Inform	Meg: They said the beds were wonderful.	i	÷
	Elicit	Stanley: Who are they?	el	

Re-in	Meg: (sitting) They're nice, Stan.	i		
Re-in	Stanley: I said, who are they?	el	Meg: I've told you, n the two gentlemen.	rep
Inform	Stanley: I didn't think they'd come.	i		
(He rises a	and walks to the window.)	1.1	8 5	

EXAMPLE 136.

(p. 34)

## 4.2.2. Verbal Manipulation

The chapter on orientation discussed two-to-two relationships between the characters. The relationships may, however, turn out to be quite different when several characters come together. In a larger group, such characteristics as dominance and submissiveness are easier to detect, and they may differ from behaviour in two-to-two situations.

The Birthday Party has three long scenes in which several of the characters are present: the cross-examination, the party and the wooing scene. All of them show clear evidence of the dominance of Goldberg. Goldberg is behind all the action in the play. He has made detailed plans as to what he wants to happen and how it is going to happen. He is a mysterious, evil creature with a strong determination to achieve his chosen ends.

Goldberg is successful in what he has planned to achieve - or in what the organization that he represents wants him to do. He manages to take Stanley away from his shelter to an unknown place. But how does he manage this? There is no violence in the play, there are not even any threats expressed in the conversations. The answer lies in Goldberg's superb technique of verbal manipulation. He is able to lead the conversation where he chooses and he knows how to persuade the other characters to behave according to his desires. He is menace personified, with his skill and determination to fulfil his mysterious duty.

## 4.2.2.1. The Cross-Examination

The cross-examination, which consists of over one hundred initiations, all of which require a response by definition, is a combination of several conversational devices used by Goldberg to break Stanley's resistance.

Goldberg's control of the cross-examination is achieved through a skilful use of several conversational devices. His framing and focusing moves mark the boundaries of phases. He uses double elicitations, numerous re-initiations and reinforcements. His use of follow-up moves serves a distinct purpose. The cooperation between him and MCCann runs perfectly smoothly. His powers of persuasion are unique: Stanley is made to believe that he should share Goldberg's orientation. The whole of the cross-examination is an example of a process which, although formally a cross-examination, is something entirely different under the surface. It is the first phase in the destruction of Stanley.

## 4.2.2.1.1. Directing

The cross-examination is arranged - by Goldberg - into episodes which are distinguished by framing and/or focusing moves, which control the flow of conversation by dividing it into sections with different topics. By using a frame Goldberg draws his listeners' attention to the focus. The focus states the topic of the episode in question. The focus is then followed by a flow of initiations until Goldberg decides to choose another topic. At the beginning of the cross-examination Goldberg uses both framing and focusing moves, but later in the conversation he needs only focusing moves, as the addressee is no longer likely to challenge the chosen topic.

When Meg and Petey are alone Meg initiates the topics, but when Stanley joins in he is the one who introduces the topics, which are not, as a rule, opposed. As soon as Goldberg enters, however, he dominates the interaction. MCCann and Stanley are fairly equal when fighting for the right to initiate, but Goldberg's arrival means Stanley's defeat. Henceforth it is Goldberg who initiates the topics and thus determines the content of the episodes and the encounters (Example 137).

Boundary	Goldberg: (crossing to him) Webber.	FRAME	sum
	(quietly) SIT DOWN.	FOCUS	d
strolls ca	Stanley begins to whistle "The Mounta sually to the chair at the table. The Silence. He sits.)		

(p. 47)

## EXAMPLE 137.

Example 138 indicates the moment from which Goldberg determines the course and direction of the episode by his use of discourse boundary markers to indicate the end of one phase and the beginning of another. First he operates, as in Example 138, with frames and focuses. Consider also Example 139.

		(n	47)
Boundary G	oldberg: I'm telling you, Webber.	FRAME	ms
Y	ou're a washout.	FOCUS	accu

## EXAMPLE 138

In both the examples, the first part serves as a frame, and the second part indicates the immediate area of concentration. Goldberg determines the course of the cross-examination by using such discourse boundary markers. The cross-examination is arranged in episodes largely through the use of discourse boundary markers. At the beginning of the examination both a frame and a focus are used. The first three episodes begin with the moves shown in Examples 137, 138, and 139.

Boundary	Goldberg: Webber.	FRAME	sum
	What were you doing yesterday?	FOCUS	el
		(p.	47)

### EXAMPLE 139.

As the examination proceeds, framing moves become unnecessary, and a more subtle way of introducing a new transaction is employed, the use of focusing moves alone. Example 140 is taken from the end of the cross-examination. By that time the use of a framing move has become unnecessary, as the listener's attention has already been secured. Goldberg's focusing move determines the area of concentration, and the rest of the episode deals with the topic chosen by Goldberg.

Boundary	Goldberg: You're a plague, Webber. FOCUS	accu
Reinforce	Goldberg: You're an overthrow.	accu
Announce	MCCann: You're what's left!	ann
Suggest	Goldberg: But we've got an answer to you. We can sterilise you.	s sugg/ threat
Elicit	MCCann: What about Drogheda?	el
Accuse	Goldberg: Your bite is dead. Only your pong is left.	accu com
Accuse	MCCann: You betrayed our land.	accu
Accuse	Goldberg: You betray our breed.	accu

(p. 52)

EXAMPLE 140.

The introductory moves for the last three episodes indicate the three areas of focus: the attempt to make Stanley speak, subjecting him to the gravest accusations, and declaring his non-existence. The focusing moves are given in Examples 141, 142, and 143.

Boundary	Goldberg: You're a plague, Webber. FOCUS		accu
EXAMPLE 14	1.	(p. 5	2)
	Goldberg: Speak up, Webber. FOCUS		d
	ionaberg, opeak ap, nobbert. 10000	(p. 5	
EXAMPLE 14	2.	(þ. 5	1)
	n extension no surre anne a		10 A.M.
Boundary	MCCann: Who are you, Webber? FOCUS		el
		(p. 5	2)
XAMPLE 14	3.		

## 4.2.2.1.2. Ignoring

At the beginning of the long interrogation scene it already becomes obvious that not only are there no appropriate responses to the initiations, but the initiator does not even want any responses, not even when the initiations formally seem to be specially designed to elicit them. The puzzling and absurd effect is created both by the obvious ignorance of the addressee and also to a great extent by the content of the interrogation. The contents of the initiations are concerned with irrelevant minor details, making it almost impossible to try to respond to them. Moreover, it becomes obvious that no responses are even allowed to be given!

In the extract given in Example 144, Goldberg takes no notice of Stanley, although the elicitations are directed to the latter. Goldberg gives Stanley no time to respond, and his elicitations follow one after another in a rapid succession. When Stanley asks for clarification by making a query, he is ignored. After his second query a new episode begins - Goldberg totally ignores his attempts. Stanley's initiation, a challenge, is quickly interrupted, and it becomes clear that Stanley will be given no chance to initiate.

0		
Boundary	Goldberg: Webber.FRAMEWhat were you doing yesterday?FOCUS	sum el
Bound el	Stanley: Yesterday?	qu
Bound in	Goldberg: And the day before?	el
Elicit	Goldberg: What did you do the day before that?	el
Elicit	Stanley: What do you mean?	el
Accuse	Goldberg: Why are you wasting everybody's time, Webber?	accu
Reinforce	Goldberg: Why are you getting in everybody's way?	accu
Bound el	Stanley: Me? What are you -	qu com
		1

t t			
	Boundary	Goldberg: I'm telling you, Webber.FRAMEYou're a washout.FOCUS	ms accu
ĺ	Accuse	Goldberg: Why are you getting on everybody's wick?	accu
	Reinforce	Goldberg: Why are you driving that old lady off her conk?	accu
ĺ	Announce	MCCann: He likes to do it!	ann
	Accuse	Goldberg: Why do you behave so badly, Webber?	accu
	Reinforce	Goldberg: Why do you force that old man out to play chess?	accu
	Bound el	Stanley: Me?	qu
	Accuse	Goldberg: Why do you treat that young lady like	accu
		a leper? She's not the leper, Webber.	com
∦	Challenge	Stanley: What the -	cha
	Elicit	Goldberg: What did you wear last week, Webber?	el

# (p. 47)

# EXAMPLE 144.

During the course of the continuous questioning Stanley gradually reaches the state where he no longer makes any initiations. His responses, if he makes any, are now interrupted (Example 145). Goldberg initiates a rapid succession of elicitations. At first Stanley is able to reply, but when the elicitations become elliptical and their flow thus becomes more rapid, he is unable to keep up and Goldberg makes a new elicitation while he hesitates.

Elicit	Goldberg: When did you come to this place?	e1	Stanley: Last year.	rep
Elicit	Goldberg: Where did you come from?	el	Stanley: Somewhere else.	rep
Elicit	Goldberg: Why did you come here?	el	Stanley: My feet hurt.	rep
Elicit	Goldberg: Why did you stay?	el	Stanley: I had a head- ache.	rep

Elicit	Goldberg: Did you take anything for it?	e1	Stanley: Yes.	rep
Elicit	Goldberg: What?	e1	Stanley: Fruit salts.	rep
Elicit	Goldberg? Enos or Andrews?	e1	Stanley: En - An -	res

(p. 48)

EXAMPLE 145.

To make it absolutely clear to Stanley that he does not even have the right to respond to the elicitations addressed to him, Goldberg, after making an elicitation, interrupts Stanley's reply and by using a challenge judges Stanley's reply wrong before he has even said it, as in Example 146.

	Goldberg: When did you last have a bath?		Stanley: I have one every -	rep
Challenge	Goldberg: Don't lie!	cha		

(p. 48)

EXAMPLE 146.

## 4.2.2.1.3. Eliciting

The previous examples (140, 144, 145) have showed how Goldberg rapidly fires off elicitations at Stanley. To make his elicitations more emphatic, Goldberg uses a special kind of elicitation: an elicitation and its reinforcement. The emphasis, again, provides a striking contrast to the triviality and irrelevance of the contents of the double elicitations. Such double elicitations (Example 147) are frequently used at the beginning of the cross-examination:

Elicit	Goldberg: What did you wear last week, Webber?	e1
Reinforce	Goldberg: Where do you keep your suits?	el

(p. 48)

EXAMPLE 147.

At the beginning of the examination it is Goldberg alone who makes the elicitations, but gradually also MCCann joins in. His moves function to emphasize Goldberg's; he makes announcing and repeating moves, keeping to the frame of reference which Goldberg has introduced. Double elicitations change into double accusations, which consist of an opening move by Goldberg and a reinforcing or repeating move by MCCann. Example 148 shows a double accusation, which is often followed by an announcing move, generally made by MCCann. The coding of MCCann's reinforcing utterance as an accuse emphasizes the presupposition that Stanley stinks of sin so much that it disturbs MCCann. An alternative, milder interpretation would be to code MCCann's utterance as an informative directed to Goldberg.

Accuse	Goldberg: You stink of sin.	accu
Reinforce	MCCann: I can smell it.	accu
Elicit	Goldberg: Do you recognize an external force?	el
Announce	MCCann: That's the question!	ann

(p. 50)

(p. 51)

EXAMPLE 148.

Co-operation with MCCann increases towards the end of the crossexamination, and a gradual change from elicitations to accusations takes place. Example 149 shows how Goldberg and MCCann alternate in accusing Stanley. The chain of accusations is only interrupted by MCCann's announcing moves which confirm the accusation and which are directed both to Stan and to the audience. Neither do these initiations receive responses.

Accuse	Goldberg: You stuff yourself with dry toast.	accu		
Accuse	Accuse MCCann: You contaminate womankind.			
Accuse	Goldberg: Why don't you pay the rent?	accu		
Announce MCCann: Mother defiler:				
Accuse	Goldberg: Why do you pick your nose?	accu		
Announce	Announce MCCann: I demand justice!			

EXAMPLE 149.

Example 150 is an example of the smoothness of the cooperation between Goldberg and MCCann: Goldberg makes an elicitation and MCCann retains the general proposition of Goldberg's move but gives an extra dimension to it. MCCann's second reinforcement is reinforced by Goldberg, and his reinforcement is reinforced by MCCann. Convergent orientation is obvious, both characters appearing to continue naturally from each other's initiation.

Both Example 149 and Example 150 include announces. In the former example the announces are different from the surrounding accuses in that they are not directed only to the addressee but can be regarded as more general statements (*I demand justice!*). The latter example has an announce (*He left her in the lurch*) that represents a borderline case - the other possibility is to code it as an accusation. The fact that the move is not directed at anybody in particular makes it resemble an announce, the fact that it contains a disapproval of Stanley's behaviour would make it an accuse. The frequent alternative of the announce, the informative, cannot come in question here: the informative would have to be directed to Goldberg but in that case it cannot be valid, because Goldberg's previous accuse has the same content.

Elicit	Goldberg: Why did you never get married?	el
Accuse	MCCann: She was waiting at the porch.	accu
Accuse	Goldberg: You skedaddled from the wedding.	accu
Reinforce	MCCann: He left her in the lurch.	ann
Reinforce	Goldberg: You left her in the pudding club.	accu
Reinforce	accu	

(p. 49-50)

#### EXAMPLE 150.

Goldberg may also resort to using a follow-up move and thus evaluate Stanley's responses. Example 151 shows how Goldberg judges all Stanley's responses to be wrong. In his use of the follow-up move he could be compared to a teacher in teacher/pupil interaction - the person (the teacher) who speaks is in control of the progress and content of the interaction. The example shows how Goldberg emphasizes

his superiority by continually evaluating Stanley's replies. Stanley is so overwhelmed by Goldberg that he gives a pupil-like response to Goldberg's informative in the example, and Goldberg is ready to give his same evaluating comment again (Wrong). None of the preconditions for valid elicitations hold for Goldberg's questions. In spite of that Stanley regards them as elicitations and the effect of an absurd, mock-classroom dialogue is created.

		_	A					
Elicit	Goldberg: Is the number 846 possible or necessary?	el	Stanley:	Neither.	rep	Goldberg:	Wrong.	com
Re-in	Goldberg: Is the number 846 possible or necessary?	e1	Stanley:	Both.	rep	Goldberg:	Wrong.	com
Inform	Goldberg: It's necessary but not possible.	i	Stanley:	Both.	res	Goldberg:	Wrong.	com
Elicit	Goldberg: Why do you think the number 846 is necessarily possible?	el	Stanley:	Must be.	rep	Goldberg:	Wrong.	сот

EXAMPLE 151.

4.2.2.1.4. Sequencing

Goldberg is responsible for the division of the discourse into episodes through his use of framing and focusing moves. He is also responsible, however, for the forming of shorter divisions, sequences, within the episodes.

(p. 50)

The sequences are made up of similar kinds of realisations of initiations. Sequences of accusations and elicitations realised as different types of question abound in the first half of the cross-examination. Example 152 shows a sequence consisting of WH-questions. Another characteristic of this sequence is the use of double accuses and the rhythmic pattern of two accuses made by Goldberg followed by an initiation by another character.

	r
Goldberg: Why are you getting on everybody's wick?	accu
Goldberg: Why are you driving that old lady off her conk?	accu
MCCann: He likes to do it!	ann
Goldberg: Why do you behave so badly, Webber?	accu
Goldberg: Why do you force that old man out to play chess?	accu
Stanley: Me?	qu
Goldberg: Why do you treat that young lady like a leper? She's not the leper, Webber.	accu com
Stanley: What the -	cha
Goldberg: What did you wear last week, Webber?	el
Goldberg: Where do you keep your suits?	el
MCCann: Why did you leave the organisation?	el
Goldberg: What would your old mum say, Webber?	el
MCCann: Why did you betray us?	accu
	Goldberg: Why are you driving that old lady off her conk? MCCann: He likes to do it! Goldberg: Why do you behave so badly, Webber? Goldberg: Why do you force that old man out to play chess? Stanley: Me? Goldberg: Why do you treat that young lady like a leper? She's not the leper, Webber. Stanley: What the - Goldberg: What did you wear last week, Webber? Goldberg: What did you keep your suits? MCCann: Why did you leave the organisation? Goldberg: What would your old mum say, Webber?

EXAMPLE 152.

(p. 47-48)

(p. 49)

Through the insertion of sequences into the cross-examination Goldberg achieves several purposes. Example 152 showed how the succession of WH-questions has a bewildering effect on the interrogee. Sequences may also serve to increase the tempo of the questioning, as do the elliptical questions in Example 153. The questions are thus made even more difficult to answer. The increase is noticeable also when the text is being read.

Elicit	Goldberg: When did you last wash a cup?	el	Stanley: The Christmas before last.	rep
Elicit	Goldberg: Where?		Stanley: Lyons Corner House.	rep
Elicit	Goldberg: Which one?	el 🛛	Stanley: Marble Arch.	rep

EXAMPLE 153.

Example 151 above showed another kind of sequence, that of three-part exchanges. Towards the end of the cross-examination the sequences tend to consist of successions of initiations by Goldberg and MCCann taking turns regularly. The initiations are now accusations, although they are still realised as questions as in Example 149.

The sequences function to put extra pressure on the interrogee by their rapid flow and repetition of the same pattern, which function to show the interrogee that he cannot answer although the question is again repeated. Many such pressures make the interrogee all the more convinced of his own inability to answer the questions, and finally of being guilty of the accusations.

# 4.2.2.1.5. Persuading

Goldberg, assisted by MCCann, employs certain conversational devices in order to persuade and convince Stanley of his unquestionable guilt.

The use of a special type of repeat serves this purpose: either of the characters, Goldberg or MCCann, makes an initiation using the third person singular pronoum while the other repeats the same utterance but with a different pronoun. In Example 154 the pronoun changes from the third person singular to the second person singular. The use of the pronoun has a focusing effect: MCCann makes his elicitation (*How did he kill her?*) using the third person singular, and this is repeated by Goldberg but in the second person singular (*How did you kill her?*), thus making the direction of the elicitation clear.

At the same time the presupposition that Stanley has killed his wife is treated as a universal fact. By changing the pronoun to *you* Stanley is persuaded to believe that he also knows that his killing of his wife is well-known to everybody and that the only unclear point is the way in which he killed her. The absurd nature of the extract becomes clearly visible in MCCann's elicitation and Goldberg's repeat of it. None of the preconditions for valid elicitations hold for the elicitations - the elicitations are valid only in the framework set up by Goldberg and MCCann.

	Elicit	Goldberg: What have you done with your wife!	e1
	Announce	MCCann: He's killed his wife:	ann
$\uparrow$	Accuse	Goldberg: Why did you kill your wife?	accu
7	Challenge	Stanley: (sitting his back to the audience) What wife?	cha
	Elicit	MCCann: How did he kill her?	el
	Repeat	Goldberg: How did you kill her?	el
	Accuse	MCCann: You throttled her!	accu
	Bound in	Goldberg: With arsenic.	accu
	Announce	MCCann: There's your man!	ann

(p. 49)

EXAMPLE 154.

Shortly after the elicitations of Example 154 Goldberg and MCCann ask Stanley why he never got married (Example 150). Thus it is obvious that they make accusations for the sake of making them - the truth-fulness of the accusations is immaterial.

Example 155 shows the persuasion procedure in action. The example begins with four WH-elicitations, following the general rapid pattern of the cross-examination. Stanley replies. Then Goldberg makes a more specific elicitation about a detail. Stanley replies again. Goldberg then quickens the tempo: two elliptical questions follow and Stanley is no longer able to keep up. The tempo becomes quicker and the elicitations more specific. The apparent urgency of the responses is emphasized first by a reinforcing and then reinitiating opening: Stanley is only able to try a challenge, which is interrupted. There is no response to Goldberg's final reinforcement. MCCann comments on Stanley's ignorance as if announcing it to everyone (*He doesn't know!*), which is repeated by Goldberg and directed as an accusation to Stanley through the change of the third person pronoun to the second person pronoun.

i		1	1
Elicit	Goldberg: When did you come to this place?	e1	Stanley: Last year. re
Elicit	Goldberg: Where did you come from?	e1	Stanley: Somewhere re
Elicit	Goldberg: Why did you come here?	e1	Stanley: My feet re
Elicit	Goldberg: Why did you stay?	el	Stanley: I had a replaced repl
Elicit	Goldberg: Did you take any- thing for it?	el	Stanley: Yes. re
Elicit	Goldberg: What?	e1	Stanley: Fruit salts.re
Elicit	Goldberg: Enos or Andrews?	e1	Stanley: En - An - re
Elicit	Goldberg: Did you stir proper- ly?	el	
Reinforce	Goldberg: Did they fizz?	el	1
Challenge	Stanley: Now, now, wait, you -	cha	
Re-init.	Goldberg: Did they fizz?	el	
Reinforce	Goldberg: Did they fizz or didn't they fizz?	el	
Announce	MCCann: He doesn't know!	ann	
Repeat	Goldberg: You don't know.	accu	

(p. 48)

EXAMPLE 155.

## 4.2.2.1.6. Achieving the Purpose

The end of the cross-examination contains two episodes in which Goldberg, assisted by MCCann, makes sure that Stanley is no longer able even to respond.

The only initiations made by Stanley during the cross-examination are at the beginning of the scene. From that time his contributions to the interaction are allowed to exist only in responding moves. As the examples have shown, even that right is rapidly taken away. Therefore,

at the end of the cross-examination, Goldberg has to prompt him to speak, and he seems unable to respond. Example 155 shows how Stanley does not know how to reply to Goldberg's elicitation. The function of MCCann's intervening announcing moves seems to be that of confusing Stanley, and his use of the third person pronoun in his announcements implies that Stanley's ignorance is again meant to be heard by and wondered at by everyone. MCCann also prejudges Stanley as ignorant of the right answer (He doesn't know. He doesn't know which came first.) Goldberg, assisted by MCCann, subjects Stanley to elicitations, accusations, repeats and reinforcements, and never lets Stanley respond. The nature of the initiations also makes it impossible to give any responses. He also insists on using his own phraseology; he makes his own orientation the only right one and addresses Stanley as if the latter knew what he is talking about. Thus Stanley is subjected to both mental and conversational pressure; he is asked questions and made to think that he knows the answers and that he is guilty of the accusations. Finally he is told that he cannot reply because he does not know the right answer to a simple question. The example shows a powerful climax to the interrogation: the familiar old nonsensical - and most irrelevant question is uttered and repeated with pressing intensity and fervour. The result is extremely absurd. Example 156 begins with Goldberg trying to make Stanley speak; Goldberg has already partly succeeded in making Stanley speechless.

Boundary	Goldberg: Speak up, Webber.	d		
Elicit	Goldberg: Why did the chicken cross the road?	el	Stanley: He wanted to - he wanted to - he wanted	res
Announce	MCCann: He doesn't know!	ann		
Re-in	Goldberg: Why did the chicken cross the road?	el	Stanley: He wanted	res
Announce	MCCann: He doesn't know. He doesn't know which came first!	s ann		
Elicit	Goldberg: Which came first?	e1		

Elicit	MCCann: Chicken? Egg? Which came first?	s s el	
Re-in	Goldberg&MCCann: Which came first?	el	
Re-in	Goldberg&MCCann: Which came first?	el	
Re-in	Goldberg&MCCann: Which came first?	el	
Elicit	Goldberg: He doesn't know. Do you know your own face?	s el	
Direct	Goldberg: Wake him up.	d	
Direct	Goldberg: Stick a needle in his eye.	d	

EXAMPLE 156.

In the end it is no wonder that Stanley does not respond or try to challenge any accusations. Example 157 is the last episode of the interaction and shows that Stanley has been made unable to answer even accusations like You're dead.

Boundary	MCCann: Who are you, Webber? FOCUS	e1
Elicit	Goldberg: What makes you think you exist?	e1
Accuse	MCCann: You're dead.	accu
Repeat	Goldberg: You're dead.	accu
Reinforce	Goldberg: You can't live, you can't think, you can't love.	accu
Re-in	Goldberg: You're dead.	accu
Reinforce	Goldberg: You're a plague gone bad.	accu
Reinforce	Goldberg: There's no juice in you.	accu
Reinforce	Goldberg: You're nothing but an odour!	ann

EXAMPLE 157.

(p. 52)

(p. 51)

The last episode consists of a succession of several types of bound exchanges. Example 157 shows how the accusations culminate through an uninterrupted chain of bound initiations. The episode starts with MCCann's elicitation *Who are you*, *Webber*? and finishes with Goldberg's announcement *You're nothing but an odour*! Between these two moves there is a rapid burst of accusations made by both MCCann and Goldberg. The accusations are tightly bound together and come in rapid succession, because they are in the form of repeats, reinforcements and re-initiations. The episode, and the whole cross-examination ends with Goldberg's re-initiation *You're dead*, which he reinforces with two accusations and with the concluding announcement. The majority of the episode is thus made up of the variety of bound exchanges all depending on and enlarging the scope of the accusation at the beginning.

Thus, after all the different stages of crushing Stanley verbally, Goldberg and MCCann have managed to reduce Stanley into a speechless vegetable.

### 4.2.2.2. The Party

Goldberg also controls the activities after the cross-examination. The examination is followed by Stanley's birthday party, a large part of which is made up of a game of blind man's buff. The running of the events during the blind man's buff is controlled by Goldberg. He introduces new topics and activities by using framing and focusing moves. His frames and focuses are never opposed. The Examples 158-164 show the kinds of discourse boundary markers used by Goldberg. The focusing moves employed vary from metastatements to elicitations and directives. In most of the boundary exchanges, both a frame and a focus are used: the attention of the people at the party is more difficult to obtain than was the case with Stanley alone. The examples of the boundary exchanges used by Goldberg show that a summary of the plot of much of the play could be written following the direction of his framing and focusing moves.

Boundary	Goldberg: Now -		m
	who's going to propose the toast?	FOCUS	el
		(p. 54)	
EXAMPLE 1	58.	-	

Boundary	Goldberg:	Now, Mr	s Boles,	it's all	yours.	FOCUS		d
						(p.	54)	

EXAMPLE 159.

Boundary	Goldberg: Ah, look who's here.	FOCUS	ms
		(p. 55)	

EXAMPLE 160.

Boundary Goldberg: Right. Now raise your glasses.		FRAME FOCUS	m d
--	--	-------------	--------

EXAMPLE 161.

Boundary Goldberg: Right.	FRAME	m
Now Stanley's sat down.	FOCUS	ms

EXAMPLE 162.

Boundary Goldberg: Right.	FRAME	m
Now - who's going to be blind first?	FOCUS	el

EXAMPLE 163.

Boundary	Goldberg: Right!	FRAME	m
	Everyone move about.	FOCUS	d
	MCCann. Stanley.		pro pro

EXAMPLE 164.

At the end of the game it becomes clear that Stanley no longer speaks. He now lets the others do what they please with him. He lets MCCann  $\,$ 

(p. 55)

(p. 56)

(p. 62)

(p. 62)

take his glasses without any resistance and gives no response to the elicitations directed to him. Example 165 shows how Goldberg answers in Stanley's place.

Direct	Meg: It's your turn, Stan.	d		
(MCCann tak	es off the scarf.)			
Suggest	MCCann:(to Stanley) I'll take your glasses.	sugg		
(MCCann tak	es Stanley's glasses.)			
Direct	Meg: Give me the scarf.	d		
Direct	Goldberg: (holding Lulu) Tie his scarf, Mrs Boles.	d	Meg: That's what I'm doing.	res
Elicit	Meg: (to Stanley) Can you see my nose?	el		
Inform	Goldberg: He can't.	i		
Elicit	Goldberg: Ready?	el	-	
Direct	Goldberg: Right! Everyone move. Stop. Still.	m s s d		
		1		

EXAMPLE 165.

(p. 63)

# 4.2.2.3. The Wooing

A large part of the entire third act is taken up by the seventh episode, the wooing of Stanley by Goldberg and MCCann.

In the long wooing scene of the third act neither of the two men have any dominance. Both seem to co-operate, they share the same orientation; bound initiations and reinforcements follow an original initiating move smoothly and rapidly, creating, with the discourse boundary markers, a lullaby rhythm. Goldberg and MCCann there use the same technique as in the cross-examination: they seem to take Stanley into their own sphere of orientation. In the cross-examination they persuaded him to feel guilty, now they make him believe that it is the most natural thing in the world that Goldberg and MCCann should be his guides and benefactors from that moment on.

The wooing scene is made up of seven episodes. In the crossexamination scene most exchanges were initiated by a move requiring a response. In the wooing scene the majority of the initiations are suggests and informatives, which do not specially require a response. Suggesting initiations make up 67 % and informing initiations 29 % of the total.

Example 166 is taken from the beginning of the wooing scene. It shows the pattern of one-part exchanges: Goldberg and MCCann take turns in making either suggesting or informing initiations to Stanley, who does not respond. Most of the suggesting moves are bound, and thus seem to follow each other rapidly, not giving Stanley time to respond. The tension created by the one-part exchanges is not relaxed, but is a little lower now if compared to the one-part exchanges in the cross-examination. In the latter case the majority of exchanges consisted of initiations requiring responses, such as elicitations, but in the former case the force of the suggests is not so marked.

Reinforce	Goldberg: You've gone from bad to worse.	sugg
Bound in	MCCann: Worse than worse.	sugg
Suggest	Goldberg: You need a long convalenscence.	sugg
Bound in MCCann: A change of air.		sugg
Bound in	Goldberg: Somewhere over the rainbow.	sugg
Bound in	MCCann: Where angels fear to tread.	sugg

(p. 82)

#### EXAMPLE 166.

The last stage of the verbal crushing is to make sure that Stanley is unable to say anything no matter how hard he might try. Goldberg again takes the leading role in the scene, which has the form of polite negotiation. The content of the moves is polite, Stanley is even addressed as sir, the moves consist of several acts, as if to avoid any abrupt behaviour. But underneath, the scene is a ruthless interrogation in its intensity. It consists of an initial suggesting exchange followed by an eliciting exchange which is then followed by nine bound initiations, eight of which are repetitions of the original elicitation. Example 167 shows how the original elicitation by Goldberg is completely re-initiated by both Goldberg himself and MCCann. The flow of re-initiations is interrupted by a reinforcing initiation. The initiating moves of the exchanges now consist of two acts in eight cases, which never took place in the cross-examination. The second act of the two-act initiating moves is in most cases a prompt, thus emphasizing the pressure of the elicitation and the fact that the addressee does not reply.

			1 1	-
(He turns	back to Stanley.)			
Suggest	Goldberg: You'll be able to make or break, Stan.	sugg		
	By my life.	com		
(Silence.	Stanley is still.)			
Elicit	Goldberg: Well? What do you say?	s el		
(Stanley'	s head lifts very slowly and	turns	s in Goldberg's direction.)	
Re-in	Goldberg: What do you	el		
	think? Eh, boy?	pro		
(Stanley l	begins to clench and unclenc	h his	eyes.)	
Re-in	MCCann: What's your	el		
	opinion, sir? Of this prospect, sir?	com		
Reinforce	Goldberg: Prospect, sure. Sure it's a prospect.	s i		
(Stanley's	s hands clutching his glasse	s begi	in to tremble.)	
Re-in	Goldberg: What's your opinion of such a	el		
	prospect? Eh, Stanley?	pro		
	concentrates, his mouth open nds from his throat.)	s, he	attempts to speak, fails an	nd
			Stanley: Uh-gug ra uh-guguuhhh-gug (on the breath) caahhcaahh.	es

(They wat He concer	tch him. He draws a long br	reath	which shudders down his b	ody.
Re-in	Goldberg: Well, Stanny boy, what do you say, eh?	e1		
	tch. He concentrates. His t. He crouches.)	head	lowers, his chin draws in	to
			Stanley: Ug'gug - hhuh-gughuh	res
Re-in	MCCann: What's your opinion, sir?	e1	Stanley: Caaahhh caaahhh	res
Re-in	MCCann: Mr Webber! What's your opinion?	sum el		
Re-in	Goldberg: What do you say, Stan? What do you think of the prospect?	el com		
Re-in	MCCann: What's your opinion of the prospect?	e1		
	's body shudders, relaxes, h cooped. Petey enters from d			1

EXAMPLE 167.

#### 4.3. Humour

The three mainstreams of The Birthday Party, mystery, menace and humour are intertwined throughout the play and they are always present. The presence of humour makes mystery and menace all the more conspicuous, and the presence of the aspects of mystery and menace contrasts with the humorous aspects.

(p. 84-85)

Humour is present throughout the play but never becomes the most conspicuous element. Several kinds of humour are present: quiet, benevolent way of describing the everyday life of Meg and Petey, a sharper characterization of the two pursuers, the comic element and black humour apparent in the treatment of Stanley, and the irony found in the contrast of the worlds of Meg and Goldberg. Much of the humour in The Birthday Party has a comic nature. There is an element of unexpected surprise present in the words and actions of the characters, which is a prerequisite for the comic:

> Komisch ist die überraschende Lösung einer Gespannheit die als unerwartete Umschaltung auf einen anderen Seinsbezirk zustande kommt. Das komische hat einen Explosiv-charakter. (Kayser 1948:381.)

The comic element is created when the surprising absolving of a tension unexpectedly occurs in another field of existence. The comic element has an explosive character.

The comic aspect is closely related to the dramatic aspect, both of them contain high tension. The scope and time-span of the tension is different, however: the dramatic tension lasts until the end of the play, whereas the comic tensions are shorter, by definition they must be solved for the comic effect to take place.

Traditionally the occurrence of the comic element in drama has had two main outlets: a comedy, or a tragedy interspersed with comic scenes. The Birthday Party is different: the tragic and comic work together, and when the mysterious, unexpected element is added to the two, The Birthday Party seems to share the characteristics of the Theatre of the Absurd (Esslin 1961:401):

> As the incomprehensibility of the motives and the often unexplained and mysterious nature of the characters' actions in the Theatre of the Absurd effectively prevent identification, such theatre is a comic theatre in spite of the fact that its subject-matter is sombre, violent, and bitter. That is why the Theatre of the Absurd transcends the categories of comedy and tragedy and combines laughter with horror.

Much of the humour of the play lies in the phatic communion, making conversation for the sake of conversation. The topics include everyday details, such as breakfast or the newspaper; small-talk about the weather or about one's actions; long and exaggerated good-byes or introductions; uncasual combinations or wide generalizations. To the unusual combinations also belong irrelevant, 'wrong' or excessive moves. The two characters that frequently engage in phatic communion are Meg and Goldberg. In Goldberg's case it is a deliberate effort to keep conversation going in the direction he wants, as his frequent use of the follow-up move indicates. Example 97 shows how Goldberg's use of the follow-up move in several successive exchanges creates an artificial impression. His follow-up moves seem to be exaggerated in their pleasant and interested concern for what Meg says (Goldberg: What does he do, your husband? Meg: He's a deck-chair attendant. Goldberg: Oh, very nice!).

Goldberg frequently uses follow-up moves, as if deliberately trying to keep the conversation going. In his follow-up moves Goldberg is referring to matters that both or all the participants in the conversation know that they know; he is referring to AB events for the sake of keeping the conversation going. Example 168 shows that the humorous effect is the result of both the recurring use of the followup move and the content of the move. In the case of ritual exchanges the excessive use of an unnecessary move is clearly exceptional: the ritual exchange is made up of the conventional parts established as belonging to this ritual through a traditional use. The contents of the excessive moves show the complacency and false bonhomie of Goldberg.

Ritual	Goldberg:I'm Mr Goldberg and this is Mr MCCann.	rit	Meg:Very pleased to meet you.	rit		
(They shake	hands.)	т I "				
Repeat	Goldberg:We're pleased to meet you, too.	rit	Meg:That's very nice.	ack	Goldberg: You're right.	com
Elicit	Goldberg:How often do you meet someone it's a pleasure to meet?	el	MCCann: Never.	rep	Goldberg: But today is different.	com
Ritual	Goldberg:How are you keeping, Mrs Boles?	rit	Meg:Oh, very well, thank you.	rit		
Bound in	Goldberg: Yes? Really?	s el	Meg: Oh yes, really.	rep	Goldberg: I'm glad.	com
1				1		

(p. 30-31)

EXAMPLE 168.

Example 151 shows an extract from the long cross-examination scene where Goldberg, who is clearly on top all the time, is making his dominance even more obvious. He has adopted a teacher-like behaviour and uses the follow-up move to evaluate Stanley's responding moves. The sudden teacher-like behaviour of Goldberg is unexpected and so illsuited to the brainwashing going on that the effect does not fail to create an effect of grim humour. Example 151 shows how Stanley is deceived by the overall patterns of teacher-pupil interaction to such an extent that he does not notice when Goldberg makes an informing initiation - he responds to it as it were an elicitation.

On the level of exchange several humorous aspects can be found. Informatives can have an acknowledge as a response but that is not necessary; when an acknowledge after an informative is a rule rather than an exception, a humorous effect is created. Example 169 shows the effect of MCCann's use of acknowledging moves: Goldberg boasts in his informing moves about his high position (the reader does not know what his position really is) and MCCann hastens to agree with him and even to encourage him.

£			· · · · · · · · · · · · · · · · · · ·	(i)
Suggest	Goldberg:You're a capable man, MCCann.	sugg	MCCann:That's a great compliment coming from a man in your position.	res
Inform	Goldberg:Well, I'vc got a position, I won't deny it.		MCCann:You certainly have.	ack
Re-in	Goldberg:I would never deny that I had a posi- tion.	i	MCCann:And what a position!	ack
Re-in	Goldberg:It's not a thing I would deny.	i		

# (p. 29)

EXAMPLE 169.

Example 169 also shows how Goldberg makes two re-initiations of his original informing opening move. Informatives, unlike elicitations, are not the most common acts to be reinitiated. Thus the inevitable humour of the extract of conversation lies both in Goldberg's insistent reinitiations and MCCann's equally persistent acknowledgements of the informatives.

A further humorous effect on the level of exchange is created by the recurring use of elliptical structures. An example of this is Petey, whose responding moves to Meg's initiations are nearly always elliptical. Closely related to the unneessary use of the follow-up move, and often connected with it, is phatic communication, talking for the sake of talking. It is most obvious in the conversations between Meg and Petey. In Meg's case making conversation about a meaningless subject seems to be natural; most of the topics introduced by her are related to everyday life, even including its trivial aspects. Example 170 includes three episodes, all of which are initiated by Meg. It also shows Petey's elliptical responding moves. There is nothing evasive or hostile in Petey's short answers; he seems to be accustomed to Meg's talking and plays his expected part of the conversation.

Elicit (Pause)	Meg: Is that you, Petey?	e1				
		÷				
Bound in	Meg: Petey?	e1	Petey: What?	rep		
Re-in	Meg: Is that you?	e1	Petey: Yes, it's me.	rep		
Elicit	Meg: What? (Her	s	Petey: Yes.	rep		
	face appears at the hatch) Are you back?	el	/			
Inform	Meg: I've got your cornflakes ready.	i				
(She disa	ppears and reappears	.)				
Inform	Meg: Here's your cornflakes.	i				
	and takes the plate and begins to eat.					
Elicit	Meg: Are they nice?	el	Petey: Very nice.	rep	Meg: I thought they'd be nice.	com
(She sits	at the table.)					
Elicit	Meg: You got your paper?	el	Petey: Yes.	rep		
Elicit	Meg: Is it good?	e1	Petey: Not bad.	rep		
Elicit	Meg: What does it say?	el	Petey: Nothing much.	rep		

Suggest	Meg: You read me out some nice bits yesterday.	sugg	Petey: Yes, well, I haven't finished this one yet.	res	
Direct	Meg: Will you tell me when you come to something good?	d	Petey: Yes.	res	
Elicit	Meg: Have you been working hard this morning?	el	Petey: No. Just stacked a few of the old chairs. Cleaned up a bit.	rep com	
Elicit	Meg: Is it nice out?	el	Petey: Very nice.	rep	

EXAMPLE 170.

The topic of the first episode is the question of whether the person coming to breakfast is Petey or not, the second topic is that of the breakfast, and the following topic is Petey's newspaper. Here again, the humorous effect is created by several components: the trivial topics, elicitations that do not fulfil the requirements for valid elicitations, Meg's persistence in making initiations and Petey's minimal responses, and Meg's use of the follow-up move.

The inseparability of humour and mystery is obvious in the way Goldberg and MCCann cooperate. The humour lies in the way they manage their conversations and in what they talk about, the mystery and horror in the efficiency with which they reach their goals through the talk and only the talk.

The smoothness of the cooperation first becomes clear in the crossexamination scene. Example 171 shows how Goldberg initiates the elicitation *Why did you never get married?* and how MCCann immediately follows Goldberg's idea. MCCann emphasizes Goldberg's initiations twice by using reinforcing openings, and Goldberg reinforces MCCann's reinforcement once, which again is reinforced by MCCann.

(p. 9-10)

<i>2</i>		
Elicit	Goldberg: Why did you never get married?	el
Accuse	MCCann: She was waiting at the porch.	accu
Accuse	Goldberg: You skeddadled from the wedding.	accu
Reinforce	MCCann: He left her in the lurch.	accu
Reinforce	Goldberg: You left her in the pudding club.	accu
Reinforce	MCCann: She was waiting at the church.	accu

EXAMPLE 171.

(p. 49-50)

The two long sequences, the cross-examination and the wooing scene, do not fail to create a certain humorous effect because of their strict rules of speaking turns. Especially in the wooing scene the speaking turns alternate between Goldberg and MCCann with utmost regularity. In the wooing scene the atmosphere is a mixture of threat and farce. The hilarious farce is created by the strictly alternating speaking turns and by the many succeeding episodes of initiations with their most unexpected and amazing propositions. Example 172 shows an episode in which Goldberg and MCCann promise to do various unexpected favours for Stanley - they promise to bake his cakes, help him kneel on kneeling days and give him a discount on all inflammable goods. The underlying threat in this smooth flow of promises remains, however, because it is Goldberg and MCCann who tell Stanley what to do, and he himself is not able or allowed to decide.

Suggest	Goldberg: From now on, we'll be the hub of your wheel.	sugg
Suggest	MCCann: We'll renew your season ticket.	sugg
Suggest	Goldberg: We'll take tuppence off your morning tea.	sugg
Suggest	MCCann: We'll give you a discount on all inflammable goods.	sugg

Suggest	Goldberg: We'll watch over you.	sugg
Bound in	MCCann: Advise you.	sugg
Bound in	Goldberg: Give you proper care and treatment.	sugg
Bound in	MCCann: Let you use the club bar.	sugg
Bound in	Goldberg: Keep a table reserved.	sugg
Bound in	MCCann: Help you acknowledge the fast days.	sugg
Bound in	Goldberg: Bake your cakes.	sugg
Bound in	MCCann: Help you kneel on kneeling days.	sugg
Bound in	Goldberg: Give you a free pass.	sugg
Bound in	MCCann: Take you for constitutionals.	sugg
Bound in	Goldberg: Give you hot tips.	sugg

(p. 82-83)

EXAMPLE 172.

The lack of any lexical cohesion is evident in Example 172, in which the tight discourse structure holds together all the curious assets from *discount on all inflammble goods* to *hot tips*. Another instance of the lack of lexical cohesion is Example 173. Goldberg and MCCann tell Stanley that he is not looking well. The absurd effect is created by the combination of realistic and most unrealistic and irrelevant expressions of 'feeling poorly'. The examples of feeling poorly are held together only by the structure of the discourse. The variety of the items is funny - but the fact underlying the piece of discourse is that one does not say such things to anybody. The threat is present, although not expressedly stated: Goldberg and MCCann are in the position to treat Stanley as they want to.

Suggest	MCCann: You're in a rut.	sugg
Suggest	Goldberg: You look anaemic.	sugg
Bound in	MCCann: Rheumatic.	sugg

Goldberg: Myopic.	sugg
MCCann: Epileptic.	sugg
Goldberg: You're on the verge.	sugg
MCCann: You're a dead duck.	sugg
	MCCann: Epileptic. Goldberg: You're on the verge.

(p. 82)

EXAMPLE 173.

The humour is gradually changing from farce to a more macabre kind. The choice of promises offered by Goldberg and MCCann is no longer only random and harmless. The next episode (given in Example 132), apart from giving several funny promises and items like baby powder, back-scratcher or ear plugs, also offer a few more sinister items like ointment, the hot poultice, the stomach pump, the oxygen tent, the crash helmet or the crutches. In fact, there are two lines of items being offered in the episode, two frames of reference.

A final touch to the macabre humour is created by the last episode but one of the wooing scene. There Goldberg and MCCann describe what Stanley will become - the contrast between what they are saying and the real Stanley who "shows no reaction and remains, with no movement, where he sits" is macabre. Example 174 also shows an additional touch of humour: Goldberg's remark to MCCann, who has broken the tightly and neatly organised turn-taking.

Suggest	Goldberg: You'll be a mensch.	sugg
Suggest	MCCann: You'll be a success.	sugg
Suggest	Goldberg: You'll be integrated.	sugg
Suggest	MCCann: You'll give orders.	sugg
Suggest	Goldberg: You'll make decisions.	sugg
Suggest	MCCann: You'll be a magnate.	sugg
Bound in	Goldberg: A statesman.	sugg
Suggest	MCCann: You'll own yachts.	sugg
Bound in	Goldberg: Animals.	sugg

	Repeat	MCCann: Animals.				
	(Goldberg looks at MCCann.)					
ļ	Challenge	Goldberg: I said animals.	cha			
- 19				2		

(p. 83-84)

EXAMPLE 174.

A final example of the many layers of humour in the play is the very last episode in the whole play. Life is back to normal, as the exchange structures also indicate (Example 175). Meg and Petey are talking, the kinds of exchange they use are elicitations, informatives and some suggests. The last episode of the play gives a final touch of irony: Goldberg and MCCann have gone and taken Stanley with them but Meg is very satisfied with the party.

Inform	Meg:It was a lovely party. I haven't laughed so much for years. We had dancing and singing. And games.	i com com com				
Suggest	Meg:You should have been there.	sugg	Petey: It was good, eh?	res		
Inform	Meg: I was the belle of the ball.		Petey: Were you?	ack	Meg: Oh yes.	com
Re-in	Meg: They all said I was.	i	Petey: I bet you were, too.	ack	Meg: Oh, it's true. I was.	com
(Pause.	)					]
Re-in Meg: I know I was.		i				

EXAMPLE 175.

(p. 87)

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### IV DISCUSSION

The final chapter will discuss and briefly summarize the development of the analytical model and the ways the model can be used in an interpretation of *The Birthday Party*. The advantages and disadvantages of the model will also be discussed, in addition to its applicability.

# 1. THE SYSTEM OF ANALYSIS

The aim of this study has been to show how the units of discourse analysis and cohesion help to conceptualize a play and interpret its message, and also to show why and what features in the discourse may create a certain kind of picture in the readers/audience.

For this purpose a model had to be developed. The basis of the model was provided by the classroom language study of Sinclair and Coulthard (1975). Such a choice was made because the Sinclair-Coulthard model was the only existing model with which it was possible to describe a whole length of a play. Furthermore, the central unit, the three/four part exchange, seemed to be a unit which could be justified. A considerable advantage for literary studies was also the relative simplicity and elasticity of the model. The fact that the model was built on a Hallidayan hierarchical rank scale system gave the possibility, if the need should arise, of creating a finer and closer analysis. At the time when this study was taking place, another analytical system for the description of drama texts was developed by Burton (1980). Her purpose was to use drama scripts as a basis from which an analytical method could be developed for the analysis of naturally occurring conversation. Her analytical system did not fulfil the needs of the present study, but was found valuable in certain respects. The previously concluded work on lecture monologue by Montgomery (1977) gave some useful ideas for the present study. Other influences have included, for example, the work on prospective and retrospective structuring by Sinclair (1975), cohesion and coherence procedures by Widdowson (1979), cohesion in narrative texts by Gutwinski (1976), the handling of topics by van Dijk (1977).

It was initially obvious that the collaborative-consensus system of Sinclair and Coulthard could not be applied as such to an analysis of drama conversation, which is essentially different from that of classroom conversation. The basic idea of the Sinclair-Coulthard rank scale system was, however, considered to be so valuable that the attempt was made to change the system to suit the needs of drama conversation. Many omissions, alterations, redefinitions and additions had to be made.

Acts are the smallest discourse units and they illustrate the general nature of the text by their specific types, characteristic of the text in question. Classroom language is characterized by elicitation, answer and evaluation sequences. However, drama language is essentially different: the characters agree or disagree, persuade or dissuade each other, threaten, challenge or curse each other. They joke, laugh, use conventional or new language, suspect, suggest or announce general truths. It was inevitable that several new acts would have to be created to describe the various uses to which language was put in drama texts. At the same time it was borne in mind that it would not be possible to create any number of new acts: the solution of defining a new act to explain any new shade or aspect of behaviour would lead to a chaotic mass of acts basically resembling each other in great detail. The definition of the different acts created problems. Sinclair and Coulthard do not use content criteria in their definitions but in this study it was found to be necessary. Acts therefore receive their final definitions as parts of the ongoing discourse, and are heavily contextbound. An example of such a definition is an elicitation Why do you pick your nose?, which is interpreted as an accusation in a long succession of other, clearer, accusations of a cross-examination. Other new acts are announce, challenge, ritual, query, clarification, suggest, and response.

Whereas the variety of acts tells the analyst the character of the text in question, the types and structures indicate how the participants react towards each other. The exchanges are named according to the head act of the opening move, and their names thus echo the acts that exist in the analytical system. The Sinclair-Coulthard system had restricted the answers to an initiation within the limits of an exchange consisting of one, two, three or, rarely, four parts. Such an analysis chopped the conversation into small entities and ignored the fact that there are

several types of answers, not all of which can go within the exchange pattern of opening, answering and follow-up moves. The recording and coding of these less suitable or totally unsuitable answers created problems. It was obvious that the answer to the elicitation What's your name? should be coded as a reply if it was something along the line of My name is .... But what if the response was in the form of another elicitation, such as Why do you ask? or even a challenge, such as It's not your business !? Moreover, how should longer sequences be accounted for? To solve this problem, the present study introduced the concept of appropriate responses and less appropriate responses. Appropriate responses exist within an exchange, where certain opening moves can be regarded as requiring a certain responding move (eg. an elicitation requires a reply), and are coded as responding moves. Less appropriate responses are more powerful than the approprite ones in that they always create a new opening and thus give the possibility of a new response. Accordingly, they are coded as new openings with a special device indicating that at the same time they are less appropriate responses to the preceding initiation. Another way of describing the interdependence of succeeding exchanges is the concept of bound exchanges, which also exists in the Sinclair-Coulthard system. This study redefined the bound exchanges and created two others. The largest unit that covers the interdependence of all the exchanges belonging to the same topic is the episode.

The episode is basically different from the Sinclair-Coulthard unit of transaction in that it is always recognised on the bais of content. The recognition may be aided by such devices as boundary markers, but an episode essentially consists of exchanges that deal with the same topic, introduced by the original initiation of the episode. When the topic changes, a new episode begins.

The variety of conversational behaviour in drama texts also created other problems for the analytical method. One such problem was monologues. A new system of analysis had to be created to describe long chains of what seemed to be informing moves. Upon a closer study they were found to consist not only of informatives but also of interactive sections where the speaker was not only speaking to himself but also addressed his audience. Upon a retrospective study of the play it became obvious that a new rank had to be created to account for a certain stylistic feature very prominent throughout the play. That was the sequence, which was invented to describe recurring structural similarities. Such similarities included long chains of initiations with no responses, for example, which could exceed the limits of an episode.

It was obvious throughout the development of the analytical method that content criteria played a very important role in the defining of the units and ranks. Already at the lowest level, with acts, the formal criteria had to be complemented by content criteria. The higher the rank scale the analysis proceeded, the more the content criteria became important. Episodes, sequences and monologues are defined using content as the criterion, as is the largest unit of this analysis, the encounter, which is approximately equivalent to the concept of the scene in theatre terminology.

An essential feature of dramatic texts is that they are widely different. The analytical method cannot be too rigorous if it is intended to apply it to texts of various kinds. The present model allows for further definitions of units or for further levels of delicacy - one of the advantages of a rank scale system. For example, *challenge* can be specified as having sub-categories, and a general challenge can be distinguished from a local challenge. A certain text may also require a particular kind of act to be defined, something between *direct* and elicit, and such acts as request or beg or entreat may thus be created. The alternatives and further possibilities seem to exist, however, mainly on the small-scale dimension of the analysis. The more detailed the analysis of large-scale structures, which are defined mainly on content criteria, the more difficult it becomes to find other levels of delicacy or alternatives for definition. An exception here is the rank of sequence, which is capable of a greater variety of form because of its criteria of stylistic definition.

It could be argued that the relative crudeness of the model is a disadvantage. It is certainly true that the model cannot be applied to just any piece of dramatic text in the hope that the proper description and interpretation will be produced. Such an expectation would be unrealistic and, indeed, not to be welcomed for its mechanistic approach. The present model has gone through several stages: intuition followed by description, description followed by interpretation, interpretation followed by new intuitions and revised descriptions and new interpretations. Briefly, the interpretation process is cyclical, depending very largely on the text being analysed. The assumption can be made that a similar process may take place every time a new kind of dramatic text is being analysed. The crudeness and elasticity of the model is also its source of strength.

#### 2. THE DRAMATIC IMAGE

The dramatic image was defined to be the entity that was formed on the basis of the analysis. The analytical model with its different units attempts to show what features of the dramatic text and its arrangement give rise to a certain interpretation, a certain dramatic image of the play in question.

An attempt has been made in the present study to show how discourse analytical units have made it possible to focus attention in the study of dramatic texts on the points below. The definitions of the basic building blocks of conversation, exchanges, depend on the definitions of the smallest units of discourse, acts. The definitions of acts are made according to their functions in the text and the acts thus describe the nature of the text: in addition to the basic acts (informative, elicitation, directive etc.) some acts must be defined according to the special nature of the text. Thus, a classroom interaction analysis demands the definition of such acts as *cue* or *evaluate*, while dramatic texts require the definition of such non-collaborative acts as *challenge*.

Several aspects of characterization can be explained through the study of free exchanges. Initiators of exchanges can be distinguished and information about power relations can thus be obtained. Furthermore, the structure of the exchange indicates the success of the initiator in making his opening move: a one-part exchange is indicative of a failure, while a four-part exchange indicates a great ability in conversational management. Closely linked to the structures of exchanges are turn-taking procedures. The uncooperative co-conversationalist may decide to take the floor himself and, instead of responding to the initiation, may employ a challenge to begin a new exchange, thus indicating his superior position.

Bound exchanges are good indicators of convergent and divergent orientation between characters, and of submissive and dominant characters. In addition, they are used as devices for gaining time, and indicating persistence, emotion and emphasis.

Divergent orientation is frequently illustrated by the use of reinitiations and bound elicitations. In the former case, the initiator must make his move again, because the co-conversationalist does not respond; in the latter, the respondent seeks clarification. These two types of bound exchange are not always indicative of divergent orientation; re-initiation can show persistence, and bound elicitations can be used to gain time before responding to an initiation. Reinforcements are always a sign of either emotion or emphasis. Emphasis may also sometimes be made by repeats, ie. repeating the co-conversationalist's words. In most cases, however, a use of repeats is indicative of the person's submissive position. Submissiveness is also shown when a character employs bound initiations, ie. follows the model given by another character. Convergent orientation is not so much indicated by bound exchanges as by the regular structure of free exchanges in which initiations receive their responses. However, there are a few examples of the use of the bound initiation and reinforcement to indicate convergent orientation. Figure 14 gives a summary of the possibilities given by the use of bound exchanges.

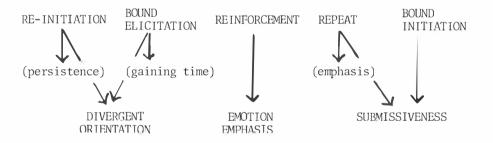


Figure 14. Functions of Bound Exchanges.

The combined distribution pattern of free and bound exchanges indicates the general rhythm of the text with the places of particular intensity or tension. Through the study of episodes questions of topic, topic conflict and topic introduction can be discussed. The study of monologues is help-ful for characterization. Sequences, which are essentially stylistic units, can be studied in relation to a variety of aspects: they function to speed up rhythm, create intensity or tension, and form patterns of contrast or conformity. Episodes are largely based on content criteria and thus give the basic large-scale structure to the discourse.

The cohesive units form the complementary and necessary part of the analytical method. Reference creates underlying subdiscourse chains of meaning which occasionally come to the surface and can be located within the discourse analytical framework. Lexical cohesion is an important source of meaning and works in the same way as reference. Reference and lexical cohesion can both cover great lengths of discourse, and are of significance when the whole of a dramatic text is under discussion. The different kinds of ellipsis are essentially small-scale cohesive relations working between acts within a move, between moves in an exchange or between succeeding exchanges. In addition to contributing to the formation of such general effects as rhythm or tension, elliptical relations are helpful in a discussion of patterns of dominance. Together with the discourse units, cohesive relations are useful in the study of patterns of orientation or of other more complex phenomena, such as humour, the formation of mystery, menace or comedy.

The descriptive apparatus has provided a good basis for the interpretation of a play full of tension, intensity of feeling, verbal manipulation and ordinary everyday conversation. The dramatic image of *The Birthday Party* consists of the continuing tension between the safety of home and the frightening outside world, and of the particular absurd nature of the play. The characters are recognisably people belonging to a present-day world full of fears and anxieties. The very everyday language they use makes them familiar, and their use of the present tense makes everything seem to be happening here and now. Yet they are shown to the audience in a brief glimpse only, with little information about their future or background. The familiarity of the characters and the limited time span make a powerful contrast with the unknown, determined and persistent power that interferes with their lives, leaving them at the mercy of unknown fears.

# 3. CRITICAL EVALUATION OF THE RESULTS

The purpose of the present study has been to create a model for the analysis of dramatic texts and to apply it to an analysis of *The Birth-day Party* in order to show what it is in the written text that gives rise to certain widely recognized interpretations. How well, then, have such aims been achieved?

There are several aspects that need to be discussed in this connection. The first of them is the descriptive apparatus itself, with the coding possibilities for conversation and monologues. Questions related to this are the combination of discourse analysis and the study of cohesion, and the significance of prospective and retrospective structures. Other relations include those between, on the one hand, description and interpretation and, on the other hand, the microcosm and the macrocosm.

It seems that the conversation of the play can be satisfactorily described using the apparatus developed in the present study. The act types cover most of the functions that occur in the conversation. There are, however, a few cases where a definition of new acts would be possible. One of them is the subcategory of the suggest, the threat, which has not been given a class of its own because of the relatively few occurrences of threats in the play. Another case is the challenge, which in the present study forms one class of acts. In some cases it might be useful to distinguish between a local and a total challenge. At the beginning of the analysis the descriptive apparatus contained some more classes of acts, but the present number was finally found to be sufficient. It should be remembered, however, that the acts developed in this study are specifically created to correspond to the needs of one play, *The Birthday Party*. Another piece of drama might need a different number of different kinds of acts to be created.

The exchange structure of initiation-response-feedback was regarded as the starting point for the analysis. It seems that the three-part exchange structure can cope relatively well with the analysis of conversation on the horizontal axis. The vertical axis is problematic. Because it was not possible to restrict the responses to an initiation to those that fit within the exchange, the system of coding less appropriate responses was created. Together with the bound exchanges and episodes the system covers relatively well the responses an initiation may receive. However, the responses and less appropriate responses extend only to the previous initiation. This initiation may, however, depend on a previous initiation – further study would perhaps find ways of coding linkage over greater lengths of discourse, within the limits of an episode.

Another aspect of combination proposed for the analysis of dramatic texts is that of prospective and retrospective structuring. This pair of concepts has proved very valuable, especially in the theoretical construction of the analytical system. The linguistic analysis of a literary text using conversational analysis is necessarily a mixture of the prospective patterns of the spoken language and the retrospective patterns of the written language. When both the patterns are to be exploited within the same analytical system, it is necessary to keep the concepts separate. The system adopted by the present study, consisting of the two-way process of (1) the survey of the possibilities open for initiations in conversation, and (2) the final defining of the discourse units from among those listed in the possibilities, has been used throughout the analysis of the data. It has also been suggested that retrospective patterns are essentially stylistic. Again, it should be noted that retrospective structuring would have deserved more attention, especially in a study of literature. An interesting point, which has not been exploited by the present study, would be to study style in the light of retrospective patterning.

Closely related to prospective and retrospective structuring are two other pairs of concepts: microcosm and macrocosm, and description and interpretation. Such pairs have also been valuable in the theoretical formation of the analytical apparatus. This study has worked on the principle that the microcosm contains the world of the play, the characters, the events and the conversations. The microcosm of the play provides the data to be described, the actual conversations of the play. The description has taken into account first the prospective and then the retrospective structuring. The microcosm therefore exists in the coded data sheets of the analyst. The following phase was then to involve the macrocosm aspect in the analysis and see what the microcosm tells the audience and how. The analysis of the dramatic image is essentially a macrocosm aspect, an interpretation of the play as a message. One contribution of this study to the study of literature is

the presentation of a theoretical framework for the analysis of a dramatic text consisting of a description of the events in the microcosm of the play (existing as the coded data) and an interpretation of the results of the analysis using a macrocosm point of view.

Because monologues play an important part in the play, a system for the coding of speeches delivered by one person had to be invented. It proved to be problematic to distinguish the points in the monologue where the speaker clearly interacted with the other characters on the stage. Thus a plane change systematics was adapted to describe the fact that although the speaker does not specifically address any of the listeners he may, however, be reacting to the behaviour or presence of the listeners. Besides the plane changes, the monologues are frequently interrupted by normal conversation initiations which have been coded using the discourse units employed in the conversational analysis. The development of the theme in the monologues proceeds by informing and commenting members with their various subcategories. The data for the present study has proved to be unusually fruitful for the analysis of monologues - they vary from very simple to very complicated. The subcategories of the informing and commenting members reflect the data being analysed. Thus, if the data were very different from those of the present study, the kinds of subcategories would have to be reconsidered.

The combination of discourse analysis, the analysis of coherence and the study of cohesive devices has proved to be of significance for an analysis of literary texts. It is an area in which the present study has only been able to create the basic framework for the combination to be used and to attempt a preliminary analysis. The basic concept is discourse coherence, which gives the basic coherence to the text. Discourse coherence makes it possible to regard the text as a continuing whole, even when there are no apparent cohesive ties. Interactional iconicity, although resembling discourse coherence, is essentially different in that it creates unity in the text by similar recurring structures. Cohesive devices are seen as functioning within the existing discourse system: between and within the discourse units first defined and coded. This combined framework enables the analyst to study both those features that are physically close to each other in the text (through discourse analysis and cohesion) and those that extend over greater lengths, perhaps over the whole play (through cohesion). At the same time, both structural relations and meaning relations can be studied. It can be stated that the present study has achieved the creation of a framework for the analysis of discourse, coherence and cohesion together, but has not been able to exploit its full potential. It is argued that the three modes of analysis can prove a valuable combination which can be utilised profitably in the study of literary texts.

A final point is the question of the success of the analysis: has the analytical apparatus been able to explain why some interpretations are created rather than others, has the analysis made it possible to explain the implied meanings behind the words, the stuff of drama? The answer is both yes and no. This means that in a study like the present, which has had to prepare in detail the background for the analysis proper, there is a greater emphasis on the theory side, and the compromises are made in the section on interpretation. The present analysis has devoted more space to those features that can be explained through discourse analysis than to those which are explained through cohesive devices. Although the characteristics of orientation patterns, organizational aspects and even the elements of the absurd in The Birthday Party have been explained to a great extent, it can be argued that the study would have profited from a more thorough discussion of the semantic aspects connected with the play. Furthermore, it should be emphasized that the analytical apparatus developed in this study is best suited for the analysis of a dramatic text that is modern and bears a close resemblance to that by Pinter. Discourse analysis at the present stage is unable to cope with long utterances with several embeddings, and is also unable to distinguish fine distinctions of meaning. Crude as the analytical apparatus still is, however, it contains several interesting possibilities which can be applied in themselves or can be further developed.

# 4. THE APPLICABILITY OF THE MODEL

The aim of this study has been to create a model which would enable the linguistic analysis of modern drama texts. The resulting model is

attuned to the analytical needs of one particular play, *The Birthday Party*, with possibilities for a wider use within the framework of the model.

The present analytical model can be most profitably applied to dramatic texts such as *The Birthday Party* - dynamic discourse consisting of conversation between two participants at a time, who make short moves consisting of only a few acts, and who change speaking turns rapidly. The discourse analytical structure of the model enables the analysis of the conversational management of such texts, and the analysis of cohesive devices makes it possible to combine structure and meaning in a coherent whole. The model also enables the analysis of monologues. In this way the model is well suited to modern absurd drama with its quick movements and unexpected contrasts.

The elasticity and crudeness of the model give several possibilities for a further study. This would include the enlarging of the scope of the analytical model to cover texts of a different kind, with discourse consisting of more leisurely texts, with moves consisting of several acts; specifying further delicacy of the given ranks; studying the mitigation and aggravation techniques and other natural conversation phenomena such as gambits; studying the realizations of discourse units; and, finally, a closer study of all the possibilities of cohesion, particularly lexical cohesion. More large-scale possibilities would include the application of the analytical apparatus to texts other than drama; the specification of the areas of significance for different users (theatre or cinema directors, audiences, students and teachers). An interesting possibility would be to combine the basic structure created by the present model together with an analysis of non-verbal techniques and to create an analytical method for the study of film or television drama.

Discourse analysis is still very much an unexplored field and the present study has been only one attempt to explore the available possibilities. It is hoped that the present study has succeeded in creating a model of analysis that will encourage further improvements and applications, and that it has succeeded in creating an interpretation of the sample play that will arouse interest and enthusiasm for the many possibilities contained within a linguistic analysis of literature. BIBLIOGRAPHY

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#### APPENDIX I

#### A formal description of the rank scale system

Each rank is first named, for example, Episode, and the elements of the structure are then named. The structure is indicated by using abbreviated forms for the names of the elements. Options are indicated by brackets. Classes provide a link between one rank and the next below. The example below is chosen from among the different ranks to illustrate the system used.

RANK III EXCHANGE (Conver	sational)	
Elements of Structure	Structures	Classes of Move
Initiation (I) Response (R) Continuation (C)	I(R)((C)) <sup>n</sup>	I:Opening R:Responding C:Follow-up

The example shows a rank which is identified (see the description below) as the third from the top of the scale, ie. Exchange. It states that there are three elements of structure, Initiation (I), Response (R), and Continuation (C). The next column, Structures, gives a summary of the possible structures of this exchange -  $I(R)((C))^n$ . This formula can be read as follows

- (a) there must be an initiating move in each conversational exchange;
- (b) there can be a responding move, but this is not obligatory;
- (c) there can be a continuation, but this is not obligatory, and the continuation can consist of several moves.

In the third column the elements of the conversational exchange structure are associated with the classes of the rank below (ie. move), because each element is realised by a class of move. Initiation is realised by opening moves, Response is realised by responding moves, and Continuation by follow-up moves.

A formal description of the rank scale

RANK I ENCOUNTER

Elements of Structure

Structures An unordered series of episodes Classes of Episode

.

RANK II EPISODE		
Elements of Structure	Structures	Classes of Exchange
Preliminary (P)	$PM(M^2M^n)(T)$	P, T: Boundary
Medial (M)		M: Conversational
Terminal (T)		
RANK III EXCHANGE (Boundary)		
Elements of Structure	Structures	Classes of Move
Frame (Fr)	(Fr)(Fo) <sup>+</sup>	Fr: Framing
Focus (Fo)		Fo: Focusing
RANK III EXCHANGE (Conversati	onal)	
Elements of Structure	Structures	Classes of Move
Initiation (I)	$I(R)((C))^n$	I: Opening
Response (R)		R: Responding
Continuation (C)		C: Follow-up

 $^{\rm +}$  Either Fr or Fo, but at least one must be chosen.

RANK IV MOVE (Framing)	e na sue superiore cate o	
Elements of Structure	Structures	Classes of Act
Head (h)	h(q)	h: marker/summons
Qualifier (q)		q: silent stress
RANK IV MOVE (Focusing)		
Elements of Structure	Structures	Classes of Act
Signal (s)	(s)(pre-h)h(post-h)	s: marker/summons)
Pre-head (pre-h)		pre-h: starter
Head (h)		h: metastatement/
Post-Head (post-h)		directive/ accuse/ elicitation
		post-h: comment

RANK IV MOVE (Opening)		
Elements of Structure	Structures	Classes of Act
Signal (s)	(s)(pre-h)h(post-h)	s: marker/summons
Pre-Head (pre-h)		h: choice of informative directive elicitation accuse announce suggest challenge ritual query
		post-h: prompt/ comment
RANK IV MOVE (Responding	;)	
Elements of Structure	Structures	Classes of Act
Pre-head (pre-h)	(pre-h)h(post-h)	pre-h: starter
Head (h)		h: choice of accept acknowledge clarification excuse react reply response
		post-h: Comment/ prompt
RANK IV MOVE (Follow-up)		
Elements of Structure	Structures	Classes of Act
Pre-head (pre-h)	(pre-h)h(post-h)	pre-h: starter
Head (h) Post-Head (post-h)		h: acknowledge/ comment/ reply/ response
		post-h: comment/ prompt

### APPENDIX II

Table 1. Number and Kinds of the Free Exchanges Initiated by Meg.

Exchange	Act	One	Act	Two	Act '	Three	A	.11
Туре	n	0	n	5 O O	n	00	n	0
Eliciting	78	43	13	25	28	44	119	40
Informing	31	17	12	23	25	39	68	23
Directing	15	8	13	25	3	5	31	10
Suggesting	21	12	1	2	5	8	27	9
Challenging	25	14	3	6	-	-	28	9
Accusing	4	2	-	-	-	-	4	1
Announcing	-		8	15	1	2	9	3
Ritual	2	1	3	6	-	-	5	2
Boundary	4	2	-	-	2	3	6	2
N	180	100	53	100	64	100	297	100

Percentage of Meg's initiations of all the initiations: 21 % (297/1383)

1. act: 41 % (180/434) 2. act: 9 % (53/584) 3. act: 18 % (64/365)

Free exchanges 85 % (251/297)

Table 2. Number and Kinds of the Free Exchanges Initiated by Goldberg.

	and the second second	Contractor Section					the second se		
Exchange	Act	One	Act	Two	Act 7	Act Three		A11	
Туре	n	00	n	00	n	0	n	00	
Eliciting	28	47	84	34	49	33	161	35	
Informing	17	29	15	6	27	18	59	13	
Directing	4	7	66	27	20	14	90	20	
Suggesting	3	5	20	8	34	23	57	13	
Challenging	1	2	7	3	14	10	22	5	
Accusing	-	-	22	9	-	-	22	5	
Announcing	-	-	5	2	2	1	7	2	
Ritual	3	5	6	2	1	1	10	2	
Boundary	3	5	23	9	-	-	26	6	
N	59	100	248	100	147	100	454	100	

Percentage of Goldberg's initiations of all the initiations: 33 % ( 454/1383)

Free exchanges 75 % (341/454)

Exchange			Act One		Act Two		hree	Al	A11	
Туре		n	00	n	0	n	00	n ,	00	
Eliciting	4	11	55	34	27	14	17	59	26	
Informing			<u>_</u> 6	10	8	20	25	30	13	
Directing		3	15	16	13	11 ***	14	30	13	
Suggesting		3	15	9	7	28	35	40	18	
Challenging		12	-	20	16	3	4	23	10	
Accusing		-	-	13	10	1	1	14	6	
Announcing		-	_	15	12	2	2	17	8	
Ritual		1	5	5	4	-	_	6	3	
Boundary		2	10	2	2	2	2	6	3	
	N	20	100	124	100	81	100	225	100	

Table 3. Number and Kinds of the Free Exchanges Initiated by McCann.

Percentage of McCann's initiations of all the initiations: 16 % (225/1383)

1. act: 5 % (20/434) 2. act: 21 % (124/584) 3. act: 22 % (81/365)

Free exchanges 71 % (160/225)

Table 4. Number and Kinds of the Free Exchanges Initiate	d by	Stanley.
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Exchange		Act	One	Act	Two	Act 1	Three	A	11
Туре		n	0	n	000	n	00	n	00 00
Eliciting		56	42	35	32	-	-	91	38
Informing		22	17	14	13	-	-	36	15
Directing		9	7	16	15	-	-	25	10
Suggesting		4	3	11	10	-	-	15	6
Challenging		30	23	29	27	-	-	59	24
Accusing		11	8	1	1	-	-	12	5
Announcing				1	1	-	-	1	0,4
Ritual			-	1	1	-	-	1	0,4
Boundary		1	1		-	-	-	1	0,4
	Ν	133	100	108	100	-	-	241	100

Percentage of Stanley's initiations of all the initiations: 17 % (241/1383)

1.	act:	31	00	(133/434)
2.	act:	18	000	(108/584)
3.	act:	-		21

Free exchanges 79 % (191/241)

Exchange	Act	One	Act	Act Two		hree	A11	
Туре	n	00	n	000	n	00	n	00
Eliciting	5	25	11	26	7	29	23	27
Informing	2	10	10121		4	17	6	7
Directing	6	30	9	21	_	-	15	17
Suggesting	4	20	12	29	_		16	19
Challenging	1	5	1	2	9	37	11	13
Accusing	-	-	-	_	4	17	4	5
Announcing		-	4	10	-	_	4	5
Ritual	2	10	4	10	_	-	6	7
Boundary	-	-	1	2	-	-	1	1
N	20	100	42	100	24	100	86	100

Table 5. Number and Kinds of the Free Exchanges Initiated by Lulu.

Percentage of Lulu's initiations of all the initiations: 6 % (86/1383)

1. act (20/434): 5 % 2. act (42/584): 7 % 3. act (24/365): 7 %

Free exchanges 91 % (78/86)

Table 6. Number and Kinds of the Free Exchanges Initiated by Petey.

Exchange	Act	One	Act	Two	Act	Three	A	11
Туре	n	000	n	000	n	00	n	00
Eliciting	7	35	-		26	54	33	43
Informing	7	35	4	50	5	10	16	21
Directing	1	5	1 -	-	4	8	5	7
Suggesting	-	-	-	_	5	10	5	7
Challenging	2	10	_	-	8	17	10	13
Accusing	-	-	-	-	-	-	-	-
Announcing	-	-	_	-	-	-	-	-
Ritual	2	10	4	50	-	-	6	8
Boundary	1.2	5	0.2			-	1	1
N	20	100	8	100	48	100	76	100

Percentage of Petey's initiations of all the initiations: 5 % (76/1383)

1.	act:	5 %	(20/434)
2.	act:	1 %	(8/584)
3.	act:	13 %	(48/365)

Free exchanges 87 % (66/76)

## APPENDIX III

Monologue 1.

Inform	1	Stanley: <u>I once gave</u> a concert.	i topical sentence 1
Bound el	2	Meg: A concert?	el 3 Stanley:(reflecti- vely) Yes.
Inform	4	Stanley: It was a	com qual 1
	5	good one too. They were all there that night.	i add 1
	6	Every single one of them.	com qual 5
	7 8	<u>It was a success.</u> Yes.	i add 1 com com 7
	9	A concert.	i sum
	10	At Lower Edmonton.	com qual 9
Elicit	11	Meg: What did you wear?	el
Inform	12	Stanley: (to himself)	i add 7
		I had a unique touch. Absolutely unique.	i add 7 com
	14	They came up to me.	i add 7
	15	They came up to me and said they were grateful.	com rest 14
	16	Čhampagne we had that	i add 7
Subtopic —>	>17	night, the lot. My father nearly came	i add 7 $\longrightarrow$
		down to hear me. Well, I dropped him	com qual 17
	19	a card anyway. But I don't think he	i adv 17
	20	could make it. No, I - I lost the	com com 19
(Pause)		address, that was it.	
(14450)		Yes.	com rep 8
		Lower Edmonton. Then after that you know what they did?	com rep 10
	24	They carved me up.	
		Carved me up. It was all arranged.	topical sentence 2
		It was all worked	
		<i>out.</i> My next concert.	topic change: <u>topical sentence</u> 3
	29	Somewhere else it was.	com qual 28
		In winter. I went down there to	com qual 28 i: add 28
		play.	1. 444 20
	32	Then, when I got there, the hall was closed, the place was shuttered up, not even a care-	i adv 28/29
	33	taker. They'd locked it up.	com rest 32

		glasses and wipes ama jacket.)				
		A fast one. They pulled a fast one.	topi i	c change:	topical	sentences 4
	36	I'd like to know who was responsible for that.	com	com 35		
	37	(bitterly) All right, Jack, I can take a tip.				
	38	They want me to crawl	i ad	d 34/35		
	39	on my bended knees. Well, I can take a tipany day of the week.	com	com 38		
(He replace at Meg.)	s hi	s glasses, then looks				
		Look at her. You're just an old piece of rock cake, aren't you?			tonical	sentences 5
(He rises a	nd l 42	eans across the table t That's what you are, aren't you?	o her	·.)	copical	Senecices J
Direct	43 44 45	Meg: Don't you go away again, Stan. You stay here. You'll be better off.	d			
Re-init.	46	Meg: You stay with your old Meg.	d			

# Monologue 2.

Direct	8 9 10	Goldberg: Sit back, MCCann. Relax. What's the matter with you?	s d com		
Direct	11 12 13	Goldberg: I bring you for a few days to the seaside. Take a holiday. Do yourself a favour.	s d com		
Direct	14	Goldberg: Learn to relax, MCCann, or you'll never get anywhere.	d	15 MCCann: Ah, sure I do try, Nat. topical sentence 1	res
Inform	16 17 18 19	fact. Breathe in, breathe out, take a chance,	i	topical sentence 2 PLANE CHANGE	
	20 21	let yourself go, what can you lose? Look at me. When I was an app- rentice yet, MCCann, every second Friday of the month my Uncle Barney used to take me to the sea- side, regular as	i	topical sentence 3	
	22	clockwork. Brighton, Canvey	COIN	qual 21	
	23	Islands, Rotting- dean - Uncle Barney wasn't particular.	com	qual 22	
	24		i	add 21	
	25	deck chairs - you know, the ones with	i	gra 24	
	26 27	canopies - we'd have a little paddle, we'd watch the tide coming in, going out,	i i i	add 24 ic 26 ic 27	
	28 29	the sun coming down. Golden days, believe me, MCCann.		PLANE CHANGE	

25	(reminiscent)		topical sentence 4
	Uncle Barney.		
26		i	add 25
	an impeccable		
27	dresser.		
27	One of the old school.	com	qual 26
20	He had a house just	÷	add 25
20	outside Basingstoke	T	auu 25
	at the time.		
29		i	add 25
	whole community.	_	
30	Culture?		PLANE CHANGE
31	Don't talk to me		
	about culture.		
32	He was an allround		
	man, what do you		
	mean?		
55	He was a cosmopolitan	•	

Monologue 3.

Boundary	12	Goldberg:(settling in the armchair) You know one thing Uncle Barney taught me?	sum	
Inform	13	Goldberg: Uncle Barney taught me that the word of a gentleman is enough.		topical sentence
	14		i	calls 13
	15	One of my sons used to carry a few coppers.	i	adv 14
	16	For a paper, per- haps, to see how the M.C.C. was getting on over- seas.	COM	qual 15
	17	Otherwise my name was good.	i	adv 15
	18	Besides, I was a very busy man.	i	add 17

### Monologue 4.

				7 7
Inform	1	Meg: <u>He once gave</u> <u>a concert</u> .	i	topical sentence plane change
Elicit	2 3	Goldberg: Oh? Where?	s el 4	Meg:(falteringly) In a big hall. rep
Inform	5 6	Meg: His father gave him champagne. But then they lock-	i add i adv	· ·
		ed the place up and he couldn't get out.		
	7	The caretaker had gone home.	com q	jual 6
	8	So he had to wait until the morning before he could get out. (With con-		is 6
	9	fidence) They were very grateful. (Pause)	i add	1 1
	10	And then they all wanted to give him a tip.	i add	19
	11 12	And he took the tip. And he got a fast train and he came		
		down here.		change
Elicit	12	Goldberg: Really?	el 13 14	Meg: Oh yes. rep Straight down. com

Monologue 5.

Inform	8	Stanley: I like it here, but I'll be		topical sentence 1
	9	moving soon. Back home.	i	add 8
	10	I'll stay there,	i	add 8
	11	too, this time. No place like home.	com	com 9/10
	12	(He laughs.) <u>I wouldn't have</u> left but business	i	add 10
	13	<u>calls</u> . Business called, and I had to leave for a bit.	COM	rest 12
Elicit	14	MCCann: You in business?	el 15 16	Stanley: No. rep I think I'll com
	17	I've got a small		
		private income, you see.	COM	qual 12
	18	I think I'll give it up.	com	rept 16
	19	Don't like being away from home.	com	com 16
	20	I used to live very quietly -	i	topical sentence 2
	21	played records, that's about all. Everything deli- vered to the door.	com	com 20
	22	Then I started a little private	i	add 20
	23	business, in a small way, and it compelled me to	i	add 22
	24	come down here - kept me longer than	i	gra 23
	25	I expected. You never get used	com	com 23
	26	to living in some- one else's house.		PLANE CHANGE
	26 27	Don't you agree? I lived so quietly.	com	rest 20
	28	You can only appre- ciate what you've	com	com 22
		had when things change.	e ent	
	29	That's what they say, isn't it?		PLANE CHANGE
Elicit	30	Stanley: Cigarette?	el 31	MCCann: I don't rep
(Stanley	ligh	ts a cigarette. Voice	s from	

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Monologue 6.
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Boundary	1	Stanley: You know what?	sum		
Suggest	2	Stanley: To look at me, I bet you wouldn't think I'd led such a quiet life.	sugg		
Inform	3 4 5	Stanley: The lines on my face, eh? Stanley: It's the drink. Been drinking a bit down here.	s i com		
Inform	6	Stanley: But what I mean	S		
	7	You know how it is	S		
		away from your own all wrong, of course			
	8	I'll be all right when I get back	S		
	9	But what I mean is, the way some people look at me you'd think I was	i		
	10	a different person. I suppose I have chan- ged but I'm still the same man that I always was.	COM		
Elicit	11	Stanley: I mean, you wouldn't think to look at me, really	el		
Re-init	12	Stanley: I mean, not really, that I was the sort of bloke to cause any trouble, would you?	e1		
(MCCann	looks	at him.)			
Elicit	13	Stanley: Do you know what I mean?	el 14	MCCann: No.	rep

# Monologue 7.

Elicit	5	Stanley: Where do you come from?	el	
Challenge	6	MCCann: Where do you think?	cha	
Inform	7	Stanley: I know Ire-	i	topical sentence 1
	8	land very well. I've many friends there.	i	add 7
	9	I love that country and I trust and ad-	i	add 7
	10	mire its people. I trust them.	COM	rest 9
	11	They respect the truth and they have	i	add 9
	12	a sense of humour. I think their police- men are wonderful.	i	add 9
		I've been there. I've never seen such sunsets.	i i	add 7 add 7
Direct	15	Stanley: What about coming to have a	d	
	16	drink with me? There's a pub down the road serves	com	
	17	draught Guinness. Very difficult to get in these parts.	com	
He breaks from the l			rer.	Goldberg and Petey enter

Monologue	8	•
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	Goldberg: <u>I was tell</u> ms ing Mr Boles about my old mum.	topical sentence 1
2 3 4	Goldberg: What days. Yes. When I was a youngs- i	com com 1 com com 1 topical sentence 2
	used to go for a walk down the canal with a girl who lived	A
5		com qual 4
		com qual 4
0		
7	A nightingale, my word of honour.	com qual 6
8	Good?	
-	Pure?	
10		
4.4		÷ - 1 + 4
11	Anyway, I'd leave her	i add 4
12		com com 11
13	We knew the meaning	com com 12
	of respect.	
14	So I'd give her a peck	com rest 11
15	Humming away I'd be,	i add 11
	playground, I'd tip my	i ic 15
		i ic 15
		i sum 15-17
16	I can see it like	com com 15-17
	yesterday.	
17	The sun falling behind	com com 15-17
	the dog stadium.	
	3 4 5 6 7 8 9 10 11 12 13 14 15 16 17	2 Goldberg: What days. 3 Yes. 4 When I was a youngs- i ter, of a Friday, I used to go for a walk down the canal with a girl who lived down my road. 5 A beautiful girl. 6 What a voice that bird had! 7 A nightingale, my word of honour. 8 Good? 9 Pure? 10 She wasn't a Sunday school teacher for nothing. 11 Anyway, I'd leave her with a little kiss on the cheek - I never took liberties - 12 We weren't like the young men these days in those days. 13 We knew the meaning of respect. 14 So I'd give her a peck and I'd bowl back home. 15 Humming away I'd be, past the children's playground, I'd tip my hat to the toddlers, I'd give a helping hand to a couple of stray dogs, everything came natural. 16 I can see it like yesterday. 17 The sun falling behind

Inform	18	MCCann: Like behind i the town hall.
Bound el	19	Goldberg: What town el 20 MCCann: In clar hall? Carrickmacross.
Challenge	21	Goldberg: There's no cha comparison.
Inform	22	Goldberg: Up the street, into my gate, i add 15
28	23	inside the door, home. "Simey", my old mum quo used to shoud, "Quick i 22
	24	before it gets cold!" And there on the table what would I see?
	25	The nicest piece of gefielte fish you could wish to find on a plate.
Suggest	26	MCCann: I thought sugg 27 Goldberg: She called res me Simey.

## Monologue 9.

Elicit	19	Goldberg: Not bad go- ing, eh?	e1	
	20	For a man past fifty.	com	
Inform	21	Goldberg: But a birth-		
		day, I always feel, is		
		a great occasion, taken	i	topical sentences
		too much for granted		
	22	these days. What a thing to celeb-	i	
	22	rate - birth!	T	
	23	Like getting up in the	i	topical sentence 2
	20	morning.	1	topical sentence 2
	24	Marvellous!	com	22/23
	25	Some people don't like		
		the idea of getting up	i	add 23
		in the morning.		
	26	I've heard them.	COM	com 25
	27	Getting up in the morn-		11
		ing, they say, what is it?	i	add 25
	28	Your skin's crabby,	i	add 27
	29	you need a shave, your	i	ic 28
	30	eyes are full of muck,	i	ic 29
	31	your mouth's like a	i	ic 30
	32	boghouse, the palms of	i	ic 31
	-	your hands are full of	T	
	33	sweat, your nose's	i	ic 32
		clogged up, your feet		
	34	stink, what are you but	i	ic 33
	35	a corpse waiting to be	i	sum 28-34
	76	washed?		11.20
	36	Whenever I hear this	i	add 28
		point of view I feel cheerful.		
	37	Because I know what it's	i	Calls 20
	57	like to wake up with	1	Caus 29
		the sun shining to the		
		sound of the lawnmower,		
	38	all the little birds,	i	add 37
	39	the smell of the grass,	i	ic 38
	40	church bells, tomato	i	ic 39
	41	juice -	i	ic 40
Direct	31	Stanley: Get out.	d	

Monologue 10.

Boundary	1	Goldberg: Mr Webber, sit down a minute.	d	
Challenge	2 3 4	Stanley: Let me - just make this clear. You don't bother me. To me you're nothing but a dirty joke.	s cha com	
Inform	5 6 7 8	Stanley: But I have a res- ponsibility towards the people in this house. They've been down here too long. They've lost their sense of smell. I haven't.	i com com com	
Challenge	9	Stanley: And nobody's going to take advantage of them while I'm here.	cha	
Suggest	10	Stanley:(a little less forceful) Anyway, this house isn't your cup of tea.	sugg	2
Reinforce	11	Stanley: There's nothing here for you, from any angle, from any angle.	sugg	
Direct	12	Stanley: So why don't you just go, without any more fuss?	d	
Direct	13	Goldberg: Mr Webber, sit down.	d	

Monologue 11.

		2	v		
Boundary	1	Goldberg: Now, Mrs Boles, it's all yours.	d		
Inform	2	Meg:I don't know what to say.	i		
Direct	3 4	Goldberg:Look at him. Just look at him.	d com		
Elicit	5	Meg:Isn't the light in his eyes?	el 6	Goldberg:No, no.	rep
Direct	7	Goldberg: Go on.	d		ĺ
Inform	8 9	Meg:Well - it's very nice to be here tonight, in my house, and I want to propose a toast to Stan-	5	topical sentences	
	10 11 12	ley, because it's his birthday, and he's lived here for a long while now, and he's my Stan now.	i i i	caus 9 add 10 add 10	
	13 14	And I think he's a good boy, although he's some- times bad.	i i	add 10 adv 13	
(An appre	ciat	ive laugh from Goldberg.)			
	15	And he's the only Stanley	i	add 10	
	16	I know, and I know him	i i	add 15 adv 16	
	17	better than all the world, although he doesn't think so.	T	auv 10	
("Hear -	hear	" from Goldberg.)			
	18	Well, I could cry because	i	add 10	
	-	I'm so happy, having him	i	add 18	
	19	here and not gone away on	i	add 18	
	20	his birthday, and there isn't anything I wouldn't do for him, and all you	i	add 18	
	21	good people here tonight	i	add 18	
(She sobs	.)				
Announce	22 23	Goldberg: Beautiful! A beautiful speech.	ann com	K.	

# Monologue 12.

Boundary	1 2	Goldberg: Right. Now Stanley's sat down.	m ms	
Taking th	e s	tage.)		
nform	3	Goldberg: Well, I want		
	U	to say that I've ne-		
		ver been so touched	i	topical sentence 1
		to the heart as by	-	
		the toast we've just		
		heard.		PLANE CHANGE
	4	How often, in this		
	-7	day and age, do you	el	
		come across real,	00	
		true warmth?		
	5	Once in a lifetime.	nan	
			rep	
	0	Until a few minutes	0	
		ago, ladies and	S	
		gentlemen, I, like		
		all of you, was ask-		
	_	ing the same question.		
	7	What's happened to	-1	
		the love, the bon-	el	
		homie, the unashamed		
		affection of the day		
		before yesterday,		
		that our mums taught		
		us in the nursery?		
	8	MCCann: Gone with	rep	
		the wind.	-	
	9	Goldberg: That's		
		what I thought un-	com	
		til today.		DI AND CHANCE
	10	I believe in a good		PLANE CHANGE
		laugh, a day's fish-	i	topical sentence 2
		ing, a bit of garden-	-	
		ing.		
	11			
		my old greenhouse,	i	add 10
		made out of my own	T	add 10
		spit and faith.		
	12	That's the sort of	i	add 10/11
	12	man I am.	T	add 10/11
	17		COM	cup1 12
		Not size but quality.	com	qual 12 add 10
		A little Austin, tea	i	
		in Fullers, a library	i	add 10
	15	book from Boots, and	i	add 10
	16	I'm satisfied.	i	sum 14-15
	17	But just now, I say	i	add 3
		just now, the lady of		
		the house said her		
		piece, and I for one	i	add 17
	18	am knocked over by		
		the sentiments she		
		expressed.		

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	19	Lucky is the man who is at the receiving end, that's what I say.	i	add 17
(Pause)				PLANE CHANGE
	20	How can I put it	S	
	21	to you?		
	21	We all wander on		
		our tod through this world.	sugg	
	22		5455	
		pillow to kip on.	com	
	23		el	
	24	Lulu:(admiringly) Right.	ron	
	25		rep com	
	26		i	
		MCCann, we've known		
	27	a great fortune.	no in	
	21	We've heard a lady extend the sum total	re-in	II
		of her devotion, in		
		all its pride, plume		
		and peacock, to a		
		member of her own living race.		
		civing race.	<b>-</b>	r
Ritual	25	Goldberg: Stanley,	rit	
		my heartfelt con- gratulations.		
	26	I wish you, on be-		
		half of all of us,		
		a happy birthday.		
Reinforce	27	Goldberg: I'm sure	sugg	
		you've never been a	66	
		prouder man than		
		you are today.		
Reinforce	28	Goldberg: Mazoltov!	rit	
	29	And may we only	com	
		meet at Simchacs!		
(Lulu and	Meg	applaud.)		
Direct	30	Goldberg: Turn out	d	
		the light, MCCann,		
		while we drink		
		the toast.		
Inform	31	Lulu: That was a	i	
THEOTH				

-

## Monologue 13.

Direct	8	Goldberg: Listen to this.	d	
Inform	9	Goldberg: Friday, of an afternoon, I'd take myself for a little constitutio- nal down over the park.	i	topical sentence
Direct	10	Goldberg: Eh, do me a favour, just sit on the table a minute, will you?	d	
(Lulu si	ts on	the table. He stretches an	d conti	nues.)
Re-init	11	Goldberg: A little	com	rept 9
	12	constitutional. I'd say hullo to the little boys, the		
	13	little girls - I never made distinct- ions - and then back	i i	add 9 gra 12
	14	I'd go, back to my bungalow with the flat	i	add 12
	15	roof. "Simey", my wife used to shout, "Quick before it gets cold!"	i	add 9
	16	And there, on the table, what would I		PLANE CHANGE
	17	see? The nicest piece of roll mop and pickled cucumber you could wish to find on a plate.		PLANE CHANGE
Suggest	18	Lulu: I thought your name was Nat.	sugg	19 Goldberg:She call- ed me Simey.

# Monologue 14.

Inform	1 2 3	MCCann: I knew a place. Roscrea. Mother Nolan's.	s s i	
Inform	4	Meg: There was a night light in my room when I was a little girl.	i <u>topical sentence</u>	
Inform	5 6	MCCann: One time I stayed there all night with the boys. Drinking and sing- ing all night.	i com	
Inform	7	Meg: And my nanny used to sit up with me and sing songs to me.	i (add 4)	
Inform	8	MCCann: And a plate of fry in the morning.	i	
	9	Now where am I?	com	1
Inform	10		i add 4	
	11	room was pink. I had a pink carpet		
		and pink curtains,	i add 10	
	12	and I had musical boxes all over the room.	i add 10	
	13	And they played me to sleep.	i add 12	
	14	And my father was a very big doctor.	i add 12	
	15	That's why I never		
	11	had any complaints.	i caus 13	
		I was cared for,	i add 14	
	17	and I had little sisters and brothers in other rooms, all	i add 14	
	18		com qual 17	

## Monologue 15.

Inform 18 Meg:	I've been un		
once	with his cup	ĩ	add 8 <u>topical</u> <u>sentence</u> 1
	r MCCann opened	i	(-> 8) adv 18
20 He sa talki:	id they were	i	add 19
21 He sa	id he'd made	i	add 19
	st have been	COM	com 21
23 I don they	't know what were talking	COIN	com 20
	surprised. se Stanley is	i	caus 19-21
usual sleep	ly fast a- when I wake	i	caus 24
26 <u>But</u> ha mornin	e wasn't this	i	adv 25
	rd him talking.	com	com 26
28 Do you	i think they each other?		PLANE CHANGE
29 I this	ik they 're riends.	topica	al sentence 2
30 Stanle	ey had a lot iends.	com	PLANE CHANGE com 29
31 I know	w he did. n't give him	com i	com 30 caus 21
	already had	com	rest 21
34 I came	e down again ent on with my	i	caus 32/33
	after a bit, came down for	i	add 34
36 Stanle		i	caus 35
Pause)	to steep again.		

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Monologue 16.

Elicit	5	Petey: How is he this morning?	el		
Bound el	6	Goldberg: Who?	e1 7	Petey: Stanley.	clar
Elicit	8	Petey: Is he any better?	el 9	Goldberg:(a little uncertainly) Oh a little better, I think, a little better.	rep
Inform	10	I'm not really quali- fied to say, Mr Boles.	i	topical sentence	đ
	11	I mean, I haven't got the the qualifi- cations.	COM	qual 10	
	12	The best thing to do would be if someone with the propermn qualifications was to have a look at him.	i	caus 10	
	13	Someone with a few letters after his name.	com	qual 12	
	14		com	com 13	
	15 16	Anyway, Dermot's with him at the moment. He's keeping him company.	i com	add 10 qual 15 PLANE CHANGE	
Bound el	17	Petey: Dermot?	el 18	Goldberg: Yes.	clar
Suggest	19	Petey:It's a terrible thing.	sugg20 21	Goldberg:Yes. The birthday ce- lebration was too much for him.	res com
Elicit	22	Petey:What came over him?	24	Goldberg:(sharp- ly)What came over him? Breakdown, Mr Boles. Pure and simple. Nervous break- down.	s rep com com
Elicit	27	Petey:But what brought it on so suddenly?	e1		

Inform	28	Goldberg:(rising and			
		moving upstage.)			
		Well, Mr Boles, it can	COM	com 31	
		happen in all sorts of			
		ways.			
	29	it friend of millio map	COM	com 28	
		telling me about it just			
		the other day.			
	30		com	qual 29	
		with another case – not			
		entirely similar, of			
		course, but quite			
		alike, quite alike.			
(He pause					
	31	Anyway, he was telling	i	topical sentence	
		me, you see, this friend			
		of mine, that sometimes			
		it happens gradual – day		rest 31	
	33	by day it grows and grows	COM	rest 32	
		day by day.			
	34	And then other times it	i	add 31	
		happens all at once.			
		Poof!	com	qual 34	
		Like that!	com	qual 35	
	37		com	com 35/36	
	38	There's no guarantee how			
		it's going to happen, but	i	add 31/33	
		with certain people			
		it's aforegone conclusion.		PLANE CHANGE	
Elicit	39	Petey: Really?	el 40	Goldberg: Yes.	re
				This friend of	con
				mine - he was	
				tellin me about	ſ
				it just the other	
				day.	

## Monologue 17.

Direct 3	Goldberg: I want your opinion.	S	
4	Have a look in my mouth.	d	
(He opens his	mouth wide.)		
Re-init 5	Goldberg: Take a good look.	ä	
(MCCann looks	.)		
Elicit 6	Goldberg: You know what I mean?	el	
(MCCann peers	.)		
Inform 7 8	Goldberg: You know what? I've never lost a	s i	
9	tooth. Not since the day I was born.	com	
10	Nothing's changed.	com	
(He gets up.)			
Inform 11	Goldberg: That's why I've reached my position, MCCann.	i	topical sentences
12	Because I've always been as fit as a	i	
13	fiddle. All my life I've said the same.	i	
14	Play up, play up, and	i	add 13
15	play the game. Honour thy father and thy mother.	i	add 13
16	All along the line.	com	com 15
17	Follow the line, the line, MCCann, and you	i	add 13
18	can't go wrong. What do you think, I'm a self-made man?	el	PLANE CHANGE
19	No!	rep	
20	I sat where I was told to sit.		
21	I kept my eye on the ball.		
22	School?	el	
23	Don't talk to me about school.	rep	
24	Top in all subjects.		
25	And for why?	el	
26	Because I'm telling		
26	you, follow my line?		

28 29		i i	add 13 add 13	PLANE CHANGE
30	a thing. And don't go too	i	add 13	
31	near the water. And you'll find -	i	caus 13	
32	that what I say is true. Because I believe that the world (vacant)	i	caus 31	
33 34	Because I believe that the world(desperate) BECAUSE I BELIEVE THAT THE WORLD(lost)	i	caus 31	
(He sits in c	chair.)			PLANE CHANGE
Direct 1	Goldberg: Sit down, MCCann, sit here where I can look at you.	d		
(MCCann knee]	s in front of the table.)			
Inform 2	Goldberg: (with growing certainty.) My father said to me, Benny, Benny, he said, come here.			PLANE CHANGE
4	He was dying.	i i i	topical ser	ntences
6 7	Who else was there?			PLANE CHANGE
8 9	Go home to your wife.			
11	Yes, Dad.	com	7/8/9	
13	I lost my life in the service of others, he said.	Com	,, 0, 0	PLANE CHANGE
14 15	I'm not ashamed. Do your duty and keep your observations.			
16	Always bid good morning to your neighbours.			
17	Never, never, forget your family, for they are the rock, the constitution,			
18	the core! If you're ever in diffi- culties, Uncle Barney will see you in the clear.			
19 He kneels f	I knelt down. acing MCCann.)	com	rept 4	
20 21	I swore on the good book. And I knew the word I	i	add 3/4/5	
21	had to remember - Respect!	:	add 3/4/5	

(Silence.	22 23 24 25 26 27	- Seamus - who came be- fore your father? His father. And who came before him? Before him?	el rep el rein ann com	(el)	PLANE CHANGE
(brience.	28		com	rept	11
	29		com	rept	11
	30	My motto.	com	qual	
	31 32	Work hard and play hard. Not a day's illness.	com com	qual qual	
(Goldberg			Com	quar	50
Direct	33	Goldberg:All the same, give me a blow.	d		
(Pause) Re-in	34	Goldberg: Blow in my mouth.	d		
(MCCann st Goldberg's	tand s mo	s, puts his hands on his kn uth.)	ees,	bends,	and blows in
Re-in	35	Goldberg: One for the road.	d		
(MCCann bl smiles.)	lows	again in his mouth. Goldb	erg b	reathes	deeply,
Announce	36	Goldberg: Right!	ann		
			-		

DISKURSSIANALYYSI JA KOHEESION TUTKIMUS NÄYTELMÄANALYYSIN VÄLINEINÄ

Näytelmäkirjallisuus ei ole viime vuosikymmeninä ollut kielitieteellisen mielenkiinnon kohteena. Eräänä syynä tähän on epäilemättä ollut se, että kielitieteellisin keinoin on ollut vaikeata, jopa mahdotonta analysoida perusolemukseltaan dynaamista näytelmää. Viimeaikainen kehitys diskurssianalyysin ja koheesion tutkimuksessa on kuitenkin antanut aihetta olettaa, että niiden avulla voidaan analysoida näytelmän liikkuvaa, jännitteistä ja dynaamista maailmaa, joka rakentuu henkilöiden välisiin suhteisiin ja vaikutuksiin ja joka välittyy yleisölle näytelmän henkilöiden välisenä keskusteluna.

Näytelmää tulkitaan tässä tutkimuksessa käyttäen diskurssianalyysia ja koheesion tutkimusta apuvälineinä. Tulkinnan kohteena on Harold Pinterin *The Birthday Party*.

Tutkielman diskurssianalyysimetodi perustuu Sinclairin ja Coulthardin luomaan malliin, jota on kuitenkin huomattavasti muutettu ja sovellettu vastaamaan modernin draaman asettamia vaatimuksia. Järjestelmä on hierarkinen ja koostuu seuraavista yksiköistä, joista jokainen määritellään meneillään olevan diskurssin osana.

Akti (act) on pienin diskurssiyksikkö. Se vastaa suunnilleen kieliopin yksikköä lause. Tutkielmassa esiintyvät seuraavat aktit: marker, metastatement, starter; accuse, announce, silent stress, challenge, directive, elicitation, informative, query, clarification, ritual, summons, accept, reply, response, excuse, clarification, comment ja prompt.

*Siirto* (move) on pienin vapaa diskurssiyksikkö. Se koostuu yhdestä tai useammasta aktista. Siirtoja ovat aloitus-, vastaus- ja kommenttisiirrot (opening, responding ja follow-up moves), sekä kehys- ja kohdistussiirrot (framing ja focusing moves).

Siirtoryhmä (exchange) koostuu aloituksesta, vastauksesta ja kommentista. Tyypillisesti siirtoryhmään kuuluu kaksi tai useampia siirtoja, jotka riippuvat toisistaan ja ovat eri keskustelijoiden tekemiä. Tutkielmassa esiintyvät seuraavat pääsiirtoryhmät: rajasiirtoryhmät (boundary exchanges), vapaat keskustelusiirtoryhmät (free conversational exchanges) ja sidotut keskustelusiirtoryhmät (bound conversational exchanges). Vapaita keskustelusiirtoryhmät ovat syyttävät (accusing), julistavat (announcing), uhmaavat (challenging), ohjaavat (directing), kysyvät (eliciting), tiedottavat (informing), rituaaliset (ritual) ja yllyttävät (suggesting) siirtoryhmät. Sidottuja keskustelusiirtoryhmiä ovat sidottu aloitus (bound initiation), uudelleenaloitus (reinitiation), vahvistus (reinforcing exchange), toistaminen (repeating exchange) ja sidottu kysymys (bound elicitation).

*Episodi* (episode) koostuu yhdestä tai useammasta siirtoryhmästä. Kaikki samaan episodiin kuuluvat siirtoryhmät käsittelevät samaa aihetta. Kun aihe vaihtuu, alkaa uusi episodi. Episodin rajoja voivat vahvistaa kehys- ja kohdistussiirrot.

*Tapaus* (encounter) koostuu yhdestä tai useammasta episodista. Se on laajin diskurssiyksikkö ja vastaa suunnilleen näytelmäkielen termiä kohtaus.

Varsinaisen hierarkian ulkopuolella ovat *monologi* (monologue) ja *jakso* (sequence). Jakso on tyylillinen yksikkö, joka muodostuu sellaisten diskurssiyksiköiden muodostamasta kokonaisuudesta, joka selvästi erottuu ympäristöstään.

Aktit, siirrot ja siirtoryhmät kuuluvat *prospektiivisiin* rakenteisiin, joilla keskustelijat rakentavat keskusteluaan. Näitä suuremmat yksiköt kuuluvat *retrospektiivisiin* rakenteisiin, jotka hahmottuvat keskustelijoille vasta jälkikäteen heidän tarkastellessaan käytyä keskustelua.

Diskurssianalyysi muodostaa sen perustan, jonka puitteissa voidaan tarkastella koheesion vaikutusta ja esiintymistä. Järjestelmän hierarkisuudesta johtuen koheesio vaikuttaa sekä diskurssiyksiköiden välillä että niiden sisällä. Näytelmätekstin katsotaan olevan määritelmänsä mukaan koherentti, koska se on tietoisesti luotu kaunokirjallinen kokonaisuus. Diskurssikoherenssia, diskurssirakenteen koherenssia ilman koheesion vaikutusta, esiintyy absurdissa draamassa runsaasti. Interaktiorakenteen ikonisuus, diskurssiyksiköiden välinen samankaltaisuus, on puolestaan tyylillinen ilmiö, jota esiintyy sekä siirtoryhmien sisällä että välillä.

Monologien analysoinnissa käytetään yksikköinä *tiedottavia* (informing) jäseniä, joiden välityksellä monologin aihe etenee, sekä *kommentoivia* (commenting) jäseniä, jotka muodostavat poikkeaman aiheesta. Lisäksi saattaa monologin varsinainen taso (main mode) vaihtua interaktiiviseksi tasoksi (interactive mode) joko puhujan itsensä tai hänen kuulijoidensa toimesta. The Birthday Party on analysoitu edellä kuvattuja yksiköitä käyttäen. Analyysin ja sen tulkinnan suhteita selvitetään kahden käsitteen avulla, jotka ovat mikrokosmos ja makrokosmos. Mikrokosmoksella tarkoitetaan näytelmän maailmaa, sen henkilöitä ja tapahtumia. Analyysiyksiköiden avulla tehty kuvaus on mikrokosmoksen kuvaus. Näytelmän tulkinta tehdään mikrokosmoksen ulkopuolisesta maailmasta, makrokosmoksesta käsin. Näytelmän suhdetta yleisöönsä käsitellään makrokosmoksesta käsin. Tulkinnassa keskitytään näytelmän rakenteellisiin seikkoihin kuten rytmiin, tempoon ja intensiteettiin; henkilöiden yksilöllisiin ja eri henkilöiden välisiin kontrastiivisiin orientaatiomalleihin; analysoidulle näytelmälle tyypillisiin absurdeihin piirteisiin kuten mystisyyteen, uhkaavuuteen ja huumoriin. Seuraavassa otetaan esille muutamia esimerkkejä siitä, kuinka näitä seikkoja voidaan kuvata ja tulkita tutkielman analyysimallin avulla.

Seuraava esimerkki on näytelmän kolmannesta näytöksestä ja se kuvaa tilannetta, missä keskustelun rytmi, tempo ja intensiteetti yhdessä suunnataan vaikuttamaan puhuttelun kohteeseen: Goldberg ja MCCann yrittävät saada aivopesemänsä Stanleyn uskomaan, että he ovat Stanleyn hyväntekijöitä.

Suggest	MCCann: We'll provide the skipping rope.	sugg
Bound in	Goldberg: The vest and pants.	sugg
yound in	MCCann: The ointment.	sugg
Bound in	Goldberg: The hot poultice.	sugg
Bound in	MCCann: The fingerstall.	sugg
Bound in	Goldberg: The abdomen belt.	sugg
Bound in	MCCann: The ear plugs.	sugg
Bound in	Goldberg: The baby powder.	sugg
Bound in	MCCann: The back-scratcher.	sugg
Bound in	Goldberg: The spare tyre.	sugg
Bound in	MCCann: The stomach pump.	sugg
Bound in	Goldberg: The oxygen tent.	sugg

Bound in	MCCann: The prayer wheel.	SUG
Bound in	Goldberg: The plaster of Paris.	sugg
Bound in	MCCann: The crash helmet.	sugg
Bound in	Goldberg: The crutches.	sugg
Bound in	MCCann: A day and night service.	stagg
Reinforce	Goldberg: All on the house.	sugg
Reinforce	MCCann: That's it.	sugg
Suggest	Goldberg: We'll make a man of you.	sugg
Bound in	MCCann: And a woman.	sugg

<sup>(</sup>s. 83)

Esimerkistä ilmenee kohtauksen tasaisen tuudittava rytmi, jonka saa aikaan varsinaiseen aloitukseen elliptisesti sidottujen aloitusten muodostama ketju. Tempo on nopea, siirrot ovat elliptisiä ja muodostuvat vain yhdestä aktista. Intensiteetin muodostumiseen vaikuttavat useat seikat. Kaikki esimerkissä olevat aloitukset ovat yllytyksiä, jotka määritelmänsä mukaan tehdään siinä tarkoituksessa että puhuteltava reagoisi niihin. Suunta kulkee siis voimakkaasti puhujista puhuteltavaan päin. Tasaisen rytmillisesti vaihtuvat puheenvuorot ja interaktiorakenteen ikonisuus lisäävät sidoksisuuden, tasaisen rytmin ja nopean tempon ohella intensiteetin korkeutta. Tarkasteltaessa kuitenkin keskustelun koheesiota, huomataan että sitä ei ole: ainoastaan diskurssikoherenssi pitää esimerkin kokonaisuutena. Pahaenteisen absurdi vaikutelma lisääntyy katsottaessa tarkemmin, mitä puhuteltavalle luvataan: valikoima ulottuu hyppynarusta selän rapsuttajaan ja kainalosauvoihin. Itseasiassa puhujat itse ilmaisevat lupaustensa merkityksettömyyden viimeisissä siirroissaan (Goldberg: We'll make a man of you. MCCann: And a woman.).

Esimerkkinä kontrastiivisesta orientaatiosta ja verbaalisesta manipulaatiosta on keskustelu Megin ja Goldbergin välillä:

Elicit	Goldberg: What does he do, your husband?		Meg: He's a deck- chair attendant.	rep	Goldberg: Oh, very nice!	ack
Inform	Meg: Yes, he's out in all weathers.	i				
(She beg	ins to take her purch	ise	s from her bag.)			
			Goldberg:Of course.	ack		
Elicit	Goldberg: And your guest? Is he a man?	5 c1				
Bound el	Meg: A man?	qu				
Bound in	Goldberg:Or a woman?	cl	Meg: No. A man.	rep		
Elicit	Goldberg: Been here long?	cl	Meg:He's been here about a year now.	rep		ack con
Elicit	Goldberg:What's his name?	cl	Meg:Stanley Webber	rep	Goldberg:Oh yes?	ack
Elicit	Goldberg: Does he work here?	c1	Meg: He used to work. He used to be a pianist. In a concert party on the pier.	•	ch?	ack con
Elicit	Goldberg: Does he play a nice piano?	c1	Meg: Oh, lovely.	rep		

(s. 31)

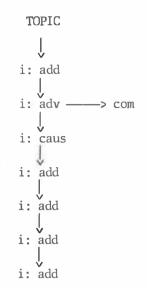
Esimerkki näyttää kuinka Goldberg pystyy johdattelemaan Megiä haluamaansa suuntaan (Goldberg haluaa varmistaa, että Megin vieras on Stanley Webber). Goldberg tekee lähes kaikki aloitukset. Ne ovat kaikki kysymyksiä, joihin yhteistyöhaluisen keskustelutoverin oletetaan antavan asiaankuuluva vastaus. Samalla Goldberg huolehtii siitä, että jokainen Megin antama vastaus saa myös kommentin. Täten hän mitätöi Megin mahdollisuudet ottaa aloite: Megin on vaikeata sanoa enää mitään sellaisen siirtoryhmän puitteissa, jossa on jo tehty sekä aloitus, vastaus- että kommenttisiirrot.

Myös monologit antavat viitteitä henkilöiden orientaatiosta. Seuraava esimerkki on yksi Megin monologeista.

Inform	1	Meg: <u>He once gave</u> à concert.	i	topical sentence plane change			
Elicit	2 3	Goldberg: Oh? Where?	s e1 4	Meg:(falteringly) In a big hall.	rep		
Inform	5	Meg: His father	i ado	d 1			
	6	gave him champagne. But then they lock-	i adv	v 1			
		ed the place up and he couldn't get out.					
	7	The caretaker had	com qu	ual 6			
	8	gone home. So he had to wait until the morning	i can	5 6			
	9	before he could get out. (With con- fidence) They were very grateful.	i add	1			
	10	wanted to give him	i add	9			
	11 12	a tip. And he took the tip. And he got a fast	i add	10			
	12	train and he came down here.	i add plane	11 change			
Elicit	12	Goldberg: Really?	el 13 14	Meg: Oh yes. Straight down.	rep com		

#### (s. 31-32)

Monologin aihe käy ilmi ensimmäisestä informatiivista. Tätä aihetta Meg kehittelee suoraviivaisesti tehden vain yhden kommentin. Monologin jäsenet ovat useimmissa tapauksissa yhdistetty toisiinsa additiivisesti. Kaikki liitokset on tehty tyypillisen konjunktion avulla: additiiviset yksiköt on liitetty *and*, adversatiiviset *but* ja kausatiiviset *so* -konjunktion avulla. Meg ei myöskään muuta monologinsa tasoa interaktiiviseksi. Seuraava kaavakuva havainnollistaa monologin kulkua. Siitä voidaan päätellä, että monologin puhuja suhtautuu kertomaansa asiaan suoraviivaisesti, naivistikin. Megin monologi on pelkkä tapahtumaluettelo.



Ero on suuri verrattaessa Megin monologia esimerkiksi Goldbergin taidokkaasti sommiteltuihin monologeihin, joissa puhuja tietoisesti käyttää hyväkseen retorisia keinoja maksimaalisen tehon saavuttamiseksi, tai verrattaessa sitä Stanleyn katkonaisiin monologeihin, joissa aihe vaihtuu useasti ja jokaista informatiivia seuraa kommentti.

Näytelmän huippukohta on toisessa näytöksessä tapahtuva ristikuulustelu, jonka kuluessa Goldberg ja MCCann saattavat Stanley Webberin puhumattomaksi ja apaattiseksi olennoksi. Kaikki tapahtuu verbaalisesti, monia taitavia keinoja käyttäen.

Goldberg jaksottaa ristikuulustelun sopivan pituisiin jaksoihin kehys- ja kohdistussiirroillaan, jotka ilmoittavat jakson aiheen:

Boundary Goldberg: Webber.	FRAME	sum
What were you doing yesterd	ay? FOCUS	el

(s. 47)

tai

Boundary	Goldberg: You're a plague, W	ebber. FOCUS	accu
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(s. 52)

Goldbergin esittämät kysymykset ovat sellaisia, että niihin on lähes mahdoton vastata:

Elicit Goldberg: Do you recognize an external force? el
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(s. 50)

Kysymysten tehoa parannetaan entisestään tekemällä ne kaksoiskysymyksiksi:

Elicit	Goldberg: What did you wear last week, Webber?	el
Reinforve	Goldberg: Where do you keep your suits?	el

(s. 48)

Stanleylle ei anneta mahdollisuutta vastata, hänet keskeytetään tai hänen siirroistaan ei välitetä. Hänen vastauksensa saatetaan myös tuomita vääriksi ennen kuin hän on ne sanonut.

Elicit	Goldberg: When did you last have a bath?	el	Stanley: I have one every -	rep
Challenge	Goldberg: Don't lie!	cha		
	A		(s. 48)	

Vähitellen myös MCCann tulee mukaan kuulusteluun. Hänen siirtonsa painottavat Goldbergin siirtoja tai lisäävät niihin ulottuvuutta. Kysmykset muuttuvat syytöksiksi:

Accuse	Goldberg: You stuff yourself with dry toast.	accu
Accuse	MCCann: You contaminate womankind.	accu
Accuse	Goldberg: Why don't you pay the rent?	accu
Announce	MCCann: Mother defiler!	ann

(s. 51)

Goldberg ja MCCann pystyvät myös uskottelemaan, että Stanley on tehnyt jotain, mitä hän ilmeisesti ei ole tehnyt. Seuraavassa esimerkissä ilmenee Goldbergin ja MCCannin sujuva yhteistyö – kumpikin jatkaa suoraan toisen siirrosta. Taitava pronominin käyttö tehostaa syytösten vaikuttavuutta: presuppositio, että Stanley on tappanut vaimonsa esitetään yleisesti tunnettuna tosiasiana, jonka ainoa epäselvä puoli on se, kuinka teko on tapahtunut. Katkelman absurdius tulee selvästi ilmi, kun tarkastelee niitä ehtoja, joita kysymysten tulee täyttää ollakseen valideja: Goldberg tietää vastauksen etukäteen; Stanley ei pidä kysymystä järkevänä; Stanley ei halua vastata kysymykseen jne. - mitkään ehdot eivät toteudu:

	Elicit	Goldberg: What have you done with your wife!	cl
	Announce	MCCann: He's killed his wife!	ann
	Accuse	Goldberg: Why did you kill your wife?	accu
	Challenge	Stanley: (sitting his back to the audience) What wife?	cha
	Elicit	MCCann: How did he kill her?	el
	Repeat	Goldberg: How did you kill her?	el
	Accuse	MCCann: You throttled her!	accu
	Bound in	Goldberg: With arsenic.	accu
	Announce	MCCann: There's your man!	ann

#### (s. 49)

Hieman edellä olevan katkelman jälkeen Goldberg ja MCCann kysyvät Stanleyltä, miksi hän ei koskaan ole mennyt naimisiin. Onkin ilmeistä, että kysymyksiä ja syytöksiä ei tehdä niiden sisältämän asian vuoksi, vaan siksi, että tärkeintä on alistaa Stanley kuulemaan mahdollisimman moninaisia ja hämmentäviä syytöksiä ja kysymyksiä.

Seuraava esimerkki esittelee Goldbergin ja MCCannin telmiikan huipussaan. Esimerkki alkaa neljällä WH-kysymyksellä, jotka seuraavat toisiaan nopeasti. Stanley onnistuu vastaamaan. Sitten Goldberg tekee kysymyksen eräästä yksityiskohdasta. Stanley onnistuu taaskin vastaamaan. Goldberg kiihdyttää vauhtia ja käyttää elliptisiä kysymyksiä - Stanley ei enää pysy mukana. Vauhti kiihtyy yhä ja kysymykset tulevat hyvin yksityiskohtaisiksi. Kysymysten näennäistä tärkeyttä painotetaan vahvistuksella ja uudelleen aloituksella. Stanleyn yritys uhmata keskeytetään. Goldbergin viimeiseen vahvistuskysymykseen ei tule vastausta ja MCCann saa tilaisuuden julistaa Stanleyn tietämättömyyden kaikkien tietoon, jonka Goldberg toistaa Stanleyhin kohdistuvana syytöksenä.

		-	1	1
Elicit	Goldberg: When did you come to this place?	el	Stanley: Last year.	re
Elicit	Goldberg: Where did you come from?	el	Stanley: Somewhere else.	re
Elicit	Goldberg: Why did you come here?	el	Stanley: My feet hurt.	rep
Elicit	Goldberg: Why did you stay?	el	Stanley: I had a headache.	rep
Elicit	Goldberg: Did you take any- thing for it?	el	Stanley: Yes.	rep
Elicit	Goldberg: What?	el	Stanley: Fruit salts.	rep
Elicit	Goldberg: Enos or Andrews?	el	Stanley: En - An -	res
Elicit	Goldberg: Did you stir proper- ly?	el		
Reinforce	Goldberg: Did they fizz?	el		
Challenge	Stanley: Now, now, wait, you -	cha		
Re-init.	Goldberg: Did they fizz?	el		
Reinforce	Goldberg: Did they fizz or didn't they fizz?	el		
Announce	MCCann: He doesn't know!	ann		
Repeat	Goldberg: You don't know.	accu		

### (s. 48)

Lopulta, pitkän kuulustelun päättyessä, ei ole ihme, että Stanley ei pysty vastaamaan minkäänlaisiin kysymyksiin tai syytöksiin. Hän ei vastaa mitään edes seuraaviin syytöksiin; ei vaikka nc csitctään yhä uudestaan.

Boundary	MCCann: Who are you, Webber?	FOCUS	el
Elicit	Goldberg: What makes you think you e	exist?	el
Accuse	MCCann: You're dead.		accu
Repeat	Goldberg: You'rc dead.		accu

Reinforce	Goldberg: You can't live, you can't think, you can't love.	accu
Re-in	Goldberg: You're dead.	accu
Reinforce	Goldberg: You're a plague gone bad.	accu
Reinforce	Goldberg: There's no juice in you.	accu
Reinforce	Goldberg: You're nothing but an odour!	ann
		-

(s. 52)

Tutkielman analyysimetodia tarkasteltaessa on syytä pitää mielessä, että se on kehitetty nimenomaan yhtä näytelmää varten. Jos muunlaista aineistoa analysoitaessa on tarve luoda toisenlaista tai tarkempaa luokitusta kuitenkin alkuperäisen systeemin puitteissa pysyen, antaa analyysimetodi tähän hyvät mahdollisuudet. Metodin suhteellinen karkeus onkin yksi sen hyvä puoli, samalla kun täytyy todeta, että kovin hienovaraiseen analyysiin ei tällä metodin tarkkuusasteella pystytä. Toinen huomionarvoinen seikka on se, että täysin yleispätevää kuvausjärjestelmää lienee tässä vaiheessa mahdotonta laatia. Vaikka aineiston yleisestä kuvauksesta oltaisiinkin samaa mieltä, on aina kohtia, jotka jokainen kuvaaja ja tulkitsija ymmärtää oman orientoitumismallinsa mukaisesti.